Python Programing

Lesson 03: Functions, Modules & Packages



People matter, results count.



Lesson Objectives

- After completing this lesson, you will learn about:
 - Functions
 - Modules
 - Packages



Functions, Modules & Packages

Functions

- Built-in functions
- Lambda functions

Modules

- What are modules?
- Import statements

Packages



Introduction to Functions

- A Function is a block of organized, reusable code that is used to perform a single, related action
- Provides better modularity for the application
- Provides high degree of code reusing
- Call by value for primitive data types
- Call by reference for derived data types
 - Q: Why?
 - A: Reference Semantics



Functions..contd

- Function blocks begins with def keyword, followed by the name of the function and parentheses ()
- Input parameter is placed within these parentheses and parameter can be defined inside these parentheses
- The first statement of a function can be an optional statement the documentation string of the function or docstring
- Code block within every function starts with a colon (:) and is indented
- The statement return [expression] exits a function, optionally passing back an expression to the caller
- A return statement with no arguments is the same as return None



Functions..contd

The syntax for function definition is

```
def NAME( PARAMETERS ):
    """Docstring"""
    STATEMENTS
    [return]
```

- A function must be defined before its first use
- The return statement is used to return a value from function.
- If a function does not have return statement, it is considered as a Procedure
- If a function has to return multiple values, tuples are preferred
- Sample function call

```
name = my func(arg1, arg2, arg='Default')
```



Functions: Parameter passing

```
def hello(greeting='Hello', name='world'):
                                                                   Adding default values to parameters
   print ('%s, %s!' % (greeting, name))
hello('Greetings')
                                                                   Using named parameters. In this case the
def hello 1(greeting, name):
   print ('%s, %s!' % (greeting, name))
                                                                   order of the arguments does not matter.
# The order here doesn't matter at all: hello_1(name='world',
greeting='Hello')
def print params(*params):
                                                                   The variable length function parameters
                                                                   allow us to create a function which can
   print (params)
                                                                   accept any number of parameters.
print_params('Testing')
print params(1, 2, 3)
def print_params_3(**params):
                                                                   Variable named parameters
   print (params)
print params 3(x=1, y=2, z=3)
                                                                   A combination of all of above cases
def print_params_4(x, y, z=3, *pospar, **keypar):
   print (x, y, z)
   print (pospar)
   print (keypar)
print_params_4(1, 2, 3, 5, 6, 7, foo=1, bar=2)
print params 4(1, 2)
```



Built-in functions

abs()	divmod()	input()	open()	staticmethod()
all()	enumerate()	int()	ord()	str()
any()	eval()	isinstance()	pow()	sum()
basestring()	execfile()	issubclass()	print()	super()
bin()	file()	iter()	property()	tuple()
bool()	filter()	len()	range()	type()
bytearray()	float()	list()	raw_input()	unichr()
callable()	format()	locals()	reduce()	unicode()
chr()	frozenset()	long()	reload()	vars()
classmethod()	getattr()	map()	repr()	xrange()
cmp()	globals()	max()	reversed()	zip()
compile()	hasattr()	memoryview()	round()	import()
complex()	hash()	min()	set()	apply()
delattr()	help()	next()	setattr()	buffer()
dict()	hex()	object()	slice()	coerce()
dir()	id()	oct()	sorted()	intern()



Lambda functions

- Unnamed functions
- Mechanism to handle function objects
- To write inline simple functions
- Generally used along with maps, filters on lists, sets etc.
- Not as powerful as in C++11, Haskell etc. e.g. no looping etc.
- Example: lambda x,y : x+y to add two values

Modules

- A module is a file containing Python definitions and statements intended for use in other Python programs.
- It is just like any other python program file with extension .py
- Use the "import <module>" statement to make the definitions in <module> available for use in current program.
- A new file appears in this case \path\<module>.pyc. The file with the .pyc extension is a compiled Python file for fast loading.
- Python will look for modules in its system path. So either put the modules in the right place or tell python where to look!

```
import sys
sys.path.append('c:/python')
```



Modules

Three import statement variants

<pre>import math x = math.sqrt(10) import math as m print m.pi</pre>	Here just the single identifier math is added to the current namespace. If you want to access one of the functions in the module, you need to use the dot notation to get to it.
from math import cos, sin, sqrt x = sqrt(10)	The names are added directly to the current namespace, and can be used without qualification.
from math import * x = sqrt(10)	This will import all the identifiers from module into the current namespace, and can be used without qualification.

Packages

- Packages are used to organize modules. While a module is stored in a file with the file name extension .py, a package is a directory.
- To make Python treat it as a package, the folder must contain a file (module) named __init__.py

File/Directory	Description	
~/python/	Directory in PYTHONPATH	
~/python/drawing/	Package directory (drawing package)	
~/python/drawing/initpy	Package code ("drawing module")	
~/python/drawing/colors.py	colors module	
~/python/drawing/shapes.py	shapes module	
~/python/drawing/gradient.py	gradient module	
~/python/drawing/text.py	text module	
~/python/drawing/image.py	image module	



Summary

- In this lesson, you learnt:
 - Functions
 - Modules
 - Packages

