Ananya Pochinapeddi

ananyapv06@gmail.com | (732) 710-2912 | Boston, MA | Princeton, NJ | www.linkedin.com/in/ananya-pochinapeddi
Availability: January 2026 - June 2026

Education

Northeastern University, Khoury College of Computer Science   Boston, MA
Candidate for Bachelor of Science in Computer Science and Design   **Expected**: May 2028

Honors: GPA: 3.69/4.0 | Dean's List
Relevant Coursework: Typographic Systems, Design Processes and Practices, Designing Interactive Experiences
Design Perspectives, Fundamentals of Computer Science I and II, Object Oriented Design,
Foundations of Data Science

Technical Skills

Languages: Proficient: Java, Racket, Python | Familiar: HTML, CSS, SQL
Software: Visual Studio Code, Figma, Photoshop, Illustrator

Experience

Code4Community   May 2025 - Present
Product Designer   *Boston, MA*
- Designed UI/UX wireframes and prototypes in Figma to address usability and accessibility challenges, improving design consistency and cross-team collaboration
- Partnered with developers and conducted usability testing to refine solutions, enhancing accessibility, user satisfaction, and ease of navigation

Girls Who Code   September 2021 - June 2024
Member   *Princeton, NJ*
- Applied programming skills to real-world applications in medicine and science, strengthening problem-solving and cross-disciplinary knowledge
- Advocated for women in technology through mentorship and community engagement, fostering STEM participation among high school student

Novo Nordisk IT (NNIT)   June 2023 - August 2023
Intern   *Princeton, NJ*
- Developed a Python program to streamline data migration, reducing errors and improving efficiency in transferring datasets
- Delivered a live demo to the team that showcased the program's capabilities and demonstrating practical value

Projects

Personal Website: Developer | HTML, CSS, Javascript,   *June 2025 - Present*
- Built and styled a personal portfolio website with HTML and CSS to highlight design projects and professional experience
- Implemented responsive design features, ensuring accessibility and seamless viewing across desktop and mobile devices

Productivity App: Developer and Designer | React, NodeJS, Git, Figma   *August 2025 - Present*
- Creating a gamified productivity app that helps students organize daily habits, chores, and grades while staying motivated
- Designed reward and incentive systems to encourage task completion, boosting consistency and engagement
- Developing intuitive dashboards and habit-tracking features to make progress visible and actionable for users

Evently: Designer and Developer | React, NodeJS, Git   *January 2025 - April 2025*
- Built a campus events app using React, NodeJS, and Git, enabling students to browse and engage with campus activities.
- Designed the app interface to mimic the Tinder swipe experience, allowing students to quickly RSVP and add events to their calendars in one click, increasing ease of use and engagement

Interests : UI/UX design, Typography, Product Design, Illustration, Fantasy Books, Movies, Board Games