

LAPORAN Jobsheet-13 : How to Build API with Laravel Breeze in Laravel 11
TUGAS PEMROGRAMAN MOBILE

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Praktikum 1: Membangun API dengan Laravel Breeze di Laravel 11

Panduan langkah demi langkah dalam membangun API sederhana dengan otentikasi menggunakan Laravel Breeze di Laravel 11.

Langkah 1:

Pertama, buat proyek Laravel baru menggunakan installer Laravel atau Composer menggunakan perintah `laravel new api-breeze` atau melalui Composer dengan perintah `composer create-project laravel/laravel api-breeze`.

```
D:\PMobile>composer create-project laravel/laravel api-breeze

Warning: Module "gd" is already loaded in Unknown on line 0
Creating a "laravel/laravel" project at "../api-breeze"
Cannot use laravel/laravel's latest version v11.3.3 as it requires php >=8.2 which is not satisfied by your platform.
Installing laravel/laravel (v10.3.3)
- Installing laravel/laravel (v10.3.3): Extracting archive
Created project in D:\PMobile\api-breeze
> @php -r "file_exists('.env') || copy('.env.example', '.env');"

Warning: Module "gd" is already loaded in Unknown on line 0
Loading composer repositories with package information
Updating dependencies
Lock file operations: 111 installs, 0 updates, 0 removals
- Locking brick/math (0.12.1)
- Locking carbonphp/carbon-doctrine-types (2.1.0)
- Locking dflydev/dot-access-data (v3.0.3)
- Locking doctrine/inflector (2.0.10)
- Locking doctrine/lexer (3.0.1)
- Locking dragonmantank/cron-expression (v3.4.0)
- Locking egulias/email-validator (4.0.2)
- Locking fakerphp/faker (v1.24.1)
- Locking filp/whoops (2.16.0)
- Locking fruitcake/php-cors (v1.3.0)
- Locking graham-campbell/result-type (v1.1.3)
- Locking guzzlehttp/guzzle (7.9.2)
- Locking guzzlehttp/promises (2.0.4)
- Locking guzzlehttp/psr7 (2.7.0)
- Locking guzzlehttp/uri-template (v1.0.3)
- Locking hamcrest/hamcrest-php (v2.0.1)
- Locking laravel/framework (v10.48.24)
- Locking laravel/pint (v1.18.2)
- Locking laravel/prompts (v0.1.25)
- Locking laravel/sail (v1.38.0)
- Locking laravel/sanctum (v3.3.3)
- Locking laravel/serializable-closure (v1.3.7)
- Locking laravel/tinker (v2.10.0)
- Locking league/commonmark (2.5.3)
- Locking league/config (v1.2.0)
- Locking league/flysystem (3.29.1)
- Locking league/flysystem-local (3.29.0)
- Locking league/mime-type-detection (1.16.0)
- Locking mockery/mockery (1.6.12)
- Locking monolog/monolog (3.8.0)
- Locking myclabs/deep-copy (1.12.1)
- Locking nesbot/carbon (2.72.5)
- Locking nette/schema (v1.3.2)
- Locking nette/utils (v4.0.5)
- Locking nikic/php-parser (v5.3.1)
- Locking nunomaduro/collision (v7.11.0)
- Locking nunomaduro/termwind (v1.17.0)
- Locking phar-io/manifest (2.0.4)
- Locking phar-io/version (3.2.1)
- Locking phpoption/phpoption (1.9.3)
- Locking phpunit/php-code-coverage (10.1.16)
- Locking phpunit/php-file-iterator (4.1.0)
- Locking phpunit/php-invoker (4.0.0)
- Locking phpunit/php-text-template (3.0.1)
- Locking phpunit/php-timer (6.0.0)
- Locking phpunit/phpunit (10.5.38)
- Locking psr/clock (1.0.0)
- Locking psr/container (2.0.2)
- Locking psr/event-dispatcher (1.0.0)
- Locking psr/http-client (1.0.3)
- Locking psr/http-factory (1.1.0)
```

```
- Installing phar-io/version (3.2.1): Extracting archive
- Installing phar-io/manifest (2.0.4): Extracting archive
- Installing myclabs/deep-copy (1.12.1): Extracting archive
- Installing phpunit/phpunit (10.5.38): Extracting archive
- Installing spatie/error-solutions (1.1.1): Extracting archive
- Installing spatie/backtrace (1.6.3): Extracting archive
- Installing spatie/flame-client-php (1.0.0): Extracting archive
- Installing spatie/ignition (1.15.0): Extracting archive
- Installing spatie/laravel-ignition (2.8.0): Extracting archive

56 package suggestions were added by new dependencies, use 'composer suggest' to see details.
Generating optimized autoload files
> Illuminate\Foundation\ComposerScripts::postAutoloadDump
> @php artisan package:discover --ansi

Warning: Module "gd" is already loaded in Unknown on line 0

INFO Discovering packages.

laravel/sail ..... DONE
laravel/sanctum ..... DONE
laravel/tinker ..... DONE
nesbot/carbon ..... DONE
nunomaduro/collision ..... DONE
nunomaduro/termwind ..... DONE
spatie/laravel-ignition ..... DONE

82 packages you are using are looking for funding.
Use the 'composer fund' command to find out more!
> @php artisan vendor:publish --tag=laravel-assets --ansi --force

Warning: Module "gd" is already loaded in Unknown on line 0

INFO No publishable resources for tag [laravel-assets].

No security vulnerability advisories found.
> @php artisan key:generate --ansi

Warning: Module "gd" is already loaded in Unknown on line 0

INFO Application key set successfully.

D:\PMobile>
```

Lanjutkan dengan masuk ke folder proyek `cd api-breeze`

```
api-breeze
├── app
├── bootstrap
├── config
├── database
├── public
├── resources
├── routes
├── storage
├── tests
├── vendor
├── .editorconfig
├── .env
├── .env.example
├── .gitattributes
├── .gitignore
├── artisan
├── composer.json
├── composer.lock
├── package.json
├── phpunit.xml
├── README.md
└── vite.config.js
```

```
191 # Tugas Praktikum 2
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL DEVBV SPELL CHECKER 10
└─┬─ TERMINAL
   │ No security vulnerability advisories found.
   │ > @php artisan key:generate --ansi
   │
   │ Warning: Module "gd" is already loaded in Unknown on line 0
   │
   │ INFO Application key set successfully.
   │
D:\PMobile>cd api-breeze
D:\PMobile\api-breeze>
```

Langkah 2 :

Selanjutnya, instal Laravel Breeze dan dependensinya menggunakan perintah `composer require laravel/breeze --dev` php artisan breeze:install api. Perintah ini akan menginstal Breeze dan menyiapkan scaffolding yang diperlukan untuk otentikasi API.

```
D:\PMobile\api-breeze>composer require laravel/breeze --dev

Warning: Module "gd" is already loaded in Unknown on line 0
Cannot use laravel/breeze's latest version v2.2.5 as it requires php ^8.2.0 which is not satisfied by your platform.
./composer.json has been updated
Running composer update laravel/breeze
Loading composer repositories with package information
Updating dependencies
Lock file operations: 1 install, 0 updates, 0 removals
  - Locking laravel/breeze (v1.29.1)
Writing lock file
Installing dependencies from lock file (including require-dev)
Package operations: 1 install, 0 updates, 0 removals
  - Downloading laravel/breeze (v1.29.1)
  - Installing laravel/breeze (v1.29.1): Extracting archive
Generating optimized autoload files
> Illuminate\Foundation\ComposerScripts::postAutoloadDump
> @php artisan package:discover --ansi

Warning: Module "gd" is already loaded in Unknown on line 0

  INFO  Discovering packages.

laravel/breeze ..... DONE
laravel/sail ..... DONE
laravel/sanctum ..... DONE
laravel/tinker ..... DONE
nesbot/carbon ..... DONE
nunomaduro/collision ..... DONE
nunomaduro/termwind ..... DONE
spatie/laravel-ignition ..... DONE

82 packages you are using are looking for funding.
Use the `composer fund` command to find out more!
> @php artisan vendor:publish --tag=laravel-assets --ansi --force

Warning: Module "gd" is already loaded in Unknown on line 0

  INFO  No publishable resources for tag [laravel-assets].

No security vulnerability advisories found.
Using version ^1.29 for laravel/breeze
```

```
D:\PMobile\api-breeze>php artisan breeze:install api

Warning: Module "gd" is already loaded in Unknown on line 0

  INFO  Breeze scaffolding installed successfully.

D:\PMobile\api-breeze>
```

Langkah 3 :

Konfigurasi Database dan Jalankan Migrasi dengan perbarui file `.env` dengan kredensial database.

```
api-breeze > .env
1 APP_NAME=Laravel
2 APP_ENV=local
3 APP_KEY=base64:ypqhtQb1IeRKgR+Ggp26FA7H/nKvzZpXodaGw/X1ebw=
4 APP_DEBUG=true
5 APP_URL=http://localhost:8000
6 FRONTEND_URL=http://localhost:3000
7
8 LOG_CHANNEL=stack
9 LOG_DEPRECATIONS_CHANNEL=null
10 LOG_LEVEL=debug
11
12 DB_CONNECTION=mysql
13 DB_HOST=127.0.0.1
14 DB_PORT=3306
15 DB_DATABASE=laravel11_api
16 DB_USERNAME=root
17 DB_PASSWORD=
18
19 BROADCAST_DRIVER=log
20 CACHE_DRIVER=file
21 FILESYSTEM_DISK=local
22 QUEUE_CONNECTION=sync
23 SESSION_DRIVER=file
24 SESSION_LIFETIME=120
25
26 MEMCACHED_HOST=127.0.0.1
```

Jalankan migrasi dengan perintah berikut di terminal `php artisan migrate`

```
D:\PMobile\api-breeze>php artisan migrate

Warning: Module "gd" is already loaded in Unknown on line 0

[WARN] The database 'laravel11_api' does not exist on the 'mysql' connection.

Would you like to create it? (yes/no) [no]
> yes

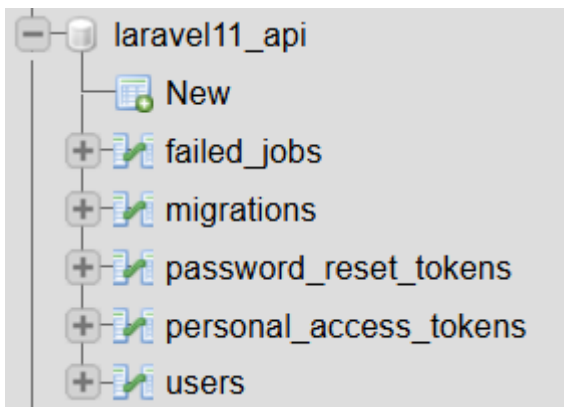
[INFO] Preparing database.

Creating migration table ..... 54ms DONE

[INFO] Running migrations.

2014_10_12_000000_create_users_table ..... 53ms DONE
2014_10_12_100000_create_password_reset_tokens_table ..... 14ms DONE
2019_08_19_000000_create_failed_jobs_table ..... 45ms DONE
2019_12_14_000001_create_personal_access_tokens_table ..... 59ms DONE

D:\PMobile\api-breeze>
```



Langkah 4 :

Buat Endpoint Autentikasi dengan menambahkan rute di `routes/api.php` seperti Berikut

```
api-breeze > routes > api.php > ...

1  <?php
2
3  use Illuminate\Http\Request;
4  use Illuminate\Support\Facades\Route;
5  use App\Http\Controllers\Auth\AuthenticatedSessionController;
6  use App\Http\Controllers\Auth\RegisteredUserController;
7
8  /*
9  |-----
10 | API Routes
11 |-----
12 |
13 | Here is where you can register API routes for your application. These
14 | routes are loaded by the RouteServiceProvider within a group which
15 | is assigned the "api" middleware group. Enjoy building your API!
16 |
17 */
18
19 Route::middleware(['auth:sanctum'])->get(uri: '/user', action: function (Request $request): mixed {
20     return $request->user();
21 });
22
23 // Tambahkan rute autentikasi
24 Route::post(uri: '/register', action: [RegisteredUserController::class, 'store']); // Registrasi
25 Route::post(uri: '/login', action: [AuthenticatedSessionController::class, 'store']); // Login
26 Route::post(uri: '/logout', action: [AuthenticatedSessionController::class, 'destroy'])->middleware(['auth:sanctum']); // Logout
27
```

Langkah 5 :

Perbarui Controller dengan sesuaikan `RegisteredUserController` dan `AuthenticatedSessionController` agar mengembalikan respons JSON.

api-breeze > app > Http > Controllers > Auth > RegisteredUserController.php > PHP Intelephense > RegisteredUserController > store

```
1  <?php
2
3  namespace App\Http\Controllers\Auth;
4
5  use App\Http\Controllers\Controller;
6  use App\Models\User;
7  use Illuminate\Auth\Events\Registered;
8  use Illuminate\Http\Request;
9  use Illuminate\Http\Response;
10 use Illuminate\Support\Facades\Auth;
11 use Illuminate\Support\Facades\Hash;
12 use Illuminate\Validation\Rules;
13
14 4 references | 0 implementations
15 class RegisteredUserController extends Controller
16 {
17     /**
18      * Handle an incoming registration request.
19      *
20      * @throws \Illuminate\Validation\ValidationException
21      */
22     2 references | 0 overrides
23     public function store(Request $request): JsonResponse|mixed
24     {
25         $request->validate(rules: [
26             'name' => ['required', 'string', 'max:255'],
27             'email' => ['required', 'string', 'email', 'max:255', 'unique::users'],
28             'password' => ['required', 'confirmed', Rules\Password::defaults()],
29         ]);
30
31         $user = User::create(attributes: [
32             'name' => $request->name,
33             'email' => $request->email,
34             'password' => Hash::make(value: $request->password),
35         ]);
36
37         event(args: new Registered(user: $user));
38
39         $token = $user->createToken(name: 'auth_token')->plainTextToken;
40
41         return response()->json(data: [
42             'access_token' => $token, 'token_type' => 'Bearer', 'user' => $user
43         ]);
44     }
45 }
```

D:\V\Mobile\api-breeze>composer require laravel/sanctum

Warning: Module "gd" is already loaded in Unknown on line 0

Cannot use laravel/sanctum's latest version v4.0.4 as it requires php ^8.2 which is not satisfied by your platform.

./composer.json has been updated

Running composer update laravel/sanctum

Loading composer repositories with package information

Updating dependencies

Nothing to modify in lock file

Writing lock file

Installing dependencies from lock file (including require-dev)

Nothing to install, update or remove

Generating optimized autoload files

> Illuminate\Foundation\ComposerScripts::postAutoloadDump

> @php artisan package:discover --ansi

Warning: Module "gd" is already loaded in Unknown on line 0

INFO Discovering packages.

laravel/breeze	DONE
laravel/sail	DONE
laravel/sanctum	DONE
laravel/tinker	DONE
nesbot/carbon	DONE
nuomadura/collision	DONE
nuomadura/termwind	DONE
spatie/laravel-ignition	DONE

82 packages you are using are looking for funding.

Use the 'composer fund' command to find out more!

> @php artisan vendor:publish --tag=laravel-assets --ansi --force

Warning: Module "gd" is already loaded in Unknown on line 0

INFO No publishable resources for tag [laravel-assets].

No security vulnerability advisories found.

Using version ^3.3 for laravel/sanctum

D:\V\Mobile\api-breeze>php artisan vendor:publish --provider="Laravel\Sanctum\SanctumServiceProvider"

Warning: Module "gd" is already loaded in Unknown on line 0

INFO Publishing assets.

INFO Publishing assets.

Copying directory [D:\V\Mobile\api-breeze\vendor\laravel\sanctum\database\migrations] to [D:\V\Mobile\api-breeze\database\migrations] DONE

File [D:\V\Mobile\api-breeze\config\sanctum.php] already exists SKIPPED

D:\V\Mobile\api-breeze>php artisan migrate

Warning: Module "gd" is already loaded in Unknown on line 0

```

api-breeze > app > Http > Controllers > Auth > AuthenticatedSessionController.php > PHP Intelephense > AuthenticatedSessionController > store
1  <?php
2
3  namespace App\Http\Controllers\Auth;
4
5  use App\Http\Controllers\Controller;
6  use App\Http\Requests\Auth\LoginRequest;
7  use Illuminate\Http\Request;
8  use Illuminate\Support\Facades\Auth;
9
10 17 references | 0 implementations
11 class AuthenticatedSessionController extends Controller
12 {
13     /**
14      * Handle an incoming authentication request.
15      */
16     5 references | 0 overrides
17     public function store(LoginRequest $request): JsonResponse|mixed
18     {
19         $request->validate(Rules: [
20             'email' => ['required', 'string', 'email'],
21             'password' => ['required', 'string'],
22         ]);
23
24         if (!Auth::attempt($request->only(keys: 'email', 'password'))) {
25             return response()->json(['message' => 'Invalid login credentials'], 401);
26         }
27
28         $user = Auth::user();
29         $token = $user->createToken(name: 'auth_token')->plainTextToken; Undefined method 'createToken'.
30
31         return response()->json([
32             'access_token' => $token,
33             'token_type' => 'Bearer',
34             'user' => $user,
35             'has_method_createToken' => method_exists(object_or_class: $user, method: 'createToken'),
36             'status' => 'Login successful',
37         ]);
38     }
39     /**
40      * Destroy an authenticated session.
41      */
42     5 references | 0 overrides
43     public function destroy(Request $request): JsonResponse|mixed
44     {
45         $request->user()->currentAccessToken()->delete();
46
47         return response()->json(['message' => 'Logout successful']);
48     }
49 }

```

Langkah 6 :

Jalankan Laravel dengan menggunakan perintah php artisan serve dan lakukan tes cek API melalui Postman

The image displays two side-by-side screenshots from a development environment. The left screenshot shows the Postman application with a REST client request configured for a POST method to the endpoint `localhost/POS/public/api/kategori?kategori_nama=Sembako`. The request body is a JSON object containing user credentials. The response is a 200 OK status with a JSON body containing an access token, token type, user information, and a success status. The right screenshot shows a terminal window with the command `php artisan make:seeder UserSeeder` being executed, followed by `php artisan db:seed --class=UserSeeder`, which successfully seeds the database.

Praktikum 2: Membuat Aplikasi Mobile Flutter

Langkah 1:

Persiapan Proyek Flutter dengan membuat proyek Flutter baru menggunakan perintah `flutter`

```
create my_flutter_app
```

```
cd my_flutter_app
```

```
D:\PMobile>flutter create my_flutter_api
Creating project my_flutter_api...
Resolving dependencies in `my_flutter_api`... (2.3s)
Downloading packages...
Got dependencies in `my_flutter_api`.
Wrote 129 files.

All done!
You can find general documentation for Flutter at: https://docs.flutter.dev/
Detailed API documentation is available at: https://api.flutter.dev/
If you prefer video documentation, consider: https://www.youtube.com/c/flutterdev

In order to run your application, type:

  $ cd my_flutter_api
  $ flutter run

Your application code is in my_flutter_api\lib\main.dart.

D:\PMobile>cd my_flutter_api
D:\PMobile\my_flutter_api>
```

Tambahkan dependencies di `pubspec.yaml`

```
my_flutter_api > ! pubspec.yaml
1  name: my_flutter_api
2  description: "A new Flutter project."
3  # The following line prevents the package from being accidentally published to
4  # pub.dev using `flutter pub publish`. This is preferred for private packages.
5  publish_to: 'none' # Remove this line if you wish to publish to pub.dev
6
7  # The following defines the version and build number for your application.
8  # A version number is three numbers separated by dots, like 1.2.43
9  # followed by an optional build number separated by a +.
10 # Both the version and the builder number may be overridden in flutter
11 # build by specifying --build-name and --build-number, respectively.
12 # In Android, build-name is used as versionName while build-number used as versionCode.
13 # Read more about Android versioning at https://developer.android.com/studio/publish/versions
14 # In iOS, build-name is used as CFBundleShortVersionString while build-number is used as
15 # CFBundleVersion. Read more about iOS versioning at
16 # https://developer.apple.com/library/archive/documentation/General/Reference/InfoPlistKeyReference/Articles/LaunchServices.html#//apple\_ref/doc/other/prerelease/develop/plists
17 # In Windows, build-name is used as the major, minor, and patch parts
18 # of the product and file versions while build-number is used as the build suffix.
19 version: 1.0.0+1
20
21 environment:
22   sdk: ^3.5.3
23
24 # Dependencies specify other packages that your package needs in order to work.
25 # To automatically upgrade your package dependencies to the latest versions
26 # consider running `flutter pub upgrade --major-versions`. Alternatively,
27 # dependencies can be manually updated by changing the version numbers below to
28 # the latest version available on pub.dev. To see which dependencies have newer
29 # versions available, run `flutter pub outdated`.
30 dependencies:
31   flutter:
32     sdk: flutter
33     http: ^0.13.3
34     shared_preferences: ^2.0.16
35     provider: ^6.0.0
36     flutter_secure_storage: ^5.0.2
```

Tambahkan dependencies di flutter pub get

```
my_flutter_api > flutter pub get
# versions available, run 'flutter pub outdated'
dependencies:
  flutter:
    sdk: Flutter
  http: ^0.13.3
  shared_preferences: ^2.0.6
  provider: ^6.0.0
  flutter_secure_storage: ^5.0.2
  cupertino_icons: ^1.0.8

[my_flutter_api] flutter pub get --no-example
Resolving dependencies...
Downloading packages...
+ async 2.11.0 (2.12.0 available)
+ boolean_selector 2.1.1 (4.1.2 available)
+ characters 1.3.0 (1.3.1 available)
+ clock 1.1.1 (1.1.2 available)
+ collection 1.18.0 (1.19.0 available)
+ fake_async 1.3.1 (1.3.2 available)
+ ffi 2.1.0
+ file 7.0.0
+ flutter_lints 4.0.0 (5.0.0 available)
+ flutter_secure_storage 5.0.2 (9.2.2 available)
+ flutter_secure_storage_linux 1.2.0
+ flutter_secure_storage_macos 1.2.0 (3.2.2 available)
+ flutter_secure_storage_platform_interface 1.0.2
+ flutter_secure_storage_web 1.2.0
+ flutter_secure_storage_windows 1.3.3 (3.2.2 available)
+ flutter_web_plugins 0.0.0 from sdk flutter
+ http 0.13.6 (1.2.2 available)
+ http_parser 4.0.2 (4.0.3 available)
+ js 0.6.7 (0.7.0 available)
+ leak_tracker 10.0.5 (10.0.8 available)
+ leak_tracker_flutter_testing 3.0.5 (3.0.9 available)
+ lints 4.0.0 (5.0.0 available)
+ matcher 0.12.16+1 (0.12.17 available)
+ material_color_utilities 0.11.4 (0.12.0 available)
+ meta 1.15.0 (1.16.0 available)
+ nested 1.0.0
+ path 1.9.0 (1.9.1 available)
+ path_provider_linux 2.2.0
+ path_provider_platform_interface 2.0.2
+ path_provider_windows 2.3.0
+ platform 3.1.0
+ plugin_platform_interface 2.4.8
+ provider 6.1.2
+ shared_preferences 2.3.3
+ shared_preferences_android 2.3.3
+ shared_preferences_foundation 2.5.3
+ shared_preferences_linux 2.4.0
+ shared_preferences_platform_interface 2.4.0
+ shared_preferences_web 2.4.2
+ shared_preferences_windows 2.4.0
+ stack_trace 1.11.1 (1.12.0 available)
+ string_scanner 1.2.0 (1.4.0 available)
+ test_api 0.7.2 (0.7.3 available)
+ typed_data 1.4.0
+ vm_service 14.2.5 (14.3.0 available)
+ web 1.0.0
+ xdg_directories 1.0.4
Changed 29 dependencies!
24 packages have newer versions incompatible with dependency constraints.
Try 'flutter pub outdated' for more information.
Building with plugins requires symlink support.

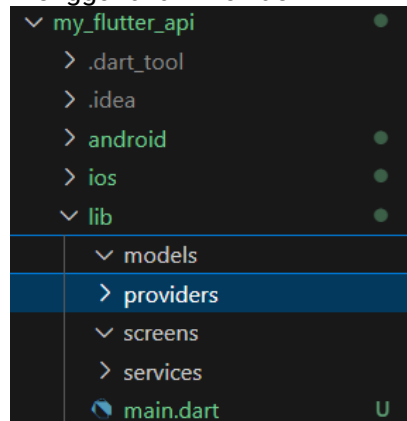
Please enable Developer Mode in your system settings. Run
```

Please enable Developer Mode in your system settings. Run
`start ms-settings:developers`
to open settings.
exit code 1

Langkah 2:

Buat Splashscreen dengan animasi dari Lottie File. Buat folder berikut untuk mengatur kode Anda dengan lebih baik:

- lib/screens/ untuk layar UI.
- lib/services/ untuk layanan HTTP dan manajemen API.
- lib/models/ untuk model data.
- lib/providers/ untuk manajemen state menggunakan Provider.



Langkah 3:

Buat Model Pengguna dengan nama file `user_model.dart` di folder `models` untuk representasi data pengguna.

```
my_flutter_api > lib > models > user_model.dart > User

1 class User {
2   final int id;
3   final String name;
4   final String email;
5
6   User({required this.id, required this.name, required this.email});
7
8   // Fungsi untuk membuat model User dari JSON
9   factory User.fromJson(Map<String, dynamic> json) {
10    return User(
11      id: json['id'],
12      name: json['name'],
13      email: json['email'],
14    );
15  }
16 }
```


Langkah 4:

Buat Layanan API dengan nama file `auth_service.dart` di folder `services` untuk mengelola login, logout, dan profil pengguna.

```
my_flutter_api > lib > services > auth_service.dart > AuthService > apiUrl
1 import 'dart:convert';
2 import 'package:http/http.dart' as http;
3 import 'package:flutter_secure_storage/flutter_secure_storage.dart';
4 import '../models/user_model.dart';
5
6 class AuthService {
7   final String apiUrl = 'http://127.0.0.1:8000/api'; // Ganti dengan URL API Laravel Anda
8   final storage = FlutterSecureStorage(); // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
9
10  // Fungsi untuk login
11  Future<bool> login(String email, String password) async {
12    final response = await http.post(
13      Uri.parse('$apiUrl/login'),
14      headers: {'Content-Type': 'application/json'},
15      body: jsonEncode({'email': email, 'password': password}),
16    );
17
18    if (response.statusCode == 200) {
19      final data = jsonDecode(response.body);
20      await storage.write(key: 'token', value: data['access_token']);
21      return true;
22    } else {
23      return false;
24    }
25  }
26
27  // Fungsi untuk mengambil profil pengguna
28  Future<User?> getProfile() async {
29    final token = await storage.read(key: 'token');
30    final response = await http.get(
31      Uri.parse('$apiUrl/profile'),
32      headers: {
33        'Content-Type': 'application/json',
34        'Authorization': 'Bearer $token',
35      },
36    );
37
38    if (response.statusCode == 200) {
39      final data = jsonDecode(response.body);
40      return User.fromJson(data['user']);
41    } else {
42      return null;
43    }
44  }
45
46  // Fungsi untuk logout
47  Future<void> logout() async {
48    await storage.delete(key: 'token');
49  }
50 }
```

Langkah 5:

Buat State Management dengan Provider (`auth_provider.dart`) di folder `lib/providers/`

```
my_flutter_api > lib > providers > auth_provider.dart > ...
1 import 'package:flutter/material.dart';
2 import '../models/user_model.dart';
3 import '../services/auth_service.dart';
4
5 class AuthProvider with ChangeNotifier {
6   final AuthService _authService = AuthService();
7   User? _user;
8
9   User? get user => _user;
10
11  // Fungsi untuk login
12  Future<bool> login(String email, String password) async {
13    bool success = await _authService.login(email, password);
14    if (success) {
15      _user = await _authService.getProfile();
16      notifyListeners();
17    }
18    return success;
19  }
20
21  // Fungsi untuk logout
22  Future<void> logout() async {
23    await _authService.logout();
24    _user = null;
25    notifyListeners();
26  }
27
28  // Fungsi untuk memuat profil pengguna
29  Future<void> loadUser() async {
30    _user = await _authService.getProfile();
31    notifyListeners();
32  }
33 }
```

Langkah 6:

Buat Halaman Login (`login_screen.dart`) di folder `lib/screens/`

```
my_flutter_app > lib > screens > % login_screen.dart >
1 import 'package:flutter/material.dart';
2 import 'package:provider/provider.dart';
3 import '../providers/auth_provider.dart';
4
5 class LoginScreen extends StatelessWidget { // Constructors for public widgets should have a named 'key' parameter. Try adding a named parameter to the constructor.
6   final TextEditingController emailController = TextEditingController();
7   final TextEditingController passwordController = TextEditingController();
8
9   @override
10  Widget build(BuildContext context) {
11    final authProvider = Provider.of<AuthProvider>(context);
12
13    return Scaffold(
14      appBar: AppBar(title: Text('Login')), // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
15      body: Padding(
16        padding: EdgeInsets.all(16.0), // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
17        child: Column(
18          children: [
19            TextField(
20              controller: emailController,
21              decoration: InputDecoration(labelText: 'Email'), // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
22            ), // TextField
23            TextField(
24              controller: passwordController,
25              decoration: InputDecoration(labelText: 'Password'), // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
26              obscureText: true,
27            ), // TextField
28            SizedBox(height: 20), // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
29            ElevatedButton(
30              onPressed: () async {
31                bool success = await authProvider.login(
32                  emailController.text,
33                  passwordController.text,
34                );
35                if (success) {
36                  Navigator.of(context).pushReplacementNamed('/profile'); // Don't use 'BuildContext's across async gaps. Try rewriting the code to not use the 'BuildContext', or guard the use with a 'mounted' check.
37                } else {
38                  ScaffoldMessenger.of(context).showSnackBar(SnackBar( // Don't use 'BuildContext's across async gaps. Try rewriting the code to not use the 'BuildContext', or guard the use with a 'mounted' check.
39                    content: Text('Login failed!'), // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
40                  )); // SnackBar
41                }
42              },
43              child: Text('Login'), // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
44            ), // ElevatedButton
45          ], // Column
46        ), // Padding
47      ); // Scaffold
48    }
49  }
50 }
```

Langkah 7:

Buat Halaman Profil (`profil_screen.dart`) di folder `lib/screens/`

```
my_flutter_app > lib > screens > % profile_screen.dart >
1 import 'package:flutter/material.dart';
2 import 'package:provider/provider.dart';
3 import '../providers/auth_provider.dart';
4
5 class ProfileScreen extends StatelessWidget { // Constructors for public widgets should have a named 'key' parameter. Try adding a named parameter to the constructor.
6   @override
7   Widget build(BuildContext context) {
8     final authProvider = Provider.of<AuthProvider>(context);
9     final user = authProvider.user;
10
11     return Scaffold(
12       appBar: AppBar(
13         title: Text('Profile'), // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
14         actions: [
15           IconButton(
16             icon: Icon(Icons.logout), // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
17             onPressed: () {
18               authProvider.logout();
19               Navigator.of(context).pushReplacementNamed('/login');
20             },
21           ), // IconButton
22         ], // AppBar
23       ), // Center
24       body: Center(
25         child: user != null
26           ? Column(
27             mainAxisAlignment: MainAxisAlignment.center,
28             children: [
29               Text('Welcome, ${user.name}!'),
30               Text('Email: ${user.email}'),
31             ], // Column
32           )
33           : CircularProgressIndicator(), // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
34       ), // Center
35     ); // Scaffold
36   }
37 }
```

Langkah 8:

Mengatur Routing dan Provider di `main.dart`

```

my_flutter_api > lib > main.dart > ...
1 import 'package:flutter/material.dart';
2 import 'package:provider/provider.dart';
3 import 'screens/splash_screen.dart';
4 import 'screens/login_screen.dart';
5 import 'screens/profile_screen.dart';
6 import 'providers/auth_provider.dart';
7
8 void main() {
9   runApp(MyApp());
10 }
11
12 class MyApp extends StatelessWidget {
13   @override
14   Widget build(BuildContext context) {
15     return MultiProvider(
16       providers: [
17         ChangeNotifierProvider(create: (_) => AuthProvider()),
18       ],
19       child: MaterialApp(
20         title: 'Flutter App',
21         theme: ThemeData(
22           primarySwatch: Colors.blue,
23         ), // ThemeData
24         initialRoute: '/',
25         routes: {
26           '/': (context) => SplashScreen(),
27           '/login': (context) => LoginScreen(),
28           '/profile': (context) => ProfileScreen(),
29         },
30       ), // MaterialApp
31     ); // MultiProvider
32   }
33 }

```

Langkah 9:

Buat file `splash_screen.dart` di folder `lib/screens/`

```

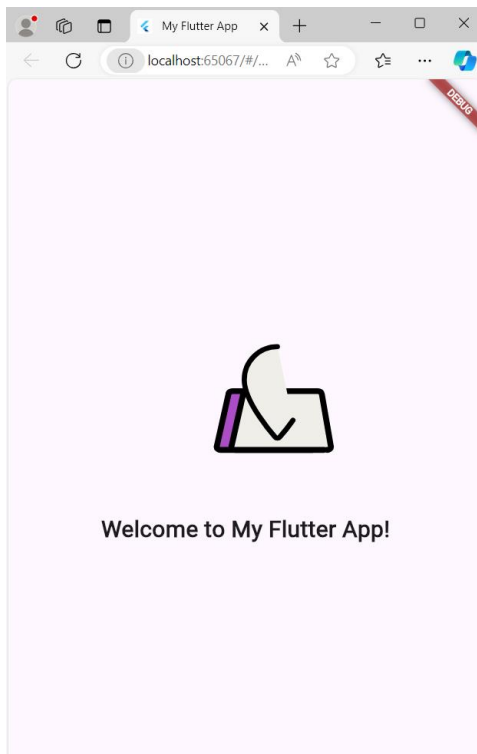
my_flutter_api > lib > screens > splash_screen.dart > SplashScreenState > build
1 import 'package:flutter/material.dart';
2 import 'package:provider/provider.dart';
3 import '../providers/auth_provider.dart';
4
5 class SplashScreen extends StatefulWidget {
6   @override
7   _SplashScreenState createState() => _SplashScreenState();
8 }
9
10 class _SplashScreenState extends State<SplashScreen> {
11   @override
12   void initState() {
13     super.initState();
14     _checkLoginStatus();
15   }
16
17   void _checkLoginStatus() async {
18     final authProvider = Provider.of<AuthProvider>(context, listen: false);
19     await authProvider.loadUser();
20     if (authProvider.user != null) {
21       Navigator.of(context).pushReplacementNamed('/profile');
22     } else {
23       Navigator.of(context).pushReplacementNamed('/login');
24     }
25   }
26
27   @override
28   Widget build(BuildContext context) {
29     return Scaffold(
30       body: Center(
31         child: Text('My Flutter App', style: TextStyle(fontSize: 24)),
32       ), // Center
33     ); // Scaffold
34   }
35 }

```

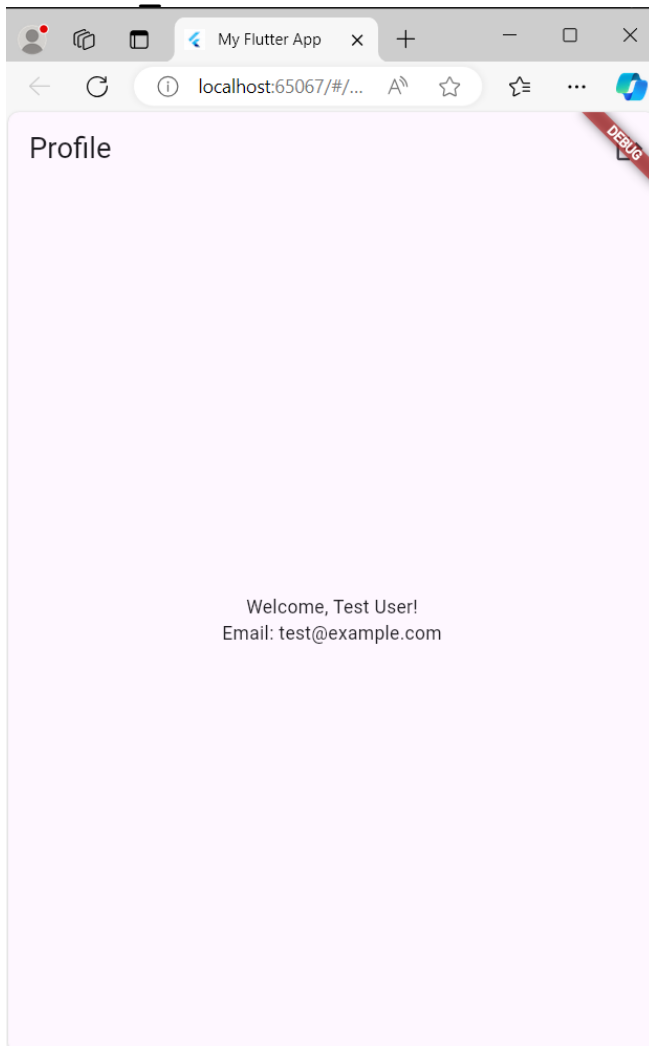
Langkah 10:

Output yang dihasilkan

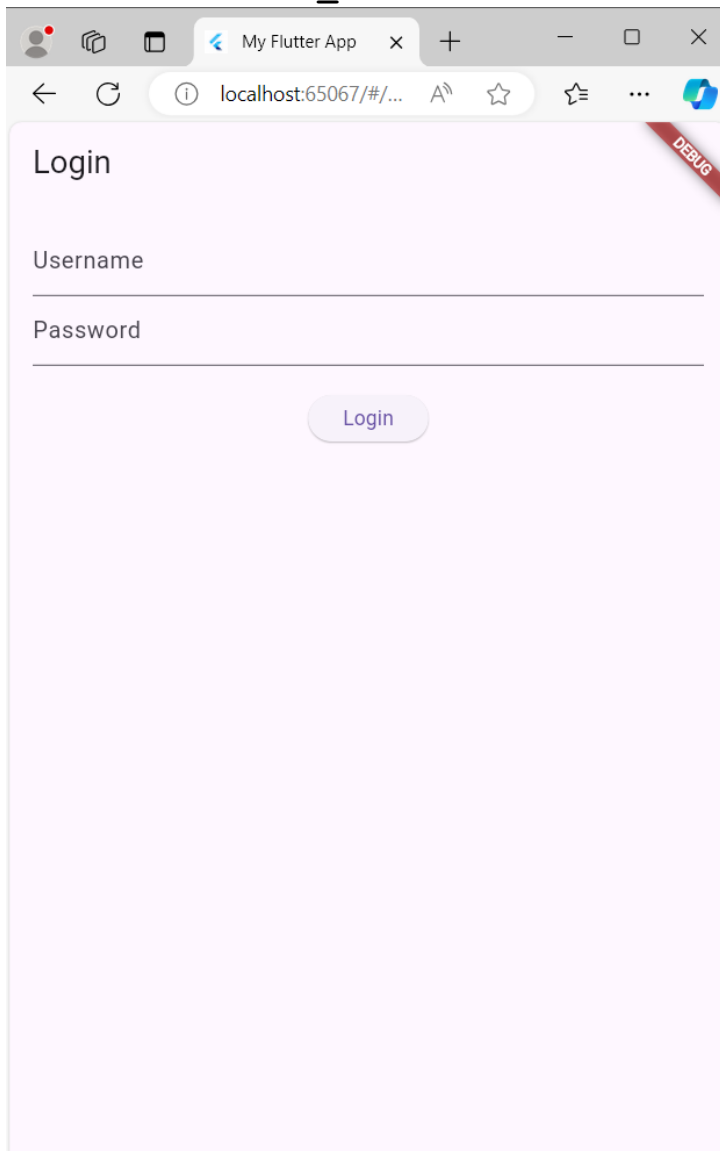
- **Splash_screen**



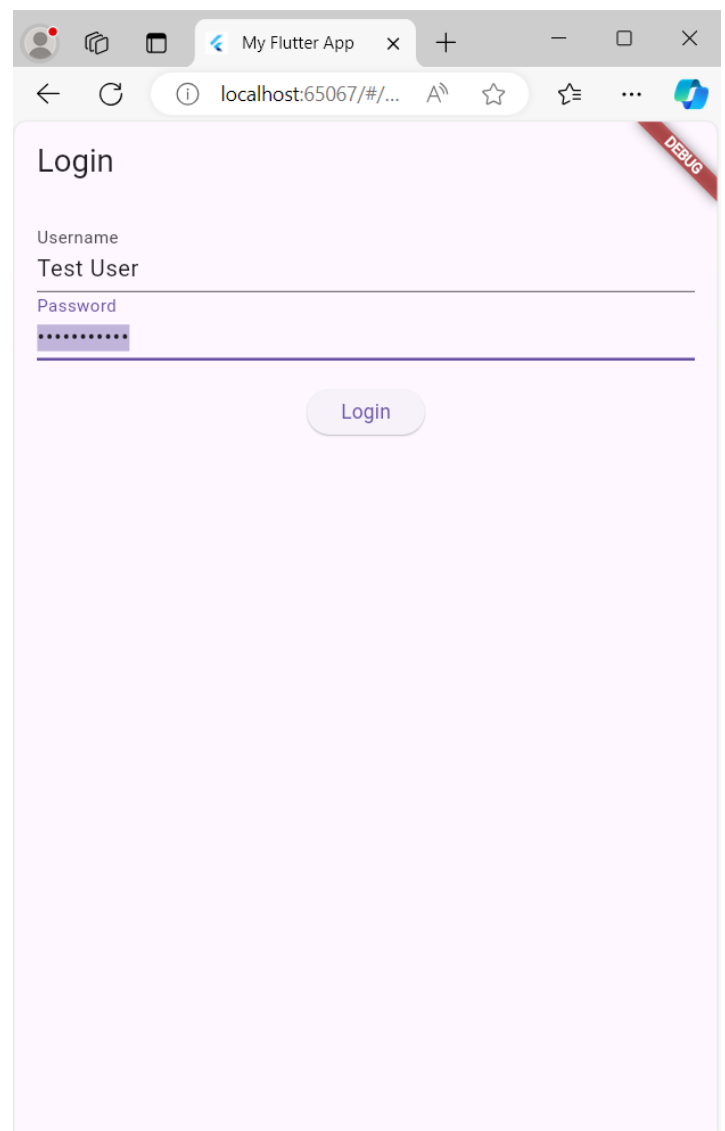
- **Profile screen**



- Login_screen

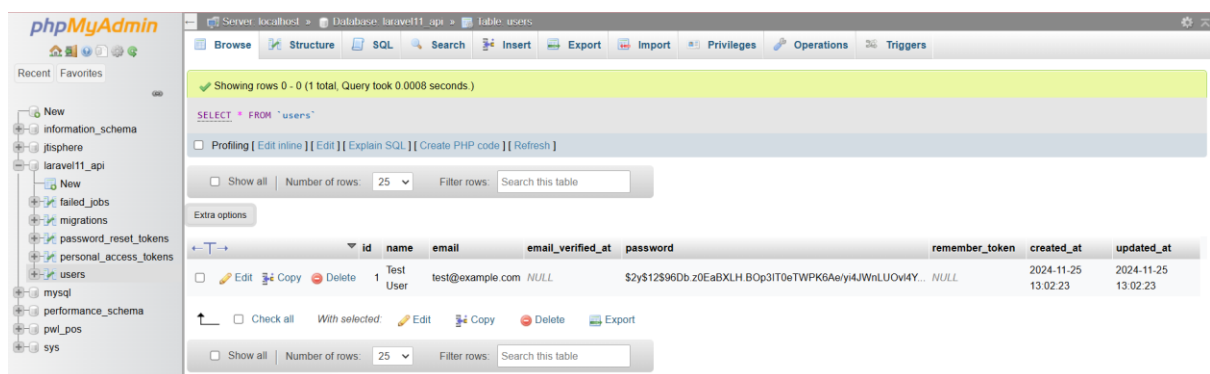


A screenshot of a web browser displaying a Flutter app at localhost:65067. The app shows a simple login screen with a light purple background. It features a title 'Login' at the top, followed by two input fields labeled 'Username' and 'Password'. Below these fields is a rounded button labeled 'Login'. A red 'DEBUG' banner is visible in the top right corner of the app area.



A screenshot of the same Flutter app at localhost:65067, but now with data. The 'Username' field is populated with 'Test User' and the 'Password' field is filled with ten dots. The 'Login' button remains at the bottom. The red 'DEBUG' banner is still present in the top right corner.

- Database



A screenshot of the phpMyAdmin interface showing the 'users' table in the 'laravel11_api' database. The table contains one row for a 'Test User'. The interface includes a sidebar with a database tree, a top navigation bar, and a main content area with SQL query results and table data.

id	name	email	email_verified_at	password	remember_token	created_at	updated_at
1	Test User	test@example.com	NULL	\$2y\$12\$96Dbz0EaBXLHB0p3IT0eTWPk6AeYi4JWnLU0v4Y...	NULL	2024-11-25 13:02:23	2024-11-25 13:02:23