Project "Completely"

This is a system that returns autocomplete results that matches the query string. The top 10 results are returned that match the query string either as a direct prefix or as a part that immediately follows an underscore. The system also includes functionality to build a dictionary from CSV input as well as write out and read in the prebuilt dictionary to/from JSON file.

Users are provided a command line interface where they can exercise functionality such as:

add a scored word

load a csv file with word, score pairs

complete a prefix

clear the dictionary

write dictionary to json file

read dictionary from json file

The high level design is a dictionary that maintains a couple of Trie structures; one for the direct matches and a second one for the underscore matches. Each node represents a character and holds its child nodes as well as a list of the top matches. Once the dictionary is built, it is fairly straightforward to traverse the tries for a given prefix string and get the matches. For serialization and deserialization, the Jackson library is used to write out and read in JSON files.

Classes

CommandInput: Command line user interface

Completer: Interface definition for Completer that defines the "complete," "add," and

"loadCsv" methods.

CompleterTrieDict: The Trie based Completer implementation

CompleterTrieNode: Interface for CompleterTrieNode that defines general functionality

HashTrieNode: HashMap based implementation of CompleterTrieNode

ScoredMatch: Simple class for holding name, score pairs

General Considerations

A design consideration when thinking about the implementation of CompleterTrieNode is what structure to use to hold the child nodes. A fixed array structure would give a direct access advantage, but it is likely going to be sparse for most nodes. So I opted for a HashMap based approach.

Testing

All unit tests are in src/test/CompleterTest

Libraries

In addition to the standard jdk1.8 libraries, the following libraries are also used: Jackson 2.9.6 JUnit 5.2