



TATA ELXSI

Python Scripting

Learning & Development Team

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Module – 6 : Modules

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Agenda

- Why use modules?
- Using the os, sys modules
- How import works
- Different ways of importing
- Byte-compiled .pyc files
- Making your own Modules
- Creating your own Modules
- Module Namespaces
- Changing the module search path



What is module?

- A module is a Python object with arbitrarily named attributes that you can bind and reference.
- Simply, a module is a file consisting of Python code.
- A module allows you to logically organize your Python code.
- Grouping related code into a module makes the code easier to understand and use.
- A module can define functions, classes and variables.
- A module can also include run able code.

Module

hello.py

```
def print_func( par ):  
    print ("Hello : ", par)  
    return
```

hello_main.py

```
import hello
```

```
hello.print_func('world')
```



The import Statement:

- You can use any Python source file as a module by executing an import statement in some other Python source file.
- The import has the following syntax:
 - import importable*
 - import importable1, importable2, ..., importableN*
 - import importable as preferred_name*

Import statement

- When the interpreter encounters an import statement, it imports the module if the module is present in the search path.
- A search path is a list of directories that the interpreter searches before importing a module.
- Here are some other import syntaxes:
 - from importable import object as preferred_name*
 - from importable import object1, object2, ..., objectN*
 - from importable import (object1, object2, object3, object4, object5, object6, ..., objectN)*

Module name : fibo.py

- *# Fibonacci numbers module*
- ***def fib(n):*** *# write Fibonacci series up to n*
 - *a, b = 0, 1*
 - *while a < n:*
 - *print(a, end=' ')*
 - *a, b = b, a+b*
 - *print()*
- ***def fib2(n):*** *# return Fibonacci series up to n*
 - *result = []*
 - *a, b = 0, 1*
 - *while a < n:*
 - *result.append(a)*
 - *a, b = b, a+b*
 - *return result*

- `import fibo`
- `>>>`
- `>>> fibo.fib(1000)`
- `0 1 1 2 3 5 8 13 21 34 55 89 144 233 377 610 987`
- `>>> fibo.fib2(100)`
- `[0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89]`
- `>>> fibo.__name__`
- `'fibo'`

- If you intend to use a function often you can assign it to a local name:
- `>>>`
- `>>> fib = fibo.fib`
- `>>> fib(500)`
- `0 1 1 2 3 5 8 13 21 34 55 89 144 233 377`
-

Import Example

- directly to module's symbol table.

- For example:

```
>>> from fibo import fib, fib2
```

OR

```
>>> from fibo import *
```

```
>>> fib(500)
```

```
1 1 2 3 5 8 13 21 34 55 89 144 233 377
```

- This imports all names except those beginning with an underscore (_).
- In most cases Python programmers do not use this facility since it introduces an unknown set of names into the interpreter, possibly hiding some things you have already defined.

create a .pyc

- Python automatically compiles your script to compiled code, so called byte code, before running it.
- When a module is imported for the first time, or when the source is more recent than the current compiled file, a .pyc file containing the compiled code will usually be created in the same directory as the .py file.
- When you run the program next time, Python uses this file to skip the compilation step.

create a .pyc

- Running a script is not considered an import and no .pyc will be created.
- if you have a script file abc.py that imports another module xyz.py, when you run abc, xyz.pyc will be created
- If you need to create a .pyc file for a module that is not imported, you can use the py_compile and compileall modules.
- The py_compile module can manually compile any module.
- One way is to use the py_compile.compile function in that module interactively:
>>> import py_compile

>>> py_compile.compile('abc.py')

optimization

- You can also automatically compile all files in a directory or directories using the compileall module.
- `$ python -m compileall .`

Standard Modules

- Python comes with a library of standard modules which are ,built into the interpreter.
 - One particular module deserves some attention: `sys` , which is built into every Python interpreter.
 - The variables `sys.ps1` and `sys.ps2` define the strings used as primary and secondary prompts:
-
- `>>> import sys`
 - `>>> sys.ps1`
 - `'>>> '`
 - `>>> sys.ps2`
 - `'... '`

Standard Modules

- The built-in function `dir()` is used to find out which names a module defines.
- It returns a sorted list of strings:

- `>>> import sys`
- `>>> dir(sys)`

```
['__displayhook__', '__doc__', '__excepthook__', '__loader__', '__name__', '__package__', '__stderr__',  
  '__stdin__', '__stdout__', '_clear_type_cache', '_current_frames', '_debugmallocstats', '_getframe',  
  '_home', '_mercurial', '  
_xoptions', 'api_verse...ion', 'argv',.....
```


Standard Modules

- `>>> import builtins`
- `>>> dir(builtins)`
- `['ArithmeticError', 'AssertionError', 'AttributeError', 'BaseException', 'BlockingIOError', 'BrokenPipeError', 'BufferError', 'BytesWarning', 'ChildProcessError', 'ConnectionAbortedError', 'ConnectionError', 'ConnectionRefusedError', 'ConnectionResetError', 'DeprecationWarning', 'EOFError', 'Ellipsis', 'EnvironmentError', 'Exception', 'False',.....`
- `.....`
- `.....`
- `.....`

variables

- `>>> names=['vikas','suhas','ullas']`
- `>>> print (names)`
- `['vikas', 'suhas', 'ullas']`

- `>>> dir()`
- `['__builtins__', '__doc__', '__loader__', '__name__', '__package__', 'builtins', 'names', 'sys']`

- `>>>`

Packages

- Packages are a way of structuring Python's module namespace by using "dotted module names".
- For example, the module name A.B designates a submodule named B in a package named A.
- The use of dotted module names saves from name collision.

Packages

<https://docs.python.org/3/tutorial/modules.html#packages>

sound/	Top-level package
__init__.py	Initialize the sound package
formats/	Subpackage for file format conversions
__init__.py	
wavread.py	
wavwrite.py	
aiffread.py	
aiffwrite.py	
auread.py	
auwrite.py	
...	
effects/	Subpackage for sound effects
__init__.py	
echo.py	
surround.py	
reverse.py	
...	
filters/	Subpackage for filters
__init__.py	
equalizer.py	
vocoder.py	
karaoke.py	
...	

`__init__.py` file

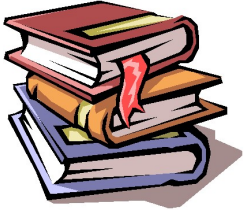
- When importing the package, Python searches through the directories on `sys.path` looking for the package subdirectory.
- The `__init__.py` files are required to make Python treat directories containing the file as packages.
- This prevents directories with a common name, such as `string`, unintentionally hiding valid modules that occur later on the module search path.
- In the simplest case, `__init__.py` can just be an empty file, but it can also execute initialization code for the package or set the `__all__` variable.

usage

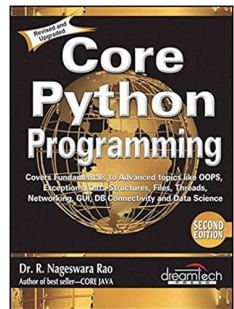
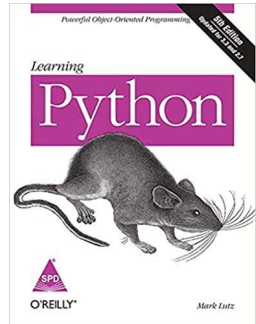
- Users of the package can import individual modules from the package, for example:
- `import sound.effects.echo`
- This loads the submodule `sound.effects.echo`. It must be referenced with its full name.
- An alternative way of importing the submodule is:
- `from sound.effects import echo`
- This also loads the submodule `echo`, and makes it available without its package prefix

- Yet another variation is to import the desired function or variable directly:
- `from sound.effects.echo import echofilter`
- Again, this loads the submodule `echo`, but this makes its function `echofilter()` directly available:
- Note that when using `from package import item`, the item can be either a submodule (or subpackage) of the package, or some other name defined in the package, like a function, class or variable.
- The import statement first tests whether the item is defined in the package; if not, it assumes it is a module and attempts to load it. If it fails to find it, an `ImportError` exception is raised.

References



- Python 3.x.x documentation: <https://docs.python.org/3/>
- Learning Python: Powerful Object-Oriented Programming: 5th Edition
- Core Python Programming [by [R. Nageswara Rao](#) (Author)]



Thank you

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