



RhombiChess


A Strategic Online Chess Variant!

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Purpose



This innovative, engaging and challenging online chess variant will introduce numerous gameplay elements that will provide chess enthusiasts with a new challenge in the chess community.



AUTHENTICATION

Secure user registration
and login functionality



MULTIPLAYER

Allow users to engage in
two-player matches
online



IN-GAME CHAT

Allows users to communicate
with the opposing player in
real-time



RULES

Pieces must move based
on rules outlined by
client



CAPTURED PIECES

Display all captured
pieces for each player



TIMER

User should be able to set
timer preferences

PRIMARY STAKEHOLDERS

01

Client

- Provided us with a unique set of rules
- Oversees whole project, provides resources
- Has a vested interest in project's success
- Influence on project's requirements

02

Users/Players

- Chess-variant enthusiasts
- Their preferences, needs and feedback shapes the design of the project
- Will be the ones interacting with the project

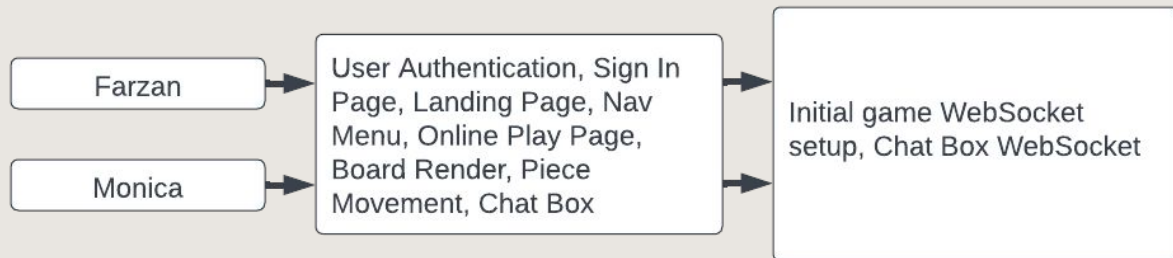


Disclaimer: The PoC was front-end heavy.

Front-End Team

Front-End Contributions

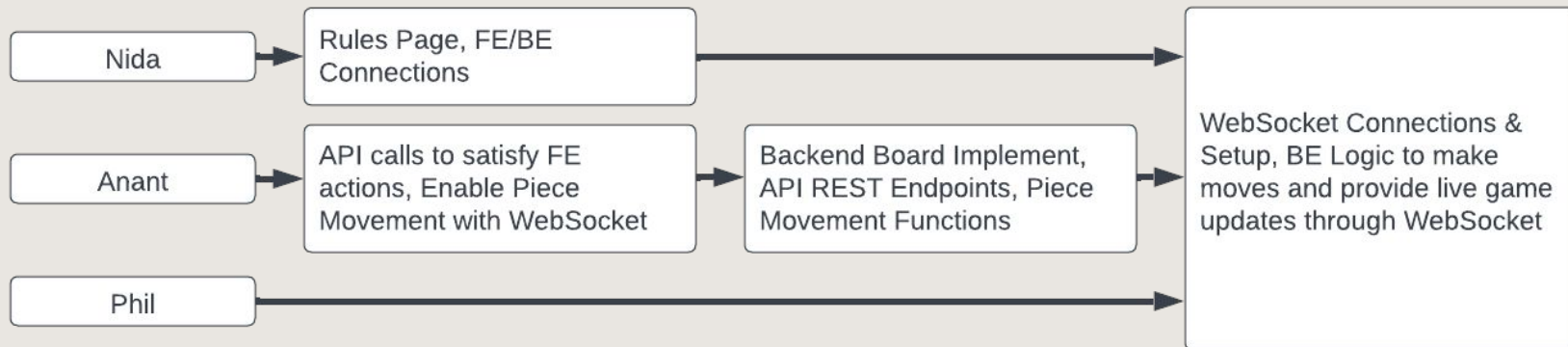
Back-End Contributions



Back-End Team

Front-End Contributions

Back-End Contributions



Q&A!

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