

# **LAPORAN UTS PEMROGRAMAN MOBILE**

**Dibimbing oleh:** Bapak Ade Ismail, S.Kom., M.TI.



**Disusun oleh:**  
ANARADI OCTA LAVECHIA  
2241760007 / SIB-3D

**JURUSAN TEKNOLOGI INFORMASI  
PRODI D-IV SISTEM INFORMASI BISNIS  
POLITEKNIK NEGERI MALANG  
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## Instruksi:

1. Buat aplikasi Flutter sederhana yang memiliki lima halaman: Landing Page, Login Page, Halaman Utama (Home), About, dan Profile.
2. Aplikasi harus menggunakan sistem navigasi antar halaman.
3. Gunakan Flutter Layout untuk menata tampilan setiap halaman.
4. Implementasikan logika sederhana pada Login Page, yaitu: o Jika username dan password diisi dengan benar (contoh: username: admin, password: admin123), maka pengguna diarahkan ke Halaman Utama (Home). o Jika login gagal, tampilkan pesan error di bawah form login.
5. Gunakan minimal satu widget Stateful dan sisanya widget Stateless.
6. Sertakan tampilan responsif untuk mendukung berbagai ukuran layar.
7. Halaman Profile harus menampilkan informasi pengguna yang diambil dari input di halaman login (misalnya, menampilkan username).
8. Pada halaman About, tuliskan deskripsi singkat tentang aplikasi.
9. Landing Page adalah halaman pertama yang muncul ketika aplikasi dibuka, dan menampilkan tombol untuk masuk ke halaman login.

### A. Model item

```
lib > models > item.dart > Item > Item

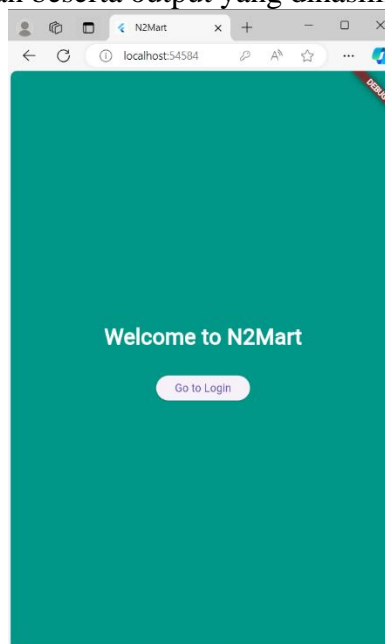
1  class Item {
2      String name;
3      int price;
4      int stock;
5      double rating;
6      String imageUrl;
7
8      Item({
9          required this.name,
10         required this.price,
11         required this.stock,
12         required this.rating,
13         required this.imageUrl,
14     });
15 }
```

### B. Landing Page

Berikut adalah inputan yang saya masukkan beserta output yang dihasilkan

```
lib > pages > landing_page.dart > LandingPage > build

1  import 'package:flutter/material.dart';
2
3  class LandingPage extends StatelessWidget {
4      const LandingPage({super.key});
5
6      @override
7      Widget build(BuildContext context) {
8          return Scaffold(
9              backgroundColor: Colors.teal,
10             body: Center(
11                 child: Column(
12                     mainAxisAlignment: MainAxisAlignment.center,
13                     children: [
14                         const Text(
15                             'Welcome to N2Mart',
16                             style: TextStyle(
17                                 fontSize: 28,
18                                 fontWeight: FontWeight.bold,
19                                 color: Colors.white,
20                             ), // TextStyle
21                         ), // Text
22                         const SizedBox(height: 30),
23                         ElevatedButton(
24                             onPressed: () {
25                                 Navigator.pushNamed(context, '/login');
26                             },
27                             child: const Text('Go to Login'),
28                         ), // ElevatedButton
29                     ],
30                 ), // Column
31             ), // Center
32         ); // Scaffold
33     }
34 }
```

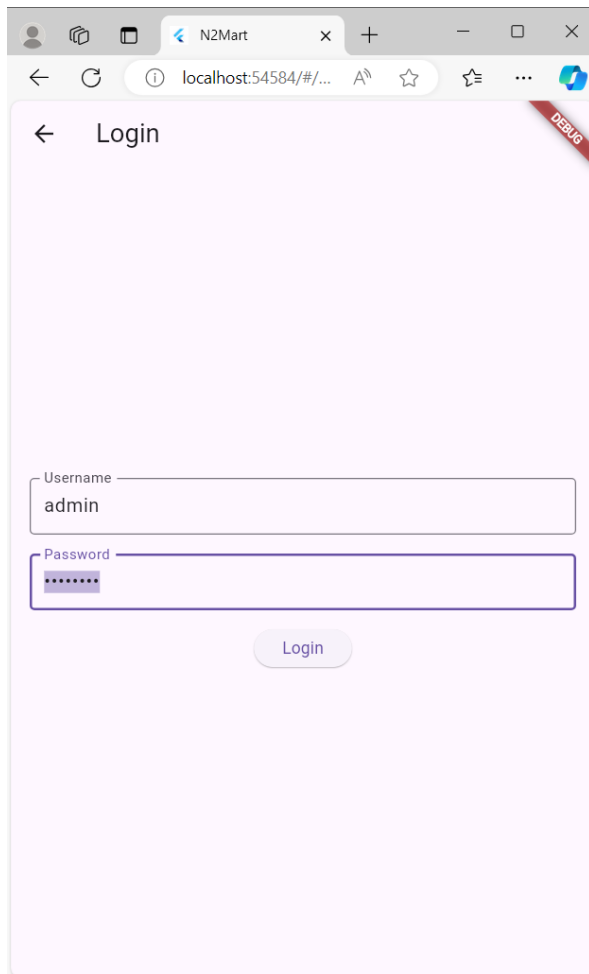


## C. Login Page

Berikut adalah inputan yang saya masukkan beserta output yang dihasilkan

```
lib > pages > login_page.dart > _LoginPageState > _login

1 import 'package:flutter/material.dart';
2
3 class LoginPage extends StatefulWidget {
4   const LoginPage({super.key});
5
6   @override
7   LoginPageState createState() => _LoginPageState();
8 }
9
10 class _LoginPageState extends State<LoginPage> {
11   final TextEditingController _usernameController = TextEditingController();
12   final TextEditingController _passwordController = TextEditingController();
13
14   String? _errorMessage;
15
16   // Login Function
17   void _login() {
18     String username = _usernameController.text;
19     String password = _passwordController.text;
20
21     // Validate Login
22     if (username == 'admin' && password == 'admin123') {
23       // Ganti 'makanan' dengan kategori yang sesuai
24       Navigator.pushReplacementNamed(context, '/home', arguments: {
25         'username': username, // Kirim username
26         'category': 'makanan', // Atau kategori lainnya sesuai kebutuhan
27       });
28     } else {
29       // Show error message if login fails
30       setState(() {
31         _errorMessage = 'Invalid username or password. Please try again.';
32       });
33     }
34   }
35
36   @override
37   Widget build(BuildContext context) {
38     return Scaffold(
39       appBar: AppBar(
40         title: const Text('Login'),
41       ), // AppBar
42       body: Padding(
43         padding: const EdgeInsets.all(16.0),
44         child: Column(
45           mainAxisAlignment: MainAxisAlignment.center,
46           children: [
47             TextField(
48               controller: _usernameController,
49               decoration: InputDecoration( // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
50                 labelText: 'Username',
51                 border: OutlineInputBorder(), // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
52               ), // InputDecoration
53             ), // TextField
54             const SizedBox(height: 16.0),
55             TextField(
56               controller: _passwordController,
57               obscureText: true,
58               decoration: InputDecoration( // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
59                 labelText: 'Password',
60                 border: OutlineInputBorder(), // Use 'const' with the constructor to improve performance. Try adding the 'const' keyword to the constructor invocation.
61               ), // InputDecoration
62             ), // TextField
63             const SizedBox(height: 16.0),
64             ElevatedButton(
65               onPressed: _login,
66               child: const Text('Login'),
67             ), // ElevatedButton
68             if (_errorMessage != null)
69               Padding(
70                 padding: const EdgeInsets.only(top: 8.0),
71                 child: Text(
72                   _errorMessage!,
73                   style: const TextStyle(color: Colors.red),
74                 ), // Text
75               ), // Padding
76           ],
77         ), // Column
78       ), // Padding
79     ); // Scaffold
80   }
81 }
```



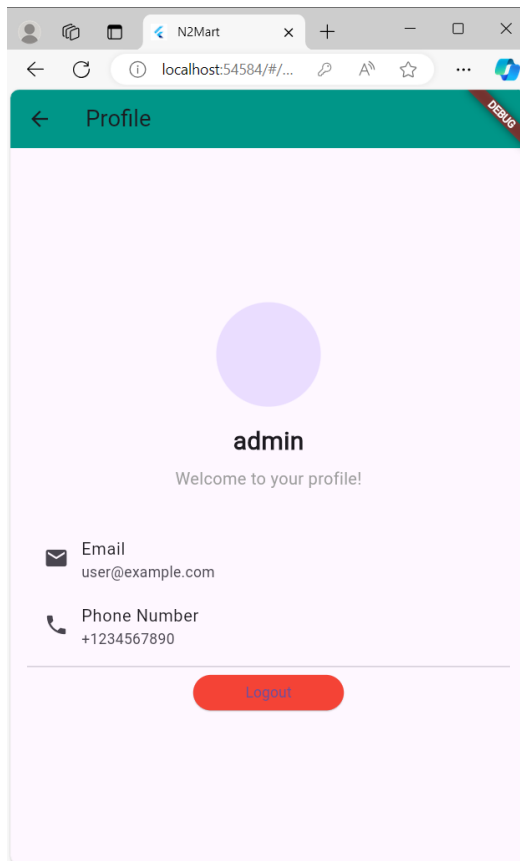
#### D. Halaman Profil

Berikut adalah inputan yang saya masukkan beserta output yang dihasilkan

```

1 import 'package:flutter/material.dart';
2
3 class ProfilePage extends StatelessWidget {
4   final String username;
5
6   const ProfilePage({super.key, required this.username});
7
8   @override
9   Widget build(BuildContext context) {
10    return Scaffold(
11      appBar: AppBar(
12        title: const Text('Profile'),
13        backgroundColor: Colors.teal,
14      ), // AppBar
15      body: Padding(
16        padding: const EdgeInsets.all(16.0),
17        child: Column(
18          mainAxisAlignment: MainAxisAlignment.center,
19          children: [
20            // Profile Picture
21            CircularProgressIndicator(), // Use 'const' with the constructor to improve performance, try adding the 'const' keyword to the constructor invocation
22            radius: 50,
23            backgroundColor: AssetImage('assets/profile_picture.png'), // Ganti dengan URL gambar yang sesuai. Use 'const' with the constructor to
24            // CircularImage
25            const SizedBox(height: 16.0),
26            // Username
27            Text(
28              username,
29              style: const TextStyle(
30                fontSize: 24,
31                fontWeight: FontWeight.bold,
32              ), // TextStyle
33            ), // Text
34            const SizedBox(height: 8.0),
35            const Text(
36              'Welcome to your profile!',
37              style: TextStyle(
38                fontSize: 16,
39                color: Colors.grey,
40              ), // TextStyle
41            ), // Text
42            const SizedBox(height: 12.0),
43            // Additional Information
44            ListTile(
35              // Use 'const' with the constructor to improve performance, try adding the 'const' keyword to the constructor invocation.
46              leading: const Icon(Icons.email),
47              title: const Text('Email'),
48              subtitle: const Text('user@example.com'), // Ganti dengan email pengguna
49            ), // ListTile
50            ListTile(
35              // Use 'const' with the constructor to improve performance, try adding the 'const' keyword to the constructor invocation.
46              leading: const Icon(Icons.phone),
47              title: const Text('Phone Number'),
48              subtitle: const Text('(123456789)'), // Ganti dengan nomor telepon pengguna
49            ), // ListTile
50            const Divider(),
51            const Button(
52              // Input Button
53              onPressed: () {
54                // Implement your input functionality here
55                Navigator.pushReplacement(context, '/login');
56              },
57              style: ElevatedButton.styleFrom(
58                backgroundColor: Colors.red, // change button color
59                padding: const EdgeInsets.symmetric(horizontal: 30, vertical: 10),
60              ),
61              child: const Text('Logout'),
62            ), // ElevatedButton
63          ], // Column
64        ), // Padding
65      ), // Scaffold
66    );
67  }
68 }

```



## E. Halaman Homepage

Berikut adalah inputan yang saya masukkan beserta output yang dihasilkan

```
lib > pages > home_page.dart > _HomePageState > build
1  import 'package:flutter/material.dart';
2  import 'package:flutter_uts_belanja/models/item.dart'; // Pastikan kamu memiliki model Item
3
4  class HomePage extends StatefulWidget {
5    final String username; // Tambahkan username
6    final String category;
7
8    const HomePage({super.key, required this.username, required this.category});
9
10   @override
11   _HomePageState createState() => _HomePageState(); // Invalid use of a private type in a public API. Try making it public.
12 }
13
14 class _HomePageState extends State<HomePage> {
15   late List<Item> items;
16
17   @override
18   void initState() {
19     super.initState();
20     items = _loadItems(widget.category); // Load items berdasarkan kategori
21   }
22
23   List<Item> _loadItems(String category) {
24     if (category == 'makanan') {
25       return [
26         Item(name: 'Macaron', price: 5000, stock: 10, rating: 4.5, imageUrl: 'images/macaron.JPG'),
27         Item(name: 'Ramen', price: 2000, stock: 20, rating: 4.0, imageUrl: 'images/ramen.JPG'),
28       ];
29     } else if (category == 'minuman') {
30       return [
31         Item(name: 'Soda', price: 3000, stock: 15, rating: 4.5, imageUrl: 'images/soda.JPG'),
32         Item(name: 'Juice', price: 2500, stock: 25, rating: 4.0, imageUrl: 'images/juice.JPG'),
33       ];
34     } else {
35       return []; // Kasus default
36     }
37   }
38
39   int _selectedIndex = 0;
40
41   void _onItemTapped(int index) {
42     switch (index) {
43       case 0:
44         Navigator.pushReplacementNamed(context, '/home', arguments: {
45           'username': widget.username,
46           'category': widget.category,
47         });
48         break;
49       case 1:
50         Navigator.pushNamed(context, '/cart'); // Navigasi ke halaman Cart
51         break;
52       case 2:
53         Navigator.pushNamed(context, '/profile', arguments: widget.username); // Navigasi ke halaman Profile
54         break;
55     }
56   }
57 }
```

```

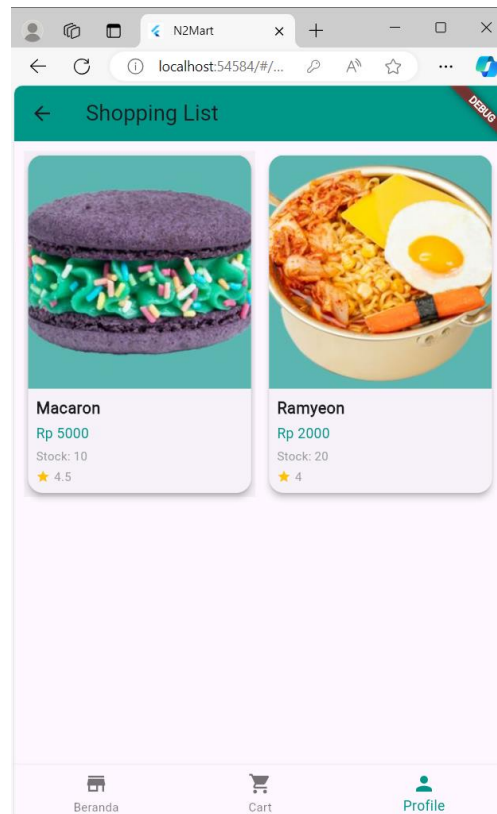
lib > pages > home_page.dart > HomePageState > build
class _HomePageState extends State<HomePage> {
  //
  @override
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: const Text('Shopping list'),
        backgroundColor: Colors.teal,
      ), // AppBar
      body: GridView.builder(
        padding: const EdgeInsets.all(10),
        gridDelegate: const SliverGridDelegateWithFixedCrossAxisCount(
          crossAxisCount: 2,
          crossAxisSpacing: 10,
          mainAxisSpacing: 10,
          childAspectRatio: 2 / 3, // Adjust the aspect ratio for better visuals
        ), // SliverGridDelegateWithFixedCrossAxisCount
        itemCount: items.length,
        itemBuilder: (context, index) {
          final item = items[index];
          return InkWell(
            onTap: () {
              // Navigate to ItemPage with item data
              Navigator.pushNamed(
                context,
                '/item',
                arguments: item,
              );
            },
            child: Hero(
              tag: item.name,
              child: Card(
                elevation: 5,
                shape: RoundedRectangleBorder(
                  borderRadius: BorderRadius.circular(15),
                ), // RoundedRectangleBorder
                child: Column(
                  crossAxisAlignment: CrossAxisAlignment.start,
                  children: [
                    Expanded(
                      child: ClipRect(
                        borderRadius: const BorderRadius.only(
                          topLeft: Radius.circular(15),
                          topRight: Radius.circular(15),
                        ), // BorderRadius.only
                        child: Image.asset(
                          item.imageUrl,
                          fit: BoxFit.cover,
                          width: double.infinity,
                        ), // Image.asset
                      ), // ClipRect
                    ), // Expanded
                    Padding(
                      padding: const EdgeInsets.all(8.0),
                      child: Column(
                        crossAxisAlignment: CrossAxisAlignment.start,
                        children: [
                          Text(
                            item.name,
                            style: const TextStyle(
                              fontWeight: FontWeight.bold,
                              fontSize: 16,
                            ), // TextStyle
                          ), // Text
                          const SizedBox(height: 4),
                          Text(
                            'Rp ${item.price}',
                            style: const TextStyle(
                              fontSize: 14,
                              color: Colors.teal,
                            ), // TextStyle
                          ), // Text
                          const SizedBox(height: 4),
                          Text(
                            'Stock: ${item.stock}',
                            style: const TextStyle(fontSize: 12, color: Colors.grey),
                          ), // Text
                          const SizedBox(height: 4),
                          Row(
                            children: [
                              const Icon(
                                Icons.star,
                                color: Colors.amber,
                                size: 16,
                              ), // Icon
                              const SizedBox(width: 4),
                              Text(
                                '${item.rating}',
                                style: const TextStyle(
                                  fontSize: 12,
                                  color: Colors.grey,
                                ), // TextStyle
                              ), // Text
                            ],
                          ), // Row
                        ],
                      ), // Column
                    ), // Card
                  ], // Hero
                ), // InkWell
              ), // GridView.builder
            ), // GridView.builder
          );
        },
      ),
    );
  }
}

```

```

lib > pages > home_page.dart > _HomePageState > build
14 class _HomePageState extends State<HomePage> {
160 Widget build(BuildContext context) {
162   bottomNavigationBar: BottomNavigationBar(
163     currentIndex: _selectedIndex,
164     onTap: (index) {
165       setState(() {
166         _selectedIndex = index;
167       });
168       _onItemTapped(index);
169     },
170     selectedItemColor: Colors.teal,
171     items: const <BottomNavigationBarItem>[
172       BottomNavigationBarItem(
173         icon: Icon(Icons.store),
174         label: 'Beranda',
175       ), // BottomNavigationBarItem
176       BottomNavigationBarItem(
177         icon: Icon(Icons.shopping_cart),
178         label: 'Cart',
179       ), // BottomNavigationBarItem
180       BottomNavigationBarItem(
181         icon: Icon(Icons.person),
182         label: 'Profile',
183       ), // BottomNavigationBarItem
184     ], // <BottomNavigationBarItem>[]
185   ), // BottomNavigationBar
186 ); // Scaffold
187 }
188 }

```



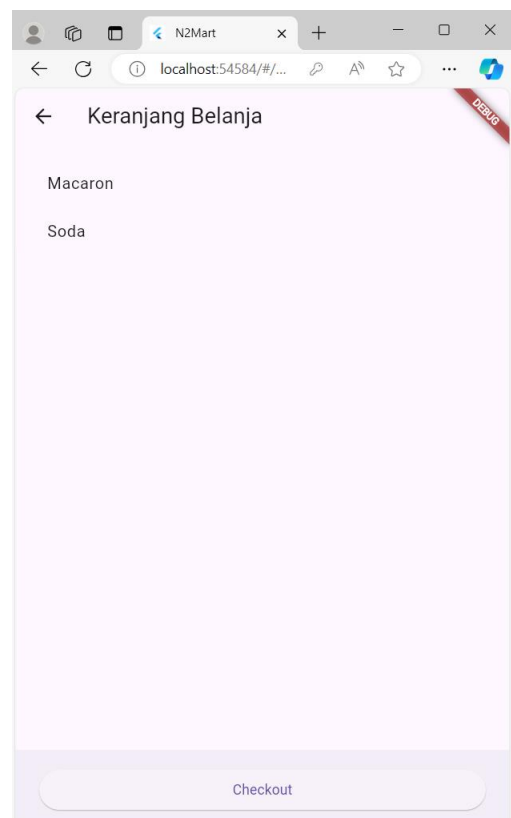
## F. Halaman Keranjang

Berikut adalah inputan yang saya masukkan beserta output yang dihasilkan

```

lib > pages > cart_page.dart > ...
1 import 'package:flutter/material.dart';
2
3 class CartPage extends StatelessWidget {
4   const CartPage({super.key});
5
6   @override
7   Widget build(BuildContext context) {
8     // Dummy data for cart items (replace with your actual cart management logic)
9     final List<String> cartItems = ['Macaron', 'Soda']; // contoh item di keranjang
10
11     return Scaffold(
12       appBar: AppBar(
13         title: const Text('Keranjang Belanja'),
14       ), // AppBar
15       body: Padding(
16         padding: const EdgeInsets.all(16.0),
17         child: cartItems.isNotEmpty
18           ? ListView.builder(
19             itemCount: cartItems.length,
20             itemBuilder: (context, index) {
21               return ListTile(
22                 title: Text(cartItems[index]),
23               ); // ListTile
24             },
25           ) // ListView.builder
26           : const Center(
27             child: Text('Keranjang Anda kosong!'),
28           ), // Center
29     ), // Padding
30     bottomNavigationBar: BottomAppBar(
31       child: Padding(
32         padding: const EdgeInsets.all(8.0),
33         child: ElevatedButton(
34           onPressed: () {
35             // Tambahkan logika checkout di sini
36             ScaffoldMessenger.of(context).showSnackBar(
37               const SnackBar(content: Text('Checkout belum diimplementasikan')),
38             );
39           },
40           child: const Text('Checkout'),
41         ), // ElevatedButton
42       ), // Padding
43     ), // BottomAppBar
44   ); // Scaffold
45 }
46 }

```



## G. Halaman Detail Produk

Berikut adalah inputan yang saya masukkan beserta output yang dihasilkan

```
lib > pages > item_page.dart > ItemPage > build

1  import 'package:flutter/material.dart';
2  import 'package:flutter_uts_belanja/models/item.dart'; // Pastikan model Item sudah didefinisikan
3
4  class ItemPage extends StatelessWidget {
5    final Item item;
6
7    const ItemPage({super.key, required this.item});
8
9    @override
10   Widget build(BuildContext context) {
11     return Scaffold(
12       appBar: AppBar(
13         title: Text(item.name),
14       ), // AppBar
15       body: Padding(
16         padding: const EdgeInsets.all(16.0),
17         child: Column(
18           crossAxisAlignment: CrossAxisAlignment.start,
19           children: [
20             Image.asset(
21               item.imageUrl,
22               height: 200,
23               fit: BoxFit.cover,
24             ), // Image.asset
25             const SizedBox(height: 16.0),
26             Text(
27               item.name,
28               style: const TextStyle(fontSize: 24, fontWeight: FontWeight.bold),
29             ), // Text
30             const SizedBox(height: 8.0),
31             Text(
32               'Harga: Rp ${item.price}',
33               style: const TextStyle(fontSize: 18, color: Colors.green),
34             ), // Text
35             const SizedBox(height: 8.0),
36             Text(
37               'Stok: ${item.stock}',
38               style: const TextStyle(fontSize: 18),
39             ), // Text
40             const SizedBox(height: 8.0),
41             Text(
42               'Rating: ${item.rating}',
43               style: const TextStyle(fontSize: 18),
44             ), // Text
45             const SizedBox(height: 16.0),
46             ElevatedButton(
47               onPressed: () {
48                 // Navigasi ke halaman About
49                 Navigator.pushNamed(context, '/about', arguments: item);
50               },
51               child: const Text('Detail'),
52             ), // ElevatedButton
53           ],
54         ), // Column
55       ), // Padding
56     ); // Scaffold
57   }
58 }
```



```

lib > pages > about_page.dart > AboutPage > build
4   class AboutPage extends StatelessWidget {
5       const AboutPage({super.key});
6
7       @override
8       Widget build(BuildContext context) {
9           final Item item = ModalRoute.of(context)!.settings.arguments as Item; // Ambil argumen item
10
11           return Scaffold(
12               appBar: AppBar(
13                   title: Text(item.name),
14               ), // AppBar
15               body: Padding(
16                   padding: const EdgeInsets.all(16.0),
17                   child: Column(
18                       crossAxisAlignment: CrossAxisAlignment.start,
19                       children: [
20                           Image.asset(
21                               item.imageUrl,
22                               height: 200,
23                               fit: BoxFit.cover,
24                           ), // Image.asset
25                           const SizedBox(height: 16.0),
26                           Text(
27                               item.name,
28                               style: const TextStyle(fontSize: 24, fontWeight: FontWeight.bold),
29                           ), // Text
30                           const SizedBox(height: 8.0),
31                           Text(
32                               'Detail tentang ${item.name}',
33                               style: const TextStyle(fontSize: 18),
34                           ), // Text
35                       ],
36                   ), // Column
37               ), // Padding
38           ); // Scaffold
39       }
40   }

```

