ANANT SINGH

COMPUTER SCIENCE STUDENT

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EDUCATION

Bachelor of Technology (B.Tech), Computer science (2016 - 2020)

Jaypee Institute of Information Technology, Noida

XII (Senior Secondary), Science

Year of Completion: 2016

CBSE Board (D.A.V. Public School, Kurukshetra)

Percentage: 89.80%

X (Secondary)

Year of Completion: 2014

CBSE Board (D.A.V. Public School)

Percentage: 94.00%

PROJECTS

Handwritten Digit Recognition

Oct 2018 - Nov 2018

Training of model for recognition of handwritten digits using Neural Networks. Model is deployed on web using python's backend framework Flask.

Uses MNIST-Handwritten-Digits dataset for training the model.

Sep 2018 - Oct 2018 Boston Housing Price Prediction Deployment of Boston Housing price prediction model on web using Python's backend framework Flask. Model uses various factors to predict housing prices in Boston.

Iris Flower Classification

Sep 2018 - Oct 2018

Deployment of Iris Flower Classification model on web using Python's backend framework Flask. Model uses several characteristics to predict type of a flower.

Hand Gesture Recognition

Jan 2019 - Feb 2019

Recognition of hand gestures using Convolutional Neural Networks and OpenCV. Uses self-compiled dataset for training the CNN model.

Hyper Casual Game (Spikey Walls) Feb 2019 - Apr 2019

A game that I developed using Unity Game Engine. Was a pet project that I indulged myself into purely out of curiosity for game development.

github.com/anantSinghCross linkedin.com/in/anant-singh-7a6856139/

play.google.com/store/apps/developer?id=CrossBox anantsinghcross.github.io/



Hyper Casual Game(Color Hexagon) Dec 2018 - Jan 2019 • It's the second of my two pet projects that I developed on Unity Game Engine out of my curiosity for game development.

College Fest Website •

 Jan 2019 - Feb 2019

I developed a fully responsive single webpage for our college fest website using Bootstrap.

Library Management System

Mar 2017 - Apr 2017

Developed a website which allows users to login/signup, issue their favorite books and create their wishlists. Used HTML, CSS, PHP and JS for the development.

DEVELOPMENT SKILLS

JavaScript, HTML, CSS, PHP, SQL, ReactJS, ¡Query, Bootstrap, Android, Unity3D

OTHER TECHNICAL SKILLS

Java, Python, C#, C++, OpenCV

SOFT SKILLS

Teamwork, Flexibility, Ability to Work Under Pressure, Time Management, Self-Motivation, Written Communication

INTERESTS

Strategic E-gaming, Music, Art, Machine Learning, Neural Networks, Android Development, Game Development, Web development