

1 (a) Let W be the subspace of \mathbb{R}^4 spanned by the vectors $\mathbf{v}_1 = (3, -2, 1, 1)$, $\mathbf{v}_2 = (1, -1, 2, 1)$, $\mathbf{v}_3 = (-5, 4, -5, -3)$ and $\mathbf{v}_4 = (4, -3, 3, 2)$.
10 points

Find a matrix A with full column rank such that $4\mathbf{v}_2 + 2\mathbf{v}_3$ is a column vector of A and the column vectors of AA^T span W .

Solution. Note that $\text{col}(AA^T) = \text{col}(A)$. Hence, it suffices to find A so that the column vectors of A spans W (+3 points).

In order to find full column rank A , let's find a basis for W which contains $4\mathbf{v}_2 + 2\mathbf{v}_3 = (-6, 4, -2, -2)$.

$$\begin{bmatrix} -6 & 3 & 1 & -5 & 4 \\ 4 & -2 & -1 & 4 & -3 \\ -2 & 1 & 2 & -5 & 3 \\ -2 & 1 & 1 & -3 & 2 \end{bmatrix} \sim \begin{bmatrix} -2 & 1 & 1 & -3 & 2 \\ 4 & -2 & -1 & 4 & -3 \\ -2 & 1 & 2 & -5 & 3 \\ -6 & 3 & 1 & -5 & 4 \end{bmatrix} \sim \begin{bmatrix} -2 & 1 & 1 & -3 & 2 \\ 0 & 0 & 1 & -2 & 1 \\ 0 & 0 & 1 & -2 & 1 \\ 0 & 0 & -2 & 4 & -2 \end{bmatrix} \sim \begin{bmatrix} -2 & 1 & 1 & -3 & 2 \\ 0 & 0 & 1 & -2 & 1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}.$$

Hence $\{(-6, 4, -2, -2), \mathbf{v}_2 = (1, -1, 2, 1)\}$ is a basis for W (+3 points).

Choose $A = \begin{bmatrix} -6 & 1 \\ 4 & -1 \\ -2 & 2 \\ -2 & 1 \end{bmatrix}$. Then A has a full column rank, $4\mathbf{v}_2 + 2\mathbf{v}_3$ is a column vector of A and

the column vectors of AA^T span W (+4 points). □

- If you know that A is a 4×2 matrix, then you will get 3 points.
- If there is a minor mistake, then you lose 2 points.

1 (b) Find a basis for W^\perp .
10 points

Solution. W^\perp is a null space of $\begin{bmatrix} -6 & 4 & -2 & -2 \\ 1 & -1 & 2 & 1 \end{bmatrix}$ (+2 points).

$$\begin{bmatrix} -6 & 4 & -2 & -2 \\ 1 & -1 & 2 & 1 \end{bmatrix} \sim \begin{bmatrix} 1 & -1 & 2 & 1 \\ -6 & 4 & -2 & -2 \end{bmatrix} \sim \begin{bmatrix} 1 & -1 & 2 & 1 \\ 0 & -2 & 10 & 4 \end{bmatrix} \sim \begin{bmatrix} 1 & -1 & 2 & 1 \\ 0 & 1 & -5 & -2 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & -3 & -1 \\ 0 & 1 & -5 & -2 \end{bmatrix}.$$

(+2 points)

Let $(a_1, a_2, a_3, a_4) \in W^\perp$. Then $\begin{cases} a_1 = 3a_3 + a_4 \\ a_2 = 5a_3 + 2a_4 \end{cases}$ (+2 points). Since $\dim W = 2$, we see that

$\dim W^\perp = 2$. So we choose two vectors which are independent.

for example, $\begin{cases} a_3 = 1, a_4 = 0 \rightarrow (3, 5, 1, 0) \\ a_3 = 0, a_4 = 1 \rightarrow (1, 2, 0, 1) \end{cases}$.

$\{(3, 5, 1, 0), (1, 2, 0, 1)\}$ is linearly independent, so is a basis for W^\perp (+4 points). \square

- 1 (c)** For the matrix A obtained in (a), let $k = \text{rank}(A)$ and $T : \mathbb{R}^k \rightarrow \mathbb{R}^4$ be the linear transformation such that $T(\mathbf{x}) = A\mathbf{x}$. Let $\mathbf{b} = (b_1, b_2, b_3, b_4)$ be a vector in \mathbb{R}^4 . Find conditions on the numbers b_1, b_2, b_3, b_4 such that \mathbf{b} is in the range of T .

Solution. $k = 2$. In (a), we chose $A = \begin{bmatrix} -6 & 1 \\ 4 & -1 \\ -2 & 2 \\ -2 & 1 \end{bmatrix}$. Let's see that

$$\begin{aligned} \begin{bmatrix} -6 & 1 & b_1 \\ 4 & -1 & b_2 \\ -2 & 2 & b_3 \\ -2 & 1 & b_4 \end{bmatrix} &\sim \begin{bmatrix} -2 & 1 & b_4 \\ 4 & -1 & b_2 \\ -2 & 2 & b_3 \\ -6 & 1 & b_1 \end{bmatrix} \sim \begin{bmatrix} -2 & 1 & b_4 \\ 0 & 1 & b_2 + 2b_4 \\ 0 & 1 & b_3 - b_4 \\ 0 & -2 & b_1 - 3b_4 \end{bmatrix} \\ &\sim \begin{bmatrix} -2 & 0 & b_4 - (b_2 + 2b_4) \\ 0 & 1 & b_2 + 2b_4 \\ 0 & 0 & (b_3 - b_4) - (b_2 + 2b_4) \\ 0 & 0 & (b_1 - 3b_4) + 2(b_2 + 2b_4) \end{bmatrix} \sim \begin{bmatrix} -2 & 0 & -b_2 - b_4 \\ 0 & 1 & b_2 + 2b_4 \\ 0 & 0 & -b_2 + b_3 - 3b_4 \\ 0 & 0 & b_1 + 2b_2 + b_4 \end{bmatrix} \end{aligned}$$

(+3 points).

Hence for any $(b_1, b_2, b_3, b_4) \in \mathbb{R}^4$,

$$\begin{cases} -b_2 + b_3 - 3b_4 = 0 \\ b_1 + 2b_2 + b_4 = 0. \end{cases} \iff \text{there exists } (x_1, x_2) \in \mathbb{R}^2 \text{ such that } \begin{bmatrix} -6 & 1 \\ 4 & -1 \\ -2 & 2 \\ -2 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix}.$$

$$\iff (b_1, b_2, b_3, b_4) \text{ is in the range of } T.$$

(+7 points).

□

2 Let

 10 points

$$A = \begin{bmatrix} 1 & -3 & 0 \\ -3 & 1 & -1 \\ 0 & -1 & 1 \end{bmatrix} \text{ and } B = \begin{bmatrix} -a & a & b \\ a & 1 & 0 \\ b & 0 & 1 \end{bmatrix} \text{ with } a, b \in \mathbb{R}.$$

Find all pairs of (a, b) such that A and B are similar.

Solution. Note that a symmetric matrix is (orthogonally) diagonalizable. **(+2 points)** If two matrices are similar, then their characteristic polynomials are same. **(+2 points)** Hence we deduce that two symmetric matrices are similar if and only if their characteristic polynomials are same.

Now we will compute the characteristic polynomials f_A and f_B of A and B , respectively.

$$f_A = \det(xI - A) = (x - 1)(x^2 - 2x - 9), \text{ **(+3 points)**}$$

and

$$f_B = \det(xI - B) = (x - 1)(x^2 + (a - 1)x - (a^2 + a + b^2)). \text{ **(+3 points)**}$$

Therefore, A and B are similar if and only if $a - 1 = -2$ and $a^2 + a + b^2 = 9$. All possible pairs of (a, b) are $(-1, 3)$ and $(-1, -3)$. \square

- **(-1 points)** if you only compute the determinants and traces of A and B rather than the characteristic functions.
- **(-1 points)** for each mistake to compute characteristic functions, determinants or traces.
- **(-1 points)** if the answer is wrong.

3 Let

10 points

$$f(x, y, z) = cx^2 + cy^2 + cz^2 + 4xy + 4yz + 4xz$$

where $c \in \mathbb{R}$. Find all values of c such that f is negative definite.

Solution. Let A be a matrix corresponding to the quadratic form $f(x, y, z)$. Then we know that

$$A = \begin{bmatrix} c & 2 & 2 \\ 2 & c & 2 \\ 2 & 2 & c \end{bmatrix}$$

(+3 points) and A should be negative definite. The characteristic polynomial of A is

$$\det(A - \lambda I) = \begin{vmatrix} \lambda - c & -2 & -2 \\ -2 & \lambda - c & -2 \\ -2 & -2 & \lambda - c \end{vmatrix} = (\lambda - (c + 4))(\lambda - (c - 2))^2$$

So all eigenvalues of A are $c + 4, c - 2$ **(+3 points)**. Also we know that all eigenvalues of A should be negative **(+3 points)**. So we know that $c < -4$. **(+1 points)**

□

4 Let $P = \begin{bmatrix} 5/6 & -1/3 & -1/6 \\ -1/3 & 1/3 & -1/3 \\ -1/6 & -1/3 & 5/6 \end{bmatrix}$.

20 points

(a) Show that P is the standard matrix for the orthogonal projection of \mathbb{R}^3 onto $\text{col}(P)$.

10 points

Solution (a). **Theorem 7.7.5** If W is a nonzero subspace of \mathbb{R}^n , and if M is any matrix whose column vectors form a basis for W , then $\text{proj}_W \mathbf{x} = M(M^T M)^{-1} M^T \mathbf{x}$ for every column vector \mathbf{x} in \mathbb{R}^n .

By Gauss-Jordan elimination, one can show that the first two column vectors of P form a basis for $\text{col}(P)$. (+5 points) Let

$$M = \begin{bmatrix} 5/6 & -1/3 \\ -1/3 & 1/3 \\ -1/6 & -1/3 \end{bmatrix}.$$

By computation, one can show that $P = M(M^T M)^{-1} M^T$. By Theorem 7.7.5, P is the standard matrix for the orthogonal projection of \mathbb{R}^3 onto $\text{col}(P)$. (+5 points)

- You get only 5 points if you use a wrong basis for $\text{col}(P)$ with the correct direction. (−5 points)
- Although you show that P is an orthogonal projection of \mathbb{R}^3 onto $\text{col}(P)$, if you show that P is standard matrix, then you lose 5 points. (−5 points)
- Computational mistakes with the correct direction lose 2 points. (−2 points)
- If you compute the rank of P incorrectly, then you lose 1 point. (−1 points)
- An answer without justification would get no points.

Solution (a). **Theorem 7.7.6** An $n \times n$ matrix P is the standard matrix for an orthogonal projection of \mathbb{R}^n onto a k -dimensional subspace of \mathbb{R}^n if and only if P is symmetric, idempotent, and had rank k .

It is obvious that P has rank as the dimension of $\text{col}(P)$. P is symmetric. (+5 points) By computation, one can show that $P^2 = P$, that is, P is idempotent. By Theorem 7.7.6, P is the standard matrix for the orthogonal projection of \mathbb{R}^3 onto $\text{col}(P)$. (+5 points)

- Although you show that P is an orthogonal projection of \mathbb{R}^3 onto $\text{col}(P)$, if you show that P is standard matrix, then you lose 5 points. (-5 points)
- Computational mistakes with the correct direction lose 2 points. (-2 points)
- If you compute the rank of P incorrectly, then you lose 1 point. (-1 points)
- An answer without justification would get no points.

(b) Find a matrix M such that $P = MM^T$ and the columns of M are orthonormal.
10 points

Solution (b). **Theorem 7.9.3** If P is the standard matrix for an orthogonal projection of \mathbb{R}^n onto a subspace of \mathbb{R}^n , then $\text{tr}(P) = \text{rank}(P)$. By Theorem 7.7.5, it suffices to find an orthonormal basis for $\text{col}(P)$. By Theorem 7.9.3, $\text{tr}(P) = \text{rank}(P) = 2$. By Gauss-Jordan elimination, one can show that the first two column vectors of P form a basis for $\text{col}(P)$. (+5 points) By Gram-Schmidt process, one can find a desired matrix M as follows.

$$M = \begin{bmatrix} \frac{5}{\sqrt{30}} & 0 \\ \frac{-2}{\sqrt{30}} & \frac{1}{\sqrt{5}} \\ \frac{-1}{\sqrt{30}} & \frac{-2}{\sqrt{5}} \end{bmatrix}. \quad (+5 \text{ points})$$

- You lose 5 points if you use a wrong basis for $\text{col}(P)$ with the correct direction. (−5 points)
- Computational mistakes with the correct direction lose 2 points. (−2 points)
- An answer with another desired matrix M with the correct direction will get full points.
- An answer without justification would get no points.

$$\begin{array}{c} \text{5} \\ \hline 10+10 \\ \text{points} \end{array} \quad \text{Let } A = \begin{bmatrix} 1 & 2 \\ 1 & 1 \\ 1 & 1 \\ -1 & 0 \end{bmatrix}.$$

(a) (10 points) Find a QR -decomposition of A .

Solution. Let $v_1 = (1, 1, 1, -1)$ and $v_2 = (2, 1, 1, 0)$. (Note that v_1 and v_2 are column vectors of the matrix A .) Since v_1 and v_2 are linear independent, A has full column rank. So A has a QR -decomposition. To find Q , we can use the Gram-Schmidt process. (+3 points)

Put $u_1 = v_1 = (1, 1, 1, -1)$. By the Gram-Schmidt process, we can find

$$u_2 = v_2 - \frac{v_2 \cdot u_1}{u_1 \cdot u_1} u_1 = (2, 1, 1, 0) - \frac{4}{4}(1, 1, 1, -1) = (1, 0, 0, 1).$$

By normalizing we obtain

$$e_1 = \frac{1}{2}(1, 1, 1, -1) \text{ and } e_2 = \frac{\sqrt{2}}{2}(1, 0, 0, 1).$$

Recall that $\{e_1, e_2\}$ is an orthonormal basis of the vector space spanned by $\{v_1, v_2\}$. Now let

$$Q = \begin{bmatrix} & e_1^T & \vdots & e_2^T \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & \sqrt{2} \\ 1 & 0 \\ 1 & 0 \\ -1 & \sqrt{2} \end{bmatrix}. \quad (+2 \text{ points})$$

Then $Q^T Q = I_2$. So, since $A = QR$, we have

$$R = I_2 R = Q^T Q R = Q^T A. \quad (+3 \text{ points})$$

So,

$$R = Q^T A = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & -1 \\ \sqrt{2} & 0 & 0 & \sqrt{2} \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 1 & 1 \\ 1 & 1 \\ -1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 2 \\ 0 & \sqrt{2} \end{bmatrix} \quad (+2 \text{ points}).$$

Therefore,

$$A = \begin{bmatrix} 1 & 2 \\ 1 & 1 \\ 1 & 1 \\ -1 & 0 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & \sqrt{2} \\ 1 & 0 \\ 1 & 0 \\ -1 & \sqrt{2} \end{bmatrix} \begin{bmatrix} 2 & 2 \\ 0 & \sqrt{2} \end{bmatrix} = QR.$$

□

- The answer without justifications gets no points.
- You can calculate R by using formula

$$R = \begin{bmatrix} v_1 \cdot e_1 & v_2 \cdot e_1 \\ 0 & v_2 \cdot e_2 \end{bmatrix} = \begin{bmatrix} 2 & 2 \\ 0 & \sqrt{2} \end{bmatrix}.$$

- A QR -decomposition is not unique.

(For example,

$$A = \begin{bmatrix} 1 & 2 \\ 1 & 1 \\ 1 & 1 \\ -1 & 0 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & -\sqrt{2} \\ 1 & 0 \\ 1 & 0 \\ -1 & -\sqrt{2} \end{bmatrix} \begin{bmatrix} 2 & 2 \\ 0 & -\sqrt{2} \end{bmatrix} = QR.)$$

In your solution, if there is no logical defect, you get full points.

- In this solution, Q is a 4×2 matrix and R is a 2×2 matrix. Also we can express $A = QR$ where Q is a 4×4 matrix and R is a 4×2 matrix. To do this, find the basis $\{b_1, b_2, b_3, b_4\}$ for \mathbb{R}^4 where $b_1 = v_1$ and $b_2 = v_2$. For the set $\{b_1, b_2, b_3, b_4\}$, by applying Gram-Schmidt process, we can obtain Q which is 4×4 matrix. Remaining part is same as above.

$$\begin{array}{r} \mathbf{5} \\ \hline 10+10 \\ \text{points} \end{array} \quad \text{Let } A = \begin{bmatrix} 1 & 2 \\ 1 & 1 \\ 1 & 1 \\ -1 & 0 \end{bmatrix}.$$

(b) (10 points) Find the least squares solution $\hat{\mathbf{x}}$ of $A\mathbf{x} = \begin{bmatrix} 2 \\ -1 \\ 2 \\ 3 \end{bmatrix}$.

Solution. By part (a), recall that A has full column rank. So, the least squares solution $\hat{\mathbf{x}}$ is a

solution of the normal equation $A^T A x = A^T b$ where $b = \begin{bmatrix} 2 \\ -1 \\ 2 \\ 3 \end{bmatrix}$. By Theorem 7.10.2 in textbook,

the normal equation is given by

$$Rx = Q^T b. (+5 \text{ points})$$

So, we have

$$\begin{bmatrix} 2 & 2 \\ 0 & \sqrt{2} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & -1 \\ \sqrt{2} & 0 & 0 & \sqrt{2} \end{bmatrix} \begin{bmatrix} 2 \\ -1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 0 \\ \frac{5}{2}\sqrt{2} \end{bmatrix}.$$

Simple calculation gives that the solution is $\begin{bmatrix} -\frac{5}{2} \\ \frac{5}{2} \end{bmatrix}$. So, the answer is

$$\hat{\mathbf{x}} = \begin{bmatrix} -\frac{5}{2} \\ \frac{5}{2} \end{bmatrix}. (+5 \text{ points})$$

- The answer without justifications gets no points.
- You can solve this problem just by solving the normal equation $A^T A x = A^T b$ directly. The normal equation is given by

$$\begin{bmatrix} 4 & 4 \\ 4 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 5 \end{bmatrix}.$$

6 For $a, b, c, d \in \mathbb{R}$, let $T: \mathbb{R}^4 \rightarrow \mathbb{R}^4$ be the linear operator defined by
 10 points

$$T(x, y, z, w) = ((a - b)x + dw, ax + (b - c)y, by + (c - d)z, cz + (d - a)w).$$

Find all values of a, b, c , and d such that $\dim(\ker(T)) \geq 3$.

Solution. From the definition, the standard matrix for T is

$$[T] = \begin{pmatrix} a-b & 0 & 0 & d \\ a & b-c & 0 & 0 \\ 0 & b & c-d & 0 \\ 0 & 0 & c & d-a \end{pmatrix}. \quad (+2 \text{ points})$$

By the dimension theorem, $\dim(\ker(T)) = \dim(\text{null}([T])) = \text{nullity}([T]) = 4 - \text{rank}([T]) \geq 3$ and we get $\text{rank}([T]) \leq 1$. Therefore, $\text{rank}([T]) = 0$ or 1 . (+3 points)

(i) $\text{rank}([T]) = 1$ case.

Since the rank of $[T]$ is one, there is one nonzero row such that the other rows are just scalar multiples of this row. (+1 points) By the symmetry of $[T]$, suppose the first row $[a - b, 0, 0, d]$ is nonzero. Then,

2nd row is a scalar multiple of the first row. $\Rightarrow b - c = 0 \Rightarrow b = c$.

3rd row is a scalar multiple of the first row. $\Rightarrow b = c - d = 0 \Rightarrow b = 0$ and $c = d$.

$$\therefore b = c = d = 0. \text{ and } [T] = \begin{pmatrix} a & 0 & 0 & 0 \\ a & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -a \end{pmatrix}.$$

Finally, the 4th row is also a scalar multiple of the first row. $\Rightarrow -a = 0$

$\therefore a = b = c = d = 0$.

Thus $[T]$ becomes a zero matrix, but this contradicts to the assumption that the first row of $[T]$ is nonzero. Therefore, there is no such pair of (a, b, c, d) satisfying $\text{rank}([T]) = 1$. (+2 points)

(ii) $\text{rank}([T]) = 0$ case.

Easily, $[T]$ is a zero matrix and thus $a = b = c = d = 0$. (+2 points)

By (i) and (ii), $a = b = c = d = 0$ is the only possible value. □

- The answer without justifications gets no points.
- If you did not show the contradiction for the rank one case, you get (-2 points).
- Each minor mistake gets (-1 points).
- Alternative solutions are also allowed.

7 Find a 3×3 matrix A such that $A\mathbf{v}_1 = \mathbf{v}_1, A\mathbf{v}_2 = 2\mathbf{v}_2, A\mathbf{v}_3 = 3\mathbf{v}_3$, where
 10 points

$$\mathbf{v}_1 = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}, \mathbf{v}_2 = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}, \mathbf{v}_3 = \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix}$$

Solution. Let $\mathcal{B} = \{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$. Then \mathcal{B} is a basis of \mathcal{R}^3 . So, it is enough to find $A = [D]_{\mathcal{B}}$ where

$$D = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{bmatrix}$$

Then we know that

$$A = [D]_{\mathcal{B}} = PDP^{-1} \text{ where } P = \begin{bmatrix} -1 & 1 & 1 \\ 0 & -1 & 1 \\ 0 & 0 & -1 \end{bmatrix}$$

So we get

$$A = \begin{bmatrix} 1 & -1 & -3 \\ 0 & 2 & -1 \\ 0 & 0 & 3 \end{bmatrix}$$

and it satisfies the condition.

□

- The minor computation error (**-2 points**)
- If there is an idea which try to use basis transition, diagonalization but it is wrong, (**+2 points**)

8.(a) Let $T : \mathbb{R}^3 \rightarrow \mathbb{R}^4$ be the linear transformation represented by
 10 points

$$A = \begin{bmatrix} 1 & 3 & 2 \\ 2 & 1 & 2 \\ 1 & -1 & 1 \\ 3 & 1 & 1 \end{bmatrix}$$

with respect to the bases

$$\mathcal{B}_1 = \{(1, 0, 0), (1, -1, 0), (1, 1, 1)\} \text{ and } \mathcal{B}_2 = \{(1, 0, 0, 0), (1, 0, 1, 1), (1, 1, 0, 0), (1, 1, -1, 0)\}$$

of \mathbb{R}^3 and \mathbb{R}^4 , respectively.

Find $T(x, y, z)$.

Solution. $A = [T]_{\mathcal{B}_2, \mathcal{B}_1}$

To calculate the standard form of linear transform as a function form, we need the representing matrix form of a give linear transform with respect to the standard bases for each domain, range space

Let S_3, S_4 be standard bases for \mathbb{R}^3 and \mathbb{R}^4 , respectively.

Let $P_{\mathcal{B}_1 \rightarrow S_3}, P_{\mathcal{B}_2 \rightarrow S_4}$ be transition matrix with respect to the indexed bases.

Then,

$$P_{\mathcal{B}_1 \rightarrow S_3} = \begin{bmatrix} 1 & 1 & 1 \\ 0 & -1 & 1 \\ 0 & 0 & 1 \end{bmatrix}$$

$$P_{\mathcal{B}_2 \rightarrow S_4} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & -1 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$

So the transition matrix from S_3 to \mathcal{B}_1 is $(P_{\mathcal{B}_1 \rightarrow S_3})^{-1}$

$$P_{S_3 \rightarrow \mathcal{B}_1} = (P_{\mathcal{B}_1 \rightarrow S_3})^{-1} = \begin{bmatrix} 1 & 1 & -2 \\ 0 & -1 & 1 \\ 0 & 0 & 1 \end{bmatrix} \quad (+4 \text{ points})$$

Therefore, the representing matrix for T with respect to the standard bases is

$$\begin{aligned} [T]_{S_4, S_3} &= P_{\mathcal{B}_2 \rightarrow S_4} [T]_{\mathcal{B}_2, \mathcal{B}_1} P_{S_3 \rightarrow \mathcal{B}_1} \\ &= P_{\mathcal{B}_2 \rightarrow S_4} A P_{S_3 \rightarrow \mathcal{B}_1} \quad (+4 \text{ points}) \\ &= \begin{bmatrix} 7 & 3 & -4 \\ 4 & 4 & -6 \\ -1 & -1 & 3 \\ 2 & 1 & -1 \end{bmatrix} \end{aligned}$$

$$\therefore T(x, y, z) = (7x + 3y - 4z, 4x + 4y - 6z, -x - y + 3z, 2x + y - z) \quad (+2 \text{ points})$$

- If you end in the result of matrix form, it will be graded as the same as the function form, 2 points
- For any calculation error, you get -2 points at the end.

□

Solution. $A = [T]_{\mathcal{B}_1, \mathcal{B}_2}$. Let $\mathcal{B}_1 = \{v_1, v_2, v_3\}$ and $\mathcal{B}_2 = \{w_1, w_2, w_3, w_4\}$.

Then, $A = [[T(v_1)]_{\mathcal{B}_2} \ [T(v_2)]_{\mathcal{B}_2} \ [T(v_3)]_{\mathcal{B}_2}]$. For the first column of A, $[T(v_1)]_{\mathcal{B}_2} = \begin{bmatrix} 1 \\ 2 \\ 1 \\ 3 \end{bmatrix}$

$$\begin{aligned} [T(v_1)]_{S_4} &= w_1 + 2w_2 + w_3 + 3w_4 \\ &= \begin{bmatrix} 7 \\ 4 \\ -1 \\ 2 \end{bmatrix} \\ &= [T(e_1)]_{S_4} \text{ (+4 points)} \end{aligned}$$

for e_1 , the first member of S_3 .

For the second column of A, $[T(v_2)]_{\mathcal{B}_2} = \begin{bmatrix} 3 \\ 1 \\ -1 \\ 1 \end{bmatrix}$

$$\begin{aligned} [T(v_2)]_{S_4} &= [T\left(\begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}\right)]_{S_4} \\ &= [T(e_1)]_{S_4} + [T(-e_2)]_{S_4} \\ &= 3w_1 + w_2 - w_3 + w_4 \\ &= \begin{bmatrix} 4 \\ 0 \\ 0 \\ 1 \end{bmatrix} \end{aligned}$$

for e_2 , the second member of S_3

$$[T(e_2)]_{S_4} = -\left(\begin{bmatrix} 4 \\ 0 \\ 0 \\ 1 \end{bmatrix}\right) - [T(e_1)]_{S_4} = \begin{bmatrix} 3 \\ 4 \\ -1 \\ 1 \end{bmatrix} \text{ (+4 points)}$$

For the third column of A, $[T(v_3)]_{\mathcal{B}_2} = \begin{bmatrix} 2 \\ 2 \\ 1 \\ 1 \end{bmatrix}$

$$\begin{aligned} [T(v_3)]_{S_4} &= [T(e_1) + T(e_2) + T(e_3)]_{S_4} \\ &= 2w_1 + 2w_2 + w_3 + w_4 \\ &= \begin{bmatrix} 6 \\ 2 \\ 1 \\ 2 \end{bmatrix} \end{aligned}$$

$$\begin{aligned} [T(e_3)]_{S_4} &= \begin{bmatrix} 6 \\ 2 \\ 1 \\ 2 \end{bmatrix} - T(e_1)_{S_4} - T(e_2)_{S_4} \\ &= \begin{bmatrix} -4 \\ -6 \\ 3 \\ -1 \end{bmatrix} \end{aligned}$$

for e_3 , the third member of S_3

$$\begin{aligned} \therefore [T]_{S_4, S_3} &= [[T(e_1)]_{S_4}, [T(e_2)]_{S_4}, [T(e_3)]_{S_4}] \\ &= \begin{bmatrix} 7 & 3 & -4 \\ 4 & 4 & -6 \\ -1 & -1 & 3 \\ 2 & 1 & -1 \end{bmatrix} \quad (+2 \text{ points}) \end{aligned}$$

- In the second solution, only when you express calculated vectors are $[T(v_1)]_{S_4} = T(e_1)$ and $[T(v_2)]_{S_4} = T(e_1) - T(e_2)$, you can get full 4 points.
- For any calculation error, you get -2 points at the end.

□

8.(b) Let $\mathcal{B}_3 = \{(2, 1, 1, 2), (1, 0, 1, 0), (0, -1, 1, 1), (0, 1, 0, -1)\}$ be a basis of \mathbb{R}^4 . Find the
 10 points transition matrix from \mathcal{B}_2 to \mathcal{B}_3 .

Solution. Let $P_{\mathcal{B}_2 \rightarrow \mathcal{B}_3}$ be a transition matrix from \mathcal{B}_2 to \mathcal{B}_3 and $P_{\mathcal{B}_3 \rightarrow S_4}$ be a transition matrix from a \mathcal{B}_3 to a standard matrix S_4

$$P_{\mathcal{B}_3 \rightarrow S_4} = \begin{bmatrix} 2 & 1 & 0 & 0 \\ 1 & 0 & -1 & 1 \\ 1 & 1 & 1 & 0 \\ 2 & 0 & 1 & -1 \end{bmatrix}$$

So, the transition matrix $P_{S_4 \rightarrow \mathcal{B}_3}$ from S_4 to \mathcal{B}_3 is $(P_{\mathcal{B}_3 \rightarrow S_4})^{-1}$

$$P_{S_4 \rightarrow \mathcal{B}_3} = \begin{bmatrix} 0 & \frac{1}{3} & 0 & \frac{1}{3} \\ 1 & -\frac{2}{3} & 0 & -\frac{2}{3} \\ -1 & \frac{1}{3} & 1 & \frac{1}{3} \\ -1 & 1 & 1 & 0 \end{bmatrix} \quad (+4 \text{ points})$$

$$\therefore P_{\mathcal{B}_2 \rightarrow \mathcal{B}_3} = P_{S_4 \rightarrow \mathcal{B}_3} P_{\mathcal{B}_2 \rightarrow S_4} \quad (+4 \text{ points})$$

$$\begin{aligned} &= \begin{bmatrix} 0 & \frac{1}{3} & 0 & \frac{1}{3} \\ 1 & -\frac{2}{3} & 0 & -\frac{2}{3} \\ -1 & \frac{1}{3} & 1 & \frac{1}{3} \\ -1 & 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & -1 \\ 0 & 1 & 0 & 0 \end{bmatrix} \\ &= \begin{bmatrix} 0 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ 1 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ -1 & \frac{1}{3} & -\frac{2}{3} & -\frac{5}{3} \\ -1 & 0 & 0 & -1 \end{bmatrix} \quad (+2 \text{ points}) \end{aligned}$$

- For any calculation error in calculating inverse matrix or matrix multiplication, you get -2 points at the end.
- If you define a transition matrix as a transpose form (rows of matrix consist of each member of basis), then you cannot get points. (incorrect definition of a transition matrix)

□

Solution. $P_{\mathcal{B}_3 \rightarrow S_4} P_{\mathcal{B}_2 \rightarrow \mathcal{B}_3} = P_{\mathcal{B}_2 \rightarrow S_4}$

Thus, using *Gauss–Jordan method* for $[P_{\mathcal{B}_3 \rightarrow S_4} | P_{\mathcal{B}_2 \rightarrow S_4}]$ (+4 points) to get $[I_4 | P_{\mathcal{B}_2 \rightarrow \mathcal{B}_3}]$ (+4 points)

$$\left[\begin{array}{cccc|cccc} 2 & 1 & 0 & 0 & 1 & 1 & 1 & 1 \\ 1 & 0 & -1 & 1 & 0 & 0 & 1 & 1 \\ 1 & 1 & 1 & 0 & 0 & 1 & 0 & -1 \\ 2 & 0 & 1 & -1 & 0 & 1 & 0 & 0 \end{array} \right]$$

\rightarrow

$$\left[\begin{array}{cccc|cccc} 1 & 0 & 0 & 0 & 0 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ 0 & 1 & 0 & 0 & 1 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ 0 & 0 & 1 & 0 & -1 & \frac{1}{3} & -\frac{2}{3} & -\frac{5}{3} \\ 0 & 0 & 0 & 1 & -1 & 0 & 0 & -1 \end{array} \right] \quad (+2 \text{ points})$$

- If you calculate as a transition form as I mentioned at the above, you cannot have points.
- For any calculation error in calculating inverse matrix or matrix multiplication, you get -2 points at the end.

□

8.(c) Assume that the transition matrix from another basis \mathcal{B}_4 to \mathcal{B}_1 is given by the matrix $-3I_3$. Find the matrix representation for T with respect to the bases \mathcal{B}_4 and \mathcal{B}_3 .
10 points

Solution. For a Given transition matrix $P_{\mathcal{B}_4 \rightarrow \mathcal{B}_1}$ from \mathcal{B}_4 to \mathcal{B}_1 is $-3I_3$ and let $[T]_{\mathcal{B}_3, \mathcal{B}_4}$ be a matrix representing for a give linear transform T with respect to the bases \mathcal{B}_4 and \mathcal{B}_3

$$\begin{aligned}
 \therefore [T]_{\mathcal{B}_3, \mathcal{B}_4} &= P_{\mathcal{B}_2 \rightarrow \mathcal{B}_3} [T]_{\mathcal{B}_2, \mathcal{B}_1} P_{\mathcal{B}_4 \rightarrow \mathcal{B}_1} \\
 &= P_{\mathcal{B}_2 \rightarrow \mathcal{B}_3} A P_{\mathcal{B}_4 \rightarrow \mathcal{B}_1} \text{ (+5 points)} \\
 &= \begin{bmatrix} 0 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ 1 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ -1 & \frac{1}{3} & -\frac{2}{3} & -\frac{5}{3} \\ -1 & 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 3 & 2 \\ 2 & 1 & 2 \\ 1 & -1 & 1 \\ 3 & 1 & 1 \end{bmatrix} (-3I_3) \\
 &= \begin{bmatrix} -6 & -1 & -4 \\ -9 & -10 & -10 \\ 18 & 11 & 11 \\ 12 & 12 & 9 \end{bmatrix} \text{ (+5 points)}
 \end{aligned}$$

- You can get 5 points for the only correct calculation at the last matrix multiplication.
- If you use the commutative diagrams to depict changing bases and result, you can get 5 full points.

□

Solution.

$$\begin{aligned}
 P_{\mathcal{B}_1 \rightarrow \mathcal{S}_3} P_{\mathcal{B}_4 \rightarrow \mathcal{B}_1} &= P_{\mathcal{B}_4 \rightarrow \mathcal{S}_3} \\
 &= -3[v_1 \ v_2 \ v_3]
 \end{aligned}$$

Then, by using the result of (a) and (b),

$$\begin{aligned}
 [T]_{\mathcal{B}_3, \mathcal{B}_4} &= P_{\mathcal{S}_4 \rightarrow \mathcal{B}_3} [T]_{\mathcal{S}_4, \mathcal{S}_3} P_{\mathcal{B}_4 \rightarrow \mathcal{S}_3} \text{ (+5 points)} \\
 &= -3P_{\mathcal{S}_4 \rightarrow \mathcal{B}_3} [T]_{\mathcal{S}_4, \mathcal{S}_3} [v_1 \ v_2 \ v_3] \\
 &= \begin{bmatrix} -6 & -1 & -4 \\ -9 & -10 & -10 \\ 18 & 11 & 11 \\ 12 & 12 & 9 \end{bmatrix} \text{ (+5 points)}
 \end{aligned}$$

- You can get 5 points for the only correct calculation at the last matrix multiplication.
- If you use the commutative diagrams to depict changing bases and result, you can get 5 full points.

□

Solution. Let $\mathcal{B}_4 = \{a_1 \ a_2 \ a_3\} = \{-3v_1 \ -3v_2 \ -3v_3\}$. So, it could be calculated directly by a vector notation

$$\begin{aligned} [T]_{\mathcal{B}_3, \mathcal{B}_4} &= [[T(a_1)]_{\mathcal{B}_3} \ [T(a_2)]_{\mathcal{B}_3} \ [T(a_3)]_{\mathcal{B}_3}] \\ &= [[T(-3v_1)]_{\mathcal{B}_3} \ [T(-3v_2)]_{\mathcal{B}_3} \ [T(-3v_3)]_{\mathcal{B}_3}] \\ &= -3[[T(v_1)]_{\mathcal{B}_3} \ [T(v_2)]_{\mathcal{B}_3} \ [T(v_3)]_{\mathcal{B}_3}] \end{aligned}$$

$$\begin{aligned} [T(v_1)]_{\mathcal{B}_3} &= P_{S_4 \rightarrow \mathcal{B}_3} T(v_1) \\ &= \begin{bmatrix} 0 & \frac{1}{3} & 0 & \frac{1}{3} \\ 1 & -\frac{2}{3} & 0 & -\frac{2}{3} \\ -1 & \frac{1}{3} & 1 & \frac{1}{3} \\ -1 & 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} 7 & 3 & -4 \\ 4 & 4 & -6 \\ -1 & -1 & 3 \\ 2 & 1 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \\ &= \begin{bmatrix} 2 \\ 3 \\ -6 \\ -4 \end{bmatrix} \quad (+5 \text{ points}) \end{aligned}$$

Similarly,

$$\begin{aligned} [T(v_2)]_{\mathcal{B}_3} &= \begin{bmatrix} \frac{1}{3} \\ \frac{10}{3} \\ -\frac{11}{3} \\ -4 \end{bmatrix} \quad [T(v_3)]_{\mathcal{B}_3} = \begin{bmatrix} \frac{4}{3} \\ \frac{10}{3} \\ -\frac{11}{3} \\ -3 \end{bmatrix} \\ \therefore [T]_{\mathcal{B}_3, \mathcal{B}_4} &= \begin{bmatrix} -6 & -1 & -4 \\ -9 & -10 & -10 \\ 18 & 11 & 11 \\ 12 & 12 & 9 \end{bmatrix} \quad (+5 \text{ points}) \end{aligned}$$

- If you write $[T]_{\mathcal{B}_3, \mathcal{B}_4} = [[T(a_1)]_{\mathcal{B}_3} \ [T(a_2)]_{\mathcal{B}_3} \ [T(a_3)]_{\mathcal{B}_3}]$
 $= [[T(-3v_1)]_{\mathcal{B}_3} \ [T(-3v_2)]_{\mathcal{B}_3} \ [T(-3v_3)]_{\mathcal{B}_3}]$
 $= -3[[T(v_1)]_{\mathcal{B}_3} \ [T(v_2)]_{\mathcal{B}_3} \ [T(v_3)]_{\mathcal{B}_3}]$ only without further expansion or calculation, you cannot get points since this idea is so global then I do not consider that this is a key idea.
- If you expands any further calculation probably with error, you can get 5 points.

□

9 Let A be a 3×3 matrix.

10+10
points

1. (10 points) Show that $\text{null}(A^2) \subseteq \text{null}(A^3)$.
2. (10 points) Show that if $\text{null}(A) = \text{null}(A^2)$, then $\text{null}(A^2) = \text{null}(A^3)$.

Solution. 1. For any $v \in \text{null}(A^2)$, $A^3v = A(A^2v) = A0 = 0$ and $v \in \text{null}(A^3)$.

2. For any $v \in \text{null}(A^3)$, we have that $A^2(Av) = A^3v = 0$ and $Av \in \text{null}(A^2) = \text{null}(A)$.
Therefore $A^2v = A(Av) = 0$ and $v \in \text{null}(A^2)$.

□

- There is **(-5 points)** for unclear argument.

10 Find a singular value decomposition of the matrix $A = \begin{bmatrix} 1 & 1 & -1 \\ 1 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix}$.
 10 points

Solution. We first compute $A^T A = \begin{bmatrix} 2 & 1 & 0 \\ 1 & 2 & -1 \\ 0 & -1 & 2 \end{bmatrix}$ (+2 points). Note that this matrix is symmetric. The characteristic polynomial of $A^T A$ is $(\lambda-2)(\lambda^2-4\lambda+2)$, so we compute the eigenvalues of $A^T A$ as

$$\lambda_1 = 2 + \sqrt{2}, \lambda_2 = 2, \lambda_3 = 2 - \sqrt{2} \quad (+1 \text{ points}).$$

Corresponding eigenvectors v'_i of λ_i ($i = 1, 2, 3$) can be computed as

$$v'_1 = [1 \ \sqrt{2} \ -1]^T, \ v'_2 = [1 \ 0 \ 1]^T, \ v'_3 = [-1 \ \sqrt{2} \ 1]^T \quad (+1 \text{ points}).$$

After **normalization**, we get

$$v_1 = \begin{bmatrix} \frac{1}{2} \\ \frac{\sqrt{2}}{2} \\ -\frac{1}{2} \end{bmatrix}, \ v_2 = \begin{bmatrix} \frac{\sqrt{2}}{2} \\ 0 \\ \frac{\sqrt{2}}{2} \end{bmatrix}, \ v_3 = \begin{bmatrix} -\frac{1}{2} \\ \frac{\sqrt{2}}{2} \\ \frac{1}{2} \end{bmatrix}, \text{ and } V = \begin{bmatrix} \frac{1}{2} & \frac{\sqrt{2}}{2} & -\frac{1}{2} \\ \frac{\sqrt{2}}{2} & 0 & \frac{\sqrt{2}}{2} \\ -\frac{1}{2} & \frac{\sqrt{2}}{2} & \frac{1}{2} \end{bmatrix} \quad (+1 \text{ points}).$$

The singular values of A are $\sigma_1 = \sqrt{\lambda_1}$, $\sigma_2 = \sqrt{\lambda_2}$, $\sigma_3 = \sqrt{\lambda_3}$. Since $u_i = \frac{1}{\sigma_i} A v_i$ (+2 points), we may compute that

$$U = \begin{bmatrix} \frac{\sqrt{2+\sqrt{2}}}{2} & 0 & -\frac{\sqrt{2-\sqrt{2}}}{2} \\ 0 & 1 & 0 \\ -\frac{\sqrt{2-\sqrt{2}}}{2} & 0 & -\frac{\sqrt{2+\sqrt{2}}}{2} \end{bmatrix} \quad (+2 \text{ points}).$$

Therefore, we get a singular value decomposition of A as $A = U \Sigma V^T$, where

$$\Sigma = \begin{bmatrix} \sigma_1 & 0 & 0 \\ 0 & \sigma_2 & 0 \\ 0 & 0 & \sigma_3 \end{bmatrix},$$

and U and V as written above (+1 points). □

Solution. One can compute the vectors u_i as eigenvectors of the matrix AA^T also. Then, using the formula $A^T u_i = \sigma_i v_i$, the vectors v_i may be computed from this. □

- The answer without justifications gets no points.
- (very) Simple computational mistakes will get (-1 points) for each mistake.

- 11** Let S be an $n \times k$ non-zero matrix and let \mathcal{B} be the set of all column vectors of S . If
 20 points a MATLAB function file `MAS109_Final.m` takes S as an input, then it produces an
 $n \times n$ matrix V whose column vectors form a basis \mathcal{C} for \mathbb{R}^n . Here, the basis \mathcal{C} should
 contain a maximal linearly independent subset of \mathcal{B} . Fill in the blanks (1) - (6).
 [Do not use MATLAB built-in functions `null` and `rank`.]

Solution.

- (1) `size(S)`
 (2) `S(:, pivotCol_S)`
 (3) `length(pivotCol_S)` or `size(pivotCol_S, 2)` or
`length(col_S)` or `size(col_S, 1)`
 (4) `rank_S == n` or `size(col_S) == n` or
`size(col_S) == [n, n]`
 (5) `col_S`
 $V = \text{col_S}$ was also allowed.
 (6) Who those seem to know the right direction : (+1 points)
 Who those got an intermediate result : (+3 points)
 Who those got a result : (+6 points)

Example of solutions :

```
aug_S = [S, eye(n)];
rref_aug_S = rref(aug_S);
new_S = rref_aug_S(rank_S + 1:n, k + 1:k + n);
```

or

```
[~, ~, V] = svd(S');
new_S = V(:, rank_S+1:n);
```

□