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### LAB-JOURNAL-4

#### Exercise 1:

Ackermann's function is defined recursively on non-negative integers as follows.

```
A(m,n) = n+1 if m == 0

A(m,n) = A(m-1, 1) if m != 0, n == 0

A(m,n) = A(m-1, A(m, n-1)) if m != 0, n != 0
```

Implement it as a recursive function Ackermann(M,N) which takes two positive integers as input and returns a positive integer as result. Once implemented test your program by evaluating Ackermann(2,2).

```
1. #include <iostream>
2. #include "conio.h"
using namespace std;
5. int ackermann(int m, int n)
6. {
       if(m==0)
7.
8. {
9.
           return (n+1);
10. }
       else if(m!=0 && n==0)
11.
12. {
           return (ackermann(m-1, 1));
13.
14. }
       else if(m!=0 && n!=0)
15.
16. {
17.
           return ( ackermann( m-1, ackermann(m, n-1) ) );
18.
19. }
20.
21. void main()
22. {
23.
       int m, n;
       cout<<"Enter value of M:"<<endl;</pre>
25.
       cin>>m;
26. cout<<"Enter value of N:"<<endl;</pre>
27.
       cin>>n;
28. cout<<endl;</pre>
29.
       cout<<"Result of Ackermann("<<m<<","<<n<<")= "<<ackermann(m, n);</pre>
30.
31. }
```

```
C:\users\administrator\documents\visual studio 2010\Projects\Lab4-Ex1\Debug\Lab4-Ex1.exe

Enter value of M:
2
Enter value of N:
2
Result of Ackermann(2,2)= 7
```

#### **Exercise 2:**

Write a function sum(int a[], int size) to (recursively) compute the sum of the elements in an array.

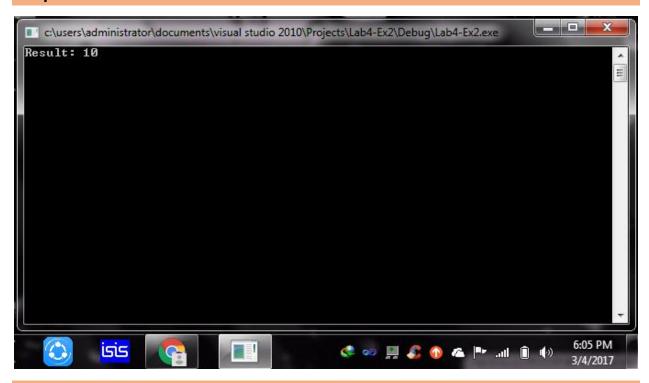
#### **Example Run:**

```
int arr[] = {1,2,3,4};
int result = sum(arr,4);
cout<<result<<endl; //Should print 10</pre>
```

```
    #include <iostream>

2. #include "conio.h"
using namespace std;
4.
5. int sum(int *a, int size)
6. {
7.
       if(size == 0)
8.
9.
            return (0);
10.
       }
11.
       else
12.
13.
           return ( a[size-1] + sum(a, size-1) );
14.
15. }
16.
17. void main()
18. {
```

```
19. int a[5]={1, 2, 3, 4};
20. cout<<"Result: "<<sum(a, 4);
21. getch();
22. }</pre>
```



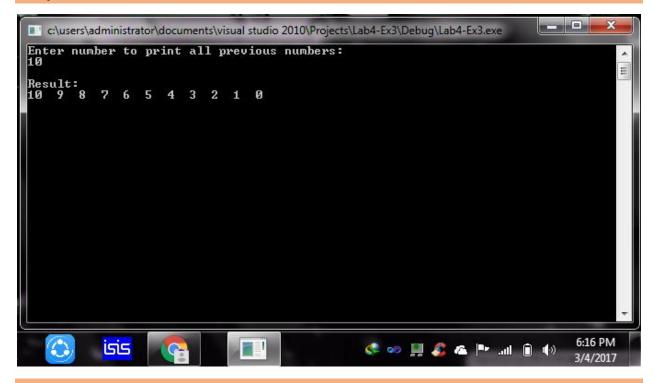
#### **Exercise 3:**

Write a recursive function to print integers from a given number N to 0. When called as print (10), the function should print: 10 9 8 7 6 5 4 3 2 1 0

```
    #include <iostream>

2. #include "conio.h"
using namespace std;
4.
5. int print(int number)
6. {
7.
       if( number == 0 )
8.
9.
           return (0);
10.
11.
       else
12.
13.
           cout<<number<<" ";
14.
           print( number-1 );
15.
       }
16.}
17.
18. void main()
```

```
19. {
20. int number;
21.
       cout<<"Enter number to print all previous numbers:"<<endl;</pre>
22. cin>>number;
23.
       cout<<endl;
24. cout<<"Result:"<<endl;
25.
       cout<<pre>cout(number);
26.
       getch();
27. }
```



### **Exercise 4:**

Binomial coefficients are normally computed using the following formula.

$$\binom{n}{m} = \frac{n!}{(n-m)!m!}$$

Binomial coefficients can also be computed using the following recursive definition.

$$\binom{n}{m} = \begin{cases} 1 & m = 0, \\ 1 & n = m, \\ \binom{n-1}{m} + \binom{n-1}{m-1} & \text{otherwise.} \end{cases}$$

Write a C++ program to compute binomial coefficients using the mentioned recursive definition.

```
    #include <iostream>

2. #include "conio.h"
using namespace std;
4.
5. int binomial_computation(int m, int n)
6. {
       if( m == 0 )
7.
8. {
9.
           return (1);
10. }
       else if( n == m )
11.
12. {
13.
           return (1);
14. }
15.
       else
16. {
          return ( binomial_computation(m, n-1) + binomial_computation(m-1, n-
17.
 1)
18. }
19. }
20.
21. void main()
22. {
23.
       int m, n;
24.
       cout<<"Enter value of M:"<<endl;</pre>
25.
       cin>>m;
26. cout<<"Enter value of N:"<<endl;
27.
       cin>>n;
28. cout<<endl;
29.
       if(n \ge m) //M must be less than N bcz (N-M)! = Infinity
30. {
31.
          cout<<"Result of Binomial Computation = "<<binomial_computation(m, n);</pre>
32. }
33.
      else
34. {
          cout<<"INVALID VALUES!!! M couldn't be greater than N because</pre>
 (N-M)! = Infinity"<<endl;</pre>
36. }
37.
       getch();
38.}
```

