ANA PAOLA MINCHACA GARCÍA

Software Engineer

CONTACT

+52 55 5104 8524

anapaola.minchaca@gmail.com

https://bit.ly/ana-pao-minchaca

PORTFOLIO

https://bit.ly/apmg-portfolio

EDUCATION

INSTITUTO TECNOLÓGICO DE ESTUDIOS SUPERIORES DE MONTERREY, CAMPUS SANTA FE

Bachelor's Degree in Software Engineering

Aug 2018 - June 2023

SOFTWARE SKILLS

PROGRAMMING LANGUAGES

- Python - Intermediate
- HTML - Intermediate
- JavaScript - Intermediate
- MongoDB - Intermediate
- CSS - Basic
- SQL - Basic
- C/C++ - Basic
- Java - Basic
- Elixir - Basic

SOFTWARE

- GitHub - Basic
- Photoshop - Basic
- Microsoft Office - Basic

SUMMARY

Motivated and ambitious software engineer with a strong passion for web development and design, with a particular focus on frontend technologies. I am excited to embark on my professional journey and actively pursue new opportunities for learning and growth. Known for my diligent work ethic and collaborative nature, I thrive in team environments and am dedicated to delivering high-quality results.

ACADEMIC PROJECTS

BOOK2UP

Advanced Databases

2021

- Bookstore web application
- Developed using JavaScript, HTML, CSS, MongoDB, Redis and Docker.

CUCHITALES

Computer Graphics

2022

- 3D game based on the mobile game "Tiny Wings".
- Developed using JavaScript, HTML, CSS, and Three.js.

OBJECT DETECTION

Robotic Vision

2022

- Program to identify objects using deep learning models.
- Developed using Python and dependencies like Caffe, TensorFlow, Yolo, OpenCV.

LANGUAGES

- English - B2 / Fluent
- Spanish - Native