

LINUX SYSTEM CALLS OVERVIEW

System Call – Interface to OS Services (AP

✓ nothing but your C / C++ routines ; User Mode: Kernel Mode

System Call Types

Process Control ; File Manipulation ; Info Maintenance;
Communication ; Protection ; Device Management

PROCESS CONTROL Calls: end() ; abort(); load(); execute();
Create(); terminate(); get / set attributes () ; wait(), fork(), etc.

FILE MANIPULATION Calls: create(), delete(), open(), read(), write(),
get / set file attributes ();

INFORMATION MAINTENANCE calls: getpid(), getppid(), etc.

COMMUNICATION Calls: pipe() ; shmopen() ; mmap(), etc.

PROTECTION Calls: chmod() ; chown() ; umask();

DEVICE MANAGEMENT Calls: read(), write(), get / set device
attributes

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FORK() and related system calls

- ✓ Process creation using fork () system call
- ✓ Process – Program in Execution – Must reside in Main Memory, Occupy CPU
- ✓ **Attributes of a Process**
- ✓ PID ; STATE ; PC; PRIORITY ; GPR ;
- ✓ List (open files); Open Devices; Protection Info
- ✓ Process Details are stored in **Process Control Block (PCB)**
- ✓ **Two Types of Processes** : CPU Bound v/s IO Bound
- ✓ Running State v/s Wait State
- [More Cpu Time v/s More IO Time] –
- Right Balance of processes – Schedulers Challenge