MLDB Presentation SLIDE: Sub-Linear Deep Learning Engine

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Beidi Chen et al. SLIDE June 16, 2020 1/18

Overview

- Motivation
 - Existing Approaches
 - Problem Setting
- 2 Contributions
- 3 Locality Sensitive Hashing
 - Sampling Approach to LSH
 - Additional Optimizations
- 4 Implementation
- 6 Results

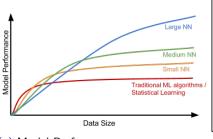


Beidi Chen et al. SLIDE June 16, 2020 2 / 18

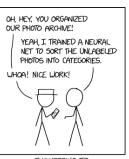
Motivation

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Era of Deep Learning



(a) Model Performance wrt Dataset size



ENGINEERING TIP: UHEN YOU DO A TASK BY HAND, YOU CAN TECHNICALLY SAY YOU TRAINED A NEURAL NET TO DO IT.

(b) Fun xkcd comic

Trends

- ullet Large datasets o More Data
- Big models (Eg, 17B parameter NLP models)
- Improvements in optimizations and gradient descent
- Matrix multiplication is a computational bottleneck
- Many approaches exists such as GPUs

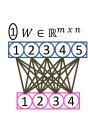
Beidi Chen et al. SLIDE June 16, 2020 5/18

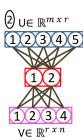
Existing Approaches

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Low Rank structure

- ullet $W \in \mathbb{R}^{m imes n}$ is weight matrix
- W has a low-rank structure W = UV
- $U \in \mathbb{R}^{m \times r}$ and $V \in \mathbb{R}^{r \times n}$, where $r \ll \min(m, n)$
- Equivalent representation with I activation function is better
- $\mathcal{O}(mn)$ becomes $\mathcal{O}(mr + rn)$
- Better storage of parameters as well
- But still needs dense gradient update, cannot parallelise asynchronously

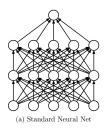


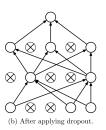


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Dropout and Sparsity

- Well known regularization method for Neural Networks
- With probability p neurons in each layer is turned off
- Used during training to ensure model generalizes
- Sparsity above 50% tends to begin hurting performance





Adaptive Dropout

• [Ba and Frey, 2013]

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Problem Setting

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Contributions

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Main Contributions

- C++ OpenMP implementation for "standard" CPU
- Sparsity inspired, LSH based backpropagation algorithm
- Rigorous evaluation with TF-GPU and CPU
- Further optimizations using Hugepages and SIMD instructions

Locality Sensitive Hashing

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Sampling Approach to LSH

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Additional Optimizations

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Implementation

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 SLIDE
 June 16, 2020
 16 / 18

Results

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Questions or Comments



Ba, L. J. and Frey, B. (2013).

Adaptive dropout for training deep neural networks.

In Proceedings of the 26th International Conference on Neural Information Processing Systems - Volume 2, NIPS'13, page 3084–3092, Red Hook, NY, USA. Curran Associates Inc.