

# **HACETTEPE UNIVERSITY**

COMPUTER SCIENCE AND ENGINEERING DEPARTMENT

### BBM487 SOFTWARE ENGINEERING LAB Group 14

LBLS Desktop Software Design Description

20926046 21327618 21228731 RIDVAN ALTUNEL AYŞE AKCAN MAHMUT TEKİNYER Project Manager & Developer Architecht & Tester Analyst & Technical Writer

# **Library Book Loan System Software Design Description**

### 1. Revision History

Version	Date	Author	Change Description
V1	11.04.2017	Rıdvan Altunel Mahmut Tekinyer Ayşe Akcan Ahmet Çalışkan	Prototype 1: Demo of a single use case
V2	25.04.2017	Rıdvan Altunel Mahmut Tekinyer Ayşe Akcan Ahmet Çalışkan	Prototype 2: Demo of 6 use cases (half of system)

### 2. INTRODUCTION

### 2.1 Purpose and Scope

The aim of this design document is; We have tried to eliminate the mistakes in the previous versions and tried to introduce a more systematic functional design. Partial changes to the interface designs have been made to go with a few additions. In other words, if it is necessary to explain in general terms, it is aimed to make a detailed design transition, to design data management and data storage forms, to introduce structural design, to introduce component design, to introduce GUI by means of visuals.

### 2.2 Document Overview

In general this document is; An overview of the system, descriptions used in the system, design decisions, details of the design, behavior diagrams (sequence diagram), data models, user interfaces software requirements are defined and elaborated.

### 2.3 System Overview

### 2.4 Definitions, Acronyms, and Abbreviations

Term/Acronym	Definition
MVC	Model View Controller
SQL	Structured Query Language
IEEE	The Institute of Electrical and Electronics Engineers
Std	Standard

### 2.5 References

The following documents have been used for reference to this document:

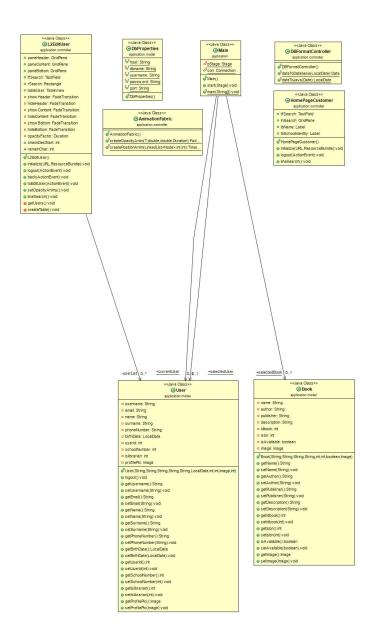
- Project Plan and Vision Document
- Software Requirement Document
- IEEE-1016 Standard Certificate
- Java Code Conventions

### 3. Design Constraints and Decisions

In the project, MVC architecture is used. In the project, we have our interfaces as view, not consol application. In the controller section, the code part that contains the usability of our use cases and which can connect to the interface and SQL database is used as the model. The general design of the project is shown below.

### 4. Design Details

### 4.1 Software Components



### «Java Class» GL3AddBook

- paneHeader: GridPane
   paneContent: GridPane
   paneBottom: GridPane

- o tfName: TextField
- o tfAuthor: TextField
- o tfPublisher: TextField
- o tifubisher: rextried o tifsbn: TextField o lbDeslength: Label o taDescription: TextArea
- imageBook Pane
- p imagel.gaded: boolean
- image: Image
  image: Image
  imageFile: File
  through the bith a transfer of the bith a transfe
- o rName: Rectangle
- o rAuthor: Rectangle
  o rPublisher: Rectangle
  o show Header: FadeTransition
  hideHeader: FadeTransition
- show Content: FadeTransition
- hideContent: FadeTransition
- show Bottom: FadeTransition
   hideBottom: FadeTransition
   opacityFactor: Duration
  Δ checkDesStart: int

⊕ CreateAccount

- tfUsername: TextField
   tfSchoolNumber: Textf
   tfEmail: TextField
- o tfName: TextField
- o tfSurname: TextField

- o triphoneNumber: TextField o pfPassw ord: Passw ordFir o dpBirthday: DatePicker o paneHeader: GridPane
- paneForm: GridPane
- paneBottom: VBox
- o iconTick: Pane

  b ibCreated: Label

  b btnClicktologin: Button
- o warnUsername: Label
- owarnPassword: Label
- warnSchoolnumber: Labe
- owarnschoolionber. La owarnEmail: Label orUsername: Rectangle orPassword: Rectangle
- o rSchoolnumber: Rectangle
- o rEmail: Rectangle
- r rName: Rectangle or rSurname: Rectangle or rBirthdate: Rectangle
- rPhonenumber: Rectangle
- failControl: boolean failUsername: boolean
- failPassword: boolean failSchoolnumber: boolean failEmail: boolean

- tmDown: Timeline tmUp: Timeline
- usernameToRed: FillTransition
- usernameToGrey: FillTransition
  passw ordToGrey: FillTransition
  passw ordToGrey: FillTransition
  schoolnumberToRed: FillTransition
- schoolnumberToGrey: FillTransition
- emailToRed: FillTransitio emailToGrey: FilTransitio
- show UsernameWarning: FadeTransition
- hideUsernameWarning: FadeTransition show Passw ordWarning: FadeTransition
- hidePassw ordWarning: FadeTransition
- Inder-assw ordivarning: Fade transition show SchoolnumberWarning: FadeTransition IndeSchoolnumberWarning: FadeTransition show EmailWarning: FadeTransition

- show Form: FadeTransition
  hideForm: FadeTransition
  show Header: FadeTransition
- show Bottom: FadeTransition
- hideBottom: FadeTransition
- show SuccessMsq: FadeTransition
- hideSuccessMsg: FadeTransition show SuccessImg: FadeTransition hideSuccessImg: FadeTransition
- show SuccessBtn: FadeTransition hideSuccessBtn: FadeTransition
- opacityFactor: Duration

### EMAIL\_PATTERN: String

- o<sup>c</sup>CreateAccount()
  o initialize(URL,ResourceBundle):void
- createAccount(ActionEvent):void
- mcheckinputs():boolean
- back(ActionEvent):void
- back(ActionExem).void
   lineUsername():void
   linePassword():void
   lineSchoolNumber():void
- o lineEmail():void
- lineName():void
- lineSurname():void
   lineBirthday():void
   linePhoneNumber():void
   setPositionAnims():void
- setColorAnims():void
- setOpacityAnims():void

### 

- o paneHeader: GridPane
- paneContent: GridPane
- o paneBottom: GridPane o trUsername: TextField o tfSchoolNumber: TextField o tfEmail: TextField

- o tfName: TextField o tfSurname: TextField

- o tfPhoneNumber: TextField o w arnUsername: Label o w arnPassw ord: Label
- o warnSchoolnumber: Label o w arnEmail: Label
- o pfPassw ord: Passw ordField
- o dpBirthday: DatePicke o lbDeslength: Label
- o imageUser: Pane
- a imageLoaded; boolean

- o imageLoaded: boolean
  o image: Image
  o imageFile: File
  o rUs ername: Rectangle
  o rPassw ord: Rectangle
  o rSchoolnumber: Rectangle
- o rEmail: Rectangle

- **⊕** Login
- o createAccount: Button o login: Button
- tfUsername: TextField pfPassw ord: Passw ordField
- o rUsername: Rectangle o rPassword: Rectangle o IbUsername: Label
- bPassword: Label
- bWelcome: Label bUserdata: Label
- o loginControl: Boolean o failControl: Boolean o paneLogo: Pane
- o paneMain; GridPane boxFailed: HBox
- opacityFactor: Duration
  usernameToRed: FillTransition
  usernameToGrey: FillTransition
  passwordToRed: FillTransition
- passw ordToGrev: FilTransition

- passwordToGrey: FilTransition
  prailCollapse: Timeline
  show Fall: FadeTransition
  hideFail: FadeTransition
  show Welcome: FadeTransition
- hideWelcome: FadeTransition
- show Userdata: FadeTransition hideUserdata: FadeTransition hideUsernametf: FadeTransition
- show Usernamelb: FadeTransition hideUsernamelb: FadeTransition
- show Usernamer: FadeTransition
- bideUsernamer: FadeTransition
  hideUsernamer: FadeTransition
  hidePassw ordpf: FadeTransition
  show Passw ordlb: FadeTransition
- hidePassw ordlb: FadeTransition
- show Passw ordr: FadeTransition
- o hidePasswordr: FadeTransition
  o hidePasswordr: FadeTransition
  o hideLogin: FadeTransition
  o hideCreateaccount: FadeTransition

### hideLogo: FadeTransition

- handleCreateAccount(ActionEvent):voice lineUsername():void linePassword():void
- setColorAnims():void
   setSizeAnims():void
   setOpacityAnims():void o rollbackAnims():void

### GL2\_2EditUser

- paneContent: GridPane
- o paneBottom: GridPane o paneBottom: GridPane o tfUsername: TextField o tfSchoolNumber: TextField o tfEmail: TextField
- o tfName: TextField
- o tfSurname: TextField

- o tr PhoneNumber: TextField o w arnUsername: Label o w arnPassw ord: Label
- warnSchoolnumber: Label warnEmail: Label
- opfPassword: PasswordField
- o dpBirthday: DatePict
  o lbDeslength: Label
- imageUser: Pane imageLoaded: boolean
- bglmgUser: Backgroundimage
- o image: Image

  imageFile: File

  o rUsername: Rectangle
- rPassword: Rectangle
- o rSchoolnumber: Rectangle o rEmail: Rectangle

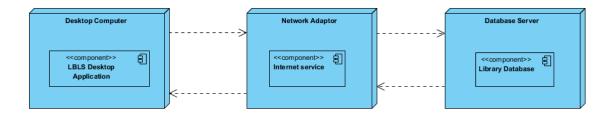
- «Java Class»

  HomePageLibrarian
- tfSearch: TextField InSearch: GridPane
- IbName: Label
- IbSchoolidentity: Label
   btnGrid1: Button
   btnGrid2: Button
- btnGrid3: Button btnGrid4: Button

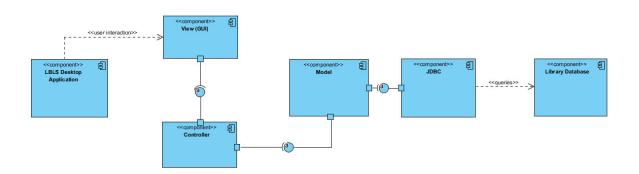
- btnGrid4: Button
   paneButtons: GridPane
   paneSearch: GridPane
   paneHeader: GridPane
   rSearch: Rectangle
   show Header: FadeTransition
- hideHeader: FadeTransition
- show Buttons: FadeTransition hideButtons: FadeTransition show Search: FadeTransition
- hideSearch: FadeTransition
- opacityFactor: Duration
- o initialize(URL,ResourceBundle):voi addUser(ActionEvent):void
- addBook(ActionEvent):void
   addBook(ActionEvent):void
   logout(ActionEvent):void

lineSearch():void

setOpacityAnims():void



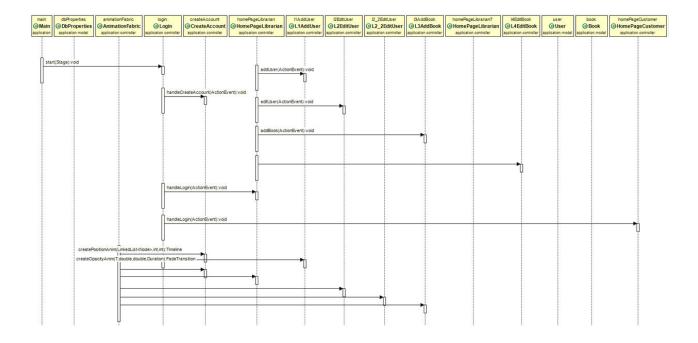
### ■ LBLS Desktop Deployment Diagram



LBLS Desktop Component Diagram

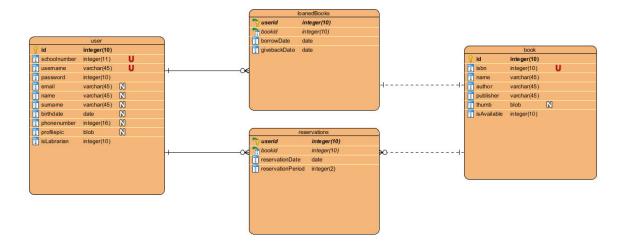
### 4.2 Software Behavior

Sequence diagrams are diagrams of sequence diagrams that are used to model the events of the message flow between consecutive objects or components in a system. A sequence diagram consists of objects, messages, and timelines. Below are the Sequence diagrams prepared in accordance with our system. The following pictures indicate which use case belongs.



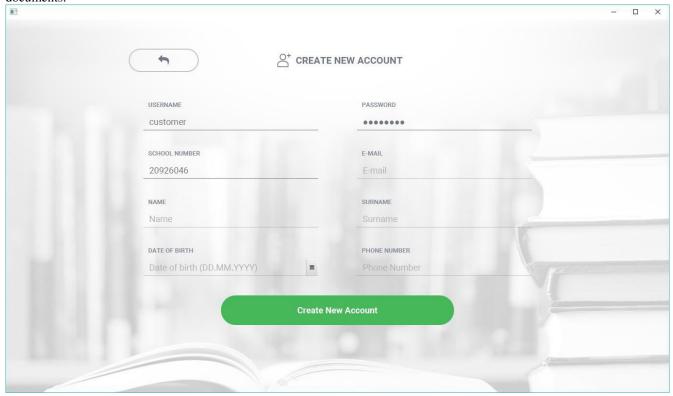
### 4.3 Data Model (E-R Diagram)

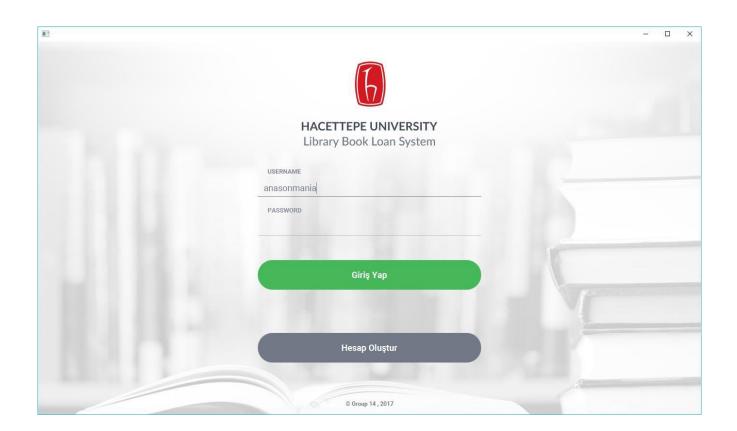
Relational data model is used as data model. Thanks to the relational data model used in database, we can manage our data more easily and search, insert, delete, update can be made easier thanks to database. The tables are as follows.



### 4.4 User Interface Design

User Interface Designs are available as an attachment in the "Architectural Notebook" document from previous documents.





## 5. Requirements Traceability

Need	Priority	Features	Is it done?
Connecting a user to system	1	Login & Logout Feature	
Searching for books	1	Search book feature	
Adding a new book to system or editing	1	Manipulate Book Feature	
Adding a new user to the system or editing	1	Manipulate User Feature	
Borrowing a book	1	Self check-out feature	
Giving back a book	1	Self return feature	
Add name to book waiting list	2	Waiting list feature	
View books that has been borrowed	2	View my boks feature	
Issue late fine or pay fine	1	Fine managing feature	
Notify of book being available	2	Notify feature	