# CSE231 - Operating Systems

## <u>Assignment-3</u>

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#### Description:

In this assignment, I have modified the **sched\_entity** structure to contain a new field **rt\_nice** which is the soft real-time requirement of a process(a value of x as **rt\_nice** means that the process must receive at least x units of time-slice). To give priority to processes with soft real-time requirements I have modified the CFS scheduler to schedule tasks on the basis of **rt\_nice** first, and vruntime second.

## rt\_nice System Call implementation:

I added a new field rt\_nice to the sched\_entity struct in /kernel/sched/sched.h and initialised it to 0 in the \_\_sched\_fork() function in /kernel/sched/core.c. I have added a system call rt\_nice which takes two arguments: PID of the process and the soft real-time requirement. The system call gets the task corresponding to the given PID and sets the rt\_nice field of its sched\_entity to the given value.

## Modified CFS implementation:

The CFS scheduler of Linux has been modified to give priority to the **rt\_nice** values before giving priority to the **vruntime** of processes in the run-queue.

#### Functions modified:-

- entity\_before(): This function acts as a comparator between the vruntime of 2 sched\_entity struct pointers. I added the code that compares the rt\_nice values of the pointers first, and if both pointers' rt\_nice is equal to 0, it compares their vruntime.
- \_\_pick\_next\_entity(): This function picks the next process to be executed. I modified it to check if any process in the runqueue has a non-zero rt\_nice value and selected the process with the minimum

- rt\_nice to be executed. If no process has rt\_nice greater than zero,
  it will execute the next process according to vruntime.
- update\_curr(): If the rt\_nice value of a sched\_entity is greater than 0, it updates rt\_nice by subtracting from it the amount of time that the process ran.

#### Errors handled:-

Errors returned by the system call are handled by **perror()** in **test** files.

- **EINVAL**: If an invalid pid was given(pid not between 1 and 2147483647) or if invalid value for **rt\_nice** was given(<0).
- ESRCH: If there's no process corresponding to the given pid.

#### Testing the Scheduler:

The working of the scheduler can be tested by the test files provided: test1.c and test2.c. test1.c takes a command line argument rt\_nice from the user and calls the rt\_nice system call to assign that value to itself. It runs a loop of 2000000000 and calculates internally the time it took to finish the process. test2.c forks a child process and assigns rt\_nice as 200 to the parent and 0 to the child. Both the parent and the child processes execute a loop of 30000000 and calculate the time it took to finish the loop.

#### **Expected output:**

In test1.c, the process with a positive value of rt\_nice took less time to be completed. The expected output is as follows:

```
→ modified-cfs-scheduler git:(main) x ./test1
rt_nice: 0 sum = 20000000000 time: 6.015671 seconds
→ modified-cfs-scheduler git:(main) x ./test1 100
rt_nice: 100 sum = 20000000000 time: 5.950315 seconds
```

In test2.c, the parent process with rt\_nice = 200 finished the loop faster than the child process with rt\_nice = 0. The expected output is as follows:

```
./test2
Parent Process PID: 4467, rt_nice = 200, time: 0.085729 seconds
Child Process PID: 4468, rt_nice = 0, time: 0.090100 seconds
```