

Dataflow

Painting taken for example



SubElement to be detected:



Our aim is to detect the center of this hotspot on the frame

Mobile Side

On the mobile side

This code starts when the painting is detected in a frame

point3 = [[0,0] , [h,0] , [h, w] , [0, w]] # 'point3' is the coordinates of the image in painting(training data this data we get from canvas)

if found == 0 : # if the image is detected in the frame

For example let's take the following image as the frame



h_, w_,c = frame.shape

kp, des = brisk.detectAndCompute(frame, None) #detect the interest points

From brisk we are able to get the keypoints and descriptors of the frame, which will be used to for matching the keypoints and descriptor obtained from the painting that is detected in the frame

Multiple Keypoints and descriptors are detected

Example of a key point, this is the keypoint for one point:

<KeyPoint 00000179F957E330>

Example of descriptor, this is a descriptor for one point:

*[160 123 223 15 0 192 97 54 166 140 61 239 115 207 125 239 61 243
200 33 14 243 176 79 182 1 0 0 1 111 124 227 59 255 255 255
255 253 211 31 231 156 99 49 0 6 0 129 201 224 246 255 255 255
255 247 249 124 118 54 27 0 0 128]*

Matching the interest point in for the video to the training painting

bf = cv2.BFMatcher()

matches = bf.knnMatch(des1,des, k=2)

Here we have matched the the descriptors from the painting and the video frame

```
good = []
```

The array 'good' contains the matched points which are same

```
for i, (m, n) in enumerate(matches):
```

```
    if m.distance < 0.75*n.distance:
```

```
        good.append(m)
```

```
if len(good) > 10 :      # threshold for the image to be matched
```

```
src_pts = np.float32([ kp1[m.queryIdx].pt for m in good ]).reshape(-1,1,2) #Contains  
location of matched interest points on the painting
```

```
dst_pts = np.float32([ kp[m.trainIdx].pt for m in good ]).reshape(-1,1,2) #Contains  
location of matched interest points on the frame
```

```
#changing the value in desired form
```

```
s_ = [(int(b[0][0]),int(b[0][1])) for b in src_pts] #interest points on the training side
```

```
d_ = [(int(b[0][0]),int(b[0][1])) for b in dst_pts] #interest point on the video side
```

Sample Location of same matched interest point on

Painting:

(51, 32)

Frame:

(36, 272)

```
origin = [0,0]
```

```
M, mask = cv2.findHomography(src_pts, dst_pts, cv2.RANSAC,5.0) #Getting the  
#perspective transformation
```

Perspective transformation helps to get the coordinates of the bounding box of the detected painting on the frame.

```
matchesMask = mask.ravel().tolist()
```

```
h,w,c = img.shape      # img == painting: training
```

```
pts = np.float32([ [0,0],[0,h-1],[w-1,h-1],[w-1,0] ]).reshape(-1,1,2)
```

```
dst = cv2.perspectiveTransform(pts,M)
```

```
point1 = np.int32(dst)  # coordinates of the bounding box of the painting
```

The Coordinates of the painting detected on the frame

[[[-484 -181]]

[[[-504 395]]

[[408 293]]

[[404 11]]

We have negative values because painting here is out of frame, only half the painting is in the frame.



In this example, since we have half the painting only two coordinates(Pink circles) are visible on the screen

#Using the coordinates of the detected painting to calculate the width and height of the painting

```
w1 = point1[2][0][0] - point1[1][0][0]    # width of side 1
w2 = point1[3][0][0] - point1[0][0][0]    # width of side 2
h1 = point1[1][0][1] - point1[0][0][1]    # height of 1st one
h2 = point1[2][0][1] - point1[3][0][1]    # height of 2nd one
```

#Calculating the hotspots

for i in range(totalNumberOfSubElement): for each sub element

Point array contains the information about the coordinates of the hotspot on the painting and s_ is the list of the matches hotspot on the painting. . Here we are trying to figure out the closest matched interest point on the painting to the hotspot.

```
p = closest(point[i], s_)    # point[i] is the hotspot on the painting
```

s_ is the matched interest point on the painting
'p' is the closest interest point to the hotspot on the painting. Now we need the
coordinated of the interest point that matches the point 'p'

```
indx = s_.index(p) # index of the closest point  
point2 = d_[indx] # the closest point on the destination image: video
```

point2 is the coordinate that matches point 'p' on the video frame

Now our job is to find the approximate direction and distance at which we will have our hotspot from point2

Detection of the hot spot
explanation of the logic is in the diagram in docs

'point3' contains the edge coordinates of the painting, this data we receive from canvas side
Here we are calculating the distance between the nearest interest point to the hotspot 'p' and
the sides of the painting, we are storing this in information in d1, d2 ,d3 , d4

```
d1 = pointLineDis(p,[point3[0], point3[1]])  
d2 = pointLineDis(p,[point3[1], point3[2]])  
d3 = pointLineDis(p,[point3[2], point3[3]])  
d4 = pointLineDis(p,[point3[3], point3[0]])
```

Here we are taking the weighted average of the h and w, this helps us to get a better localisation when the user is standing at extreme left or right

taking the weighted average of the height to calculate the position of the hotspot on the video frame

```
h = ( d1*h2 + d2*h1 )/(d1 + d2)  
w = ( d3*w1 + d4*w2 )/(d3 + d4)
```

h and w here are the weighted height and weight

```
x2 = int((point[i][0] - p[0])*(h/h3) + point2[0])  
y2 = int((point[i][1] - p[1])*(w/w3) + point2[1])
```

x2, y2 is the coordinates of the hotspot on the video frame but how we have to calculate it wrt to video frame size

```
x3 = int(x2*(h_/frame.shape[0])) # Relative to the frame  
y3 = int(y2*(w_/frame.shape[1]))
```

```
image = cv2.circle(image, (x3,y3), 6 , (255), -1)  
found = 1  
else:  
    #Tracking the hotspot
```