

CS 300 Final Sample Problems

1. (5 pts \times 4 = 20 pts) Give True or False for each of the following statements. Justify your answers. Incorrect justification will earn 0 pts even with correct answer.

- (1) A graph algorithm with $O(E \log V)$ running time is asymptotically better than an algorithm with $O(E \log E)$ running time for a connected, undirected graph $G(V, E)$.
- (2) If the depth-first search of a graph G yields no back edges, then the graph G is acyclic.
- (3) If some of the edge weights in a graph are negative, the shortest path from s to t can be obtained using Dijkstra's algorithm by first adding a large constant C to each edge weight, where C is chosen large enough that every resulting edge weight will be nonnegative.
- (4) Let $G = (V, E)$ be a weighted graph and let M be a minimum spanning tree of G . The path in M between any pair of vertices v_1 and v_2 must be a shortest path in G .

2. (5 \times 2 = 10 pts) Consider the following linear-programming system of constraints.

$$x_1 - x_4 \leq -1$$

$$x_1 - x_5 \leq -4$$

$$x_2 - x_1 \leq -4$$

$$x_2 - x_3 = -9$$

$$x_3 - x_1 \leq 5$$

$$x_3 - x_5 \leq 2$$

$$x_4 - x_3 \leq -3$$

$$x_5 - x_1 \leq 5$$

$$x_5 - x_4 \leq 1$$

- (1) Draw the constraint graph for these constraints.
- (2) Solve for unknowns x_1, x_2, x_3, x_4 , and x_5 , or explain why no solution exists.

4. (10 \times 4 = 40 pts) You have an exam with n questions. Each question i has integral point value $c_i > 0$ that requires $m_i > 0$ minutes to solve. Suppose that no partial credit is awarded in this exam. Your goal is to come up with an algorithm which, given $c_1, c_2, \dots, c_n, m_1, m_2, \dots, m_n$, and C , computes the minimum number of minutes required to earn

at least C points on the exam. (C is a positive integer.)

- (1) Let $M(i, c)$ denote the minimum number of minutes needed to earn c points when you are restricted to selecting from questions 1 through i . Give a recurrence expression for $M(i, c)$. (The base cases: for all i , and $c \leq 0$, $M(i, c) = 0$; for $c > 0$, $M(0, c) = \infty$.)
- (2) Give an algorithm to compute the minimum number of minutes required to earn at least C points on the exam and analyze the running time.
- (3) Explain how to extend your solution from the previous part to output a list S of the questions to solve such that the total score is at least C and the total number of minutes is minimized.
- (4) Suppose now that partial credit is given so that the number of points you receive on a question is proportional to the number of minutes you spend working on it. That is, you earn c_i/m_i points per minute on question i (up to a total of c_i points), and you can work for fractions of minutes. Give an $O(n \log n)$ -time algorithm to determine which questions to solve (and how much time to devote to them) in order to receive C points the fastest. Prove the correctness of your algorithm.

5. (5 pts \times 6 = 30 pts) Given 2 decision problems L_1 and L_2 in NP and $L_1 \leq_p L_2$, for each of the following statements, give one of T(true), F(false), or O(open question), and briefly justify your answer. Incorrect justification will earn no credit.

- (1) If $L_1 \in P$, then $L_2 \in P$.
- (2) If $L_2 \in P$, then $L_1 \in P$.
- (3) If $L_1 \in NPC$, then $L_2 \in NPC$.
- (4) If $L_2 \in NPC$, then $L_1 \in NPC$.
- (5) If $L_2 \leq_p L_1$, then L_1 and L_2 are NP-complete.
- (6) Suppose L_2 is solvable in $O(n)$. Then L_1 is also solvable in $O(n)$.

1. (3 pts \times 6 = 18 pts) Give True or false. Justify your answer briefly. Incorrect justification will earn 0 pts even with correct T/F.

- (1) (T/F) We can use a 2-approximation algorithm for the minimum vertex cover problem as a 2-approximation algorithm for the maximum clique problem.

- (2) (T/F) If one NP-complete problem can be solved in polynomial time, all of the NP-complete problem can be solved in polynomial time.
- (3) (T/F) Suppose Q is in NP, but not necessarily NP-complete. Then, a polynomial-time algorithm for 3-SAT would necessarily imply a polynomial-time algorithm for Q.
- (4) (T/F) NP-complete problems can be reduced to any other NP-complete problem.
- (5) (T/F) If SAT problem is in P, then $\text{co-NP} \neq \text{P}$.
- (6) (T/F) Given a graph with negative weights but no negative-weight cycles, reweighting a graph as in Johnson's algorithm can be used to solve the single-source shortest paths problem more efficiently than Bellman-Ford algorithm.

2. Let $G = (V, E)$ be an undirected graph. A strongly independent set is a subset S of vertices such that for any two vertices, $u, v \in S$ there is no path of length ≤ 2 between u and v .

Consider the following Strongly Independent Set (SIS) problem :

Given an undirected graph $G = (V, E)$ and an integer k , does G have a strongly independent set of size k ?

For each following question, give Yes or No or Unknown. Justify your answer

- (1) (4 pts) Is $\text{SIS} \in \text{P}$?
- (2) (4 pts) Is $\text{SIS} \in \text{NP}$?
- (3) (4 pts) Is $\text{SIS} \in \text{co-NP}$?
- (4) (10 pts) Is $\text{SIS} \in \text{NP-hard}$?
- (5) (5 pts) Is $\text{SIS} \in \text{NP-complete}$?

3. (10 pts) Let $Ax \leq b$ be a system of m difference constraints in n unknowns. Show that the Bellman-Ford algorithm, when run on the corresponding constraint graph, maximizes $\sum_{i=1}^n x_i$ subject to $Ax \leq n$ and $x_i \leq 0$ for all x_i .

4. Suppose that a certain country has the coins with the following denominations $v(1) < v(2) < \dots < v(k)$ (all integers). Given an integer n , we want to find the minimum number of coins to make n . (You can assume that $v(1) = 1$ to make any amount n .)

- (1) (10 pts) Consider the greedy algorithm which repeatedly takes the largest coin possible. For the set of denominations $\{50, 25, 10, 5, 1\}$, prove that the greedy algorithm always gives the minimum number of coins.
- (2) (5 pts) Give the set of denominations for which the greedy algorithm does not give the minimum number of coins.

- (3) (10 pts) Give an efficient algorithm to solve the problem for any set of k different denominations. What is the running time of your algorithm?