

# CSE231 – Operating Systems

## Assignment-3

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### **Description:**

In this assignment, I have modified the `sched_entity` structure to contain a new field `rt_nice` which is the soft real-time requirement of a process (a value of `x` as `rt_nice` means that the process must receive at least `x` units of time-slice). To give priority to processes with soft real-time requirements I have modified the CFS scheduler to schedule tasks on the basis of `rt_nice` first, and `vruntime` second.

### **rt\_nice System Call implementation:**

I added a new field `rt_nice` to the `sched_entity` struct in `/kernel/sched/sched.h` and initialised it to 0 in the `__sched_fork()` function in `/kernel/sched/core.c`. I have added a system call `rt_nice` which takes two arguments: **PID of the process** and the **soft real-time requirement**. The system call gets the task corresponding to the given PID and sets the `rt_nice` field of its `sched_entity` to the given value. The system call number of `sys_rt_nice` is 441.

### **Modified CFS implementation:**

The CFS scheduler of Linux has been modified to give priority to the `rt_nice` values before giving priority to the `vruntime` of processes in the run-queue.

### **Functions modified:-**

- **entity\_before():** This function acts as a comparator between the `vruntime` of 2 `sched_entity` struct pointers. I added the code that compares the `rt_nice` values of the pointers first, and if both pointers' `rt_nice` is equal to 0, it compares their `vruntime`.
- **\_\_pick\_next\_entity():** This function picks the next process to be executed. I modified it to check if any process in the runqueue has a non-zero `rt_nice` value and selected the process with the minimum

rt\_nice to be executed. If no process has rt\_nice greater than zero, it will execute the next process according to vruntime.

- **update\_curr()**: If the rt\_nice value of a sched\_entity is greater than 0, it updates rt\_nice by subtracting from it the amount of time that the process ran.

## Errors handled:-

Errors returned by the system call are handled by perror() in test files.

- **EINVAL**: If an invalid pid was given(pid not between 1 and 2147483647) or if invalid value for rt\_nice was given(<0).
- **ESRCH**: If there's no process corresponding to the given pid.

## Testing the Scheduler:

The working of the scheduler can be tested by running test-cases/test.c. The program forks 5 processes, executes a loop of 2000000000 and displays the time taken in two cases: when there are no soft real-time requirements(rt\_nice = 0) and when there are non-zero soft real-time requirements(rt\_nice > 0). The file test-cases/rt\_nice.c included in test.c calls the system call rt\_nice and supplies the pid and soft real-time requirements as the argument.

## Expected output:

The processes with rt\_nice > 0 take less time than processes with rt\_nice = 0. The expected output is as follows:

```
./test
Time taken with rt_nice = 0:
Process 1, PID: 1318, Time: 6.770956s
Process 2, PID: 1319, Time: 6.795187s
Process 3, PID: 1320, Time: 6.850028s
Process 4, PID: 1321, Time: 7.409110s
Process 5, PID: 1322, Time: 7.560659s
Time taken with rt_nice > 0:
Process 2, PID: 1332, rt_nice: 20, Time: 5.662679s
Process 3, PID: 1333, rt_nice: 30, Time: 5.775768s
Process 1, PID: 1331, rt_nice: 10, Time: 5.788870s
Process 5, PID: 1335, rt_nice: 50, Time: 5.831745s
Process 4, PID: 1334, rt_nice: 40, Time: 5.625402s
```

**Note:** This modified CFS would only work 80-90% of the time because there may be page faults and cache misses that cannot be controlled by the scheduler.