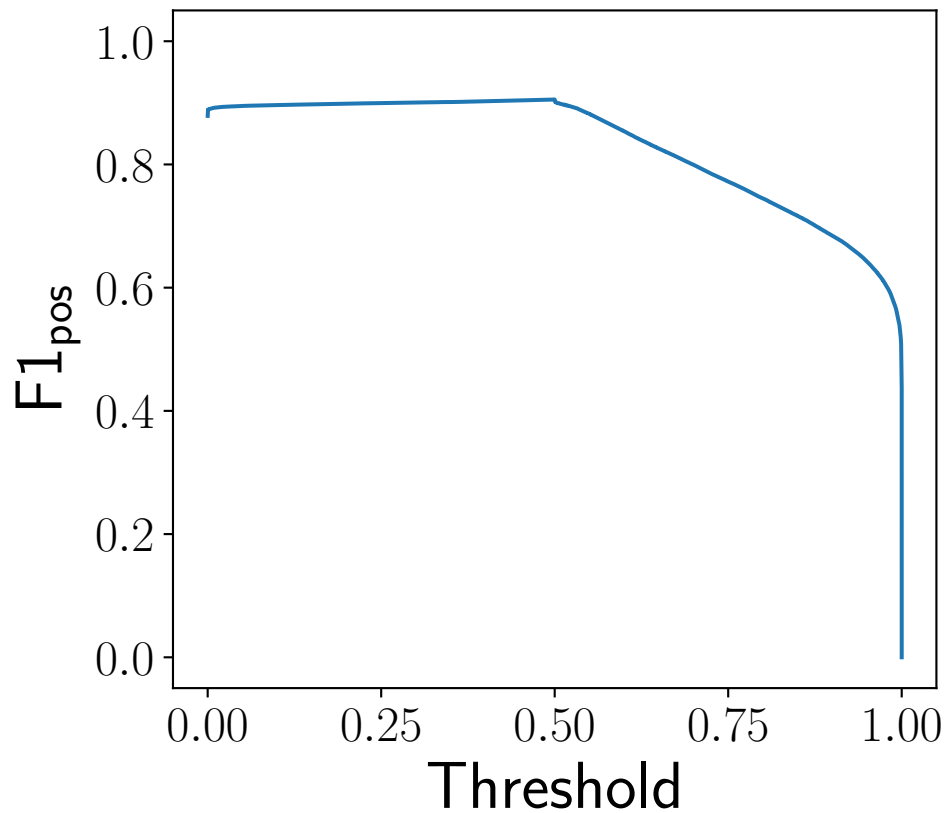


F1_{pos} vs Threshold



F1_{neg} vs Threshold

