DUP2 System Call – Duplication of File Descriptors

The **dup2()** system function is used to create a copy of an existing file descriptor

Stdin - standard input file descriptor - **scanf()**, **getc()** etc functions uses **stdin** file descriptor - also represented by the number **0**.

stdout: standard output file descriptor - printf() function
uses stdout to print - also represented by the number I.

stderr: standard error file descriptor. also represented by the number **2**.

int dup2(int old_file_descriptor, int new_file_descriptor); dup() system call creates a copy of a file descriptor. It uses the lowest-numbered unused descriptor for the new descriptor.

```
#include <stdio.h> #include <stdlib.h> #include <unistd.h>
#include <fcntl.h>
int main(void) {
   int number I, number 2, sum;
    int input fds = open("./input.txt", O RDONLY);
    if (dup2(input fds, STDIN FILENO) < 0) {
     printf("Unable to duplicate file descriptor.");
     exit(EXIT_FAILURE);
    scanf("%d %d", &number I, &number 2);
    sum = number1 + number2;
    printf("%d + %d = %d\n", number I, number 2, sum);
    return EXIT SUCCESS;}
```

```
#include <stdio.h>
#include <stdlib.h> #include <unistd.h>
#include <sys/types.h> #include <sys/stat.h> #include <fcntl.h>
int main(void) { int number I, number 2, sum;
 int input_fds = open("./input.txt", O_RDONLY);
 int output_fds = open("./output.txt", O_WRONLY );
 dup2(input_fds, STDIN_FILENO); //0
 dup2(output_fds, STDOUT_FILENO); // I
 scanf("%d %d", &number1, &number2);
 sum = number1 + number2;
 \underline{printf}("%d + %d = %d\n", number I, number 2, sum);
 return EXIT SUCCESS;
```

```
int main()
{ // open() returns a file descriptor file desc to a
                                             // the file
  "dup.txt" here"
int file_desc = open("dup.txt", O_WRONLY | O_APPEND);
int copy desc = dup(file desc);
write(copy desc,"This will be output to the file named dup.txt\n",
  46);
write(file_desc,"This will also be output to the file named dup.txt\n",
  51); return 0;
```

LS output in ALL CAPS using PIPES

```
#include<stdio.h>
#include<unistd.h>
#define MAX 512
int main(int argc, char* argv∏)
{ int fd[2]; char buf[MAX]; int nb, i;
if (pipe(fd) == -1) { perror("Creating pipe"); exit(1); }
switch(fork())
{ case -I:
perror("Creating a process ");
exit(1);
```

```
case 0:
dup2(fd[1], 1);
execvp("ls", argv); // output of ls command written on
  fd[I] courtsey the dup2 call.
perror("program Is");
exit(I);
default:
close(fd[1]);
```

```
while ((nb=read(fd[0], buf, MAX)) > 0)
for(i=0; i<nb; i++)
buf[i] = toupper(buf[i]);
printf("Test %s \n",buf);
if (write(I, buf, nb) == -I)
{ perror ("Writting to stdout"); exit(1); }
} // end of while
if (nb == -1){ perror("Reading from pipe");
exit(1); }
} // end of switch
} // main end
```

An alternate way of upper case output of LS Commad

```
int main () {
char *cmd [] = { "/bin/ls", "-al", "/", 0 };
\frac{1}{2} = { "/usr/bin/tr", "a-z", "A-Z", 0 };
int pid; int pfd[2];
pipe (pfd); // other validation code u can repeat from earlier
  discussion
switch (pid = fork())
{ case 0: /* child */
dup2(pfd[0], 0);
close(pfd[1]); /* the child does not need this end of the pipe */
execvp(cmd2[0], cmd2); // executes tr command on output of
  Is stored at the respective pipe end
perror(cmd2[0]);
```

An alternate way of upper case output of LS Commad

```
default:
              /* parent */
dup2(pfd[1], 1);
close(pfd[0]);
/* the parent does not need this end of the pipe */
execvp(cmd1[0], cmd1);
perror(cmd1[0]);
// Is executed and written to the pipe end of I
case - I: perror("fork");
exit(1);
```