

# CSC 411: Lecture 10: Neural Networks I

Class based on Raquel Urtasun & Rich Zemel's lectures

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Feb 10, 2016

# Today

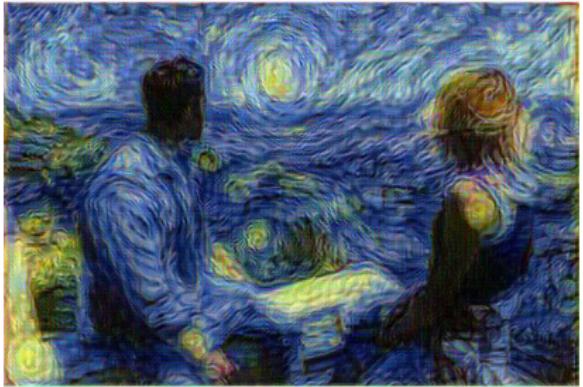
- Multi-layer Perceptron
- Forward propagation
- Backward propagation

# Motivating Examples



Cat

Dog



# Are You Excited about Deep Learning?



# Limitations of Linear Classifiers

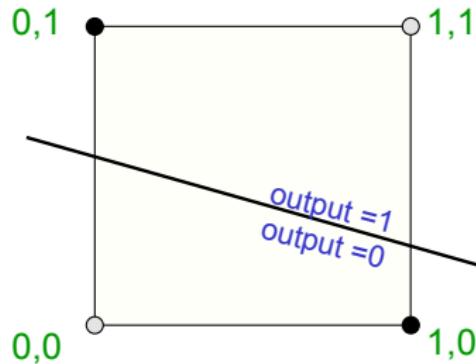
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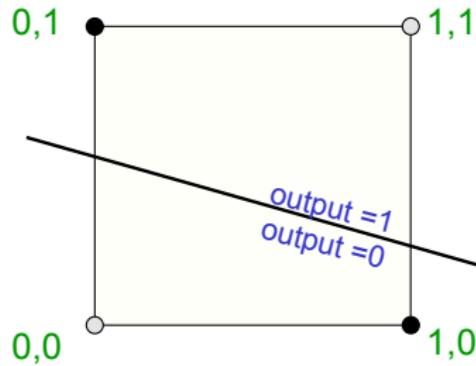
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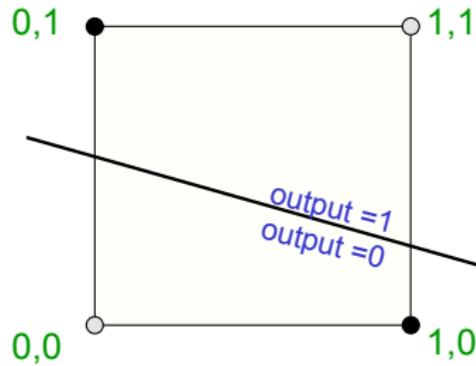
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- What can we do?

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# How to Construct Nonlinear Classifiers?

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- Use a large number of simpler functions
  - ▶ If these functions are **fixed** (Gaussian, sigmoid, polynomial basis functions), then optimization still involves linear combinations of (fixed functions of) the inputs
  - ▶ Or we can make these functions **depend on additional parameters** → need an efficient method of training extra parameters

# Inspiration: The Brain

- Many machine learning methods inspired by biology, eg the (human) brain
- Our brain has  $\sim 10^{11}$  neurons, each of which communicates (is connected) to  $\sim 10^4$  other neurons

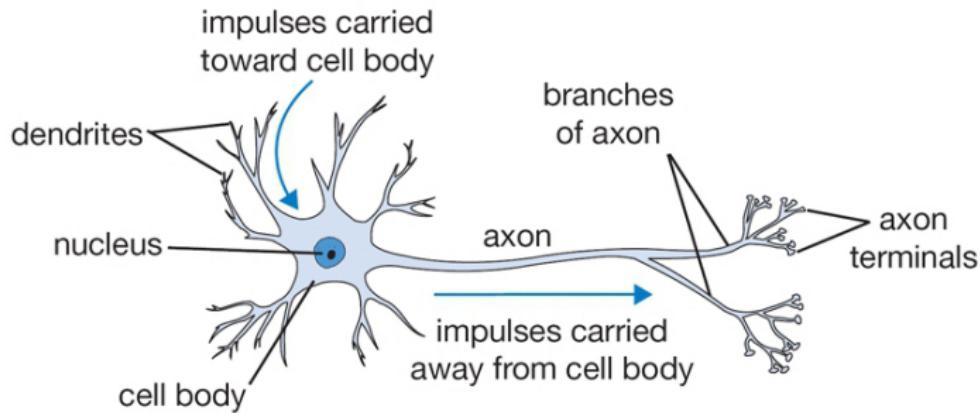


Figure: The basic computational unit of the brain: Neuron

[Pic credit: <http://cs231n.github.io/neural-networks-1/>]

# Mathematical Model of a Neuron

- Neural networks define functions of the inputs (hidden features), computed by neurons
- Artificial neurons are called units

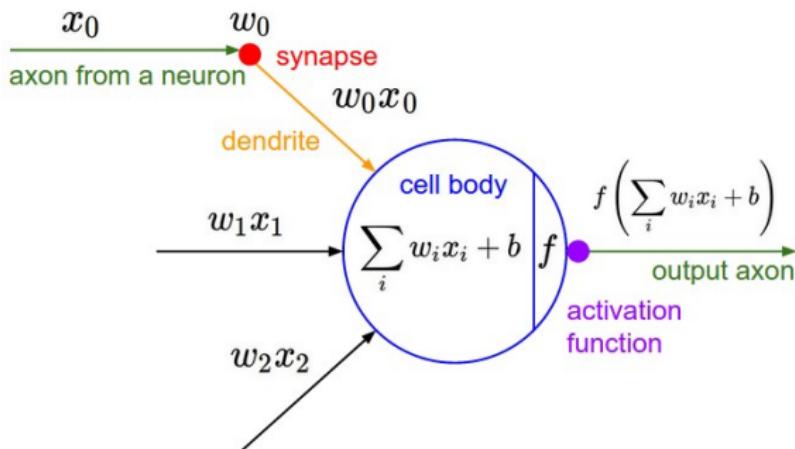


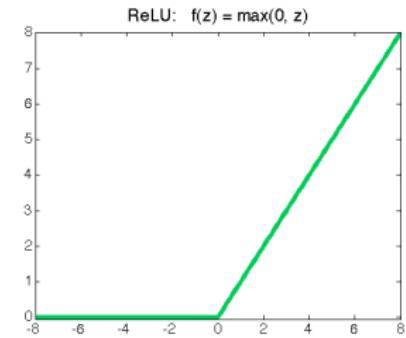
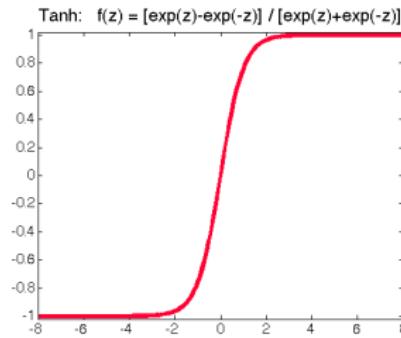
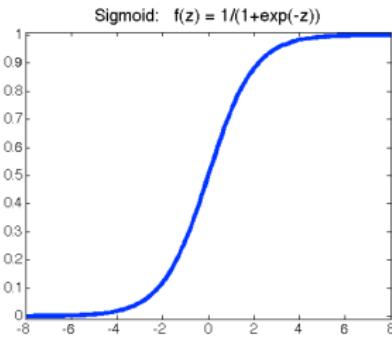
Figure: A mathematical model of the neuron in a neural network

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# Activation Functions

Most commonly used activation functions:

- Sigmoid:  $\sigma(z) = \frac{1}{1+\exp(-z)}$
- Tanh:  $\tanh(z) = \frac{\exp(z)-\exp(-z)}{\exp(z)+\exp(-z)}$
- ReLU (Rectified Linear Unit):  $\text{ReLU}(z) = \max(0, z)$



# Neuron in Python

- Example in Python of a neuron with a sigmoid activation function

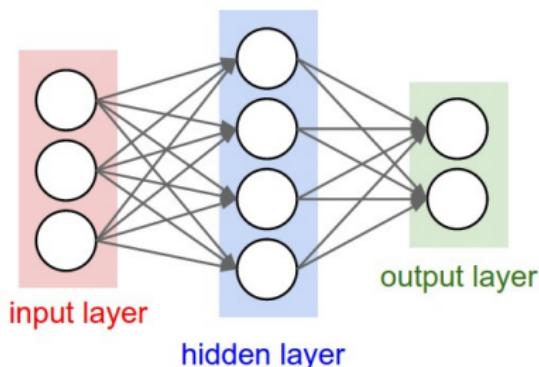
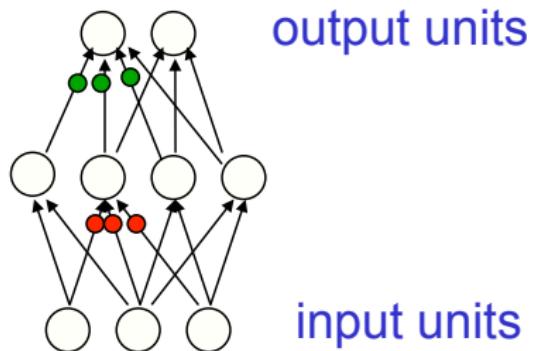
```
class Neuron(object):
    # ...
    def forward(self, inputs):
        """ assume inputs and weights are 1-D numpy arrays and bias is a number """
        cell_body_sum = np.sum(inputs * self.weights) + self.bias
        firing_rate = 1.0 / (1.0 + math.exp(-cell_body_sum)) # sigmoid activation function
        return firing_rate
```

Figure: Example code for computing the activation of a single neuron

[<http://cs231n.github.io/neural-networks-1/>]

# Neural Network Architecture (Multi-Layer Perceptron)

- Network with one layer of four hidden units:



**Figure:** Two different visualizations of a 2-layer neural network. In this example: 3 input units, 4 hidden units and 2 output units

- Each unit computes its value based on linear combination of values of units that point into it, and an activation function

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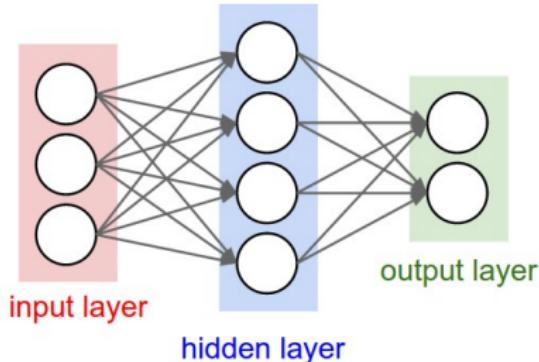
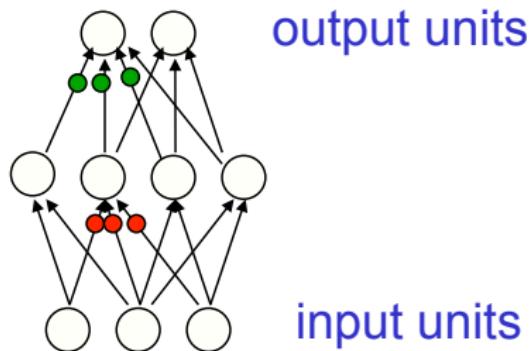


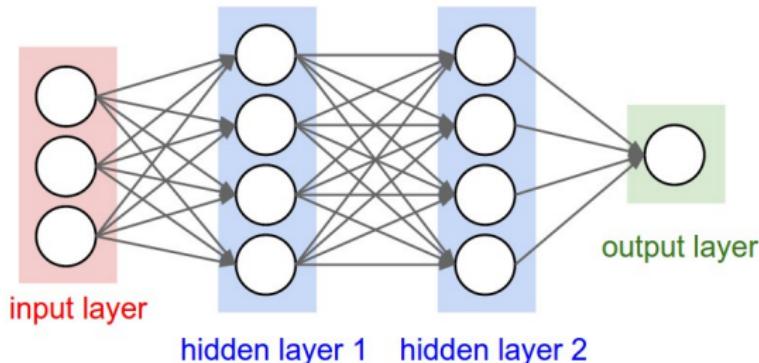
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- Naming conventions; a 2-layer neural network:
  - ▶ One layer of hidden units
  - ▶ One output layer(we do not count the inputs as a layer)

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# Neural Network Architecture (Multi-Layer Perceptron)

- Going deeper: a 3-layer neural network with two layers of hidden units



**Figure:** A 3-layer neural net with 3 input units, 4 hidden units in the first and second hidden layer and 1 output unit

- Naming conventions; a  $N$ -layer neural network:
  - $N - 1$  layers of hidden units
  - One output layer

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# Representational Power

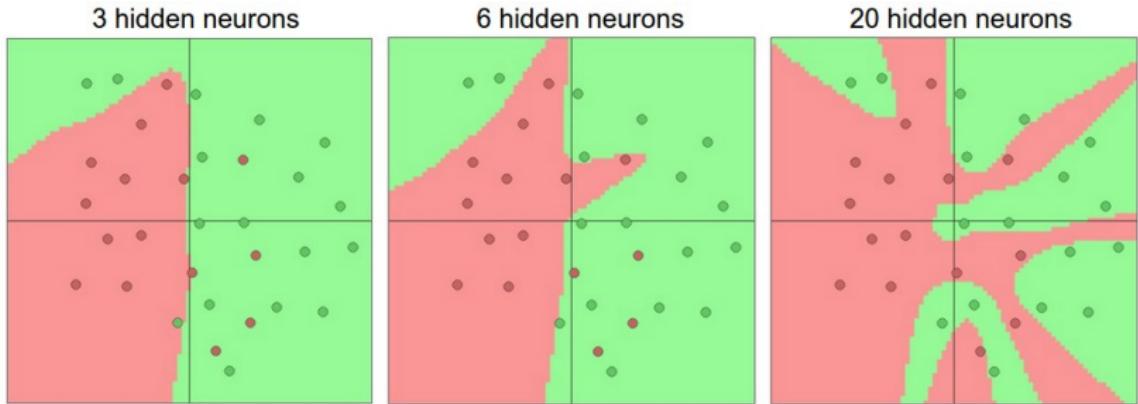
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Proof in: Approximation by Superpositions of Sigmoidal Function, Cybenko, [paper](#)

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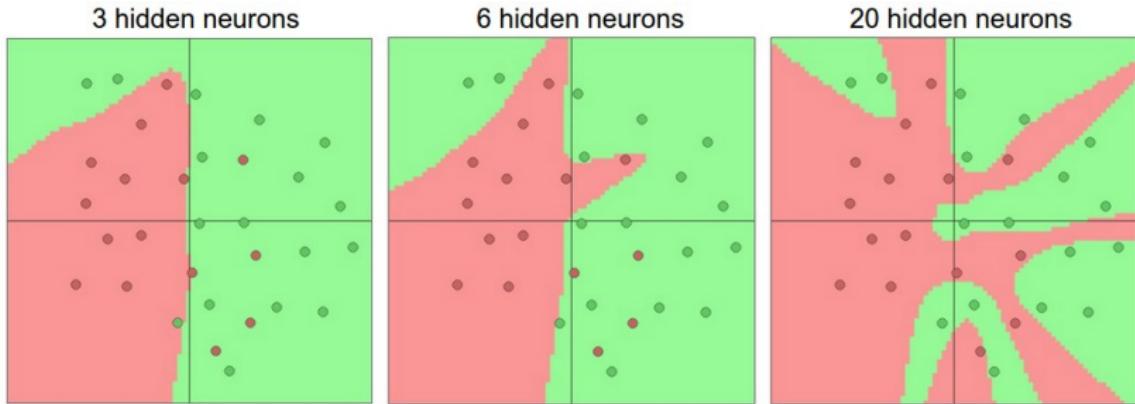


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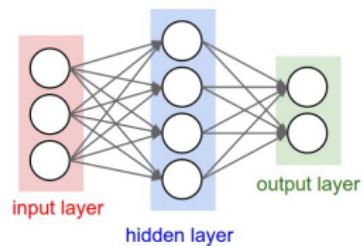
- The capacity of the network increases with more hidden units and more hidden layers
- Why go deeper? Read eg: Do Deep Nets Really Need to be Deep? Jimmy Ba, Rich Caruana, Paper: [paper](#)]

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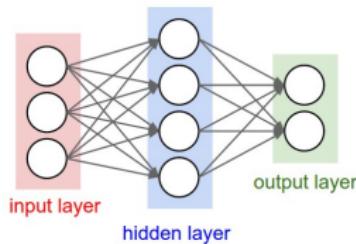
# Neural Networks

- We only need to know two algorithms
  - ▶ Forward pass: performs inference
  - ▶ Backward pass: performs learning

# Forward Pass: What does the Network Compute?



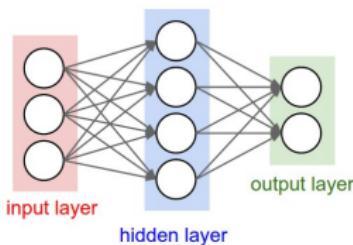
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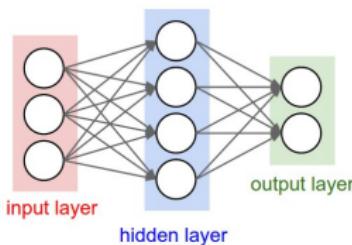
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( $j$  indexing hidden units,  $k$  indexing the output units,  $D$  number of inputs)

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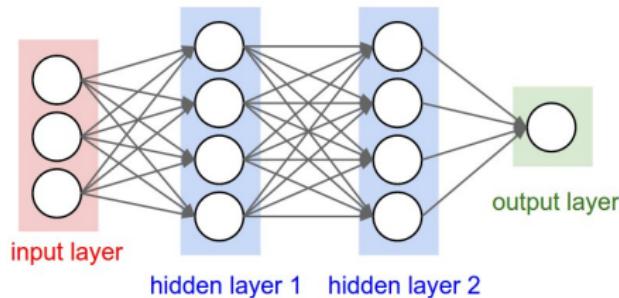
( $j$  indexing hidden units,  $k$  indexing the output units,  $D$  number of inputs)

- Activation functions  $f, g$ : sigmoid/logistic, tanh, or rectified linear (ReLU)

$$\sigma(z) = \frac{1}{1 + \exp(-z)}, \quad \tanh(z) = \frac{\exp(z) - \exp(-z)}{\exp(z) + \exp(-z)}, \quad \text{ReLU}(z) = \max(0, z)$$

# Forward Pass in Python

- Example code for a forward pass for a 3-layer network in Python:

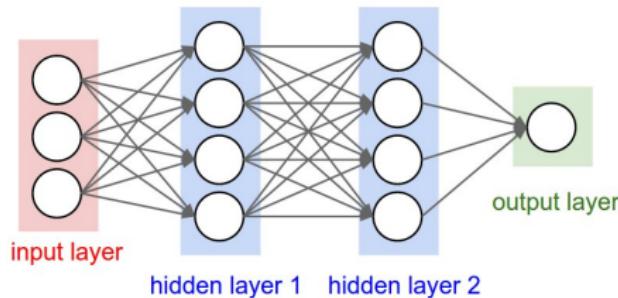


```
# forward-pass of a 3-layer neural network:  
f = lambda x: 1.0/(1.0 + np.exp(-x)) # activation function (use sigmoid)  
x = np.random.randn(3, 1) # random input vector of three numbers (3x1)  
h1 = f(np.dot(W1, x) + b1) # calculate first hidden layer activations (4x1)  
h2 = f(np.dot(W2, h1) + b2) # calculate second hidden layer activations (4x1)  
out = np.dot(W3, h2) + b3 # output neuron (1x1)
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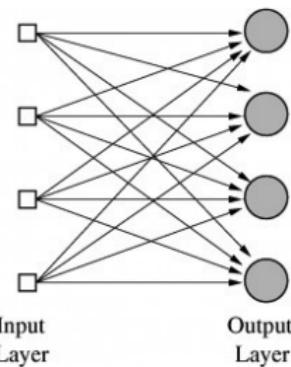


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- Example above:  $W_1$  is matrix of size  $4 \times 3$ ,  $W_2$  is  $4 \times 4$ . What about biases and  $W_3$ ?

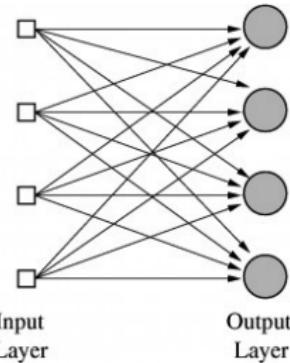
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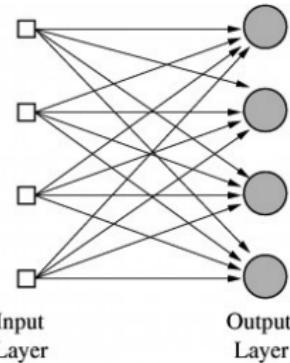
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- Logistic regression!

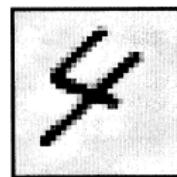
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- How can we **train** the network, that is, adjust all the parameters  $\mathbf{w}$ ?

# Training Neural Networks

- Find weights:

$$\mathbf{w}^* = \operatorname{argmin}_{\mathbf{w}} \sum_{n=1}^N \text{loss}(\mathbf{o}^{(n)}, \mathbf{t}^{(n)})$$

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- Gradient descent:

$$\mathbf{w}^{t+1} = \mathbf{w}^t - \eta \frac{\partial E}{\partial \mathbf{w}^t}$$

where  $\eta$  is the learning rate (and  $E$  is error/loss)

# Useful Derivatives

<b>name</b>	<b>function</b>	<b>derivative</b>
Sigmoid	$\sigma(z) = \frac{1}{1+\exp(-z)}$	$\sigma(z) \cdot (1 - \sigma(z))$
Tanh	$\tanh(z) = \frac{\exp(z) - \exp(-z)}{\exp(z) + \exp(-z)}$	$1/\cosh^2(z)$
ReLU	$\text{ReLU}(z) = \max(0, z)$	$\begin{cases} 1, & \text{if } z > 0 \\ 0, & \text{if } z \leq 0 \end{cases}$

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Loop until convergence:

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**(forward pass)**
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- Given any error function  $E$ , activation functions  $g()$  and  $f()$ , just need to derive gradients

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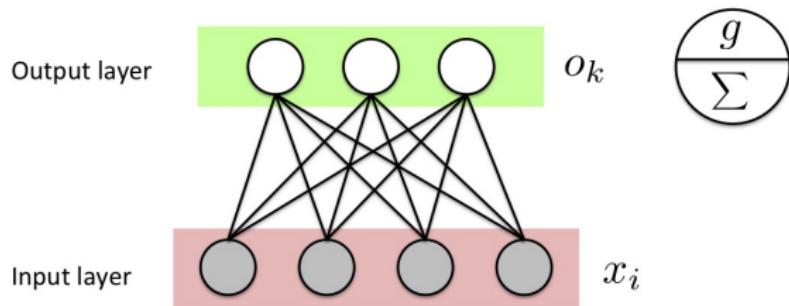
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- This is just the chain rule!

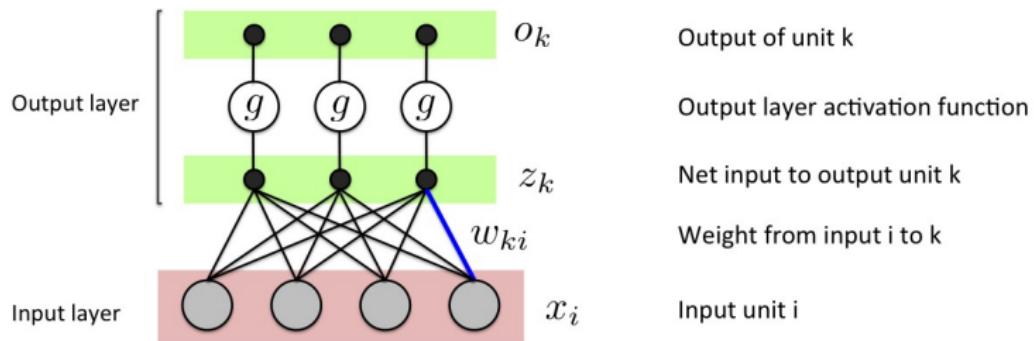
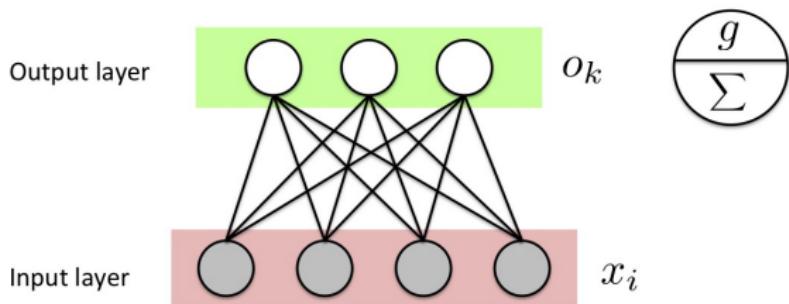
# Computing Gradients: Single Layer Network

- Let's take a single layer network

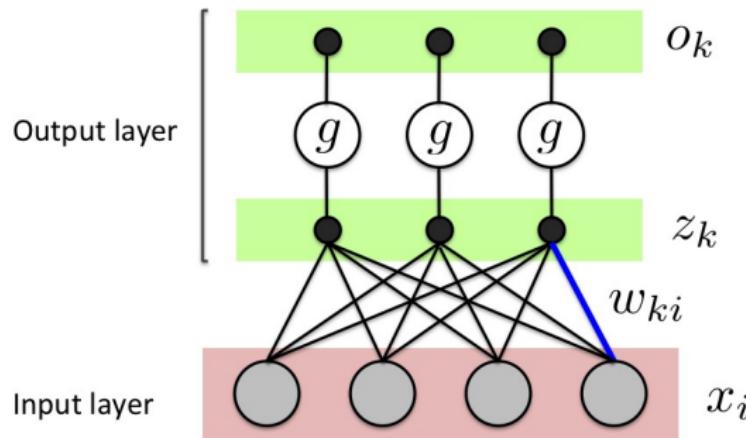


# Computing Gradients: Single Layer Network

- Let's take a single layer network and draw it a bit differently



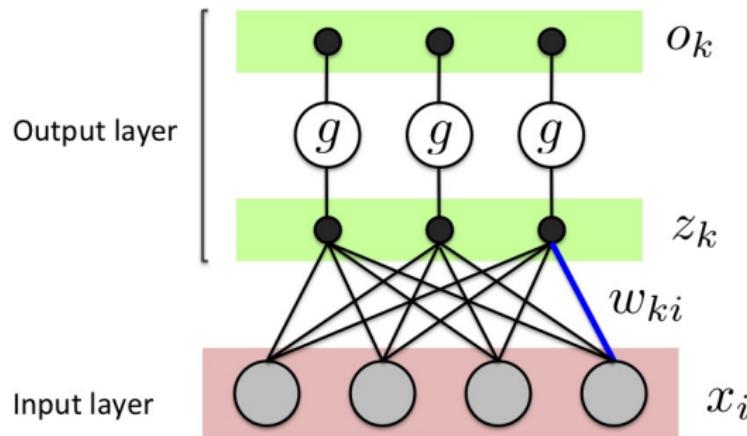
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- Error gradients for single layer network:

$$\frac{\partial E}{\partial w_{ki}} =$$

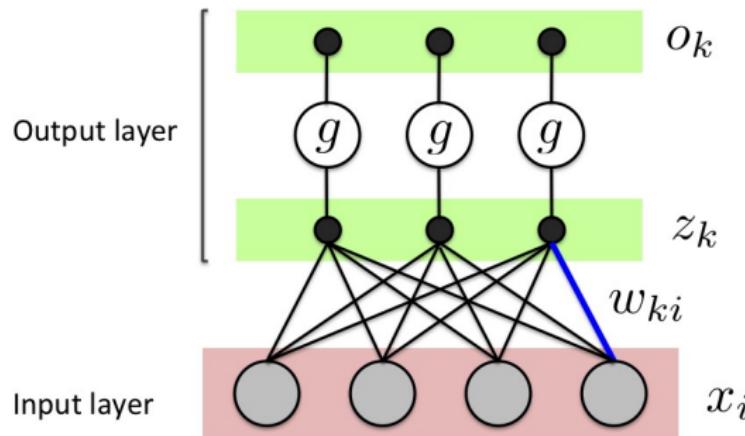
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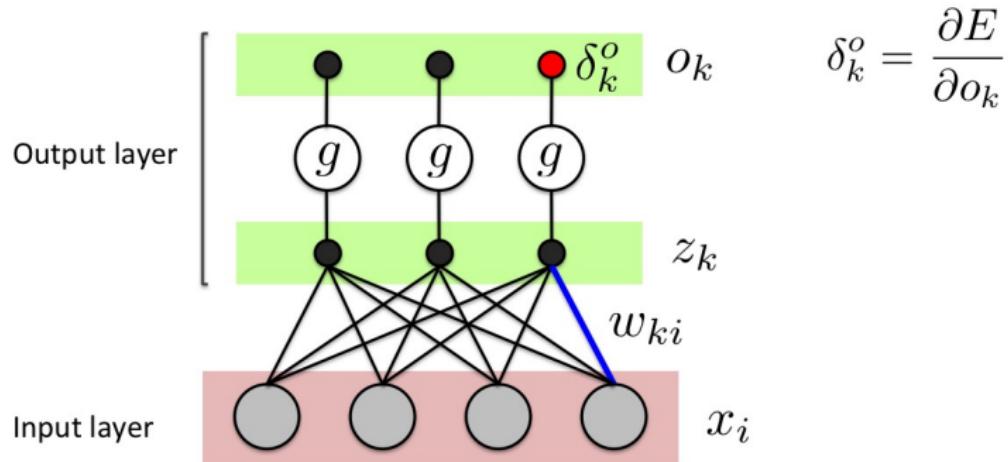


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$$\frac{\partial E}{\partial w_{ki}} = \frac{\partial E}{\partial o_k} \frac{\partial o_k}{\partial z_k} \frac{\partial z_k}{\partial w_{ki}}$$

- Error gradient is computable for any continuous activation function  $g()$ , and any continuous error function

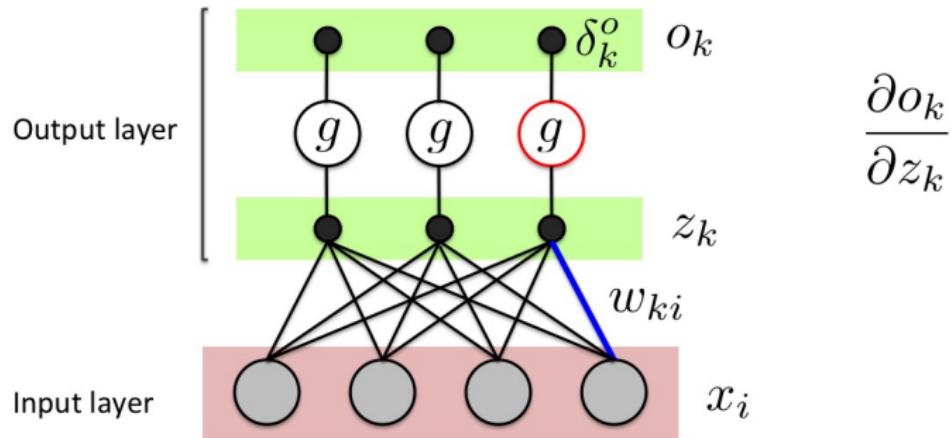
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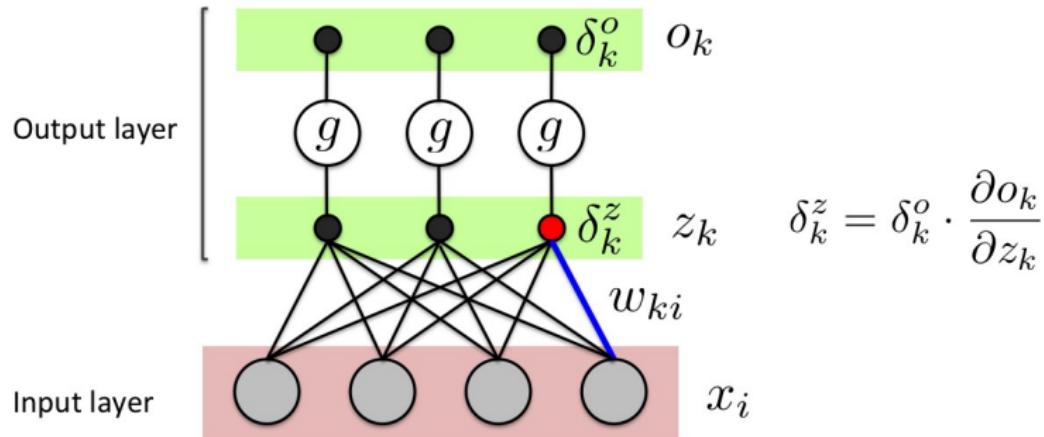
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$$\frac{\partial E}{\partial w_{ki}} = \frac{\partial E}{\partial o_k} \frac{\partial o_k}{\partial z_k} \frac{\partial z_k}{\partial w_{ki}} = \delta_k^o \frac{\partial o_k}{\partial z_k} \frac{\partial z_k}{\partial w_{ki}}$$

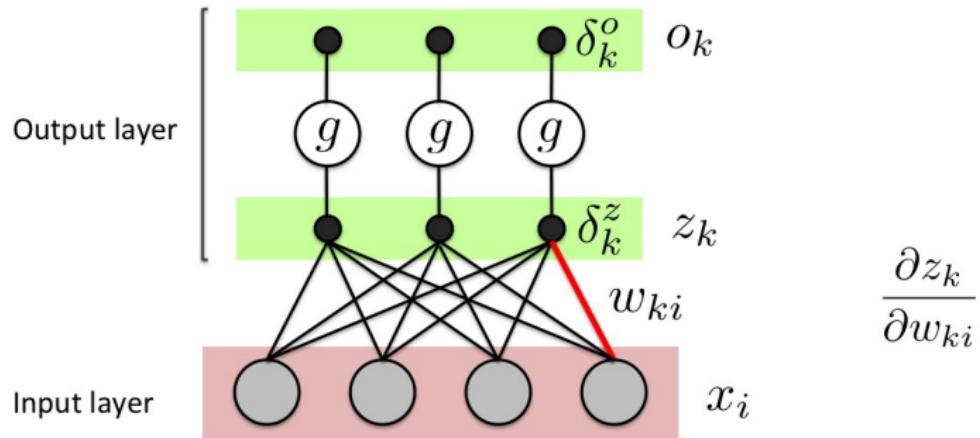
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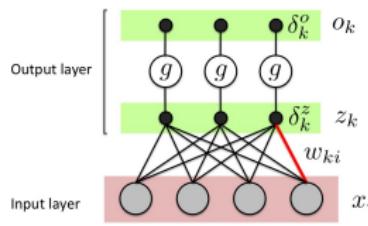
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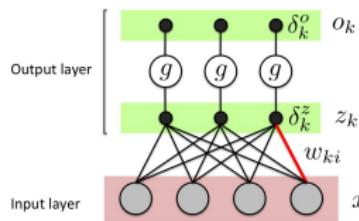
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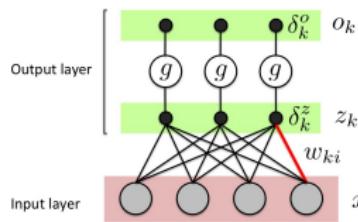
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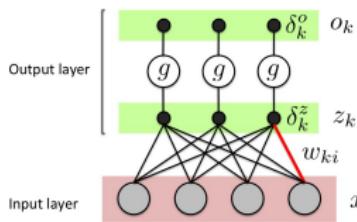
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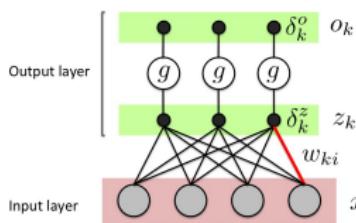
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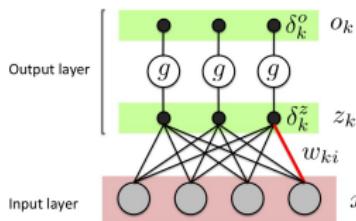
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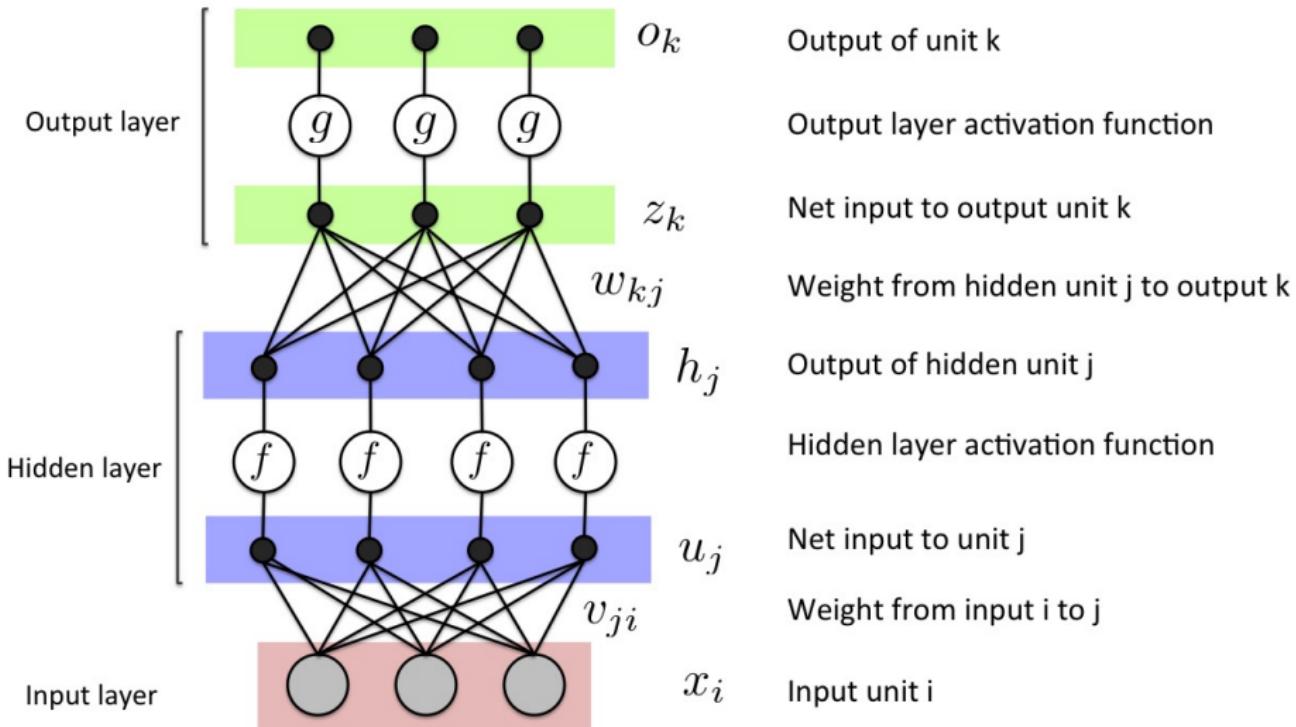
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# Multi-layer Neural Network



# Back-propagation: Sketch on One Training Case

- Convert discrepancy between each output and its target value into an error derivative

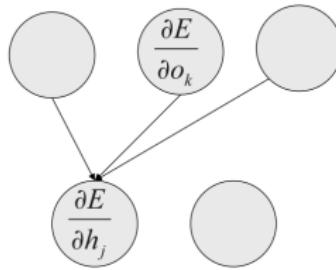
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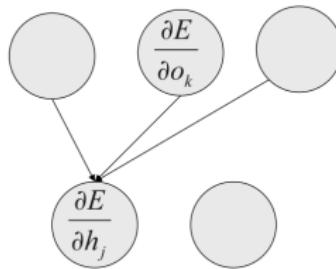


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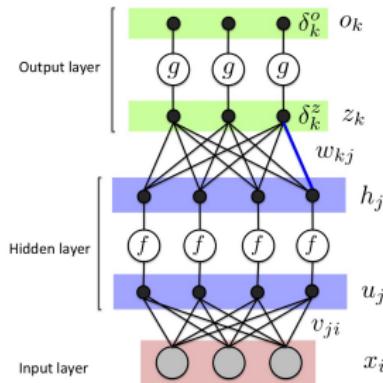
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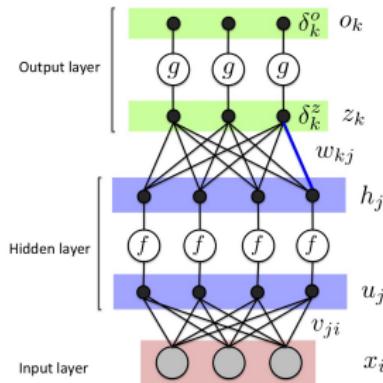


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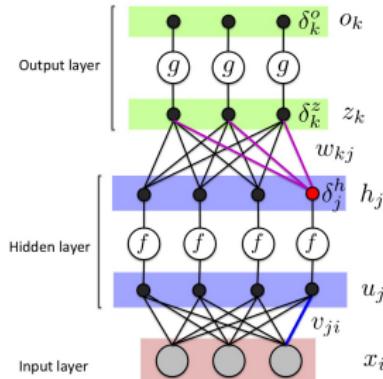
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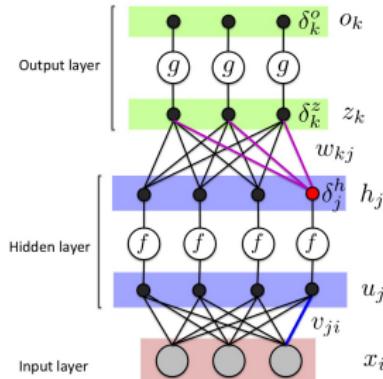
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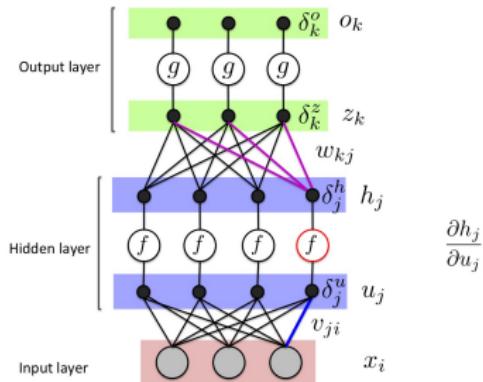
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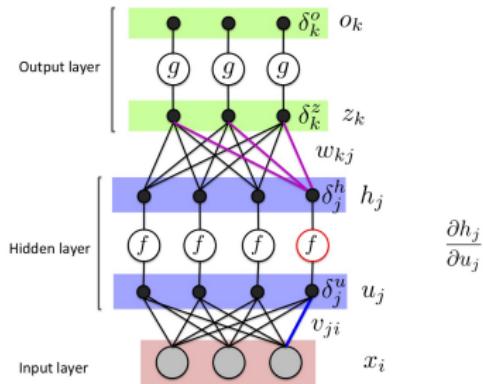
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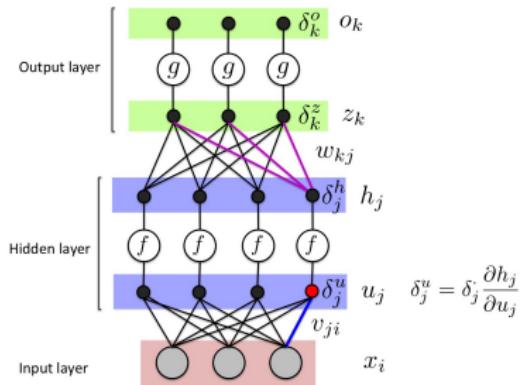
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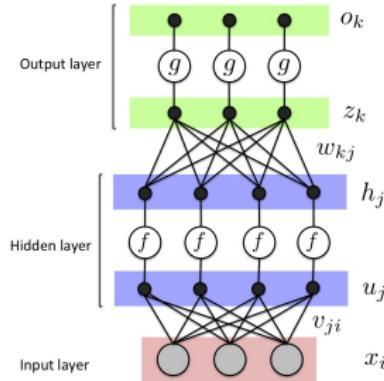
- We can then compute via the chain rule

$$\frac{\partial E}{\partial o} = (o - t)/(o(1 - o))$$

$$\frac{\partial o}{\partial z} = o(1 - o)$$

$$\frac{\partial E}{\partial z} = \frac{\partial E}{\partial o} \frac{\partial o}{\partial z} = (o - t)$$

# Multi-class Classification



- For multi-class classification problems, use cross-entropy as loss and the softmax activation function

$$E = - \sum_n \sum_k t_k^{(n)} \log o_k^{(n)}$$

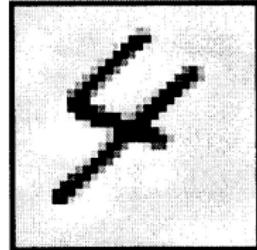
$$o_k^{(n)} = \frac{\exp(z_k^{(n)})}{\sum_j \exp(z_j^{(n)})}$$

- And the derivatives become

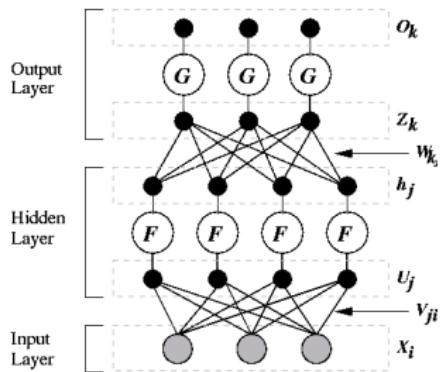
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# Example Application



- Now trying to classify image of handwritten digit: 32x32 pixels
- 10 output units, 1 per digit
- Use the softmax function:



$$o_k = \frac{\exp(z_k)}{\sum_j \exp(z_j)}$$

$$z_k = w_{k0} + \sum_{j=1}^J h_j(\mathbf{x})w_{kj}$$

- What is  $J$  ?

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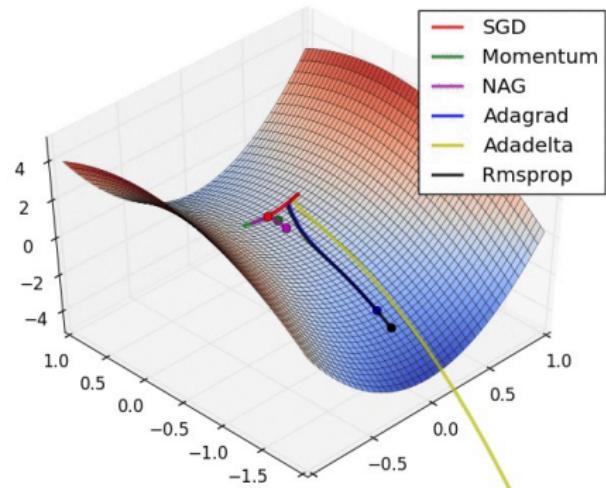
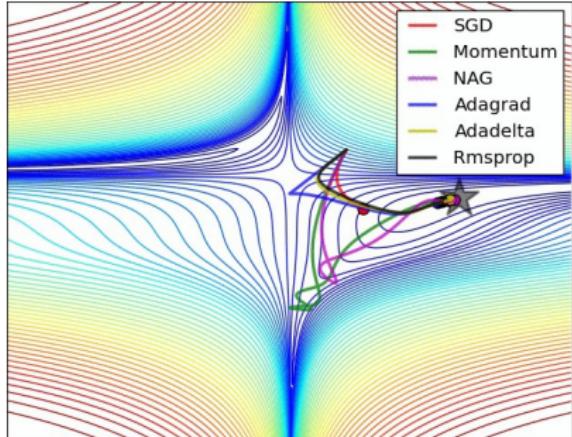
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- How much to update

- ▶ Use a fixed learning rate
- ▶ Adapt the learning rate
- ▶ Add momentum

$$\begin{aligned} w_{ki} &\leftarrow w_{ki} - v \\ v &\leftarrow \gamma v + \eta \frac{\partial E}{\partial w_{ki}} \end{aligned}$$

# Comparing Optimization Methods



[<http://cs231n.github.io/neural-networks-3/>, Alec Radford]

# Monitor Loss During Training

- Check how your loss behaves during training, to spot wrong hyperparameters, bugs, etc

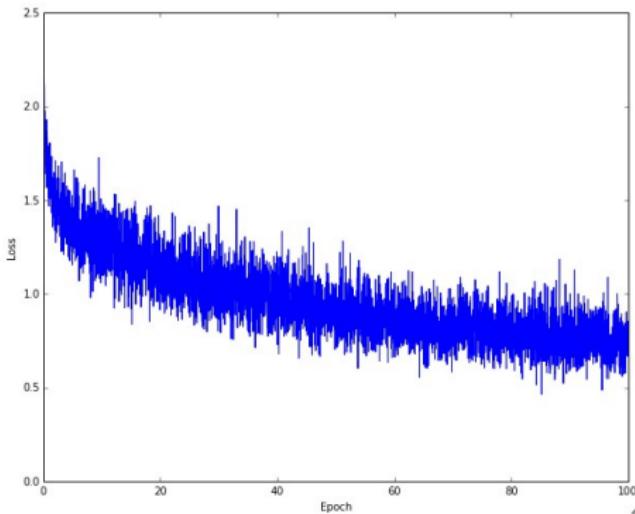
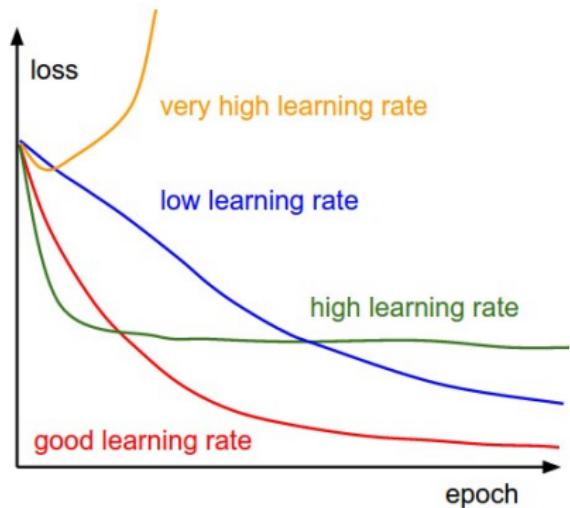
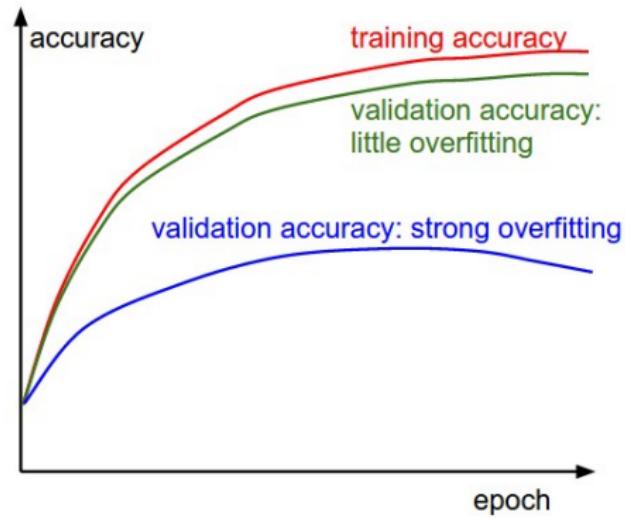


Figure: **Left:** Good vs bad parameter choices, **Right:** How a real loss might look like during training. What are the bumps caused by? How could we get a more smooth loss?

# Monitor Accuracy on Train/Validation During Training

- Check how your desired performance metrics behaves during training

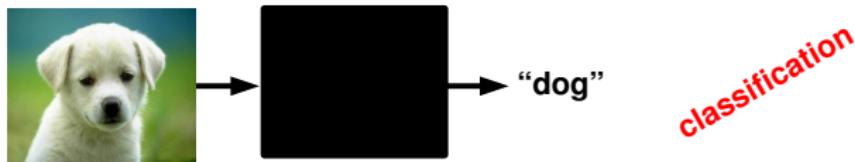


[<http://cs231n.github.io/neural-networks-3/>]

# Why "Deep"?

## Supervised Learning: Examples

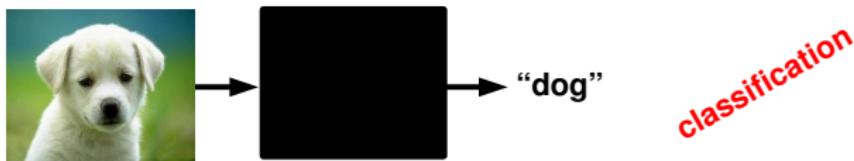
Classification



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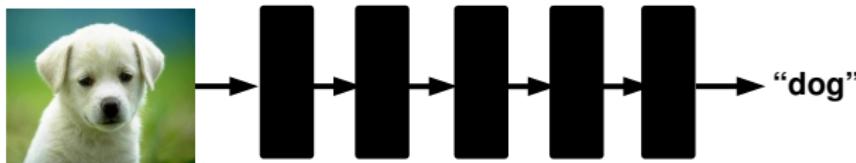
## Supervised Learning: Examples

Classification



## Supervised Deep Learning

Classification



[Picture from M. Ranzato]

# Neural Networks

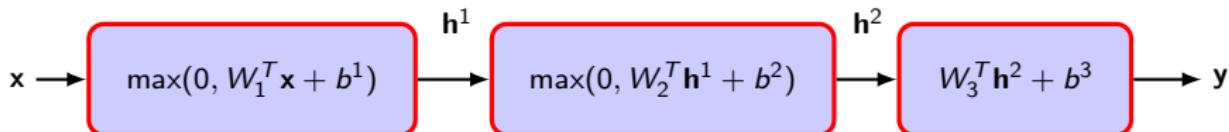
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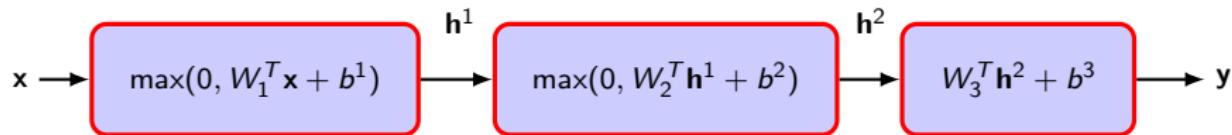
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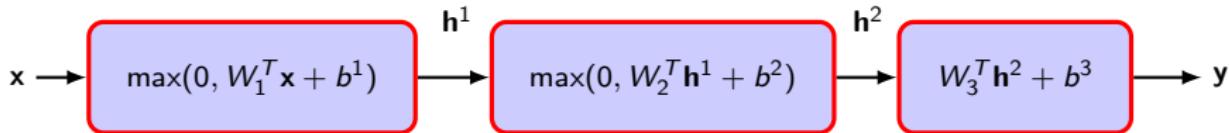
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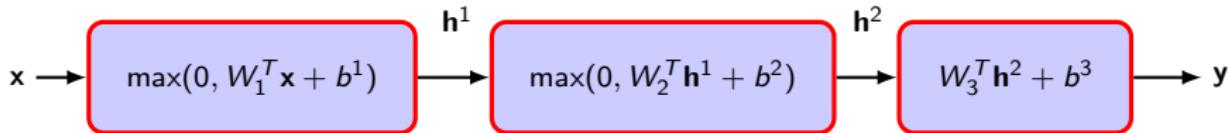
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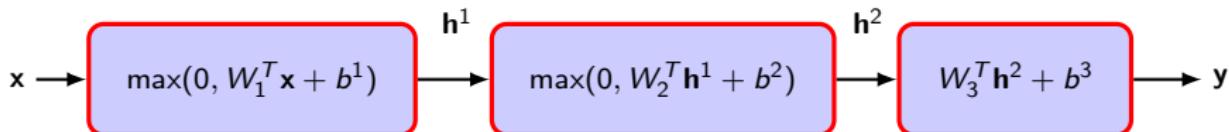
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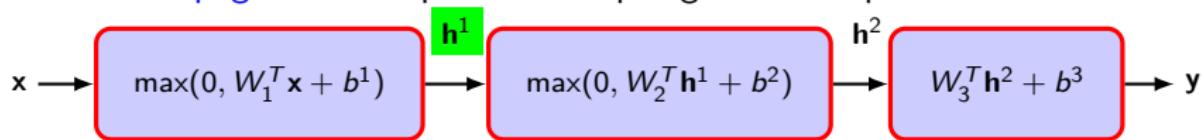
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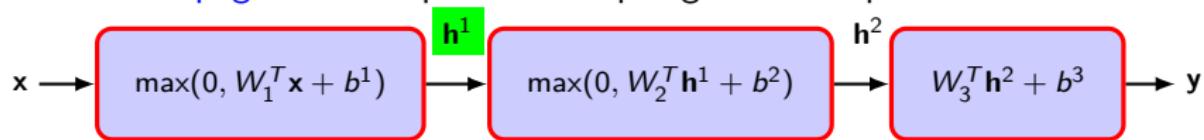
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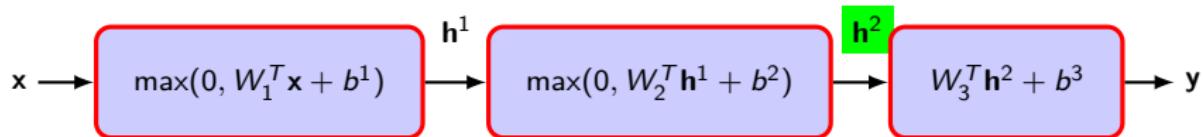


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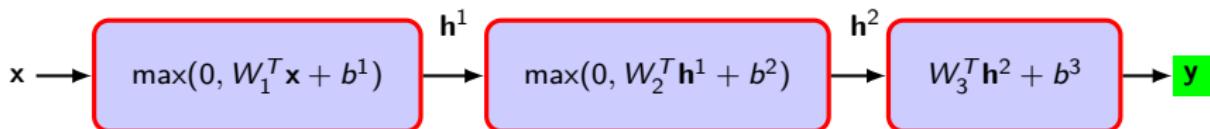
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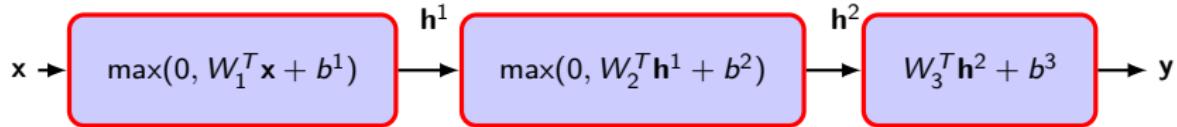
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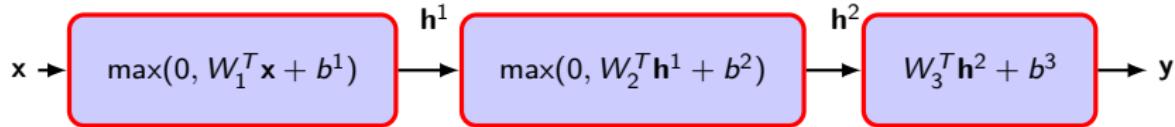
$$\mathbf{y} = \max(0, W_3^T \mathbf{h}^2 + b_3)$$

# Learning



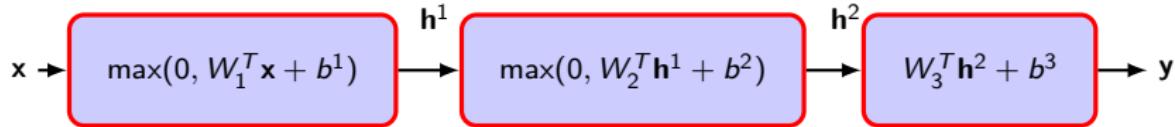
- We want to estimate the parameters, biases and hyper-parameters (e.g., number of layers, number of units) such that we do good predictions
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- Define a loss per training example and minimize the empirical risk

$$\mathcal{L}(\mathbf{w}) = \frac{1}{N} \sum_n \ell(\mathbf{w}, \mathbf{x}^{(n)}, \mathbf{t}^{(n)})$$

with  $N$  number of examples and  $\mathbf{w}$  contains all parameters

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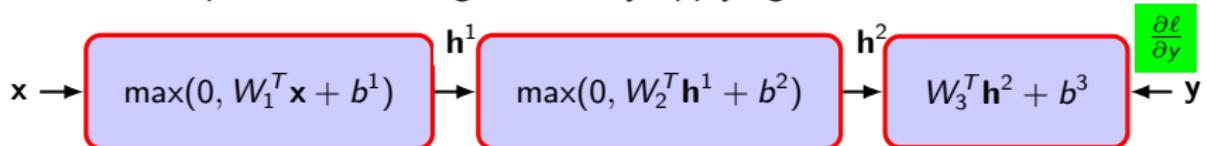
$$\ell(\mathbf{w}, \mathbf{x}^{(n)}, \mathbf{t}^{(n)}) = - \sum_k t_k^{(n)} \log p(c_k | \mathbf{x})$$

- Use gradient descent to train the network

$$\min_{\mathbf{w}} \frac{1}{N} \sum_n \ell(\mathbf{w}, \mathbf{x}^{(n)}, \mathbf{t}^{(n)})$$

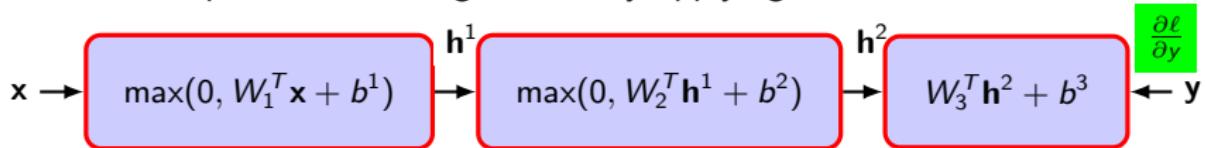
# Backpropagation

- Efficient computation of the gradients by applying the chain rule



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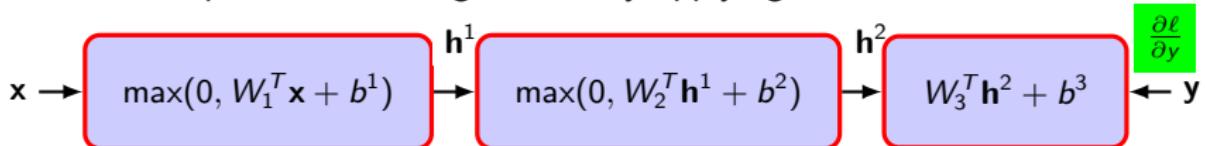
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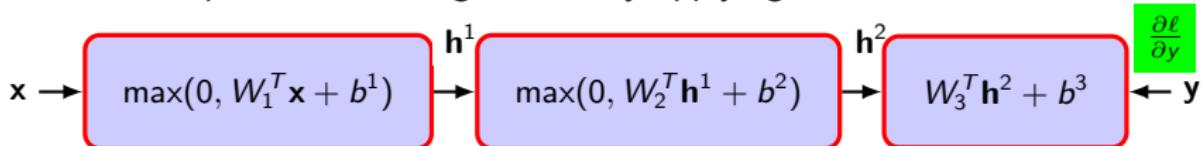


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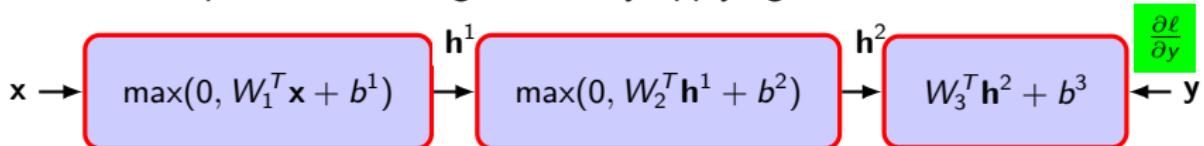
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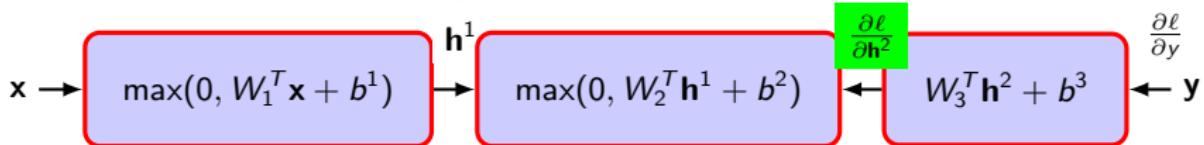
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- Note that the **forward pass** is necessary to compute  $\frac{\partial \ell}{\partial y}$

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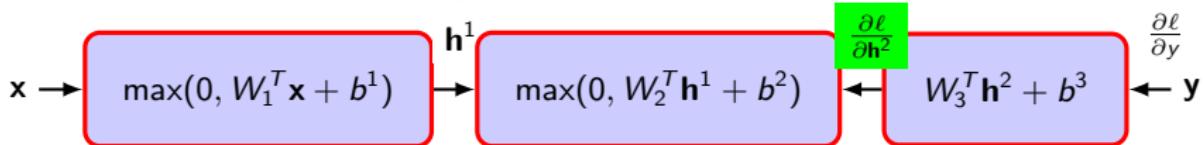


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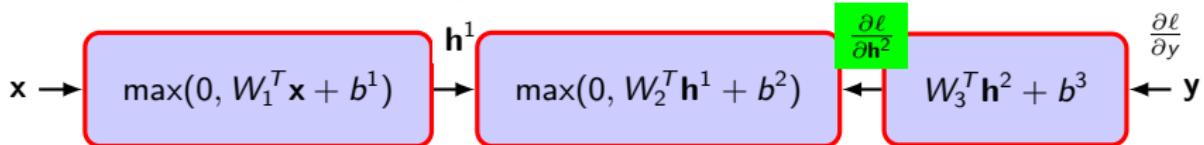
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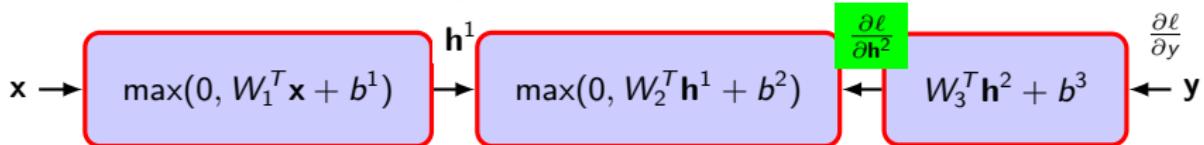
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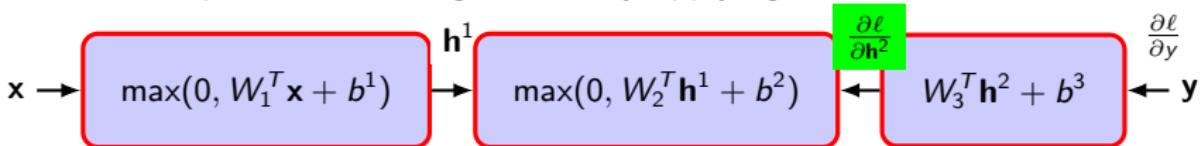
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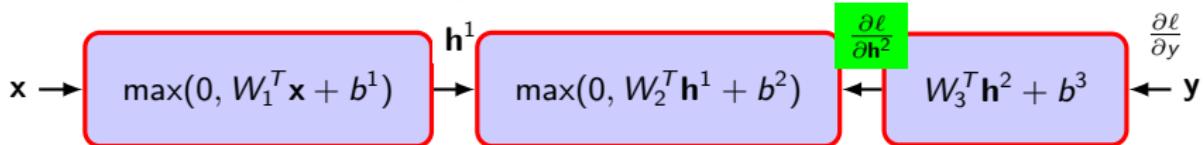
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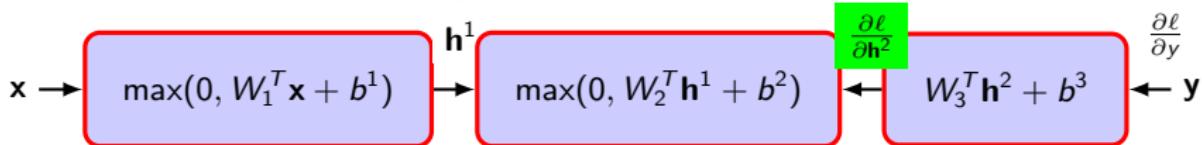
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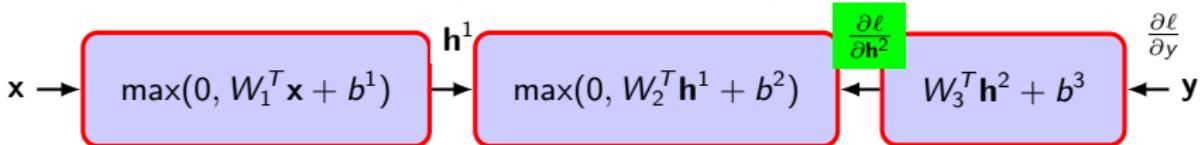
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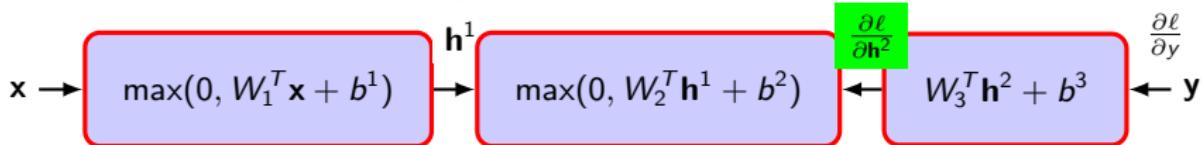
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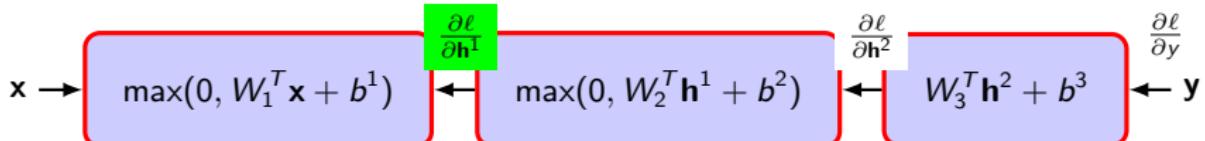
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- Need to compute gradient w.r.t. inputs and parameters in each layer

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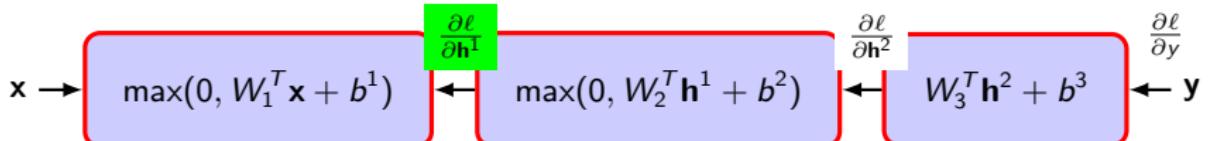


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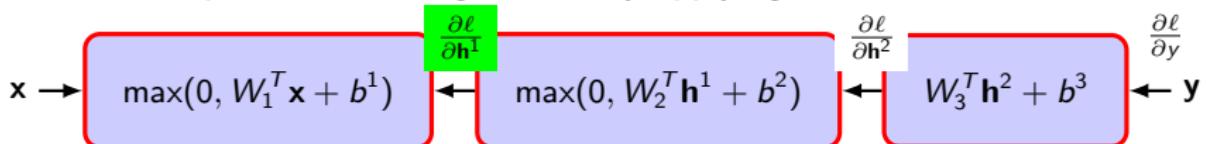
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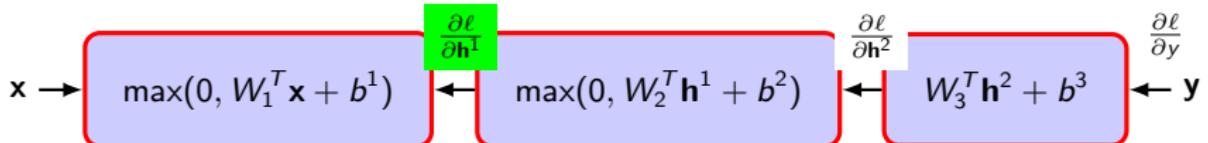
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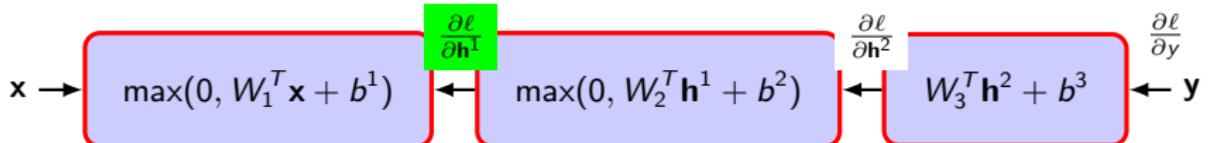
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- Efficient computation of the gradients by applying the chain rule



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# Toy Code (Matlab): Neural Net Trainer

```
% F-PROP
for i = 1 : nr_layers - 1
    [h{i} jac{i}] = nonlinearity(W{i} * h{i-1} + b{i});
end
h{nr_layers-1} = W{nr_layers-1} * h{nr_layers-2} + b{nr_layers-1};
prediction = softmax(h{l-1});

% CROSS ENTROPY LOSS
loss = - sum(sum(log(prediction) .* target)) / batch_size;

% B-PROP
dh{l-1} = prediction - target;
for i = nr_layers - 1 : -1 : 1
    Wgrad{i} = dh{i} * h{i-1}';
    bgrad{i} = sum(dh{i}, 2);
    dh{i-1} = (W{i}' * dh{i}) .* jac{i-1};
end

% UPDATE
for i = 1 : nr_layers - 1
    W{i} = W{i} - (lr / batch_size) * Wgrad{i};
    b{i} = b{i} - (lr / batch_size) * bgrad{i};
end
```

This code has a few bugs with indices...

# Overfitting

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- When we fit the model, it cannot tell which regularities are real and which are caused by sampling error.
  - ▶ So it fits both kinds of regularity.
  - ▶ If the model is very flexible it can model the sampling error really well. **This is a disaster.**

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  - ▶ Limit the norm of the weights.
  - ▶ Stop the learning before it has time to overfit.

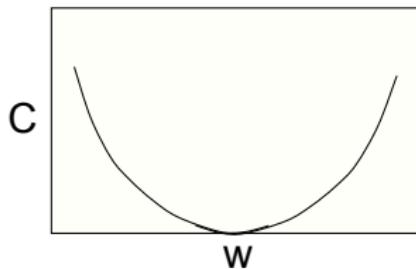
# Limiting the size of the Weights

- Weight-decay involves adding an extra term to the cost function that penalizes the squared weights.

$$C = \ell + \frac{\lambda}{2} \sum_i w_i^2$$

- Keeps weights small unless they have big error derivatives.

$$\frac{\partial C}{\partial w_i} = \frac{\partial \ell}{\partial w_i} + \lambda w_i$$



$$\text{when } \frac{\partial C}{\partial w_i} = 0, \quad w_i = -\frac{1}{\lambda} \frac{\partial \ell}{\partial w_i}$$

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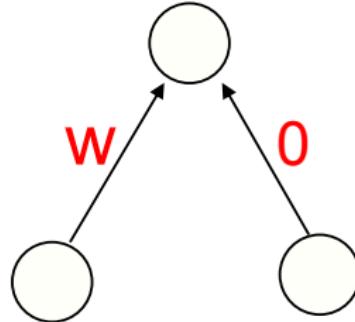
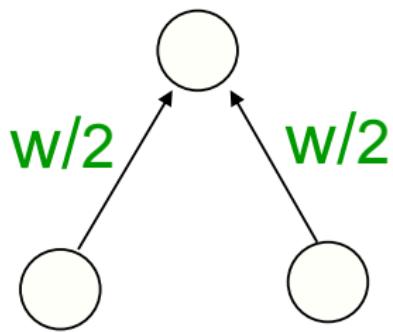
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  - ▶ This can often improve **generalization** a lot.
  - ▶ It helps to stop it from fitting the sampling error.
  - ▶ It makes a **smoother** model in which the output changes more slowly as the input changes.
- But, if the network has two very similar inputs it prefers to put half the weight on each rather than all the weight on one → other form of weight decay?



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- So use a separate **validation set** to do model selection.

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- We could then re-divide the total dataset to get another unbiased estimate of the true error rate.

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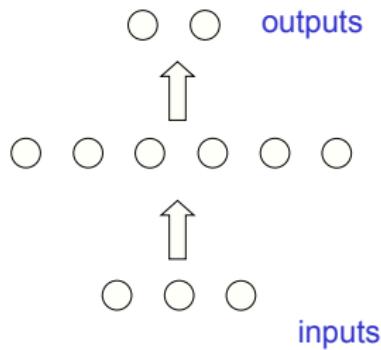
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- The capacity of the model is limited because the weights have not had time to grow big.

# Why Early Stopping Works



- When the weights are very small, every hidden unit is in its linear range.
  - ▶ So a net with a large layer of hidden units is linear.
  - ▶ It has no more capacity than a linear net in which the inputs are directly connected to the outputs!
- As the weights grow, the hidden units start using their non-linear ranges so the capacity grows.