# What did we do?

## **Our Vision - Part 1**

 Creating a Baseline: Fine-Tuning GPT-2 with Empathic Dialogues datasets

a. Data Preprocessing (Encoding, Decoding & Importing Data)

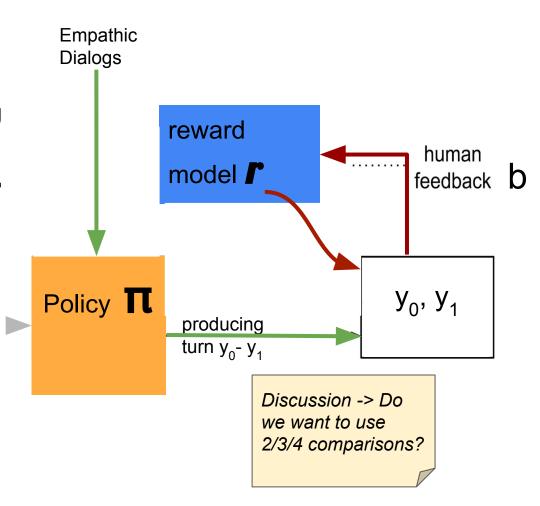
b. Fine-Tuning to get  $\Pi$ 

2. Producing turns  $y_0^- y_1^-$  to give human feedback on

a. With test/validation set of

Empathic Dialogs dataset

Train reward model with those turns and human feedback b



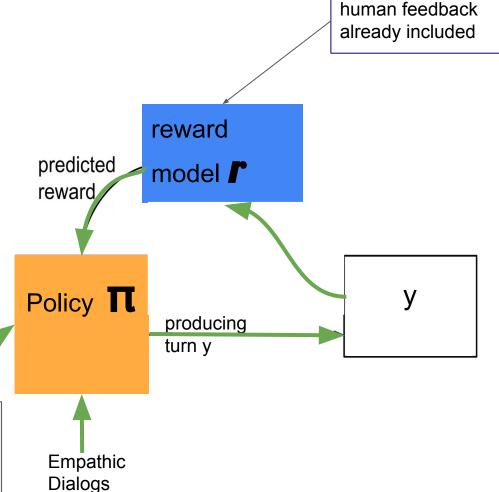
## **Our Vision - Part 2**

4. Train policy **T** using reward model **r** with those turns and human feedback b

a. With which input data??

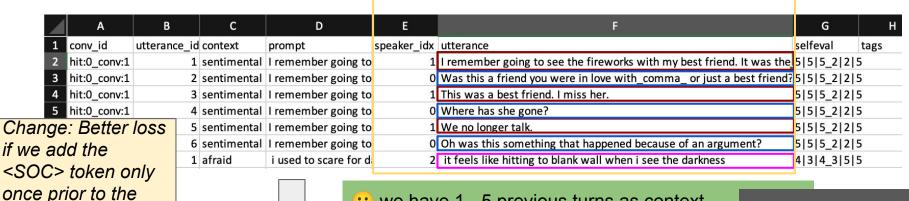
5. Improve the idea with input from other papers

5. Maybe addKnowledge base+ Dialog History



# Preprocessing EmpathicDialogues (Step 1.a)

What we use:



egi we have 1 - 5 previous turns as context

~ 64 000 Trainingsamples



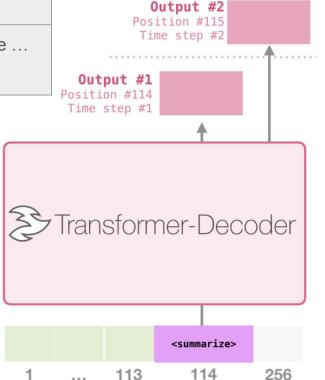
last turn

## Transfer learning like described in "The Illustrated GPT-2"

context	separator	response/turn
I remember going to see the	<soc></soc>	Was this a friend you were in love

## **Training Dataset**

Article #1 to	okens	<sur< th=""><th>nmarize&gt;</th><th>Artic</th><th>cle #1 Summary</th></sur<>	nmarize>	Artic	cle #1 Summary
Article #2 tokens	<summarize></summarize>	Article #2 Summary		padding	
Article #3 tokens		<summari< th=""><th>ze&gt;</th><th>Article #3 Summary</th></summari<>	ze>	Article #3 Summary	



## Thinking about labelling/rating ...

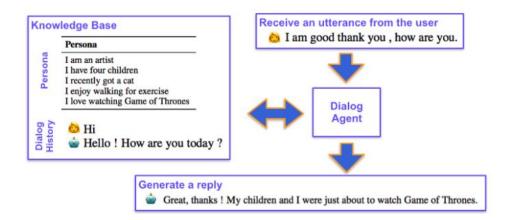
### When?

- Step 3 Label which turn/response is better; 2/3/4 comparisons?
- General model rating Do we compare our models by human rating?

### How?

- What is a "better" turn/response?
- Empathy/Sympathy: did the responses show understanding of the feelings of the person talking about their experience?
- Relevance: did the responses seem appropriate to the conversation? Were they on-topic?
- Fluency: could you understand the responses? Did the language seem accurate?

## Conversational AI with a persona



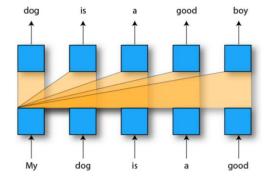
Knowledge base stores information about persona and dialog history

#### Receiving new utterance

ightarrow agent combines content of this knowledge base with the newly received utterance to generate a reply

#### using transfer learning:

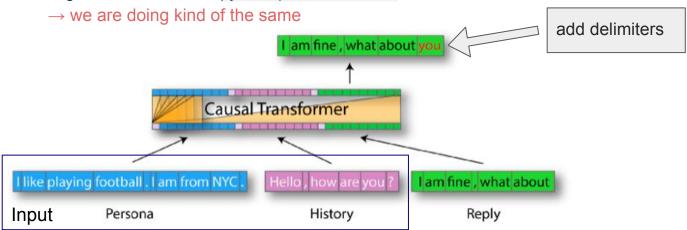
 $\rightarrow$  gain storing knowledge while solving one problem and applying it to a different but related problem



## Adapting a language model to a dialog task

### How can we build an input for our model from these various contexts?

- concatenate(verketten) the context segments in a single sequence, putting the reply at the end
  - o **issues**: transformer is color & position blind
  - o **solution:** add position information for each token
    - → implementation by adding special tokens to our vocabulary for delimiters and segment indicators with <a href="https://pytorch-pretrained-BERT">pytorch-pretrained-BERT</a> classes



Input sequence: a concatenation of persona (blue), history (pink) and reply (green) with delimiters (light pink).

Here we generate the word "you" to complete the reply.

## State-based Dialog Modeling Using Human Preferences,

**Master Thesis Florian von Unold** 

**goal:** control data driven dialog generation w.r.t. human communication characteristics

### State of the art language models

# Task

Learn statistical dependencies of words on giant amount of unsupervised text data → predict the next word (token) given the surrounding context

# Problem

- Difficult to control the model output
- Lack of method to include human preferences

Idea

- Collect human feedback on the quality of generated dialogs
- Use this feedback directly to optimize the model

Issues

- Lots of feedback required
  - → Very time consuming process

## Florian's Projects

### 1. Learning dialog from human preferences:

Preliminary study to using human feedback data to learn a reward function that can be optimized with Reinforcement Learning

- → humans decide for two dialogs which dialog they prefer
- → problem: time consuming
- ⇒ solution approach: Possibly doable with many crowdworkers in parallel (means? --> we have no money to hire people → but friends & family)
- → use his skript for annotating → maybe ask him for an introduction meet up to his code

### 2. State based dialog modeling:

Learn the dynamics of utterance metrics in human dialogs with a neural network (DYME - a DYnamic MEtric) which can then be used to optimize pre-trained dialog models with Reinforcement Learning

- → BERT-based approach to model the change of utterance metrics within dialogs (DYME)
  - → train a neural network that predicts the metrics of the next sentence given a dialog history
  - → fine-tune a pre-trained VHRED model with VHRL using the deviation from DYME as a negative reward signal
  - → All metrics can be computed on two human-written, bi-turn dialog datasets → Further matrices: empathy mechanisms

## Florian's Research & Results

Hypothesis	Experiment	Conclusion		
Metrics in human dialogs are dynamic	Quantify (utterance-level) dynamics of metrics within dialogs on two open-domain dialog datasets → result?	Metrics in human dialogs are dynamic		
A dynamic metric can be learned from dialog data ( <b>dy</b> namic <b>me</b> tric = DYME)	Learn a dynamic metric (DYME) from dialog data  → DYME improves over baseline (mean)	A dynamic metric can be learned from dialog data ( <b>dy</b> namic <b>me</b> tric = DYME)		
Using DYME in (VH)RL fine-tuning of an open-domain chatbot improves the chatbot's "performance"	Compare VHRL fine-tuning with DYME to VHRED baseline (starting from same pre-trained model)  → Preliminary results: DYME <b>and</b> baseline not convincing qualitatively  → Searching for a good baseline	RL fine-tuning of an open-domain chatbot is a promising approach, however solid baseline missing for evaluation		

## Calculating utterance reward

utterance reward = 0.15 \* sentiment + 0.25 \* question + 0.5 \* repetition + 0.05 \* similarity + 0.05 \* toxicity

- -question: positive reward (+1) if the current utterance contains a question word and a question mark
- **-sentiment**: higher reward for higher sentiment (lower reward for lower sentiment)
- → According to the reward, every utterance at any given position in any dialog should adhere to these metrics and coefficients

#### **Example dialog:**

[Speaker 1]: Hey!

[Speaker 2]: Hi, how are you?

[Speaker 1]: Fine, and you?

[Speaker 2]: I just finished watching a very bad movie... → suitable utterance in proper language will receive lower reward → WHY?

I thought suitable utterance is good → reward higher?!

→ Possible problem: static rewards, overall utterance reward given by the developer-defined equation (means?!)

## Our codes (from original GPT2) (just for my understanding)

01\_process\_ data: pretraining our input text data

- 1. load dataset:
- dataset located in empathicdialogues/train.scv (many dialooogues with sith sentiment and context included)
- sentence to tensor (context, response, encoder, maxlen)= encoding part → give input to model that model understand the tect → transform sentence into arra/matrix with numbers : "Hi"=13750, "how"=11

```
a = "Hi, How are you?"
b = "Hi how are you" + " <SOC> "
model = "I am fine. <EOT>"

print(enc.encode(a))
[17250, 11, 1374, 389, 345, 30]
```

```
print(enc.decode([17250, 11, 1374, 389, 345, 30]))
Hi, How are you?
```

- decoder= transforms numbers iinto words
- replace "comma" with ",",
- SOC="Start of Conversation" stands at the end of the input context/previous dialog → +"SOC" to tell the model that we need a reply
- <EOT>="End of Text"
- Use decoder to learn the model from the input dialogs what is the sentence and the following response and so on → context is increasing the further the
  conversation is
- Use encoder afterwards to
- putting training samples togehter which belong together → always 5 sentence are one conversation

- transform every dialog sentence in one matrix? including the previous context?
- dont save preproced data → just call it
  - "def\_process\_training\_data
  - fine tuning: optimizes the model

    → repsonse suitable aswers / /
  - depending on the sentiment and empathic of the human
- transfer learning= train model on images (cat&dog)

```
print(enc.decode(data[0]))
print("\n")
print(enc.decode(data[1]))
print("\n")
print(enc.decode(data[2]))
print("\n")
print(enc.decode(data[3]))
print("\n")
print(enc.decode(data[4]))
print("\n")
print(enc.decode(data[5]))
I remember going to see the fireworks with my best friend. It was the first time we ever spent time alone togethe
r. Although there was a lot of people, we felt like the only people in the world. <SOC> Was this a friend you were
I remember going to see the fireworks with my best friend. It was the first time we ever spent time alone togethe
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in love with, or just a best friend? <SOC> This was a best friend. I miss her. <SOC> Where has she gone? <EOT> ###
*****
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in love with, or just a best friend? <SOC> This was a best friend. I miss her. <SOC> Where has she gone? <SOC> We
no longer talk. <EOT>
Was this a friend you were in love with, or just a best friend? <SOC> This was a best friend. I miss her. <SOC> Wh
ere has she gone? <SOC> We no longer talk. <SOC> Oh was this something that happened because of an argument? <EOT>
**********************
```

it feels like hitting to blank wall when i see the darkness <SOC> Oh ya? I don't really see how <EOT> ##############

## Finetuning: pre\_train\_gpt2.py

- import the context = everything standing before <SOC>
- tensor flow
- loss function of language model= tries to teach the model what is correct and what is not, after "I" not another subject will follow → loss high after "I" the verb "am" will follow is more likely to be → loss low (given the context & loss function→ predict next token)
- optimize function: gradient descent with momentum → we try to minimize the loss function
- def save : to save the model after 1000 steps of improving/after 1000 losses
- def finetune:

```
#Parameters Descriptions

# sess - Tensorflow session

# dataset - path where the data is located

# steps - for how many steps do you wanna train the model

# model name - Initial GPT model name i.e 124M or 335M or 775M

# model dir - path where the initial GPT model is stored

# batch size - Batch Size

# learning rate - Learning Rate
```

## training part in pre\_train\_gpt2

```
def sample batch():
    return random.sample(data, batch size)
if overwrite and restore from == 'latest':
    for file in files:
        if file.startswith('model') or file.startswith('events'):
            os.remove(os.path.join(checkpoint path, file))
    save()
avg loss = (0.0, 0.0)
start time = time.time()
if steps:
    steps = int(steps)
try:
    while True:
        if steps > 0 and counter == (counter base + steps):
            save()
            return
        if (counter - 1) % save every == 0 and counter > 1:
            save()
        sess.run(opt reset)
        for in range(accumulate gradients):
            sess, run(
               opt compute, feed dict={context: sample batch()})
        (v loss, v summary) = sess.run(nopt apply, summary loss))
        summary log.add summary(v summary, counter)
        if counter & print every == 0:
            avg loss = \{avg loss[\theta] * \theta.99 + v loss.
                        avg loss[1] * 0.99 + 1.0)
            print(
                '[{counter} | {time:2.2f}] loss={loss:2.2f} avg={avg:2.2f}'
                .format(
                     counter=counter.
                    time-time time/ - ctart time
```

sample\_batch= import dialog input

we have 64615 sentences → 5
together are one conversation → we
have 64615/5 different dialogs from
"EmapthicDialogs" saved in "data"

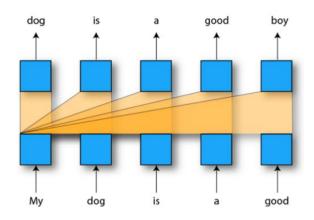
## Next Step 1.b Finetuning to get pi

- we want to recognize the emotions, human sentiments and train model
- write sample sequences
- we are fine tuning the original gpt2 model
- use dialogs from validation set and sample two responses→ save it in file → annotate it later → use for policy

```
pre_train_gpt2 = for fine tuning
model saved in "checkpoint"
```

## Transfer Learning How to build a State-of-the-Art Conversational AI with Transfer Learning, Wolf

used to build a State of the Art dialog agent based on OpenAl GPT and GPT-2 Transformer language models



**goal:** gain storing knowledge while solving one problem and applying it to a different but related problem

## **Next Steps**

- Writing the annotation script for training reward model with human feedback
- optimize Fine Tuning
- how we sample the context:
- for given context the function samples\_sequences samples the responses
  - → write similar function to feed dialog to the model
  - → generate 2 responses for given context
- USE Zieglers: Im-human-preferences/Im\_human\_preferences/language/sample.py "sample\_sequence function" and improvise that we generate 2 responses and not just only one
- write new script and call it in the notebook to test it : sample\_sequence(model\_hypare, 100, batch\_size=1,context="How are you?")
- use our EmapthicDialog as input data

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