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# **CS204: Discrete Mathematics**

## **Course Introduction**

**2020**

**Sungwon Kang**



## **Prof. Sungwon Kang**

School of Computing, KAIST

### **Research Areas:**

Software Engineering  
Software Architecture  
Software Product Line  
Software Testing  
Data-based Software Development

### **Books:**

Sungwon Kang, *Invitation to Software Architecture* (In Korean), 3rd Ed., 2018.  
Sungwon Kang, *Systematic Software Product Line Development* (In Korean), 2017.

# Discrete Mathematics

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- A Branch of Mathematics that deals with discrete objects.
- **Discrete objects** are
  - separated from or distinct from each other
  - **countable**.

**Examples** Integers, rational numbers, people, data structures of computer programs and etc.

**Non-discrete objects (=> Need different mathematics):**

- real numbers
  - things that map to real number such as electrical signals
- In this course, we study
    - (1) **discrete objects** such as integers, propositions, sets, relations, functions and etc. for their **concepts**, their **properties**, and their **relationships with each other** and
    - (2) **how to reason** with discrete objects.

# Discrete Mathematics helps . . .

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- Ability to **construct** complex and powerful **objects for computation**:
  - **Data structures**: recursive and non-recursive
  - **Algorithms**: recursive and iterative, sequential and parallel
  - **Programming languages**: Procedural, Logic-based, Function-based
- Ability to **state and prove** facts about programs:
  - **Complexity of algorithms**: covered in Data structures & Algorithms courses
  - **Correctness of programs**: Partial correctness and total correctness
  - **Proof techniques**: Mathematical induction, Structural Induction,
- Essential to take advanced CS courses:
  - Data structures
  - Algorithms Design and Analysis
  - Compiler and Programming Languages
  - Software Engineering
  - AI, Robotics, Computer Graphics
  - Database, Inference
  - Etc.

# Course Operation

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- Each lecture predetermined class time of Tuesday or Thursday 13:00~14:30.

**Example** The first class period is March 17 (Tuesday) 13:00~14:30. So the lecture slides for the first class will be posted before March 16(Monday)13:00.

- Each student has to finish each lecture by the end of predetermined class time and should submit answers to a quiz, which will be at the last part of the lecture slides.

**Example** The first quiz should be submitted before March 17(Tuesday) 14:30.

- See the course syllabus for the detailed course schedule.

# Questions and Answers

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- Questions concerning the course contents:
  - These questions should be directed to the instructor.
  - To ask questions, use [Course Q&A Board](#) in KLMS.
  - The instructor will post answers to questions by 11:00 am each day. (If a question is not answered by this time, then it will be answer by the same time next day.)
  - There are no such thing as “bad questions”.  
So don’t hesitate to ask questions.
- Questions concerning grading of quizzes, homeworks and exams:
  - These question should be directed to TA first.
  - If there is an issues that cannot be resolved, then the instructor will take a look.

# Instructor and TA

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**Instructor:** Sungwon Kang

**Instructor Office:** E3-1, 1429

**Instructor Office Hours:** Please contact on-line.

**Instructor Email:** [sungwon.kang@kaist.ac.kr](mailto:sungwon.kang@kaist.ac.kr)

**TA:** See KLMS

**TA Office:** See KLMS

**TA Office Hours:** See KLMS

**TA Email:** See KLMS

# Textbooks

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[Rosen 19]

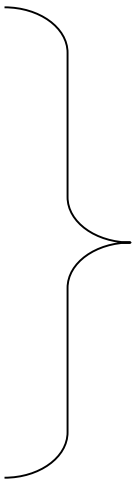
K. Rosen, *Discrete Mathematics and Its Applications*,  
8th Edition, McGraw-Hill, 2019.

[Hunter 17]

David J. Hunter, *Essentials of Discrete Mathematics*,  
3rd Edition, Jones & Bartlett Publishers, 2017.

[Johnsonbaugh 19]

Richard Johnsonbaugh, *Discrete Mathematics*,  
8th Edition, 2019.



These books  
and their old  
editions are  
okay, too.



# This course covers

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## Chapters of [Rosen 19]:

Ch1. The Foundations: Logic and Proofs

Ch2. Basic Structures: Sets, Functions,  
Sequences, Sums, and Matrices

Ch5. Induction and Recursion

Ch6. Counting

Ch7. Discrete Probability

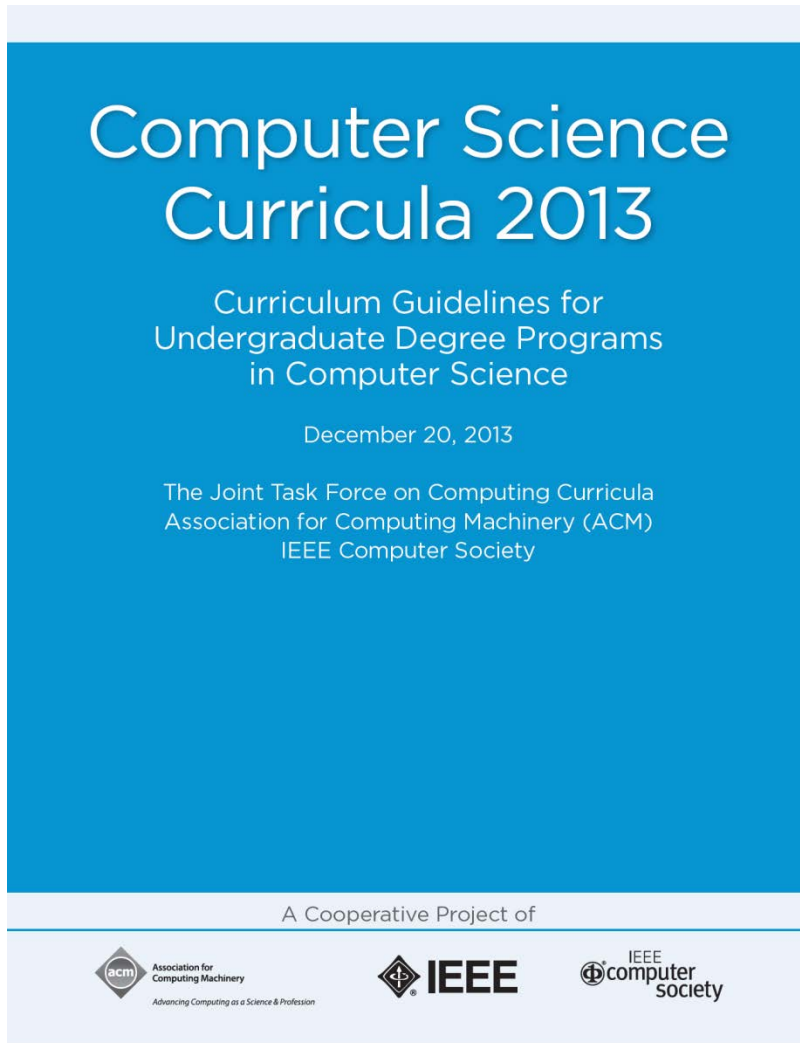
Ch9. Relations

Ch10. Graphs

Ch11. Trees

Ch3. Algorithms (Time Permitting)

# Goal: Cover the topics of ACM/IEEE guidelines



## Discrete Mathematics

- Sets, Relations, and Functions
- Basic Logic
- Proof Techniques
- Basics of Counting
- Graphs and Trees
- Discrete Probability

## Basic Logic

### Topics:

[Core-Tier1 9 hours]

- Propositional logic (cross-reference: Propositional logic is also reviewed in IS/Knowledge Based Reasoning)
- Logical connectives
- Truth tables
- Normal forms (conjunctive and disjunctive)
- Validity of well-formed formula
- Propositional inference rules (concepts of modus ponens and modus tollens)
- Predicate logic
  - Universal and existential quantification
- Limitations of propositional and predicate logic (e.g., expressiveness issues)

## Proof Techniques

### Topics:

[Core-Tier1 10 hours]

- Notions of implication, equivalence, converse, inverse, contrapositive, negation, and contradiction
- The structure of mathematical proofs
- Direct proofs
- Disproving by counterexample
- Proof by contradiction
- Induction over natural numbers
- Structural induction
- Weak and strong induction (i.e., First and Second Principles of Induction)
- Recursive mathematical definitions

[Core-Tier2 1 hour]

- Well orderings

## Sets, Relations, and Functions

### Topics :

[Core-Tier1 4 hours]

- Sets
  - o Venn diagrams
  - o Union, intersection, complement
  - o Cartesian product
  - o Power sets
  - o Cardinality of finite sets
- Relations
  - o Reflexivity, symmetry, transitivity
  - o Equivalence relations, partial orders
- Functions
  - o Surjections, injections, bijections
  - o Inverses
  - o Composition

## Graphs and Trees

Cross-reference: AL/Fundamental Data Structures and Algorithms, especially with relation to graph traversal strategies.

### Topics:

[Core-Tier1 3 hours]

- Trees
    - o Properties
    - o Traversal strategies
  - Undirected graphs
  - Directed graphs
  - Weighted graphs
- [Core-Tier2 1 hour]
- Spanning trees/forests
  - Graph isomorphism

## Basics of Counting

### Topics:

[Core-Tier1 5 hours]

- Counting arguments
  - Set cardinality and counting
  - Sum and product rule
  - Inclusion-exclusion principle
  - Arithmetic and geometric progressions
- The pigeonhole principle
- Permutations and combinations
  - Basic definitions
  - Pascal's identity
  - The binomial theorem
- Solving recurrence relations  
(cross-reference: AL/Basic Analysis)
  - An example of a simple recurrence relation, such as Fibonacci numbers
  - Other examples, showing a variety of solutions
- Basic modular arithmetic

## Discrete Probability

### Topics:

[Core-Tier1 6 hours]

- Finite probability space, events
- Axioms of probability and probability measures
- Conditional probability, Bayes' theorem
- Independence
- Integer random variables (Bernoulli, binomial)
- Expectation, including Linearity of Expectation

[Core-Tier2 2 hours]

- Variance
- Conditional Independence

# Table of Contents

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- I. Logical Thinking (1)
- II. Objects for Logical Thinking
  - Set, Relation and Functions (2)
- III. Mathematics
  - Induction and Recursion (3)
  - Quantitative Thinking
    - Counting (4)
    - Probability (5)
- IV. Data Structures
  - Graphs and Trees (6)
- V. Algorithms & Analysis (7)

# Grading

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- **Homeworks (20%)**
  - Roughly once a week (about 2% each)
- **Exams (65%)**
  - Midterm (25%)
  - Final (40%)
- **Quizzes/Attendance (10%)**
  - Check attendance and understanding
- **Instructor discretion (5%)**
  - Participation in/out of class
  - Overall level of effort and progress

# Homeworks

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- **Roughly one homework each week**
  - Discussion with others encouraged
  - Final write-up must be your own work !
  - Due at midnight of the due date



# Exams

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- Midterm (25%)
- Final (40%) - Comprehensive

# Quizzes

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- To check your understanding as well as your class attendance
- Quizzes will be given at the end of slide sets.
- Submit your quiz answers to the QUIZ section in KLMS
- Not submitting quiz answers by the deadline will be considered to be “absent from class” and also the quiz score will be recorded as '0'.

# Absence from class

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- You may be absent from class **once in the semester without penalty**. (Sickness, trip to conference, etc. for any reason whatsoever)
- If you are absent more than once, your attendance score will be deducted. (Doctor's statement NOT accepted!)

# How to read the lecture slide title

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X-Y Lecture Subject – Z.pdf

X: Class number

Y: Slide set number

Z: Lecture Subject number

## Example

2-1-Formal Logic-Classical Logic.pdf

-- This is the first lecture slides for the second class and its subject is “Formal Logic-Classical Logic.pdf”

3-1-Propositional Logic-2.pdf

-- This the first lecture slides for the third class and its subject is “Propositional Logic”. In addition, this is the second lecture slides on the subject of “Propositional Logic”.