```
#include <stdio.h>
#define MAX 5
int queue[MAX];
int front = 0, rear = 0;
void enqueue(int x) {
  if (rear == MAX) {
     printf("Queue is full\n");
     return;
  }
  queue[rear++] = x;
}
void dequeue() {
  if (front == rear) {
     printf("Queue is empty\n");
     return;
  printf("Dequeued element: %d\n", queue[front++]);
}
void display() {
  if (front == rear) {
     printf("Queue is empty\n");
     return;
  }
  printf("Queue elements: ");
  for (int i = front; i < rear; i++) {
     printf("%d ", queue[i]);
  }
  printf("\n");
}
int main() {
  int choice, x;
  while (1) {
     printf("1. Enqueue, 2. Dequeue, 3. Display, 4. Exit: ");
     scanf("%d", &choice);
     switch (choice) {
        case 1:
          printf("Enter element: ");
          scanf("%d", &x);
          enqueue(x);
          break;
```

```
case 2:
    dequeue();
    break;
case 3:
    display();
    break;
case 4:
    return 0;
    default:
        printf("Invalid choice\n");
    }
}
return 0;
```