

## *Ch 11. Trees*

### Trees

Sungwon Kang

#### Acknowledgement

- [Rosen 19] Kenneth H. Rosen, for Discrete Mathematics & Its Applications (8th Edition), Lecture slides
- [Hunter 11] David J. Hunter, Essentials of Discrete Mathematics, 2nd Edition, Jones & Bartlett Publishers, 2011, Lecture Slides

# Ch 11. Trees

11.1 Introduction to Trees

11.3 Tree Traversal

11.4 Spanning Trees

# Trees

1. Lists
2. Trees
3. Efficiency

# 1. Lists

## Recursively defined data structure

### Definition

Let  $X$  be a set. A list of elements of  $X$  is

**B.**  $x$  where  $x \in X$ .

**R.**  $L, x$  where  $x \in X$  and  $L$  is a list of elements of  $X$ .

Constructing lists, bottom-up:

$L_1 = \text{cubs}$  by part **B**

$L_2 = L_1, \text{bears} = \text{cubs}, \text{bears}$  by part **R**

$L_3 = L_2, \text{bulls} = \text{cubs}, \text{bears}, \text{bulls}$  by part **R**

$L_4 = L_3, \text{cubs} = \text{cubs}, \text{bears}, \text{bulls}, \text{cubs}$  by part **R**

What are the differences between Array and List?

# Another list definition: A sorted list

## Another example of recursively defined data structure

### Definition

An SList is

- B.**  $x$  where  $x \in \mathbf{R}$ , the real numbers.
- R.**  $(X, Y)$  where  $X$  and  $Y$  are SLists having the same number of elements, and the last number in  $X$  is less than the first number in  $Y$ .

For example,  $((1, 3), (8, 9)), ((12, 16), (25, 30))$  is an SList of depth 3.

What are the first number and the last number of  $((a,b),(c,d))$ ?

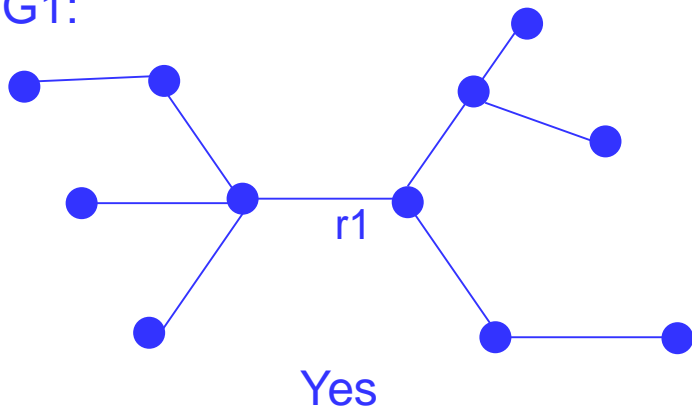
## 2. Trees

A tree is a connected graph with no **simple** cycles that has a node designated as the root.

### Definition

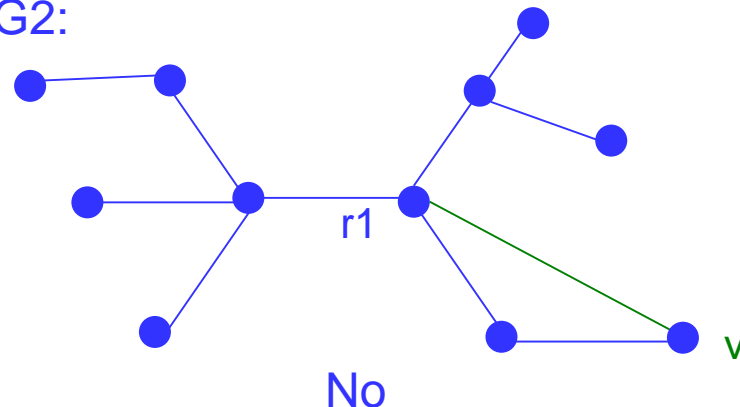
A tree is a graph  $T$  with a specified vertex  $r$ , called the *root*, with the property that, for any vertex  $v$  in  $T$  ( $v \neq r$ ), there is a unique simple path from  $r$  to  $v$ .

G1:



trees?

G2:



# Three important tree theorems

## Theorem

*Let  $G$  be an undirected graph, and let  $r \in G$ . Then  $G$  is a tree with root  $r$  if and only if  $G$  is connected and has no simple circuits.*

## Corollary

*In an undirected tree, there is a unique simple path between any two vertices in the tree.*

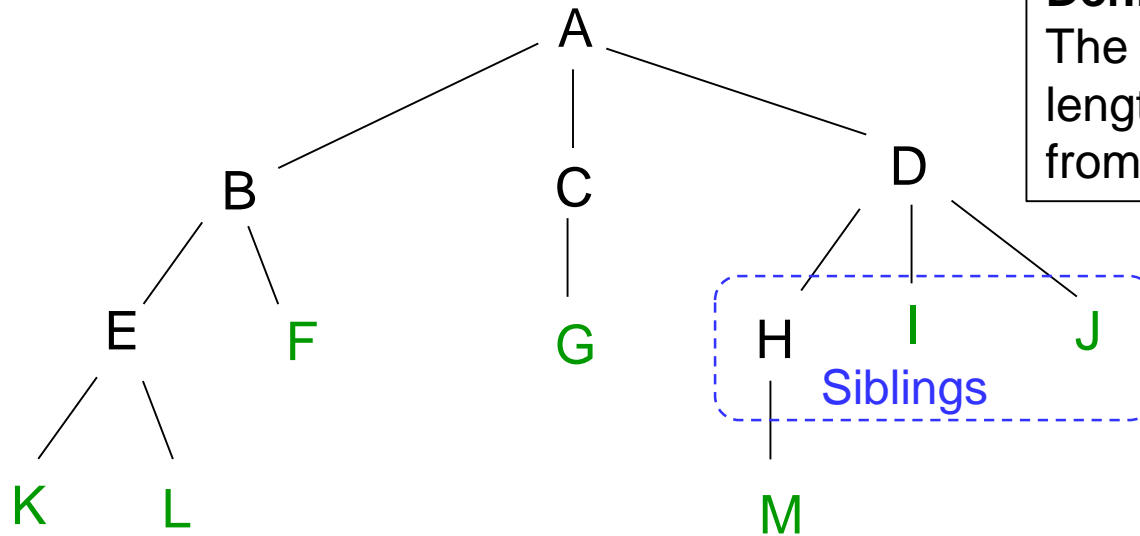
## Theorem

*Let  $T$  be a tree with  $n$  vertices. Then  $T$  has  $n - 1$  edges.*

For proofs, see the text.

# Tree – Alternative Definition

- A collection of elements called **nodes**, one of which is distinguished as a **root**, along with a relation (“parenthood”) that places a **hierarchical structure** on the nodes.



**Definition** (Height of a tree)  
The height of a tree is the length of the longest path from the root to a leaf node.

**Terminology:** parent, child, sibling, ancestor, **leaf node**, degree of a tree

See [Horowitz 08] Section 5.1 for more.



# Binary Trees

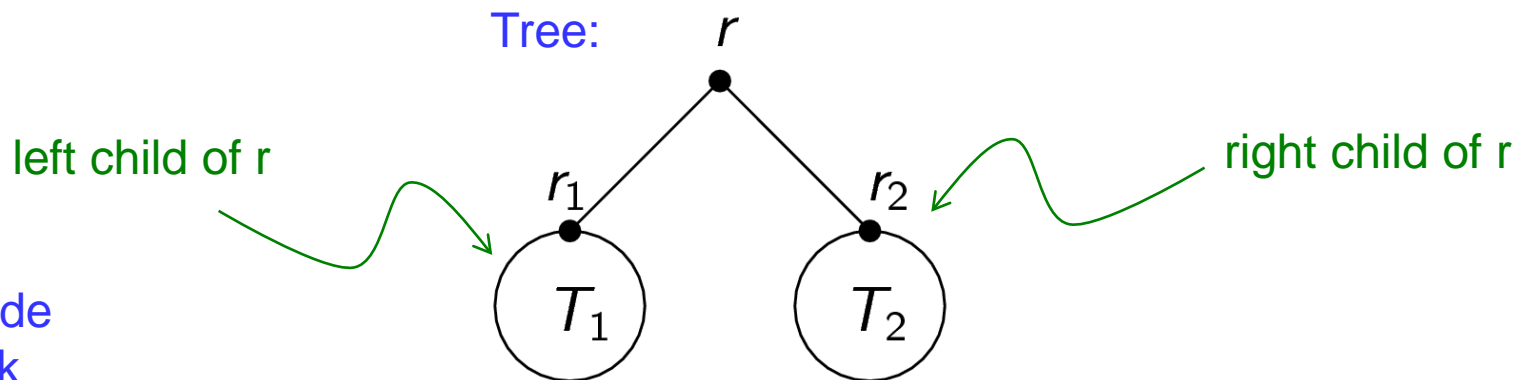
**B<sub>1</sub>.** The empty tree is a binary tree.

**Tree:** *empty tree or null tree*

**B<sub>2</sub>.** A single vertex is a binary tree. In this case, the vertex is the root of the tree.

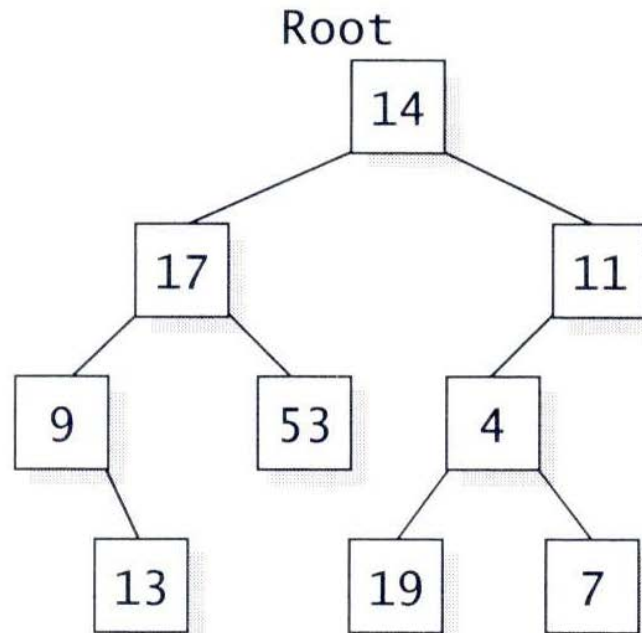
**Tree:**  $\bullet^r$

**R.** If  $T_1$  and  $T_2$  are binary trees with roots  $r_1$  and  $r_2$  respectively, then the tree



is a binary tree with root  $r$ . Here the circles represent the binary trees  $T_1$  and  $T_2$ . If either of these trees  $T_i$  ( $i = 1, 2$ ) is the empty tree, then there is no edge from  $r$  to  $T_i$ .

## A Binary Tree with Integer Nodes

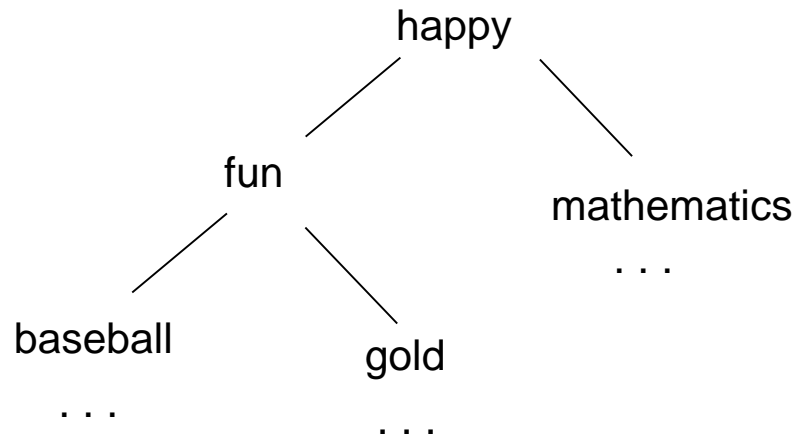


# Binary Search Tree

## Definition

A **binary search tree** is a binary tree in which, for any node, its left child, if any, comes alphabetically (or numerically) before it and its right child, if any, comes alphabetically (or numerically) after it.

## Example

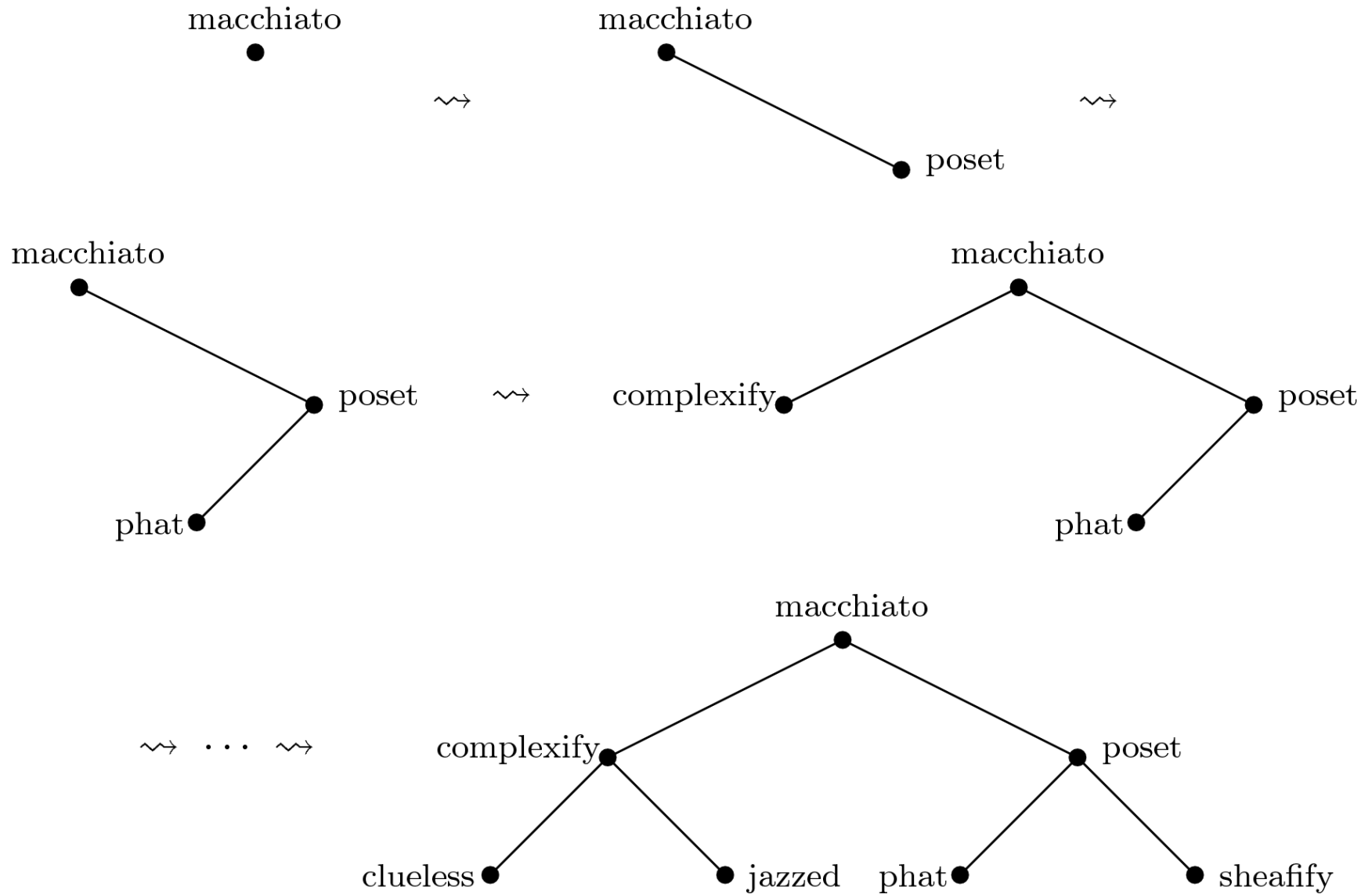


A spell checker needs to organize data efficiently so that:

- It is easy to find data.
- It is easy to add data.

Organize the following data:

*macchiato, poset, phat, complexify, jazzed, sheafify,  
clueless*



### 3. Efficiency

## A function to search an SList

Recursively defined function on recursively defined data structure

#### Definition

Define a true/false function  $\text{Search}(t, L)$ , where  $t$  is a number (the “target”) and  $L$  is an SList, as follows.

## Recursively defined function on recursively defined data structure

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**B.** Suppose  $L = x$ , a list of depth 0. Then

$$\text{Search}(t, L) = \begin{cases} \text{true} & \text{if } t = x. \\ \text{false} & \text{if } t \neq x. \end{cases}$$

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**R.** Suppose the depth of  $L$  is greater than 0, so  $L = (X, Y)$ .  
Then

$$\text{Search}(t, L) = \text{Search}(t, X) \vee \text{Search}(t, Y).$$



# Evaluating Search, top-down

Let  $L = (((1, 3), (8, 9)), ((12, 16), (25, 30)))$ .

Search[8,  $L$ ]

Let  $L = (((1, 3), (8, 9)), ((12, 16), (25, 30)))$ .

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Is this an efficient algorithm?

# Another search function: BSearch

## Definition

Define a true/false function  $\text{BSearch}(t, L)$ , where  $t$  is a number and  $L$  is an SList, as follows. i.e. a target number

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$$\text{BSearch}(t, L) = \begin{cases} \text{true} & \text{if } t = x. \\ \text{false} & \text{if } t \neq x. \end{cases}$$

**R.** Suppose  $L$  has depth  $p > 0$ , so  $L = (X, Y)$ . Let  $r$  be the last element of  $X$ . Then

$$\text{BSearch}(t, L) = \begin{cases} \text{BSearch}(t, Y) & \text{if } t > r. \\ \text{BSearch}(t, X) & \text{if } t \not> r. \end{cases}$$

# Evaluating BSearch: top-down

Let  $L = (((1, 3), (8, 9)), ((12, 16), (25, 30)))$ .

BSearch[8,  $L$ ] =



Let  $L = (((1, 3), (8, 9)), ((12, 16), (25, 30)))$ .

$\text{BSearch}[8, L] = \text{BSearch}[8, ((1, 3), (8, 9))]$  since  $8 \not\geq 9$

Let  $L = (((1, 3), (8, 9)), ((12, 16), (25, 30)))$ .

BSearch[8, $L$ ]	=	BSearch[8, ((1, 3), (8, 9))]	since $8 \not> 9$
	=	BSearch[8, (8, 9)]	since $8 > 3$
	=	BSearch[8, 8]	since $8 \not= 8$
	=	true	since $8 = 8$

```

Search[8, L]
= Search[8, ((1, 3), (8, 9))] ∨ Search[8, ((12, 16), (25, 30))]
= Search[8, (1, 3)] ∨ Search[8, (8, 9)]
  ∨ Search[8, (12, 16)] ∨ Search[8, (25, 30)]
= Search[8, 1] ∨ Search[8, 3] ∨ Search[8, 8] ∨ Search[8, 9]
  ∨ Search[8, 12] ∨ Search[8, 16] ∨ Search[8, 25] ∨ Search[8, 30]
= false ∨ false ∨ true ∨ false ∨ false ∨ false ∨ false ∨ false
= true

```

Let  $L = (((1, 3), (8, 9)), ((12, 16), (25, 30)))$ .

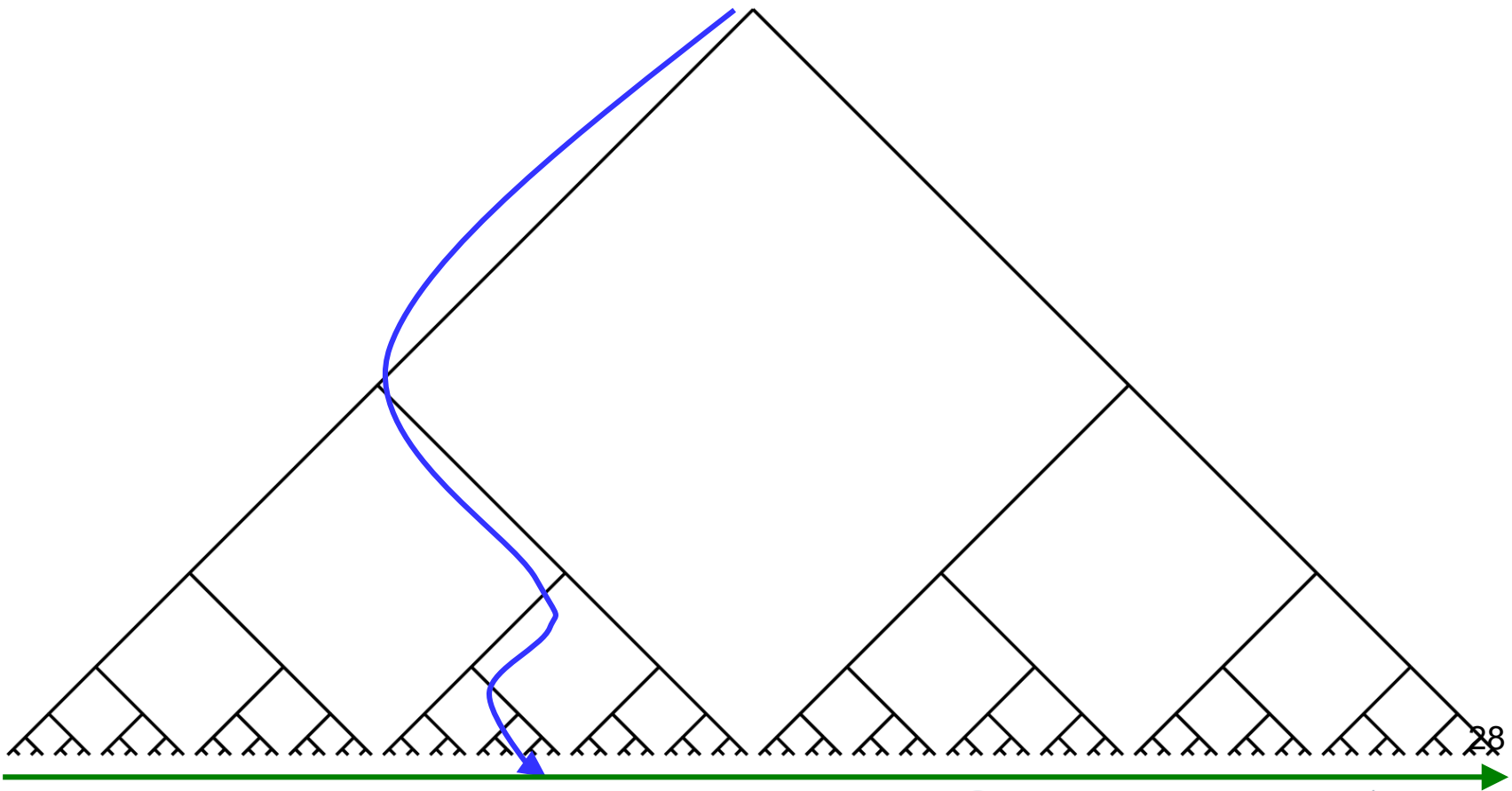
BSearch[8, L]	=	BSearch[8, ((1, 3), (8, 9))]	since $8 \not> 9$
	=	BSearch[8, (8, 9)]	since $8 > 3$
	=	BSearch[8, 8]	since $8 \not> 8$
	=	true	since $8 = 8$

How does this compare with the old Search function?

What would you like to compare?

# Efficiency

How many comparisons need to be made to search through a balanced binary search tree with 255 nodes?



The number of comparisons made by Search on a list of depth  $p$  is:

$$C(p) = \begin{cases} 1 & \text{if } p = 0 \\ 2C(p-1) & \text{if } p > 0 \end{cases}$$

Closed form solution:  $C(p) = 2^p$ .

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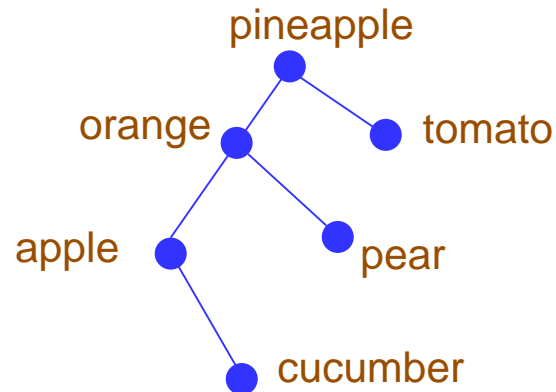
The number of comparisons made by BSearch is:

$$D(p) = \begin{cases} 1 & \text{if } p = 0 \\ 1 + D(p-1) & \text{if } p > 0 \end{cases}$$

Closed form solution:  $D(p) = \underline{p + 1}$ .

# Quiz 25-1

What sequence of input words below has triggered the construction of the following binary search tree ?



- (a) pineapple, orange, tomato, apple, pear, cucumber
- (b) apple, cucumber, orange, pear, pineapple, tomato
- (c) pineapple, tomato, orange, pear, apple, cucumber
- (d) pineapple, tomato, orange, pear, cucumber, apple
- (e) cucumber, apple, pear, orange, tomato, pineapple
- (f) cucumber, pear, tomato, apple, orange, pineapple