

# **Design & Analysis of Algorithm (Lab)**

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**B-33** 

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https://github.com/ananya438/DAALAB ANANYA-590013832

## **Kruskal's Spanning TREE ALGO**

```
1. Kruskal's Algorithm:

(a) Working Principle:

This is a greedy algorithm used to find Minimum Spanning Tree, of a connected weighted graph.

STEP1: Sort all edges of the graph in increasing order of weights.

STEP3: Initialize an empty set for the MST.

STEP3: Pick the smallest edge from souted list & check if it forms a cycle in MST.

STEP4: If no cycle is formed, include the edge in MST.

STEP5: Repeat steps 3 & 24 until the MST contains enactly (V-1) edges, where V = no. of vertices.

The algorithm ensures that the total weight of MST is minimized.
```

# **EXAMPLE:**

```
Find (MST) using it.

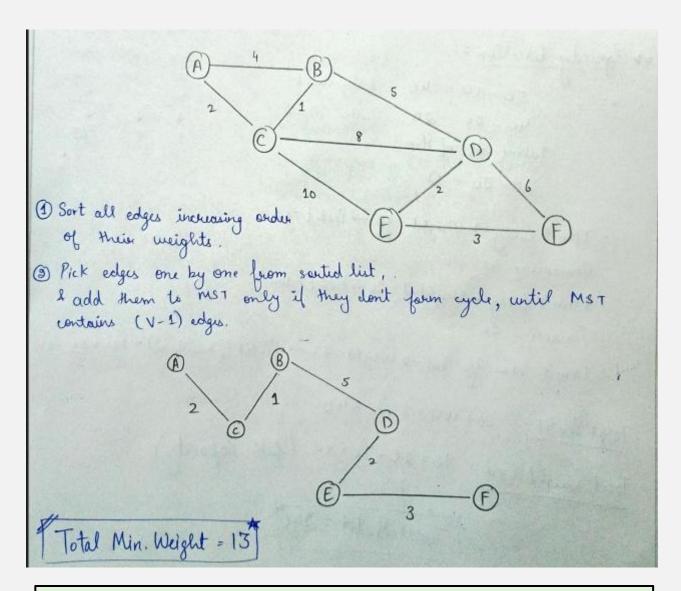
Verdices = { A, B, C, D, E, F}

Edges with weights

(A, B, 4) (A, C, 2), (B, C, 1), (B, D, 5), (C, D, 8), (C, E, 10),

(D, E, 2), (D, F, 6), (E, F, 3).

* Original Weighted Graph:
```



```
import java.util.*;
class Edge implements Comparable<Edge> {
  int src, dest, weight:
  Edge(int s, int d, int w) { src = s: dest = d: weight = w: }
  public int compareTo(Edge o) { return this.weight - o.weight: } }
class Subset { int parent. rank: }
public class KruskalMST {
  int V, E: Edge[] edges:
  KruskalMST(int v, int e) { V = v; E = e; edges = new Edge[E]; }
  int find(Subset[] subsets, int i) {
    if (subsets[i].parent != i)
        subsets[i].parent = find(subsets, subsets[i].parent);
    return subsets[i].parent; }
```

```
void union(Subset[] subsets, int x, int y) {
  int xr = find(subsets, x), yr = find(subsets, y);
  if (subsets[xr].rank < subsets[yr].rank) subsets[xr].parent = yr;</pre>
  else if (subsets[xr].rank > subsets[yr].rank) subsets[yr].parent = xr;
  else { subsets[yr].parent = xr; subsets[xr].rank++; }
void kruskalMST() {
  Arrays.sort(edges);
  Edge[] result = new Edge[V - 1];
  Subset[] subsets = new Subset(V);
  for (int v = 0; v < V; v++) { subsets[v] = new Subset(); subsets[v].parent = v; }
  int e = 0, i = 0, total = 0;
  while (e < V - 1 && i < E) {
    Edge next = edges[i++];
    int x = find(subsets, next.src), y = find(subsets, next.dest);
    if (x != y) { result[e++] = next; union(subsets, x, y); } }
  for (i = 0; i < e; i++) {
    System.out.println(result[i].src + " - " + result[i].dest + " : " + result[i].weight);
    total += result[i].weight; }
  System.out.println("Total weight of MST = " + total) }
public static void main(String[] args) {
  int V = 6, E = 9;
  KruskalMST g = new KruskalMST(V, E);
  g.edges[0] = new Edge(0, 1, 4);
  g.edges[1] = new Edge(0, 2, 2);
  g.edges[2] = new Edge(1, 2, 1);
  g.edges[3] = new Edge(1, 3, 5);
  g.edges[4] = new Edge(2, 3, 8);
  g.edges[5] = new Edge(2, 4, 10);
  g.edges[6] = new Edge(3, 4, 2);
  g.edges[7] = new Edge(3, 5, 6);
  g.edges[8] = new Edge(4, 5, 3);
  g.kruskalMST();}
```

## 0/P:

```
PS C:\Users\nannu\Desktop\JAVA DSA\JAVA\First lectures> & 'C:\Pr
nannu\AppData\Roaming\Code\User\workspaceStorage\0af2579802541dcb
1 - 2 : 1
0 - 2 : 2
3 - 4 : 2
4 - 5 : 3
1 - 3 : 5
Total weight of MST = 13
```

### **Time Complexity**

**O(E log E)**, where E is the number of edges. This is because the algorithm is dominated by the time it takes to sort all the edges.

It can also be written as  $O(E \log V)$ , where V is the number of vertices, because in a connected graph, log E is on the same order as log V.

### **Space Complexity**

O(V + E). This is because the algorithm needs to store all the edges and the Disjoint Set Union (Union-Find) data structure to keep track of the vertices.