24 AB CP 106

UG PROGRAM (4 YEARS HONOURS) WITH SINGLE MAJOR AT THE END OF FIRST SEMESTER

ANIMATION INDUSTRY PERSPECTIVES

(COMMON FOR B.Sc., ANIMATION)

(w.e.f. Admitted Batch 2024 - 25)

Maximum: 70 Marks

d) Staging

Time: 3Hours

	SECTION -A	Multiple choice questions	30 X 1 = 30 M
1.	What does GPU stand for in computer g	graphics?	
		b) Graphics Proces	sing Unit
	o c) General Purpose Unit	d) Graphic Perforn	0
2.	Which of the following is a primary fund	, <u> </u>	
	o a) Rendering 3D models		or graphics to raster images
	c) Compressing image files	d) Managing color	profiles
3.	Vector graphics are composed of:		
	o a) Pixels b) Cur	rves and shapes defined by	mathematical equations
	o c) Layers d) Bita		
4.	Which type of graphics is resolution-dep		
	, •	nap Graphics	
	o c) 3D Graphics d) Lin	e Art	
5	Which file format is commonly used for	lossless compression of in	nages?
٥.	o a) JPEG b) PNG	c) GIF d) TI	
6	What does the acronym SVG stand for in	,	
0.	a) Scalable Vector Graphics	b) Standard Vector	
	c) Systematic Vector Graphics	,	*
7.	Who is often credited as the creator of the	,	*
	featuring Mickey Mouse?	,	
		x Fleischer c) Winsor M	IcCay d) Chuck Jones
8.	In what year did Winsor McCay release		· · · · · · · · · · · · · · · · · · ·
	Dinosaur"?		
	o a) 1919 b) 1928	c) 1906 d) 19	14
9.	Émile Cohl, a French artist, is recognized	d for creating one of the ea	rliest examples of animated
	films. What was the title of his film?	_	
	a) "Gertie the Dinosaur"	b) "Fantasmagorie"	
	c) "Steamboat Willie"	d) "Snow White and the S	
10	. Lotte Reiniger, a German animator, is kr		
	a) Hand-drawn animation	b) Stop-motion animation	L
	c) Cutout animation	d) Claymation	
11	. What is the purpose of a film storyboard		
	 a) Creating promotional posters 	,	quence of shots in a film
	o c) Designing costumes for charac		± ,
12	. In filmmaking, what is the term for the p	person responsible for sele	cting and arranging the
	scenes in a specific order?		1) 5.
4.0	o a) Cinematographer b) Edi	,	d) Director
13	. The principle of animation that involves	0	0
4.4	, -	1 /	nrough d) Weight
14	. In the 12 principles of animation, "Arcs"		
	 a) A gradual acceleration or decel 	ieration of movement	

o b) The natural curves in motion paths c) Overlapping action

15. A device used in dialogue recording to prevent "plosive" sounds (like the "p" and "b" sounds)							
is called a: o a) Pop filter b) Windscreen c) Boom microphone d) Shock mount							
16. Which of the following terms is used to describe the process of re-recording dialogue in a							
controlled environment to improve audio quality?							
o a) Dubbing b) ADR (Automated Dialogue Replacement) c) Foley d) Voiceover							
17. The term "avant-garde" in the context of art refers to:							
o a) Traditional and conservative styles b) Experimental and innovative approaches							
o c) Realistic depictions d) Classical techniques							
18. Who is often credited as the "Father of Modern Art" for his role in the transition from realism							
to impressionism?							
o a) Édouard Manet b) Vincent van Gogh c) Pablo Picasso d) Claude Monet							
19. POP art often features images from popular culture. Who is a leading figure in the POP art							
movement known for his Campbell's Soup Cans?							
o a) Roy Lichtenstein b) Andy Warhol c) Jasper Johns d) Robert Rauschenberg 20. Ballet is an example of a performing art form that combines:							
o a) Dance and music b) Acting and singing							
 c) Painting and sculpture d) Poetry and literature 							
21. The ancient Greek philosopher Plato discussed the concept of beauty in his dialogue:							
o a) The Republic b) The Symposium c) Phaedrus d) Timaeus							
22. The term "aesthetics," related to the philosophy of art and beauty, was coined by:							
o a) Aristotle b) Immanuel Kant c) Plato d) Friedrich Nietzsche							
23. The Lumière brothers are credited with:							
o a) Inventing the first motion picture camera b) Creating the first animated film							
o c) Establishing the first film studio d) Inventing the first color film process							
24. The process of creating the illusion of motion through a rapid sequence of individual images is known as:							
o a) Cinematography b) Animation c) Montage d) Chroma keying 25. Augmented Reality (AR) enhances the real-world environment by:							
 a) Creating entirely virtual spaces 							
 b) Overlapping digital information onto the user's physical surroundings 							
o c) Producing holographic displays d) Generating realistic 3D animations							
26. Virtual Reality (VR) creates a fully immersive experience by:							
-\ E_1 i t 1 - 1 1 - 1 - \ \ \ \ \ \ \ \ \							
o a) Enhancing natural colors b) Augmenting the physical environment							
o c) Displaying static images d) Simulating a computer-generated environment							
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31.	SECT: stands for Graph	ION B (Fil nics Proces				1 = 10 M ter graphics.				
	The primary function of rast		Ü	•	-	0 1				
J 	images.	crization i	ir com	rpater grapines	y to converting vec	stor grapines to				
33.	The first animated cartoon w	vith synchr	onize	ed sound, "Stea	ımboat Willie," fea	nturing Mickey				
	Mouse, was created by	-				,				
34.	Winsor McCay is credited w		g one	of the earliest	animated films tit	tled				
35.	5. The principle of animation that involves creating the illusion of weight and mass is known as									
36.	In the 12 principles of anima	tion, "Arcs	s" refe	r to the natura	l curves in					
37.	7. The Lumière brothers are credited with inventing the first camera.									
38.	3. The process of creating the illusion of motion through a rapid sequence of individual images									
	is known as									
39.	39. Post-production in the production pipeline involves final editing, sound, and									
	visual effects.									
40.	40. The phase of the production pipeline where raw footage is edited and arranged into a									
	coherent sequence is called _									
11		C (Very si	hort a	nswer questio	ns) 10	0 x 1 = 10 M				
	 What does GPU stand for? What is the primary function of rasterization? 									
43.	3. Who created the first animated cartoon with synchronized sound?									
	What is Winsor McCay know			•	1	2				
	What principle involves crea What do "arcs" refer to in the	_		_	l mass in animatic	on?				
	Who are credited with inver				amera?					
	What is the process of creating	_		<u> </u>		nce of images?				
	What phase involves final ed	-				O				
50 .	Where is raw footage edited pipeline?	and arran	ged ir	nto a coherent	sequence in the pi	roduction				
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Ι		`	<i>G</i> ′ 、	,						
51.	Graphics Processing Unit	()		A. Basic of	Films					
	Pixels Per Inch	()			f Modern Art					
	Storyboard	()			entals of Comput	-				
	Ray Harryhausen	()		-	ment of Visual Eff	tects Industry				
<i>5</i> 5.	Édouard Manet	()		E. Kesoluti	on (PPI, DPI)					
II										
	Vincent van Gogh	_	()	A. POP Art					
	57. Features images from popular culture () B. Origin of Modern Art									
	Édouard Mane		()	C. Post-Impres					
	Claude Monet Software Tools		(<i>)</i>)	D. Digital Worl E. Artist and Tl					
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True or False (Each Unit 2 Questions)

- **61.** Fundamentals of computer graphics involve understanding basic concepts like rendering, modeling, and image processing. (**True/False**)
- 62. Graphics can be broadly categorized into raster graphics and vector graphics. (True/False)
- 63. There are various file formats used to store and display graphics, such as JPEG, PNG, GIF, etc. **(True/False)**
- 64. There is a rich history of animation dating back to early experiments and inventions. **(True/False)**
- 65. The 12 principles of animation were developed by Disney animators Frank Thomas and Ollie Johnston. **(True/False)**
- 66. It seems there might be a typo in "Dialoguer." If you mean "Dialogue Recording" or "Dialog Recording," then it's true. Automated Dialogue Replacement (ADR) is a common technique. (True/False)
- 67. Early references to art and beauty can be found in philosophical writings, such as Plato's discussions on beauty. **(True/False)**
- 68. Film and animation are dynamic visual storytelling mediums that have evolved over time. **(True/False)**
- 69. Artists often consider elements like time, space, and formal elements such as line, shape, and color in their works. **(True/False)**
- 70. New media art involves the use of digital technologies and multimedia in artistic expression. (True/False)