

2) Our key idea for solving this problem is to construct a new graph, where vertices<sup>of it</sup> represent the edges of original graph, and we connect vertices<sup>of new graph</sup>  $v_i$  and  $v_j$  <sup>by an edge</sup> if and only if these vertices represent two edges with the same endpoints. So, basically taking our edges from original graph, we construct vertices from them (correspond each edge to a vertex) such that  $v_i$  and  $v_j$  are adjacent  $\Leftrightarrow$  edges from original graph shared same endpoints.

From this construction, we observe that assigning the smallest # of possible colors to edges of a given graph is equivalent to assigning smallest # of possible colors to vertices of our new graph, such that no two edges sharing the same endpoint are same colored, or equivalently, no two vertices  $v_i$  and  $v_j$ , which are adjacent, are same colored. Therefore, we reduced original edge-coloring problem to the problem  $\rightarrow$  finding the smallest # of possible colors to vertices of a graph so that no two adjacent vertices  $v_i$  and  $v_j$  are same colored which is obviously vertex-coloring problem ■

1) Before starting, we should make clear that it is okay to accept that mysterious machine returns median of given set  $S$  and  $S \setminus \{m\}$  in constant time (i.e.  $O(1)$ )

Our another assumption also will be about numbers in the given list  $\rightarrow$  consider that there are no duplicated numbers in given list. The key idea is firstly to create a new array with capacity  $= n$ , and we'll provide code snippets in Python which guarantees that it's possible to return a sorted output of these distinct  $n$  numbers using machine in linear time

`lst = [None] * n` // We create an empty array, size =  $n$

`left = (n+1)//2` // Initialize two pointers, left & right

`right = (n+1)//2`

`updateSet = S` // Create a variable which updates sets

`median, S1 = machine(updateSet)` // Returns median,  $S \setminus \{\text{median}\}$

`lst[left] = median` // Assign middle element to median

`updateSet = S1` // Update the variable

for  $i$  in range( $n-1$ ):

`a, b = machine(updateSet)`

if  $a > lst[right]$ :

`lst[right+1] = a`

`right = right+1`

else

...

else:

`lst[left-1] = a`

`left = left-1`

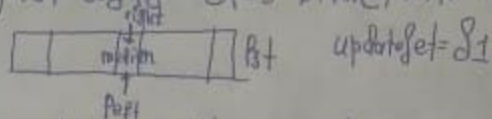
`updateSet = b`

Let's analyse on what happens in these codes  $\rightarrow$  Firstly, we initialise a new empty array with length =  $n$  (it could also be possible to write  $lst = [0] * n$ , but essential idea was to create <sup>an array</sup>). Then, we initialise two pointers,  $left$  &  $right$ , which will keep track of a "for-loop" and they both start at the middle (I assume array indices are from 1 to  $n$ , so middle one) will be  $\lceil \frac{n+1}{2} \rceil$ , which is  $(n+1)//2$  in Python.

Before the "for-loop", I want to mention that " $left$ " & " $right$ " variables will move to the  $left$  part or to the  $right$  part of the " $lst$ " array in each iteration, but I will explain more details in future codes. " $updateSet$ " will keep track of sets when machine deletes median of some set and returns the remaining set. So, basically we start with " $updateSet = S$ " as our original set  $S$ , and then use " $machine(input)$ " function for set  $S$  (original set). This function returns median of given  $n$  numbers, and  $S \setminus \{median\}$ , which is  $S_1$  in our case. As we know, median's correct position should be in the middle, since its definition requires for middle. As " $left$ " was the middle, we assigned  $lst[left]$  to be median, which gives us correct position for "median" element. And then, we update " $updateSet$ " to be  $S \setminus \{median\}$ , or just  $S_1$  in this case.



It's easily seen that until the Patter code (inclusive), every code was running in constant time, because "machine(input)" function returns median and remaining set in  $O(1)$  time, therefore what we did just cost  $O(1)$  time, with space complexity =  $\Theta(n)$

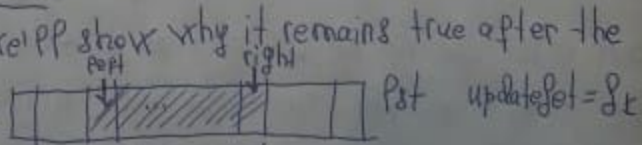


Now, we'll provide a claim to show the correctness of our algorithm, with providing Initialisation, Maintenance, Termination stages in detailed way

Claim:  $Pst[left, right]$  consists of numbers in their own position, meaning that  $Pst[left]$  is  $(left)^{th}$  order of statistics, ...,  $Pst[k]$  is  $k^{th}$  order of statistics for each  $left \leq k \leq right$

Proof: Let's see why loop invariant in our code allows this claim to be true. For "Initialisation",  $Pst[left, right] = \text{median}$  before first iteration of the loop, and we know  $Pst[left] = \text{median}$  is in correct position, since  $left = (n+1)/2$

Now, for "Maintenance", assume it's true before an iteration of the loop, then we'll show why it remains true after the next iteration  $\rightarrow$



each number in array's  $[left, right]$  interval is located in correct position. For each  $k \in [left, right] \Rightarrow Pst[k]$  is  $k^{th}$  order of statistics

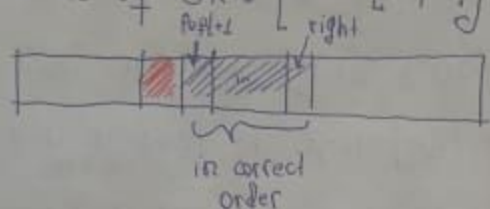
When we run "for-loop", we take the remaining set  $S_k$ , which consists of numbers except  $\{Pst[Left], \dots, Pst[Right]\}$  and machine returns median  $\& S_k \setminus \{median\}$  in  $O(1)$  time. Let  $right - Left + 1 = X$  and  $|S_k| = n - X$ . If "median" is the middle (variable name) element of "updated set", then median will be the middle element of  $S_k = \{Pst[1], \dots, Pst[Left-1], Pst[Right+1], \dots, Pst[n]\}$ .

We prematurely know that median can not be between  $Pst[Left]$  and  $Pst[Right]$ , ( $Pst[Left], \dots, Pst[Right]$  are in correct places) since it violates our inductive hypothesis. There can be two cases: median < Pst[Left] or median > Pst[Right] (here, median = middle element of  $S_k$ ).

If median > Pst[Right], it's implying that median is at least  $(right + 1)^{th}$  order of statistics; however, we'll show that it's exactly  $(right + 1)^{th}$  order of statistics  $\rightarrow$  From definition, median was exactly middle element of  $S_k$ , then median is greater than  $\lceil \frac{n-X-1}{2} \rceil$  # of elements in  $S_k$ .

We know that in previous iteration, either Left was decremented or right was incremented. Our first consideration was about median > Pst[Right], now let's see what was previous iteration's possibility:

Assume "left" was added to the left, meaning  $lst[left]$  was median of  $S_k \cup \{lst[left]\}$



"median" is middle of  $S_k$  and in our first case,  $median > lst[right]$

So,  $median > lst[left]$  and  $S_{k+1} = S_k \cup \{lst[left]\} =$

$= \{ \dots, lst[left], \dots, median, \dots \}$  has middle element  $lst[left]$

When we drop that, median becomes middle of  $S_k$

$\frac{N}{2} \quad lst[left] \quad \textcircled{1} \quad \frac{N}{2}$  or  $\frac{N}{2} \quad lst[left] \quad \textcircled{2} \quad \frac{N+1}{2}$

So basically, 2 cases for  $lst[left]$  to be median element

if we drop that  $\textcircled{1} \quad \frac{N}{2} \quad \square \quad \frac{N}{2} \quad \square$  becomes "median"

$\textcircled{2} \quad \frac{N}{2} \quad \square \quad \frac{N+1}{2} \quad \square$  becomes "median"

In the  $\textcircled{1}$   $median < lst[left]$  would be satisfied  $\times$

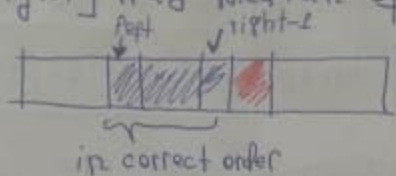
Hence,  $\textcircled{2}$  is the only choice and  $S_{k+1} = \{ \dots, lst[left], \dots, median, \dots \}$

Becomes satisfied  $\rightarrow lst[left]$  and median were consecutive. As  $lst[right+1]$  is the first

element not filled after  $lst[left]$ , median will be put on  $lst[right+1]$



Assume "right" was incremented, from  $lst[right-1]$  to  $lst[right]$  and  $lst[right]$  was median of  $S_k \cup \{lst[right]\}$



median is middle element of  $S_k$  and we had  $median > lst[right]$ ,  $S_{k+1} = S_k \cup \{lst[right]\} = \{..., lst[right], median, \dots\}$

has middle element  $\Rightarrow \frac{N}{2} \quad lst[right] \quad \frac{N}{2} \quad (1)$

$\frac{N}{2} \quad lst[right] \quad \frac{N+1}{2} \quad (2)$

when we drop  $lst[right]$ , "median" becomes middle of  $S_k$

(1)  $\frac{N}{2} \quad \bullet \quad \frac{N}{2} \rightarrow$  this is "median"

(2)  $\frac{N}{2} \quad \bullet \quad \frac{N+1}{2} \rightarrow$  this is "median"

In (1)  $median < lst[right]$  becomes true  $\otimes$

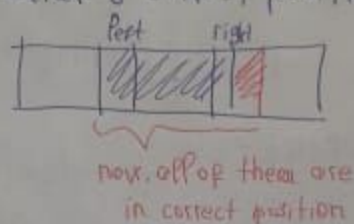
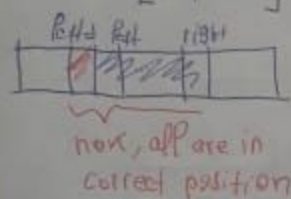
In (2)  $S_{k+1} = \{..., lst[right], median, \dots\}$  is becoming true

and we plug in "median" immediately after  $lst[right]$  since it was middle element of  $S_k$  and it should come first after  $lst[right]$  appeared on the array. Therefore

median will be put on  $lst[right+1]$

Hence, for  $\text{median} > \text{Pst}[\text{right}]$  we considered all previous possible cases (where  $\text{cell}$  was incremented or decremented) and found that  $\boxed{\text{median} = \text{Pst}[\text{right} + 1]}$

In the very similar case, one can see that if  $\text{median} < \text{Pst}[\text{left}]$ , then  $\text{median}$ 's correct position will be on  $\text{Pst}[\text{left} - 1]$



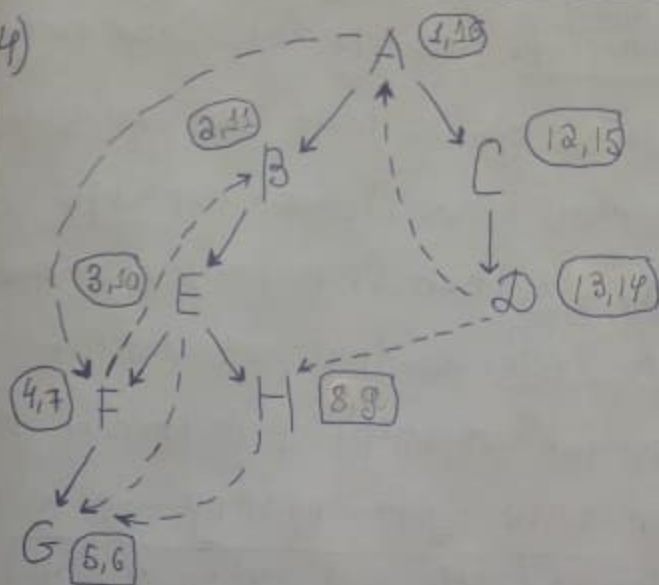
or

This iteration will continue until when  $i = n - 2$  (from 0 to  $\frac{n-2}{2}$ ) and process will stop adding new numbers into the array. So, basically, what we did was to add iteratively these  $n$  numbers onto correct position, and when we filled all cells in the array, we will get an array of  $n$  numbers which are sorted in increasing order. As a termination for our claim,  $\text{left} = 1$  and  $\text{right} = n$  will enable us to obtain sorted  $n$  numbers in the " $\text{Pst}$ " array.

Running Time  $\rightarrow$  Linear time (all comparisons and usage of "machine" function were  $O(1)$ , only iterations (# of  $n$  iterations) enabled us to get linear time Space complexity  $\rightarrow$  linear



4)



Here  $(a, b)$  denotes the order in which vertex was reached for the first time

$\rightarrow a$   
the order in which vertex became dead-end  
 $\rightarrow b$

3) a) From the definition of simple cycle, we know that an edge  $(u, v)$  lies on a simple cycle  $\Leftrightarrow$  there exist at least one path from  $u$  to  $v$  such that it does not pass through the edge  $(u, v)$ . However the latter statement is equivalent ( $\Leftrightarrow$ ) to the fact that removing edge  $(u, v)$  will not disconnect our graph. Therefore, it is just saying that edge  $(u, v)$  will not be bridge  $\Rightarrow$

An edge  $(u, v)$  lies on a simple cycle  $\Leftrightarrow$  edge  $(u, v)$  is not a bridge

$(x_1 \leftrightarrow x_2 \leftrightarrow \dots \leftrightarrow u \leftrightarrow v \leftrightarrow \dots \leftrightarrow x_k)$  (another path was  $u \leftrightarrow \dots \leftrightarrow x_1 \leftrightarrow x_2 \leftrightarrow \dots \leftrightarrow v$ )

So, an edge of  $G$  is a bridge  $\Leftrightarrow$  that edge does not lie on any simple cycle

If cycle was  $x_1 \leftrightarrow x_2 \leftrightarrow \dots \leftrightarrow u \leftrightarrow v \leftrightarrow \dots \leftrightarrow x_k \leftrightarrow x_1$ , next path:  $u \leftrightarrow \dots \leftrightarrow x_1 \leftrightarrow x_2 \leftrightarrow \dots \leftrightarrow v$  (not using edge  $(u, v)$ )

b) From the definition, we can easily infer that cycle itself is biconnected<sup>component</sup>. Initially, let's show every edge which is not a bridge is in at least one of the biconnected components of  $G$ . Assume our edge (which is not bridge) is  $e$ , then from part a), we know  $e$  should lie on some cycle. If that edge was not part of any biconnected component of  $G$ , then it'll yield a contradiction since cycle containing edge  $e$  is itself biconnected. X edge  $e$  is part of at least 1 biconnected component of  $G$

Now, our key claim will enable us to finish the problem:  
Claim: If one biconnected component contains our edge, then it should <sup>also</sup> contain every cycle which is including our edge

From this claim, we infer that it would be impossible for 2 biconnected components to contain our edge, since every cycle from 1 biconnected becomes cycle of the other biconnected. In other words, we can say <sup>that</sup> let's suppose our edge  $e$  lies on 2 cycles from 2 different biconnected components

From our claim, biconnected component should have every cycle which includes our edge  $e$ . However, this is not true since cycles were from a different biconnected components  $\boxed{\times}$ . Hence, our claim finished

the problem  $\Rightarrow$  every edge  $e$  (not bridge) is in exactly one of the biconnected components of  $G$