

class A

```
{ synchronised void foo(B b)
{
    String name = Thread.currentThread().getName();
    SOP(name + " entered A.foo");
```

```
try
```

```
{
    Thread.sleep(1000);
```

```
}
```

```
catch (Exception e)
```

```
{ SOP("A Interrupted");
```

```
}
```

```
SOP(name + " trying to call B.last()");
b.last();
```

```
}
```

synchronised void last()

```
{
```

```
SOP("Inside A.last()");
```

```
}
```

```
}
```

class B

```
{ synchronised void bar(A a)
```

```
{ String name = Thread.currentThread().getName();
```

```
SOP(name + " entered B.bar");
```

```
try { Thread.sleep(1000); }
```

```
catch (Exception e)
```

```
{ SOP("B Interrupted");
```

```
}
```

```

    sop $(name + " trying to call A.last()");
    a.last();
}

```

```

synchronized void last()
{
    sop ("Inside B.last()");
}
}

```

class Deadlock implements Runnable

```

{
    A a = new A();
    B b = new B();
}

```

Deadlock()

```

{
    Thread.currentThread().setName("MainThread");
    Thread t = new Thread(this, "RainingThread");
    t.start();
}

```

```

a.foo(b);
sop("Back in main thread");
}

```

public void run()

```

{
    b.bar(a);
    sop("Back in other thread");
}

```

psvm

```

{
    sop("VSN : Name :");
}
}

```

```

    new Deadlock();
}
}

```


Output:

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MainThread entered A.foo

RacingThread entered B.bar

RacingThread trying to call A.lastc)

MainThread trying to call B.lastc)