

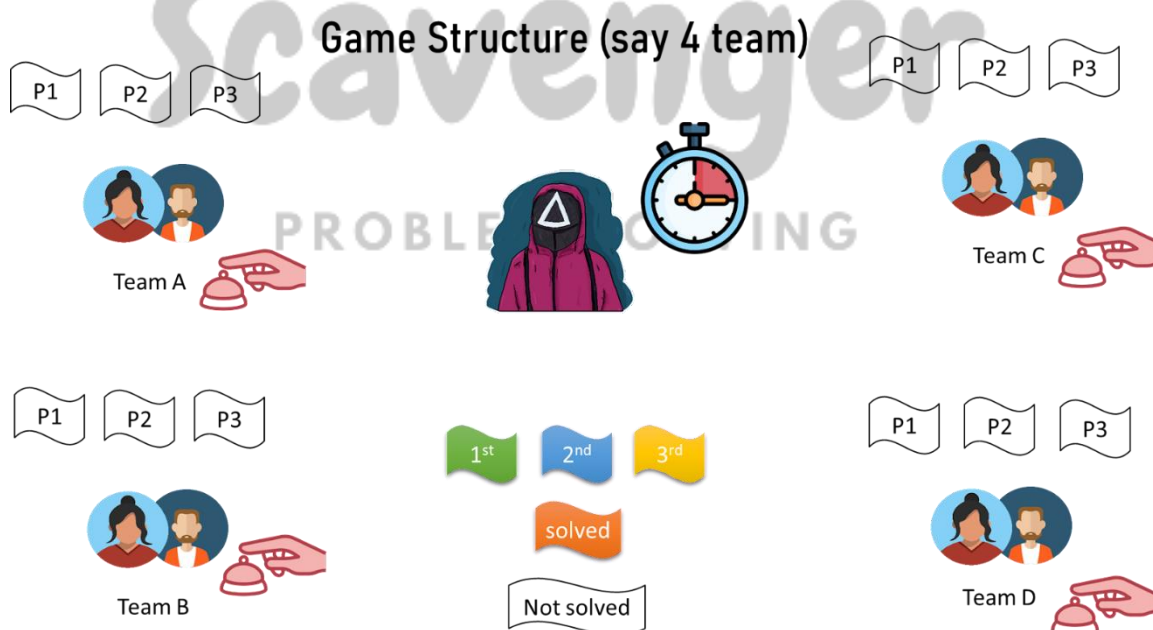
Rules and Regulations

How to Play? (Basic Idea)

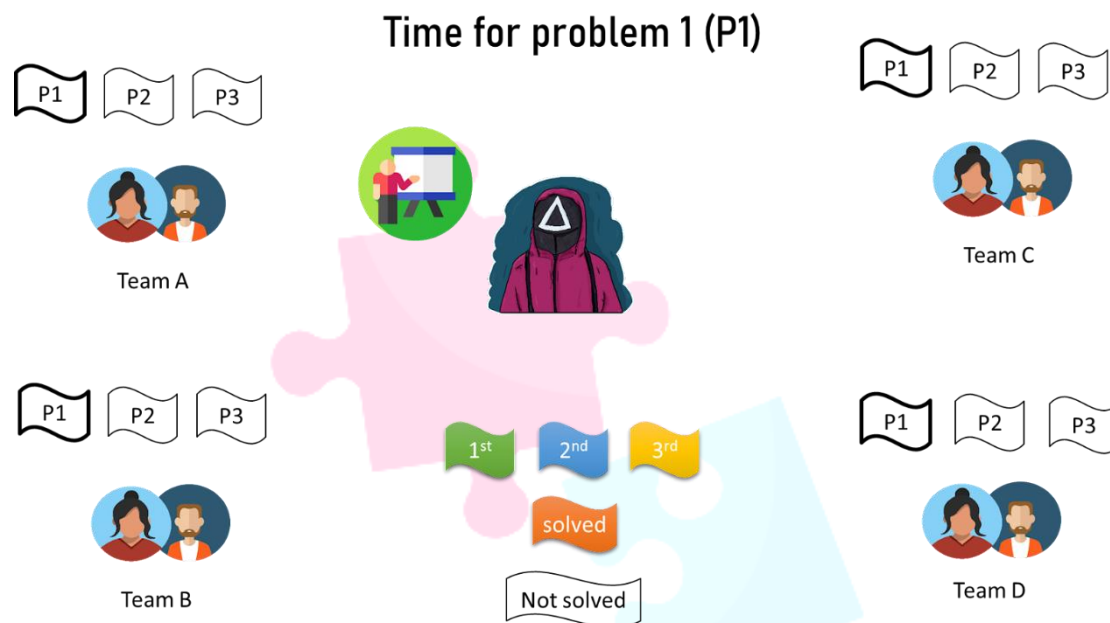
- Duo game in which each team competes with the other.
- Each team needs to face three levels, i.e., Easy, Medium, and Hard.
- Each problem consists of a different base score and time according to levels.
- The aim of each team should complete the problem in the allotted time as soon as possible.
- If you complete the problem, don't forget to press the buzzer.
- If you complete the given problem and press the buzzer on time, then a base score is provided and you get a bonus if you finish the puzzle correctly in the first three positions.

Game Progression (Detailed Sketch)

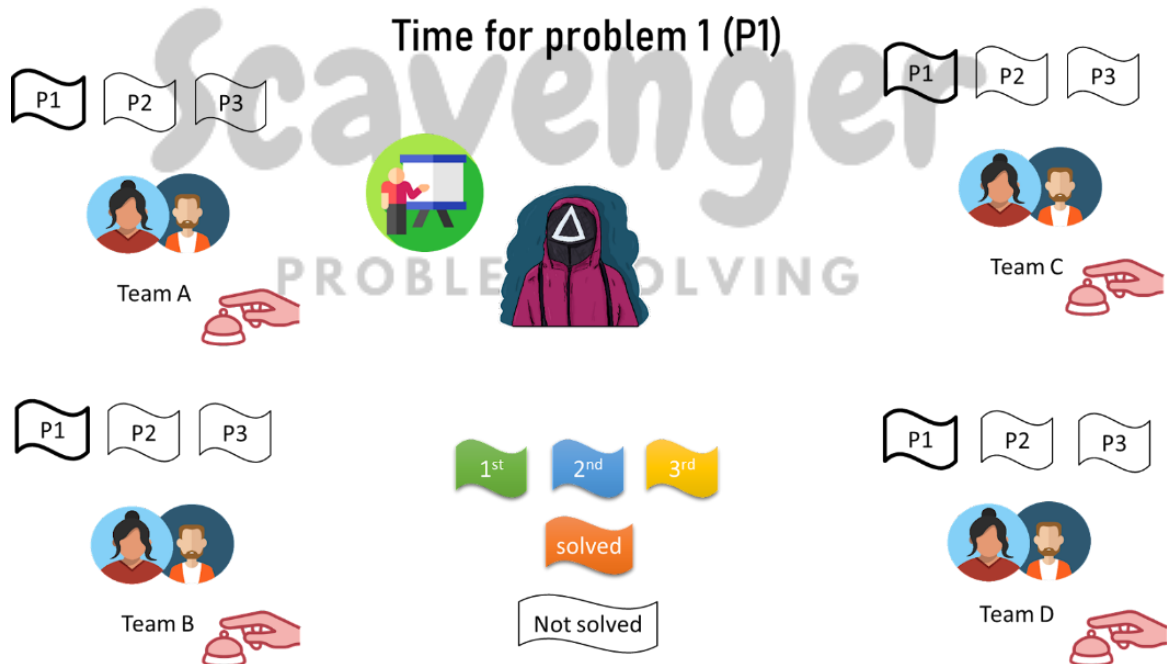
- Consider there are 4 teams (Team A, B, C, and D), having three problems P1, P2, and P3 each team is provided with a buzzer and there will be a program host who drives the game.
- To assist the program, host there will be some volunteers to observe the game as well as to add up the scores.



- At the beginning of each problem, the host describes the problem.
- After the presentation of the host gets completed the timer starts to tick.
- And this is the time the teams can solve the problem.
- Consider if it's time for problem 1 (P1) then,
- Presentation by host for problem 1



- Time gets started for problem 1

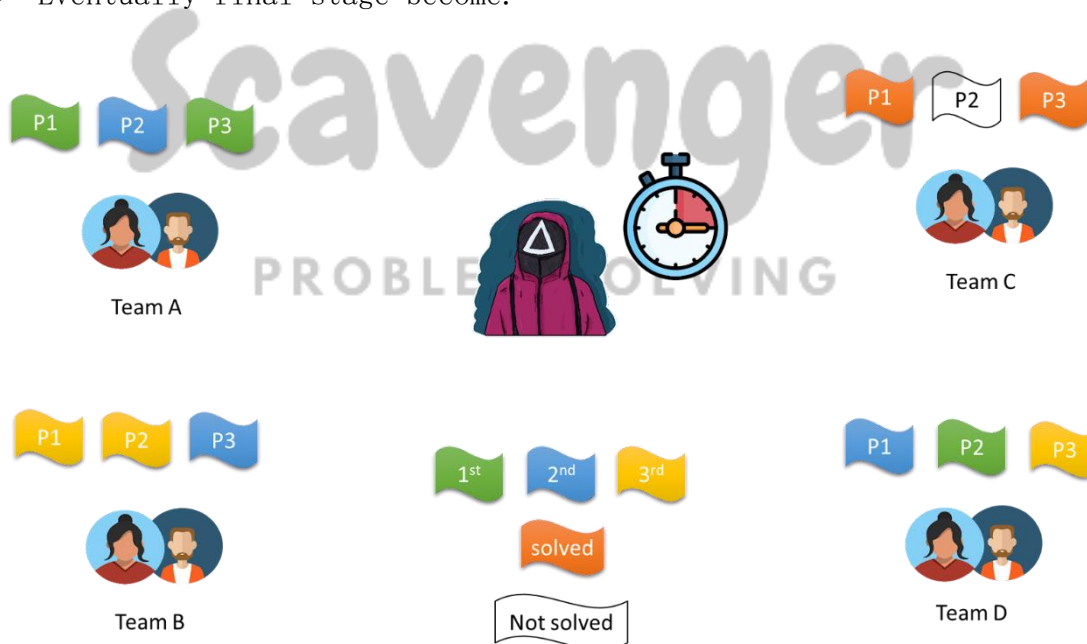


- If Team A solves the problem P1 correctly and presses the buzzer first, then the team A becomes 1st.
- Likewise, Team D solves P1 at 2nd, Team B solves P1 at 3rd at last Team C solves P1 as shown below.
- Note that every team have a chance to press the buzzer until the allotted time ends.

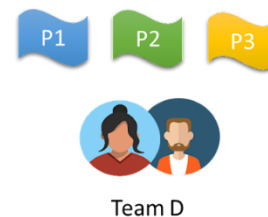
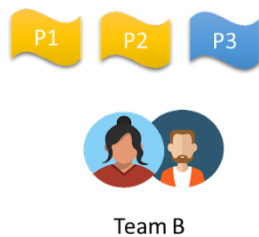
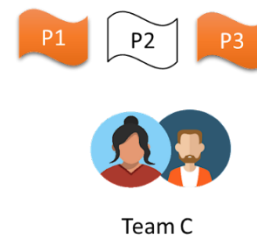
End of Problem 1 (P1)



- This procedure moves on for all others problems (P2 and P3).
- Eventually final stage become.



Team with max. pts wins



Scores and Time List



Problem 1
Level = Easy
Time = 2 mins
Points = 10 pts

Bonus
1st = 5 pts
2nd = 3 pts
3rd = 1 pts

Problem 2
Level = Medium
Time = 3 mins
Points = 15 pts

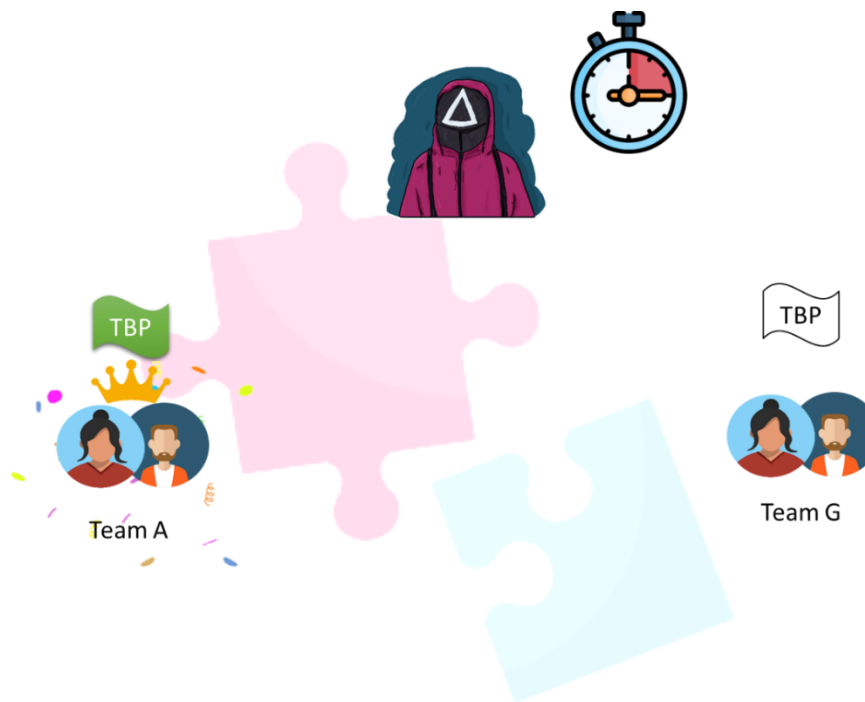
Bonus
1st = 5 pts
2nd = 3 pts
3rd = 1 pts

Problem 3
Level = Hard
Time = 5 mins
Points = 20 pts

Bonus
1st = 5 pts
2nd = 3 pts
3rd = 1 pts

What if there is a tie?

- If there is a tie on top, then there will be a “Tie-Breaker” problem who beats the problem wins.
- Then what is Tie-Breaker problem???
 - It's full of surprise you can see when it meets.....



Scavenger

PROBLEM SOLVING