

Lab Experiments (Group Activity -1)

OPERATING SYSTEM

GROUP-7

Slot - B21 +B22+B23

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A) Contiguous Allocation Techniques Implementation of Contiguous allocation techniques:

- **Worst-Fit**
- **Best-Fit**
- **First-Fit**

B) External and Internal Fragmentation Calculation of external and internal fragmentation.

1. CODE FOR WORST FIT:

```
#include <iostream>

using namespace std;

int main()
{
    cout<<"\nWorst Fit"<<endl;

    int n_blocks, n_files;

    cout << "\nNumber of free blocks: ";
    cin >> n_blocks;

    cout << "Number of files: ";
    cin >> n_files;

    int used=0;
    int total=0;

    int file[n_files], block[n_blocks];
```

```
bool filled[n_blocks];
```

```
for (int i = 0; i < n_blocks; i++)
```

```
{
```

```
    filled[i] = false;
```

```
}
```

```
int isAllocated[n_files];
```

```
for (int i = 0; i < n_files; i++)
```

```
{
```

```
    isAllocated[i] = -1;
```

```
}
```

```
int fragment[n_files];
```

```
for (int i = 0; i < n_files; i++)
```

```
{
```

```
    fragment[i] = -1;
```

```
}
```

```
cout << "\nEnter size of: "<<endl;
```

```
for (int i = 0; i < n_blocks; i++)
```

```
{
```

```
    cout << "Block " << i + 1 << ": ";
```

```
    cin >> block[i];
```

```
    total+=block[i];
```

```
}
```

```
cout << "\nEnter size of: "<<endl;
```

```
for (int i = 0; i < n_files; i++)
```

```
{
```

```
    cout << "File " << i + 1 << ": ";
```

```
    cin >> file[i];
```

```

    }

    int internalFrag = 0;

    for (int i = 0; i < n_files; i++)
    {
        int temp=INT32_MIN;
        int tempAllocation = -1;
        for (int j = 0; j < n_blocks; j++)
        {
            if (file[i] < block[j] && filled[j] == false)
            {
                if(temp<(block[j]-file[i]))
                {
                    temp = block[j]-file[i];
                    tempAllocation = j;
                }
            }
        }
        if(tempAllocation!=-1)
        {
            filled[tempAllocation]=true;
            isAllocated[i]=tempAllocation;
            fragment[i] = temp;
            internalFrag+=temp;
            used+=file[i];
        }
    }

    int unallocatedFile=0;

    cout << "\nFile No.\tFile Size\tBlock No.\tBlock Size\tInternal Fragmentation" << endl;
    for (int i = 0; i < n_files; i++)

```

```

    {
        cout << i + 1 << "\t\t";
        cout << file[i] << "\t\t";
        if (isAllocated[i] != -1)
        {
            cout << isAllocated[i] + 1 << "\t\t";
            cout << block[isAllocated[i]] << "\t\t";
            cout << fragment[i] << endl;
        }
        else
        {
            unallocatedFile += file[i];
            cout << "Unallocated"
                << "\t";
            cout << "-\t\t";
            cout << "-" << endl;
        }
    }
}

int remaining = total - used;

cout<<"\nTotal Internal Fragmentation: "<<internalFrag<<endl;

if (unallocatedFile > 0 && remaining >= unallocatedFile)
{
    cout << "External Fragmentation:" << endl;
    for (int i = 0; i < n_files; i++)
    {
        if (isAllocated[i] == -1)
        {

```

```

        cout << "File " << i+1 << " of size " << file[i] << " cannot be allocated to fragmented space of
size " << remaining << endl;

    }

}

}

else if(unallocatedFile==0)

{

    cout<<"\nAll files are allocated."<<endl;

}

cout<<endl;

return 0;

}

```

OUTPUT FOR WORST FIT:

Worst Fit

Number of free blocks: 5
Number of files: 4

Enter size of:

Block 1: 600
Block 2: 500
Block 3: 200
Block 4: 300
Block 5: 100

Enter size of:

File 1: 110
File 2: 420
File 3: 215
File 4: 425

File No.	File Size	Block No.	Block Size	Internal Fragmentation
1	110	1	600	490
2	420	2	500	80
3	215	4	300	85
4	425	Unallocated	-	-

Total Internal Fragmentation: 655

External Fragmentation:

File 4 of size 425 cannot be allocated to fragmented space of size 955

2. CODE FOR BEST FIT:

```
#include <iostream>
using namespace std;

int main()
{
    cout<<"\nBest Fit"<<endl;
    int n_blocks, n_files;

    cout << "\nNumber of free blocks: ";
    cin >> n_blocks;

    cout << "Number of files: ";
    cin >> n_files;

    int used=0;
    int total=0;

    int file[n_files], block[n_blocks];

    bool filled[n_blocks];
    for (int i = 0; i < n_blocks; i++)
    {
        filled[i] = false;
    }

    int isAllocated[n_files];
    for (int i = 0; i < n_files; i++)
    {
        isAllocated[i] = -1;
    }

    int fragment[n_files];
    for (int i = 0; i < n_files; i++)
    {
        fragment[i] = -1;
    }

    cout << "\nEnter size of: "<<endl;
    for (int i = 0; i < n_blocks; i++)
    {
        cout << "Block " << i + 1 << ": ";
        cin >> block[i];
        total+=block[i];
    }
}
```

```

    }

    cout << "\nEnter size of: "<<endl;
    for (int i = 0; i < n_files; i++)
    {
        cout << "File " << i + 1 << ": ";
        cin >> file[i];
    }

    int internalFrag = 0;

    for (int i = 0; i < n_files; i++)
    {
        int temp=INT32_MAX;
        int tempAllocation = -1;
        for (int j = 0; j < n_blocks; j++)
        {
            if (file[i] < block[j] && filled[j] == false)
            {
                if(temp>(block[j]-file[i]))
                {
                    temp = block[j]-file[i];
                    tempAllocation = j;
                }
            }
        }
        if(tempAllocation!=-1)
        {
            filled[tempAllocation]=true;
            isAllocated[i]=tempAllocation;
            fragment[i] = temp;
            internalFrag+=temp;
            used+=file[i];
        }
    }
    int unallocatedFile=0;
    cout << "\nFile No.\tFile Size\tBlock No.\tBlock Size\tInternal Fragmentation"
    << endl;
    for (int i = 0; i < n_files; i++)
    {
        cout << i + 1 << "\t\t";
        cout << file[i] << "\t\t";
        if (isAllocated[i] != -1)
        {
            cout << isAllocated[i] + 1 << "\t\t";
            cout << block[isAllocated[i]] << "\t\t";
        }
    }

```



```

        cout << fragment[i] << endl;
    }
    else
    {
        unallocatedFile += file[i];
        cout << "Unallocated"
            << "\t";
        cout << "-\t\t";
        cout << "-" << endl;
    }
}

int remaining = total - used;

cout<<"\nTotal Internal Fragmentation: "<<internalFrag<<endl;

if (unallocatedFile > 0 && remaining >= unallocatedFile)
{
    cout << "External Fragmentation:" << endl;
    for (int i = 0; i < n_files; i++)
    {
        if (isAllocated[i] == -1)
        {
            cout << "File " << i+1 << " of size " << file[i] << " cannot be allocated
to fragmented space of size " << remaining << endl;
        }
    }
}
else if(unallocatedFile==0)
{
    cout<<"\nAll files are allocated."<<endl;
}
cout<<endl;

return 0;
}

```

OUTPUT FOR BEST FIT:

Best Fit

Number of free blocks: 5

Number of files: 4

Enter size of:

Block 1: 600

Block 2: 500

Block 3: 200

Block 4: 300

Block 5: 100

Enter size of:

File 1: 110

File 2: 420

File 3: 215

File 4: 425

File No.	File Size	Block No.	Block Size	Internal Fragmentation
1	110	3	200	90
2	420	2	500	80
3	215	4	300	85
4	425	1	600	175

Total Internal Fragmentation: 430

All files are allocated.

3. ***CODE FOR FIRST FIT:***

```
#include <iostream>
using namespace std;

int main()
{
    cout << "\nFirst Fit" << endl;

    int n_blocks, n_files;

    cout << "\nNumber of free blocks: ";
    cin >> n_blocks;

    cout << "Number of files: ";
    cin >> n_files;

    int used = 0;
    int total = 0;

    int file[n_files], block[n_blocks];

    bool filled[n_blocks];
    for (int i = 0; i < n_blocks; i++)
    {
        filled[i] = false;
    }

    int isAllocated[n_files];
    for (int i = 0; i < n_files; i++)
    {
        isAllocated[i] = -1;
    }

    int fragment[n_files];
    for (int i = 0; i < n_files; i++)
    {
        fragment[i] = -1;
    }

    cout << "\nEnter size of: " << endl;
    for (int i = 0; i < n_blocks; i++)
    {
        cout << "Block " << i + 1 << ": ";
        cin >> block[i];
        total += block[i];
    }
}
```

```

    }

    cout << "\nEnter size of: " << endl;
    for (int i = 0; i < n_files; i++)
    {
        cout << "File " << i + 1 << ": ";
        cin >> file[i];
    }

    int internalFrag = 0;

    for (int i = 0; i < n_files; i++)
    {
        for (int j = 0; j < n_blocks; j++)
        {
            if (file[i] < block[j] && filled[j] == false)
            {
                filled[j] = true;
                isAllocated[i] = j;
                fragment[i] = block[j] - file[i];
                internalFrag += block[j] - file[i];
                used += file[i];
                break;
            }
        }
    }

    int unallocatedFile = 0;
    cout << "\nFile No.\tFile Size\tBlock No.\tBlock Size\tInternal Fragmentation" <<
endl;
    for (int i = 0; i < n_files; i++)
    {
        cout << i + 1 << "\t\t";
        cout << file[i] << "\t\t";
        if (isAllocated[i] != -1)
        {
            cout << isAllocated[i] + 1 << "\t\t";
            cout << block[isAllocated[i]] << "\t\t";
            cout << fragment[i] << endl;
        }
        else
        {
            unallocatedFile += file[i];
            cout << "Unallocated"
                << "\t";
            cout << "-\t\t";
            cout << "-" << endl;
        }
    }

```

```

    }
}

int remaining = total - used;

cout << "\nTotal Internal Fragmentation: " << internalFrag << endl;

if (unallocatedFile > 0 && remaining >= unallocatedFile)
{
    cout << "External Fragmentation:" << endl;
    for (int i = 0; i < n_files; i++)
    {
        if (isAllocated[i] == -1)
        {
            cout << "File " << i + 1 << " of size " << file[i] << " cannot be allocated to
fragmented space of size " << remaining << endl;
        }
    }
}
else if (unallocatedFile == 0)
{
    cout << "\nAll files are allocated." << endl;
}
cout << endl;

return 0;
}

```

OUTPUT FOR FIRST FIT:

First Fit

Number of free blocks: 5

Number of files: 4

Enter size of:

Block 1: 600

Block 2: 500

Block 3: 200

Block 4: 300

Block 5: 100

Enter size of:

File 1: 110

File 2: 420

File 3: 215

File 4: 425

File No.	File Size	Block No.	Block Size	Internal Fragmentation
1	110	1	600	490
2	420	2	500	80
3	215	4	300	85
4	425	Unallocated	-	-

Total Internal Fragmentation: 655

External Fragmentation:

File 4 of size 425 cannot be allocated to fragmented space of size 955