Ananya Pagadala

apagadala@scu.edu 469-426-9880 San Jose, California github.com/ananyapags pags.dev

EDUCATION

Santa Clara University

Bachelor of Computer Science

Sept 2020 - Jun 2024 (Expected Graduation)

- Spanish Language minor, and Mathematics minor
- Critical Thinking and Writing 1 and 2 TA (Teaching Assistant)
- **Research**: Exposing and Fixing Public Safety AI A machine-learning study that aims to uncover and improve the ineffectiveness of Public Safety Facial Recognition algorithms on POCs in the U.S.
- Research Assistant: Symmetries in Coloring Graphs
- Relevant Courses: Intro to Computer Science, Object Orientated Programming, Data Structures, Theory of Automata, Theory of Algorithms, Embedded Systems, Digital Logic, Cryptography, Graph Theory

EXPERIENCE

ACM-W (Association for Computing Machinery - Women's Chapter)

Santa Clara, CA

Sept 2020 - Now

President (April 2022 - Now)

- Increased event participation by 75% by cultivating a relationship where students are connected through Technical/Industry workshops and mentorship programs with fellow students, alumni, and companies
- Teaching technical workshops to provide free assistance to SCU. Workshops taught: Intro to Machine Learning, C/C++ Pointers, iOS app dev with Swift, Intro to Flask, Firebase Web building, UI/UX with Figma
- Led a team of 30 members to build dynamic registration and applicant management systems for SCU's *flagship hackathon* with over 350 participants. Increased monetary sponsorships by over 431% in 2023, and led the management of a \$20,000+ budget. Hosted 7 technical workshops the day of, and a networking breakfast with various tech companies

Santa Clara University

Santa Clara, CA

Research intern

Jun 2021-Sept 2021/Jun 2022 - now

- Increased the accuracy of the Python Facial Recognition Library by 44% by using TensorFlow, Anaconda, and Biological Anthropology to create a neural network focused on revealing bugs in the algorithm
- Created a research database with over 800 attributes, including first and second-hand sources, personal algorithms, and college-wide surveys in order to write various rebuttals and conference proposals
- Used digital image/video processing algorithms to map out the Facial Recognition process used by various Tech companies and analyzed their cameras/sensors to better understand current usages of facial mapping

Juni Learning San Francisco, CA

Computer Science Instructor

Dec 2020 - Now

- Effectively teaching clients Python (Machine Learning) and C++ curriculum, with custom lesson plans with 200+ unique projects, to achieve their goals by customizing tutoring and instructional approaches
- Developed 47 students' ability to use Python, C++, JavaScript, and/or Scratch from a beginner to an advanced level by focusing on project-based learning that revealed real-world applications of programming
- Documented and incorporated student strengths and weaknesses into bi-weekly private class sessions while maintaining a confidential log of improvements with 1000+ entries

SKILLS

- Tools AWS, GCP, Flutter, Firebase, Figma, React JS/Native, MS Visual Studio Code, X-code,
- Languages C++, Python (TensorFlow, Flask, and PyGame), Git, JavaScript, HTML, CSS, Rust, Swift
- Operating Systems Mac, Windows, Linux

PROJECTS AND AWARDS

- Publication @EAI Intetain 2020 One of 10 posters selected to present "Fixing AI for Public Safety".
- Won: Most Interdisciplinary Award at Hack For Humanity 2021: Click here for devpost
- Won: Fourth place at Bronco CTF in Santa Clara, CA
- To see my personal projects, visit https://pags.dev to access my portfolio