

# NP-Completeness & Complexity Theory: A Full Report

## Table of Contents

1. Problem Background
2. Explanation of Key Algorithms
3. Dry Run or Example
4. Time and Space Complexity Analysis
5. Conclusion and Challenges
6. References
7. Appendix: Full Code

## 1. Problem Background

Computational complexity theory classifies computational problems based on how efficiently they can be solved. The most prominent complexity classes are:

- **P:** Problems that can be solved in polynomial time by a deterministic Turing machine.
- **NP:** Problems for which a solution can be verified in polynomial time by a deterministic Turing machine.
- **NP-Complete:** The hardest problems in NP. If any NP-complete problem can be solved in polynomial time, then every NP problem can.
- **NP-Hard:** Problems at least as hard as NP-complete problems, but not necessarily verifiable in polynomial time.

Understanding NP-completeness is crucial for solving real-world problems where brute-force solutions are impractical due to their exponential time requirements. This report explores these classes, provides algorithmic examples, dry runs, complexity analysis, and full Python code implementations.

## 2. Explanation of Key Algorithms

### 2.1 Prime Number Check (Class P)

#### *Pseudocode*

```
function isPrime(n):  
    if n <= 1: return False  
    for i from 2 to sqrt(n):  
        if n mod i == 0:
```

```
        return False
    return True
```

### ***Explanation***

This algorithm checks if a number is prime by attempting division from 2 up to its square root. If any divisor is found, the number is not prime.

## **2.2 Sudoku Validator (Class NP)**

### ***Pseudocode***

```
function isValidSudoku(board):
    for each row:
        if has duplicates: return False
    for each column:
        if has duplicates: return False
    for 3x3 box:
        if has duplicates: return False
    return True
```

### ***Explanation***

This algorithm verifies that a given Sudoku board does not contain duplicates in any row, column, or 3x3 box. A correct solution will satisfy all constraints.

## **2.3 Vertex Cover (NP-Complete)**

### ***Pseudocode***

```
function vertex_cover(graph, k):
    for each subset of size k in vertices:
        if all edges are covered:
            return True
    return False
```

### ***Explanation***

This brute-force algorithm checks all subsets of vertices of size  $k$  to see if they cover all edges in the graph. Although slow, it verifies the existence of a vertex cover.

## **3. Dry Run or Example**

### **3.1 Prime Check (Input: 11)**

- Checks divisibility from 2 to 3.
- No divisors found → 11 is prime.

### 3.2 Sudoku Validator (3x3 Example)

Input:

```
[  
  ['5', '3', '.'],  
  ['6', '.', '1'],  
  ['.', '9', '8']  
]
```

- Rows: Valid
- Columns: Valid
- Box: Valid → Sudoku is valid.

### 3.3 Vertex Cover (k=2)

Graph: edges = [(1,2), (2,3), (3,4)]

- Try subset (2,3): covers all edges → valid vertex cover

## 4. Time and Space Complexity Analysis

Algorithm	Time Complexity	Space Complexity
Prime Check	$O(\sqrt{n})$	$O(1)$
Sudoku Validator	$O(n^2)$	$O(n)$
Vertex Cover	$O(C(n,k) * m)$	$O(k)$

- **Vertex Cover** is exponential due to combinations  $C(n,k)$ , where  $n$  is the number of vertices and  $k$  is the size of the subset.

---

## 5. Conclusion and Challenges

Understanding NP-completeness provides foundational insight into why certain problems cannot be solved efficiently. Challenges include:

- The P vs NP question remains unsolved.
- No known polynomial algorithms exist for NP-complete problems.
- Real-world applications often require approximations or heuristics.

Despite these challenges, recognizing NP-complete problems allows for better decision-making in algorithm design and resource allocation.

## 6. References

1. Garey, M.R., & Johnson, D.S. (1979). *Computers and Intractability: A Guide to the Theory of NP-Completeness*.
2. Sipser, M. (2012). *Introduction to the Theory of Computation*.
3. Cormen, T. H., Leiserson, C. E., Rivest, R. L., & Stein, C. (2009). *Introduction to Algorithms*.
4. <https://www.geeksforgeeks.org>
5. <https://leetcode.com>

## 7. Appendix: Full Code

*# Prime Number Check*

```
import math
```

```
def is_prime(n):  
    if n <= 1:  
        return False  
    for i in range(2, int(math.sqrt(n)) + 1):  
        if n % i == 0:  
            return False  
    return True
```

*# Sudoku Validator (Simplified 3x3)*

```
def is_valid_sudoku(board):  
    def has_duplicates(values):  
        nums = [v for v in values if v != '.']  
        return len(nums) != len(set(nums))  
  
    for row in board:  
        if has_duplicates(row):  
            return False  
  
    for col in range(3):  
        column = [board[row][col] for row in range(3)]  
        if has_duplicates(column):  
            return False  
  
    box = [board[i][j] for i in range(3) for j in range(3)]  
    if has_duplicates(box):  
        return False  
  
    return True
```

*# Vertex Cover (Brute-force)*

```

from itertools import combinations

def is_vertex_cover(graph_edges, vertices, k):
    for subset in combinations(vertices, k):
        cover_set = set(subset)
        if all(u in cover_set or v in cover_set for u, v in graph_edges):
            return True
    return False

# Example Usage
if __name__ == '__main__':
    print("Prime Check (11):", is_prime(11))

    sudoku_board = [
        ['5', '3', '.'],
        ['6', '.', '1'],
        [ '.', '9', '8']
    ]
    print("Sudoku Valid:", is_valid_sudoku(sudoku_board))

    edges = [(1,2), (2,3), (3,4)]
    vertices = [1,2,3,4]
    print("Vertex Cover Exists (k=2):", is_vertex_cover(edges, vertices, 2))

```

Group 5 members :

Anas Abdiwahab Mohamed
Shamsa Abdullahi Mohamed
Barwaqo Mohamed Adam
Mohamed Barre Keynan
Mohamed Abdi Mohamed