

## Solution of Equations Using Bisection and Newton-Ramphson method.

Aim :- To implement the bisection method and the Newton Ramphson method in python and use them to find the roots of at least four mathematical equations. Analyse the convergence and compare the speed and reliability of both methods.

### Theory :-

The bisection method is a bracketing root finding method based on the intermediate value theorem. If  $f(a) \cdot f(b) < 0$  then root lies in the interval  $[a,b]$ . At each step interval is halved and the subinterval containing the root is chosen for the next iteration.

Convergence :- slow

$$\text{eg. } -x^3 - 4x - 9 = 0$$

$$f(0) = -9 \quad f(1) = -12 \quad f(2) = -9 \quad f(3) = 6$$

$$\therefore f(2) \cdot f(3) < 0 \quad f(2.5) = -3.375$$

$$\therefore (2, 3) \rightarrow \frac{2+3}{2} = \underline{\underline{2.5}}$$

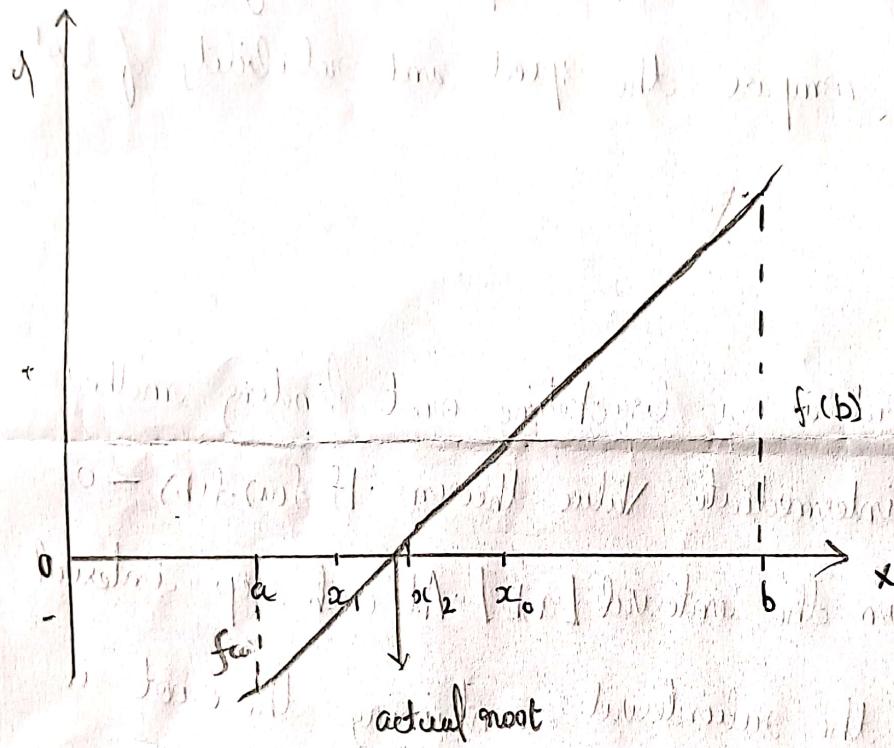
If it is -ve value replace @

New interval  $(2.5, 3)$

$$x_2 = \frac{2.5 + 3}{2} = 2.75$$

$x_c = 2.75 = f(2.75) = 0.7968$  - we value replace interval b

$$\text{Interval} = (2.5, 2.75) = \frac{a+b}{2} = \frac{2.5 + 2.75}{2} = \underline{\underline{x_3 = 2.7065}}$$



### Newton Raphson method

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

$$\text{eg: } x^3 - 2x - 5 = 0$$

$$f'(x_n) = 3x^2 - 2$$

$$f(0) = -5 < 0 \quad f(1) = -6 < 0 \quad f(2) = -1 < 0 \quad f(-3) = 16 > 0$$

$$\therefore x_0 = 2$$

$$x_1 = x_0 - \frac{f(x_0)}{f'(x_0)} = 2 - \frac{f(2)}{f'(2)} = 2 - 1 = 1$$

$$x_2 = x_1 - \frac{f(x_1)}{f'(x_1)} = 1 - \frac{f(1)}{f'(1)} = 1 - \frac{-6}{-5} = 2.0946$$

$$x_3 = x_2 - \frac{f(x_2)}{f'(x_2)} = 2.0946 - \frac{f(2.0946)}{f'(2.0946)} = 2.0946 - 0.001 = 2.0946$$

Theory - Let  $x_0$  be an approximate root of the given equation

$f(x) = 0$  which may be algebraic or transcendental. Let  $x_1 = x_0 + h$

be the exact value or better approximation of the corresponding root,  $h$  being a small quantity. Then  $f(x_0 + h) = 0$

Expanding it by Taylor's theorem. We get

$$f(x_0 + h) = f(x_0) + f'(x_0)h + \frac{f''(x_0)h^2}{2!} + \dots = 0$$

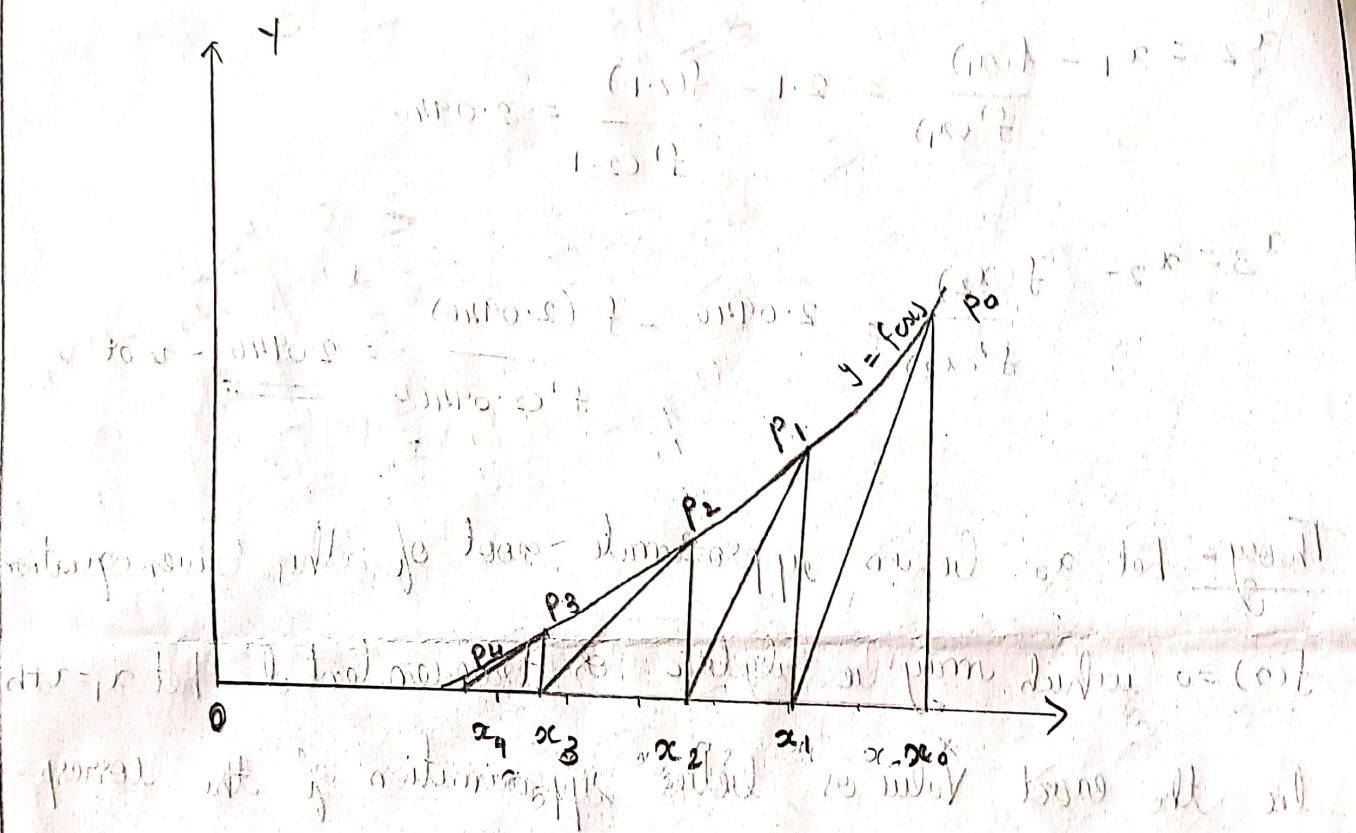
Since  $h$  is small we can neglect  $h^2$ , and higher degree terms.

$$h = \frac{-f(x_0)}{f'(x_0)}$$

$$x_1 = x_0 + h \\ = x_0 - \frac{f(x_0)}{f'(x_0)}$$

=====

The graph shows the convergence of root from approximate value to actual value.



On the diagram, it is shown that the point of tangency moves closer to the root.

For the next iteration, we get the following

$$x = -\frac{f(x_0) + f'(x_0)(x_0 - x_1)}{f'(x_0) - f''(x_0)(x_0 - x_1)} = \text{Newton}$$

most next point lies between and the next one lies

approximate

$$\frac{\text{last} - \text{old}}{\text{last}}$$

constant

(cont)



convergence :- Fast (Quadratic)

Pitfall :- May diverge if  $f'(x_n) = 0$

Algorithm :-

### ① Bisection method

- ① Define the function
- ② Enter limit 'a' and declare it as float
- ③ Enter limit 'b' and declare it as float
- ④ If  $f(a) \cdot f(b) \leq 0$ , print "Invalid interval" and stop
- ⑤ While absolute difference of 'a' and 'b'  $\geq 0.000001$  do step 7 to 9
- ⑥ Compute  $c = a + b / 2$ , then assign the value of 'c' to 'a'
- ⑦ check if  $f(c) * f(a) \geq 0$  then assign the value of 'c' to 'a'
- ⑧ Else assign value of 'c' to 'b' otherwise 8
- ⑨ Print the approximate root 'c'

### ② Newton Raphson method

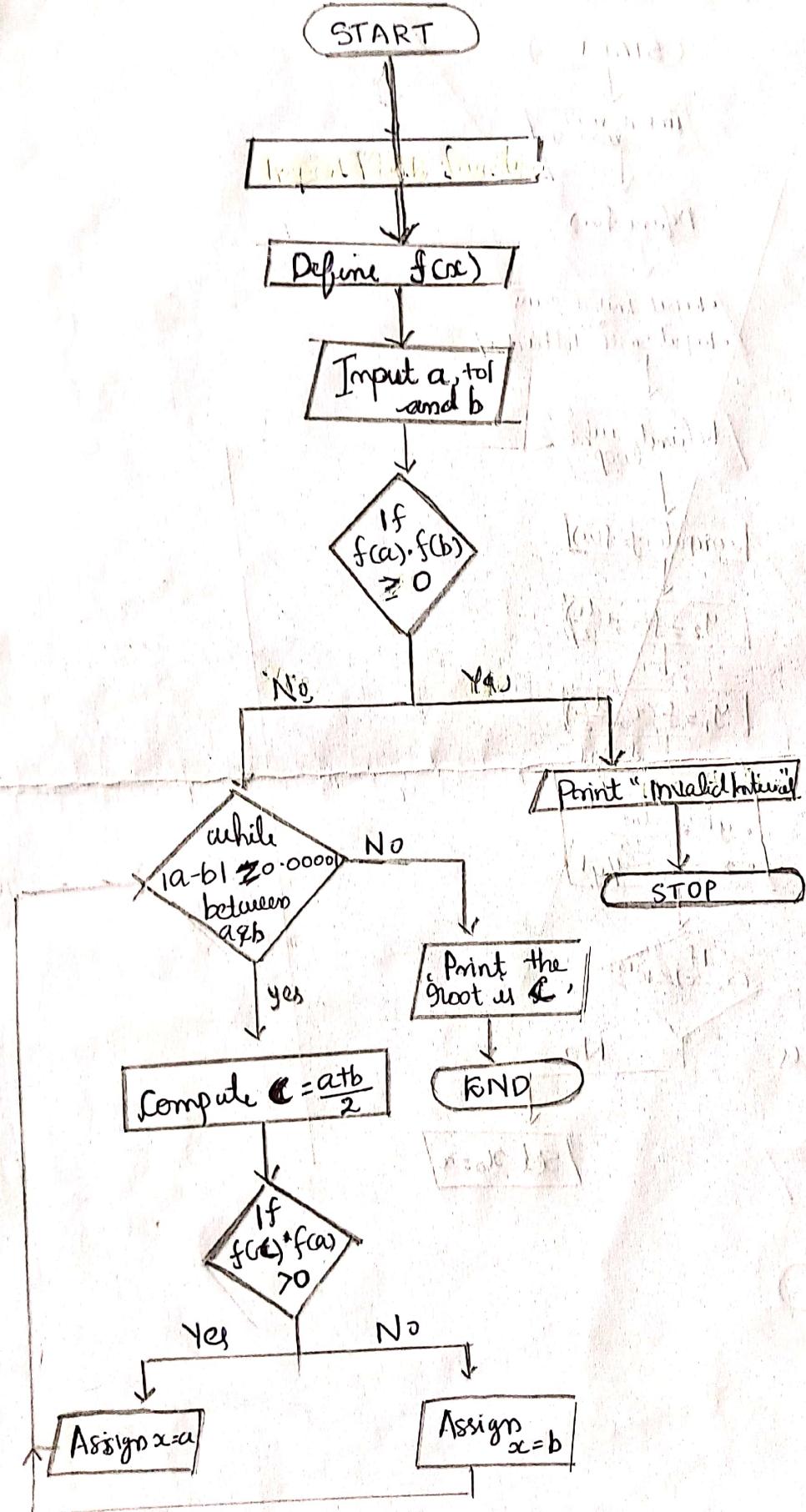
① Formulation

② Define the function

- ~~③ Enter the approximation root  $x_0$~~
- ~~④ Enter the delta variation in  $x$~~
- ~~⑤ Start a while loop do steps from 6-13 until one of iteration~~
- ~~⑥ Compute  $y = f(x_0)$~~
- ~~⑦ Compute  $y_2 = f(x_0 + dx/2)$~~
- ~~⑧ Compute  $y_1 = f(x_0 - dx/2)$~~
- ~~⑨ Compute  $dy = y_2 - y_1$~~
- ~~⑩ Compute  $y \text{ prime} = dy/dx$~~
- ~~⑪ Compute the 1<sup>st</sup> approx root  $x = x_0 - y/\text{prime}$~~
- ~~⑫ If  $\text{abs}(x_0 - x) < 0.00000000$ , the previous value go to step 12~~
- ~~⑬ else replace value of  $x_0$  by  $x$  go to step 5~~
- ~~⑭ print best solution,  $x$~~

### Flow CHART :-

- ① Bisection method



## Bisection Method

```
def f(x):  
    return ()  
  
def bisection (a,b,tol):  
    if f(a)*f(b) ≥ 0 :  
        Print ("Bisection method fails. f(a) and f(b) must have  
        opposite signs")  
        return None  
  
    while (b-a)/2.0 > tol:  
        c = (a+b)/2.0  
  
        if f(c) == 0 :  
            Break  
        elif f(a)*f(c) < 0 :  
            b = c  
        else:  
            a = c  
  
    return c
```

```
↳ a = float (input ("Enter the lower bound a:"))  
↳ b = float (input ("Enter the upper bound b:"))  
↳ tol = 0.000001  
↳ if root is not None:  
    root = bisection (a,b,tol)
```

```
from IPython.display import display  
display(f"Approximate root: {root}")
```

## Newton Raphson method

```
def f(x):  
    return ( )
```

```
def df(x):  
    return ( )
```

```
def newton_raphson(x0, tol, max_iter):
```

```
for i in range(max_iter):
```

```
f_x0 = f(x0)
```

```
df_x0 = df(x0)
```

```
if df_x0 == 0:
```

```
    print("zero derivative. No solution found")
```

```
    return None
```

```
x1 = x0 - f_x0 / df_x0
```

```
if abs(x1 - x0) < tol:
```

```
    return x1
```

```
x0 = x1
```

```
print("Exceeded maximum iteration")
```

```
return None
```

```
x0 = float(input("Enter the x0 value"))
```

root  
="float(input("Enter  
max\_iter": int(input("Enter  
root": root  
"if root:  
";

```
tol = float(input("Enter the tol"))
max_iter = int(input("Enter the maximum iterations"))
```

```
root = newton_raphson(x0, tol, max_iter)
```

```
if root is not None:
```

```
    from IPython.display import display
```

```
    display(f"Approximate root: {root}")
```

# Newton-Raphson Method

## Algorithm

Step 1: start

Step 2: Define function  $f(x)$  and its derivative  
 $df(x)$ .

Step 3: input initial guess  $x_0$ , tolerance  $tol$ , and  
maximum iteration  $\text{max\_iter}$

Step 4: For i from 0 to max\_iter - 1:

- compute  $f(x_0)$

- compute  $df(x_0)$

- If  $df(x_0) == 0$ :

- Point "zero derivative. No solution

- Found"

- Return None

- Compute next approximation

$$x_1 = x_0 - \frac{f(x_0)}{df(x_0)}$$

- If  $|x_1 - x_0| < tol$ :

- Return  $x_1$  as root

~~else set~~

~~Step 5~~

Else set  $x_0 = x_1$  and repeat

step 5: If loop complete without returning:

- Print "Exceeded maximum iterations"
- Return alone

step 6: End

# Flow Chart

