

# Divide-and-Conquer

## Divide-and-Conquer design paradigm

- Divide : divide a problem into subproblems
- Conquer : solve the subproblems recursively
- Combine : combine the subproblem solutions appropriately

# Multiplication

- Problem : multiply two  $n$ -bit numbers.  
ex)  $41 \times 42$  (in binary,  $101001 \times 101010$ ).
- Add 41 to itself 42 times :
  - $\Theta(2^n)$  additions.
- Better algorithm?

# Multiplication

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$$\begin{array}{r} \phantom{x} \phantom{+} 101001 = 41 \\ x \phantom{+} 101010 = 42 \\ \hline \phantom{+} 1010010 \\ \phantom{+} 101001 \\ + 101001 \\ \hline 11010111010 = 1722 \end{array}$$

# Divide-and-Conquer Multiplication

- Problem : Give a divide-and-conquer algorithm to multiply two  $n$ -bit numbers.

$$X = 2^{n/2}A + B$$

$A$	$B$
-----	-----

$$Y = 2^{n/2}C + D$$

$C$	$D$
-----	-----

$$XY = 2^n AC + 2^{n/2}BC + 2^{n/2}AD + BD.$$

$$T(n) = 4T(n/2) + cn$$

## Karatsuba algorithm

$$XY = 2^n AC + 2^{n/2} BC + 2^{n/2} AD + BD$$

$$(2^n - 2^{n/2})AC + 2^{n/2}(A + B)(C + D) + (1 - 2^{n/2})BD$$

$$T(n) = 3T(n/2) + c'n,$$

$$O(n^{\log_2 3}) \approx O(n^{1.585})$$

# Can we do better?

- Karp used a Fast Fourier Transform  $O(n \log^2 n)$
- Schonhage and Strassen improved it to  $O(n \log n \log \log n)$  in 1971
- Furer improved  $\log \log n$  term with  $2^{O(\log^* n)}$  in 2007
- Open question : Is  $O(n \log n)$  possible?

# Matrix Multiplication

**Input:**  $A = [a_{ij}], B = [b_{ij}].$  }  $i, j = 1, 2, \dots, n.$   
**Output:**  $C = [c_{ij}] = A \cdot B.$

$$\begin{bmatrix} c_{11} & c_{12} & \cdots & c_{1n} \\ c_{21} & c_{22} & \cdots & c_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \cdots & c_{nn} \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix} \cdot \begin{bmatrix} b_{11} & b_{12} & \cdots & b_{1n} \\ b_{21} & b_{22} & \cdots & b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ b_{n1} & b_{n2} & \cdots & b_{nn} \end{bmatrix}$$

$$c_{ij} = \sum_{k=1}^n a_{ik} \cdot b_{kj}$$



## Standard algorithm

```
for  $i \leftarrow 1$  to  $n$   
  do for  $j \leftarrow 1$  to  $n$   
    do  $c_{ij} \leftarrow 0$   
      for  $k \leftarrow 1$  to  $n$   
        do  $c_{ij} \leftarrow c_{ij} + a_{ik} \cdot b_{kj}$ 
```

# Divide-and-Conquer algorithm

## IDEA:

$n \times n$  matrix =  $2 \times 2$  matrix of  $(n/2) \times (n/2)$  submatrices:

$$\begin{bmatrix} r & s \\ t & u \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \cdot \begin{bmatrix} e & f \\ g & h \end{bmatrix}$$

$$C = A \cdot B$$

$$\left. \begin{aligned} r &= ae + bg \\ s &= af + bh \\ t &= ce + dg \\ u &= cf + dh \end{aligned} \right\}$$

8 mults of  $(n/2) \times (n/2)$  submatrices

4 adds of  $(n/2) \times (n/2)$  submatrices

# Analysis

$$T(n) = 8T(n/2) + \Theta(n^2)$$

*# submatrices*

*submatrix size*

*work adding submatrices*

## Strassen's idea

Multiply  $2 \times 2$  matrices with only 7 recursive mults.

$$P_1 = a \cdot (f - h)$$

$$P_2 = (a + b) \cdot h$$

$$P_3 = (c + d) \cdot e$$

$$P_4 = d \cdot (g - e)$$

$$P_5 = (a + d) \cdot (e + h)$$

$$P_6 = (b - d) \cdot (g + h)$$

$$P_7 = (a - c) \cdot (e + f)$$

$$r = P_5 + P_4 - P_2 + P_6$$

$$s = P_1 + P_2$$

$$t = P_3 + P_4$$

$$u = P_5 + P_1 - P_3 - P_7$$

## Strassen's algorithm

- 1. *Divide*:** Partition  $A$  and  $B$  into  $(n/2) \times (n/2)$  submatrices. Form terms to be multiplied using  $+$  and  $-$ .
- 2. *Conquer*:** Perform 7 multiplications of  $(n/2) \times (n/2)$  submatrices recursively.
- 3. *Combine*:** Form  $C$  using  $+$  and  $-$  on  $(n/2) \times (n/2)$  submatrices.

$$T(n) = 7 T(n/2) + \Theta(n^2)$$

# Binary Search

Find an element in a sorted array:

- 1. Divide:* Check middle element.
- 2. Conquer:* Recursively search 1 subarray.
- 3. Combine:* Trivial.

# Analysis of Binary Search

$$T(n) = 1T(n/2) + \Theta(1)$$

*# subproblems*

*subproblem size*

*work dividing  
and combining*

# Powering a number

**Problem:** Compute  $a^n$ , where  $n \in \mathbb{N}$ .

**Naive algorithm:**  $\Theta(n)$ .



## Divide-and-Conquer

$$a^n = \begin{cases} a^{n/2} \cdot a^{n/2} & \text{if } n \text{ is even;} \\ a^{(n-1)/2} \cdot a^{(n-1)/2} \cdot a & \text{if } n \text{ is odd.} \end{cases}$$

$$T(n) = T(n/2) + \Theta(1) \Rightarrow T(n) = \Theta(\lg n) .$$

# Fibonacci number

**Recursive definition:**

$$F_n = \begin{cases} 0 & \text{if } n = 0; \\ 1 & \text{if } n = 1; \\ F_{n-1} + F_{n-2} & \text{if } n \geq 2. \end{cases}$$

# Recursive Squaring

**Theorem:** 
$$\begin{bmatrix} F_{n+1} & F_n \\ F_n & F_{n-1} \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^n .$$

## Proof

**Theorem:** 
$$\begin{bmatrix} F_{n+1} & F_n \\ F_n & F_{n-1} \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^n.$$

*Proof of theorem.* (Induction on  $n$ .)

Base ( $n = 1$ ): 
$$\begin{bmatrix} F_2 & F_1 \\ F_1 & F_0 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^1.$$

Inductive step ( $n \geq 2$ ):

$$\begin{aligned}\begin{bmatrix} F_{n+1} & F_n \\ F_n & F_{n-1} \end{bmatrix} &= \begin{bmatrix} F_n & F_{n-1} \\ F_{n-1} & F_{n-2} \end{bmatrix} \cdot \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} \\ &= \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^{n-1} \cdot \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} \\ &= \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^n \quad \blacksquare\end{aligned}$$