



Probabilistic Graphical Models

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Representation of undirected GM

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Reading: KF-chap4



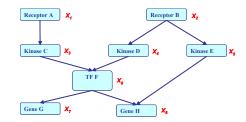
Two types of GMs

Directed edges give causality relationships (Bayesian Network or Directed Graphical Model):

$$P(X_1, X_2, X_3, X_4, X_5, X_6, X_7, X_8)$$

$$= P(X_1) P(X_2) P(X_3 | X_1) P(X_4 | X_2) P(X_5 | X_2)$$

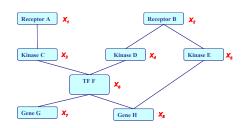
$$P(X_6 | X_3, X_4) P(X_7 | X_6) P(X_8 | X_5, X_6)$$



 Undirected edges simply give correlations between variables (Markov Random Field or Undirected Graphical model):

$$P(X_1, X_2, X_3, X_4, X_5, X_6, X_7, X_8)$$

$$= \frac{1}{Z} \exp\{E(X_1) + E(X_2) + E(X_3, X_1) + E(X_4, X_2) + E(X_5, X_2) + E(X_6, X_3, X_4) + E(X_7, X_6) + E(X_8, X_5, X_6)\}$$







Review: independence properties of DAGs

Defn: let $I_l(G)$ be the set of local independence properties encoded by DAG G, namely:

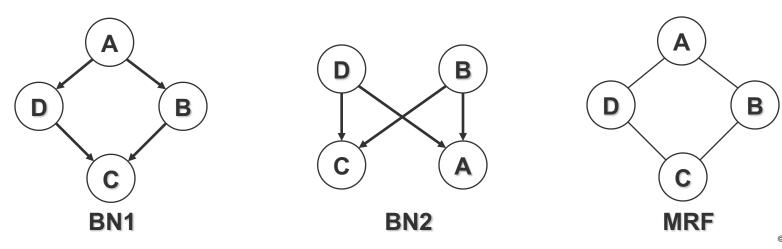
$$I(G) = \{ X \perp Z | Y : dsep_G(X; Z | Y) \}$$

- □ Defn: A DAG G is an I-map (independence-map) of P if $I_I(G) \subseteq I(P)$
- □ A fully connected DAG G is an I-map for any distribution, since $I_l(G) = \emptyset \subseteq I(P)$ for any P.
- Defn: A DAG G is a minimal I-map for P if it is an I-map for P, and if the removal of even a single edge from G renders it not an I-map.
- A distribution may have several minimal I-maps
 - Each corresponding to a specific node-ordering



P-maps

- □ Defn: A DAG G is a perfect map (P-map) for a distribution P if I(P)=I(G).
- Thm: not every distribution has a perfect map as DAG.
 - Pf by counterexample. Suppose we have a model where $A \perp C \mid \{B,D\}$, and $B \perp D \mid \{A,C\}$. This cannot be represented by any Bayes net.
 - e.g., BN1 wrongly says $B \perp D \mid A$, BN2 wrongly says $B \perp D$.





P

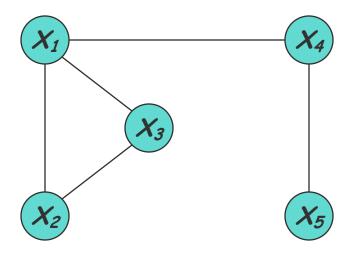
P-maps

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 - e.g., BN1 wrongly says $B \perp D \mid A$, BN2 wrongly says $B \perp D$.
 - The fact that G is a minimal I-map for P is far from a guarantee that G captures the independence structure in P
 - The P-map of a distribution is unique up to I-equivalence between networks. That is, a distribution P can have many P-maps, but all of them are I-equivalent.





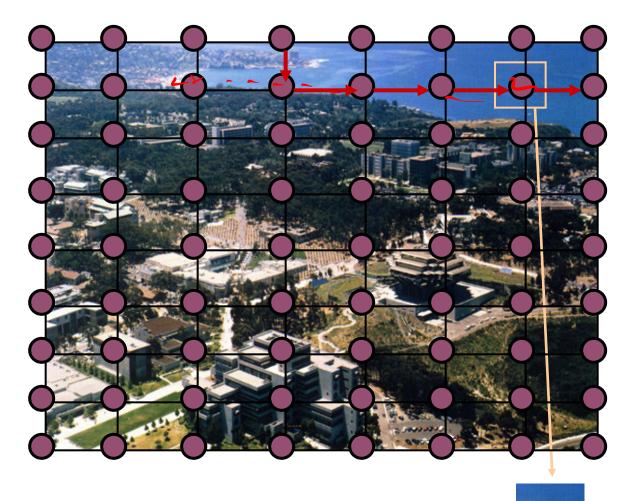
Undirected graphical models (UGM)



- Pairwise (non-causal) relationships
- Can write down model, and score specific configurations of the graph, but no explicit way to generate samples
- Contingency constrains on node configurations



A Canonical Example: understanding complex scene ...



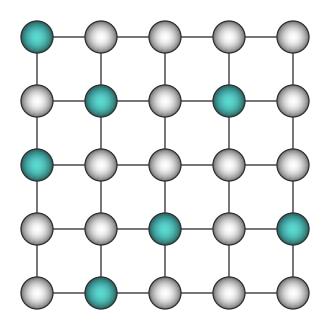






A Canonical Example

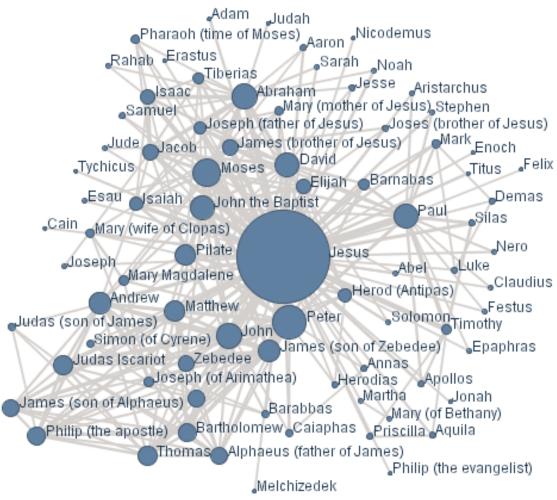
The grid model



- Naturally arises in image processing, lattice physics, etc.
- Each node may represent a single "pixel", or an atom
 - The states of adjacent or nearby nodes are "coupled" due to pattern continuity or electro-magnetic force, etc.
 - Most likely joint-configurations usually correspond to a "low-energy" state

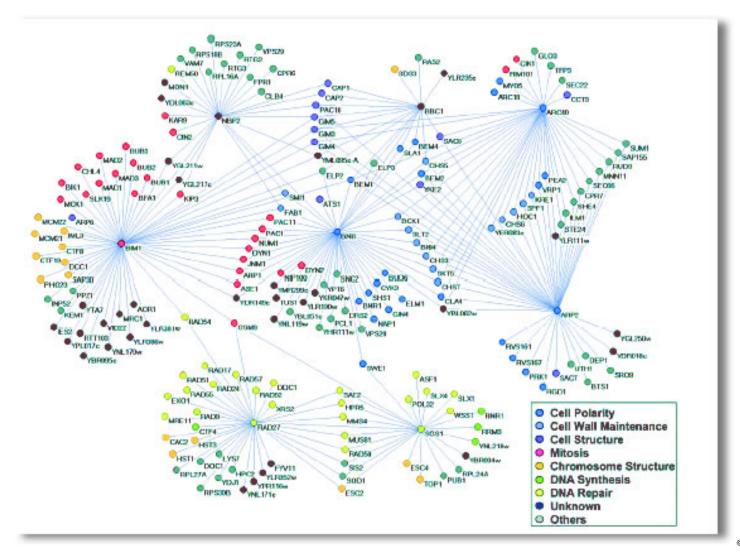


Social networks



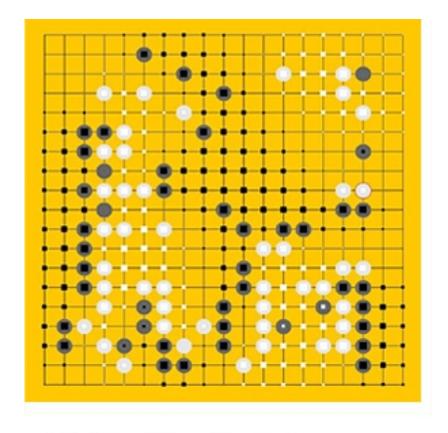


Protein interaction networks





Modeling Go

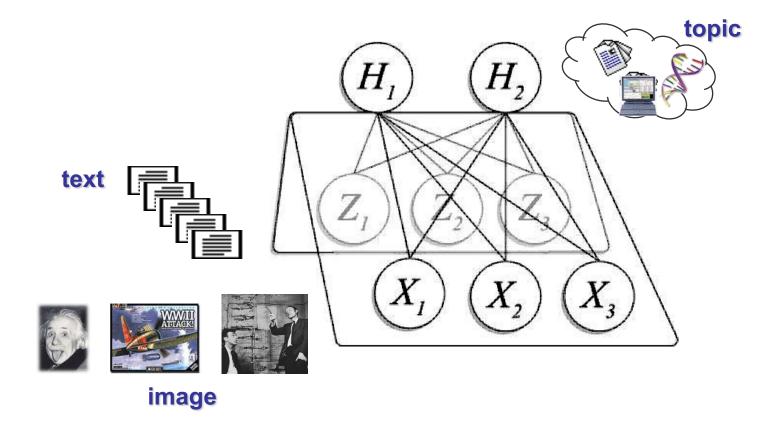


This is the middle position of a Go game. Overlaid is the estimate for the probability of becoming black or white for every intersection. Large squares mean the probability is higher.





Information retrieval







Representation

Defn: an undirected graphical model represents a distribution $P(X_1, ..., X_n)$ defined by an undirected graph H, and a set of positive *potential* functions y_c associated with the cliques of H, s.t.

$$P(x_1, ..., x_n) = \frac{1}{Z} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

where Z is known as the partition function:

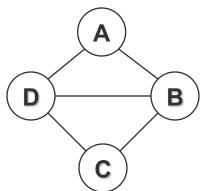
$$Z = \sum_{x_1, \dots, x_n} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

- Also known as Markov Random Fields, Markov networks ...
- The potential function can be understood as an contingency function of its arguments assigning "pre-probabilistic" score of their joint configuration.



I. Quantitative Specification: Cliques

- For $G=\{V,E\}$, a complete subgraph (clique) is a subgraph $G'=\{V'\subseteq V,E'\subseteq E\}$ such that nodes in V' are fully interconnected
- A (maximal) clique is a complete subgraph s.t. any superset V' > V' is not complete.
- A sub-clique is a not-necessarily-maximal clique.



Example:

- \blacksquare max-cliques = {A,B,D}, {B,C,D},
- sub-cliques = $\{A, B\}$, $\{C, D\}$, ... → all edges and singletons





Gibbs Distribution and Clique Potential

Defn: an undirected graphical model represents a distribution $P(X_1, ..., X_n)$ defined by an undirected graph H, and a set of positive *potential* functions ψ_c associated with cliques of H, s.t.

$$P(x_1, ..., x_n) = \frac{1}{Z} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$
 (A Gibbs distribution)

where Z is known as the partition function:

$$Z = \sum_{x_1, \dots, x_n} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

- Also known as Markov Random Fields, Markov networks ...
- The potential function can be understood as an contingency function of its arguments assigning "pre-probabilistic" score of their joint configuration.





Interpretation of Clique Potentials

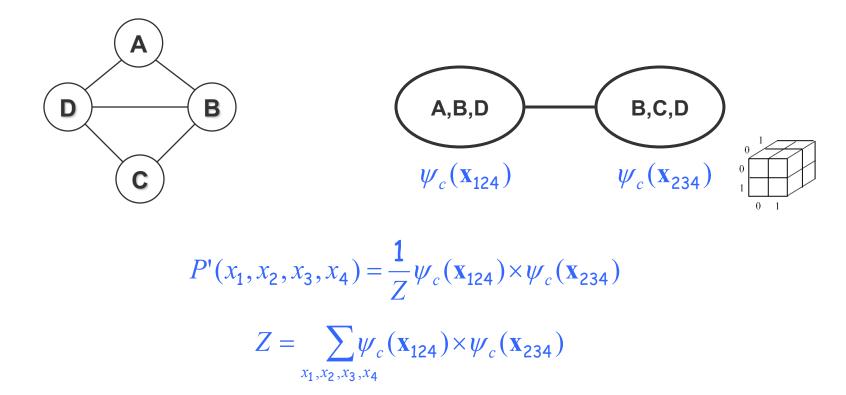


 \blacksquare The model implies $X \perp Z \mid Y$. This independence statement implies (by definition) that the joint must factorize as:

$$p(x,y,z) = p(y)p(x|y)p(z|y)$$

- We can write this as:
- p(x, y, z) = p(x, y)p(z | y), but p(x, y, z) = p(x | y)p(z, y)
- cannot have all potentials be marginals
- cannot have all potentials be conditionals
- The positive clique potentials can only be thought of as general "compatibility", "goodness" or "happiness" functions over their variables, but not as probability distributions.

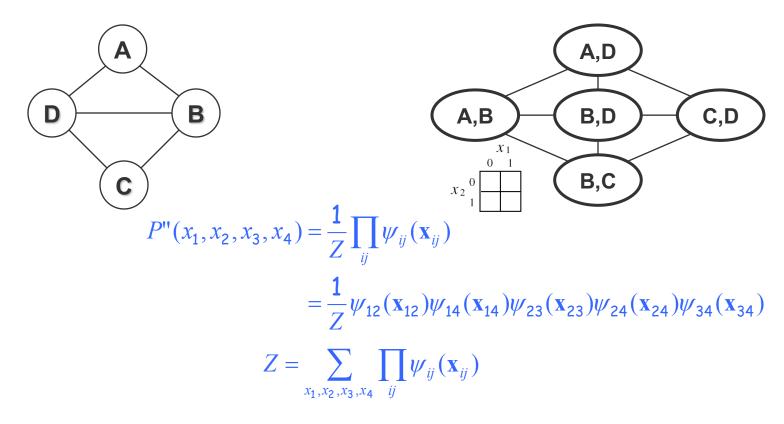
Example UGM – using max cliques



For discrete nodes, we can represent $P(X_{1:4})$ as two 3D tables instead of one 4D table



Example UGM – using subcliques



- We can represent $P(X_{1:4})$ as 5 2D tables instead of one 4D table
- Pair MRFs, a popular and simple special case

I(P') vs. I(P'')? D(P') vs. D(P'')



Example UGM – canonical representation

$$P(x_{1}, x_{2}, x_{3}, x_{4})$$

$$= \frac{1}{Z} \psi_{c}(\mathbf{x}_{124}) \times \psi_{c}(\mathbf{x}_{234})$$

$$\times \psi_{12}(\mathbf{x}_{12}) \psi_{14}(\mathbf{x}_{14}) \psi_{23}(\mathbf{x}_{23}) \psi_{24}(\mathbf{x}_{24}) \psi_{34}(\mathbf{x}_{34})$$

$$\times \psi_{1}(x_{1}) \psi_{2}(x_{2}) \psi_{3}(x_{3}) \psi_{4}(x_{4})$$

$$Z = \sum_{\substack{x_1, x_2, x_3, x_4}} \psi_c(\mathbf{x}_{124}) \times \psi_c(\mathbf{x}_{234}) \times \psi_{12}(\mathbf{x}_{12}) \psi_{14}(\mathbf{x}_{14}) \psi_{23}(\mathbf{x}_{23}) \psi_{24}(\mathbf{x}_{24}) \psi_{34}(\mathbf{x}_{34}) \times \psi_1(x_1) \psi_2(x_2) \psi_3(x_3) \psi_4(x_4)$$

- Most general, subsume P' and P" as special cases
- \square I(P) vs. I(P') vs. I(P")
- \neg D(P) vs. D(P') vs. D(P")

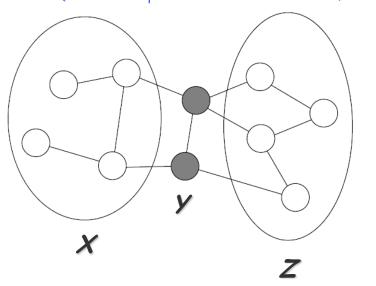




II: Independence properties:

- Now let us ask what kinds of distributions can be represented by undirected graphs (ignoring the details of the particular parameterization).
- Defn: the global Markov properties of a UG H are

$$I(H) = \{X \perp Z | Y) : sep_H(X; Z | Y)\}$$

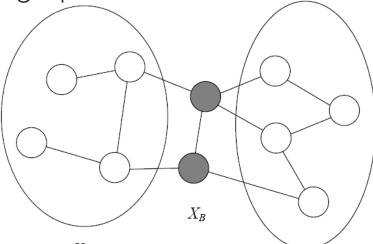






Global Markov Independencies

□ Let *H* be an undirected graph:



- □ B separates A and C if every path from a node in A to a node i
- A probability distribution satisfies the *global Markov property* if for any disjoint A, B, C, such that B separates A and C, A is independent of C given B:

$$I(H) = \{A \perp C | B : sep_H(A; C|B)\}$$





Local Markov independencies

□ For each node $X_i \in V$, there is *unique Markov blanket* of X_i , denoted MB_{X_i} , which is the set of neighbors of X_i in the graph (those that share an edge with X_i)

Defn:

The *local Markov independencies* associated with H is:

$$I_{e}(H): \{X_{i} \perp \mathbf{V} - \{X_{i}\} - MB_{X_{i}} \mid MB_{X_{i}}: \forall i\},$$

In other words, X_i is independent of the rest of the nodes in the graph given its immediate neighbors





Soundness and completeness of global Markov property

- Defn: An UG H is an I-map for a distribution P if I(H) ⊆ I(P), i.e., P entails I(H).
- Defn: P is a Gibbs distribution over H if it can be represented as

$$P(\mathbf{X}_1,...,\mathbf{X}_n) = \frac{1}{Z} \prod_{c \in C} \psi_c(\mathbf{X}_c)$$

- Thm (soundness): If P is a Gibbs distribution over H, then H is an I-map of P.
- □ Thm (completeness): If $\neg \text{sep}_H(X; Z|Y)$, then $X \perp_P Z|Y$ in some P that factorizes over H.



Other Markov properties

- For directed graphs, we defined I-maps in terms of local Markov properties, and derived global independence.
- For undirected graphs, we defined I-maps in terms of global Markov properties, and will now derive local independence.
- Defn: The pairwise Markov independencies associated with UG H = (V; E) are

$$I_p(H) = \{X \perp Y | V \setminus \{X, Y\} : \{X, Y\} \notin E\}$$

□ e.g.,

$$X_1 \perp X_5 | \{X_2, X_3, X_4\}$$







Relationship between local and global Markov properties

- Thm 5.5.5. If P = I(H) then $P = I_p(H)$.
- □ Thm 5.5.6. If P = I(H) then P = I(H).
- □ Thm 5.5.7. If P > 0 and $P = I_p(H)$, then P = I(H).
- Corollary (5.5.8): The following three statements are equivalent for a positive distribution
 P:

$$P = I(H)$$
 $P = I_p(H)$
 $P = I(H)$

- This equivalence relies on the positivity assumption.
- We can design a distribution locally





Hammersley-Clifford Theorem

If arbitrary potentials are utilized in the following product formula for probabilities,

$$P(x_1,...,x_n) = \frac{1}{Z} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

$$Z = \sum_{x_1, \dots, x_n} \prod_{c \in C} \psi_c(\mathbf{x}_c)$$

then the family of probability distributions obtained is exactly that set which **respects** the *qualitative specification* (the conditional independence relations) described earlier

□ Thm: Let P be a positive distribution over V, and H a Markov network graph over V. If H is an I-map for P, then P is a Gibbs distribution over H.



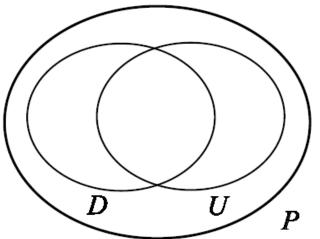


Perfect maps

Defn: A Markov network H is a perfect map for P if for any X; Y; Z we have that

$$\operatorname{sep}_{\mathcal{H}}(X; Z|Y) \Leftrightarrow P \models (X \perp Z \mid Y)$$

- □ Thm: not every distribution has a perfect map as UGM.
 - □ Pf by counterexample. No undirected network can capture all and only the independencies encoded in a v-structure X→ Z← Y.







Exponential Form

Constraining clique potentials to be positive could be inconvenient (e.g., the interactions between a pair of atoms can be either attractive or repulsive). We represent a clique potential $\psi_c(\mathbf{x}_c)$ in an unconstrained form using a real-value "energy" function $\phi_c(\mathbf{x}_c)$:

 $\psi_c(\mathbf{x}_c) = \exp\{-\phi_c(\mathbf{x}_c)\}\$

For convenience, we will call $\phi_c(\mathbf{x}_c)$ a potential when no confusion arises from the context.

This gives the joint a nice additive strcuture

$$p(\mathbf{x}) = \frac{1}{Z} \exp\left\{-\sum_{c \in C} \phi_c(\mathbf{x}_c)\right\} = \frac{1}{Z} \exp\left\{-H(\mathbf{x})\right\}$$

where the sum in the exponent is called the "free energy":

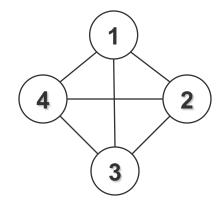
$$H(\mathbf{x}) = \sum_{c \in C} \phi_c(\mathbf{x}_c)$$

- □ In physics, this is called the "Boltzmann distribution".
- In statistics, this is called a log-linear model.





Example: Boltzmann machines



A fully connected graph with pairwise (edge) potentials on binary-valued nodes (for $x_i \in \{-1,+1\}$ or $x_i \in \{0,1\}$) is called a Boltzmann machine

$$P(x_1, x_2, x_3, x_4) = \frac{1}{Z} \exp \left\{ \sum_{ij} \phi_{ij}(x_{i,1}, x_j) \right\}$$
$$= \frac{1}{Z} \exp \left\{ \sum_{ij} \theta_{ij} x_i x_j + \sum_{i} \alpha_i x_i + C \right\}$$

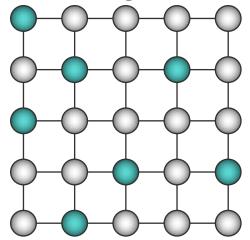
Hence the overall energy function has the form:

$$H(x) = \sum_{ij} (x_i - \mu)\Theta_{ij}(x_j - \mu) = (x - \mu)^T \Theta(x - \mu)$$



Ising models

 Nodes are arranged in a regular topology (often a regular packing grid) and connected only to their geometric neighbors.



$$p(X) = \frac{1}{Z} \exp \left\{ \sum_{i,j \in N_i} \theta_{ij} X_i X_j + \sum_i \theta_{i0} X_i \right\}$$

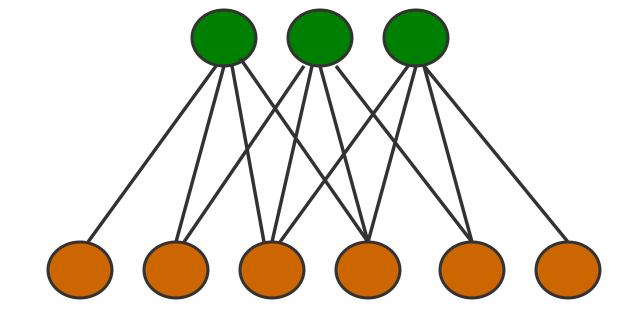
- □ Same as sparse Boltzmann machine, where $\theta_{ij}\neq 0$ iff i,j are neighbors.
 - e.g., nodes are pixels, potential function encourages nearby pixels to have similar intensities.
- Potts model: multi-state Ising model.





Restricted Boltzmann Machines





visible units

$$p(x, h \mid \theta) = \exp\left\{\sum_{i} \theta_{i} \phi_{i}(x_{i}) + \sum_{j} \theta_{j} \phi_{j}(h_{j}) + \sum_{i,j} \theta_{i,j} \phi_{i,j}(x_{i}, h_{j}) - A(\mathbf{\theta})\right\}$$

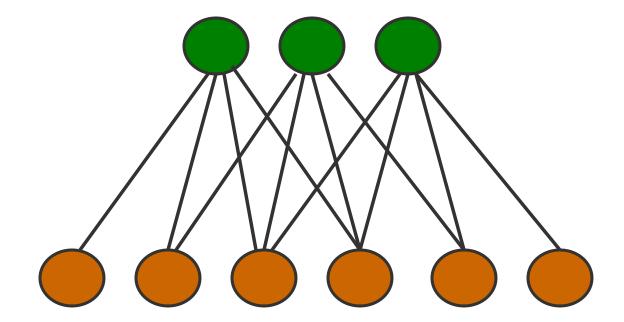




Restricted Boltzmann Machines

The Harmonium (Smolensky –'86)

hidden units



visible units

History:

Smolensky ('86), Proposed the architechture.

Freund & Haussler ('92), The "Combination Machine" (binary), learning with projection pursuit. Hinton ('02), The "Restricted Boltzman Machine" (binary), learning with contrastive divergence. Marks & Movellan ('02), Diffusion Networks (Gaussian).

Welling, Hinton, Osindero ('02), "Product of Student-T Distributions" (super-Gaussian)



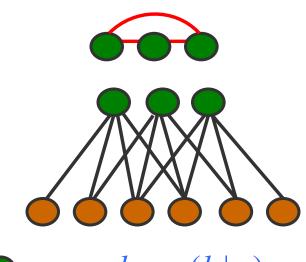
Properties of RBM

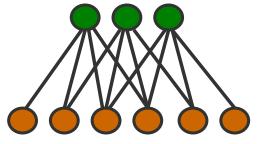
- Factors are marginally dependent.
- Factors are conditionally *independent* given observations on the visible nodes.

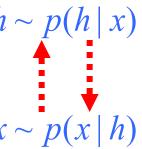
$$P(\ell \mid \mathbf{w}) = \prod_{i} P(\ell_{i} \mid \mathbf{w})$$

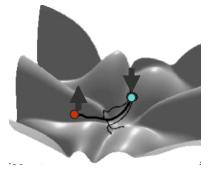
Iterative Gibbs sampling.





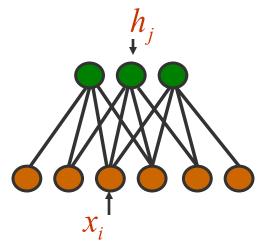








A Constructive Definition



$$p_{\text{ind}}(\mathbf{h}) \propto \prod_{j} \exp\{\theta_{j} g_{j}(h_{j})\}$$



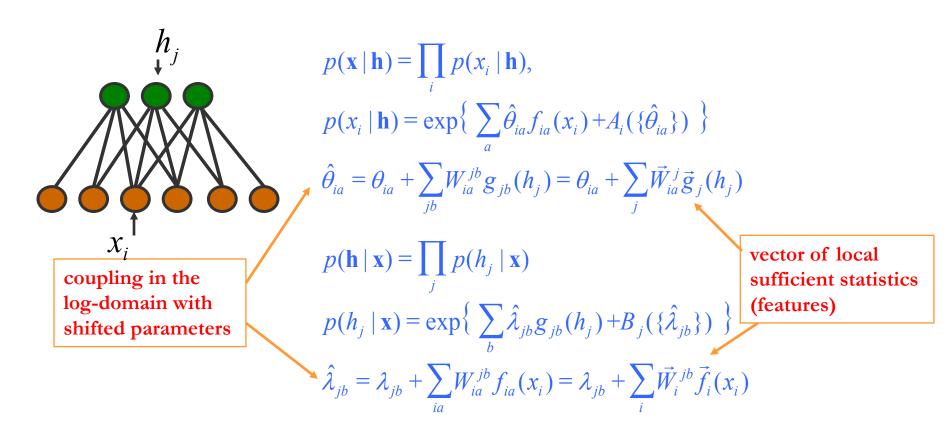
how do we couple them?

$$p_{\text{ind}}(\mathbf{x}) \propto \prod_{i} \exp\{\theta_{i} f_{i}(x_{i})\}$$

$$p(x, h \mid \theta) = \exp\left\{\sum_{i} \vec{\theta}_{i} \vec{f}_{i}(x_{i}) + \sum_{j} \vec{\lambda}_{j} \vec{g}_{j}(h_{j}) + \sum_{i,j} \vec{f}_{i}^{T}(x_{i}) \mathbf{W}_{i,j} \vec{g}_{j}(h_{j})\right\}$$



A Constructive Definition



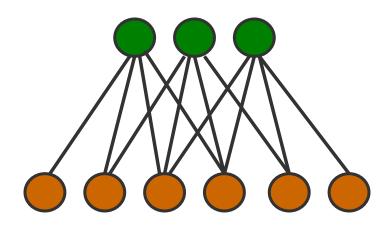
They map to the RBM random field:

$$p(x, h \mid \theta) = \exp\left\{\sum_{i} \vec{\theta}_{i} \vec{f}_{i}(x_{i}) + \sum_{j} \vec{\lambda}_{j} \vec{g}_{j}(h_{j}) + \sum_{i,j} \vec{f}_{i}^{T}(x_{i}) \mathbf{W}_{i,j} \vec{g}_{j}(h_{j})\right\}$$
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An RBM for Text Modeling

topics



 $h_i = 3$: topic j has strength 3

$$h_j \subseteq \mathbb{R}, \qquad \langle h_j \rangle = \sum_i W_{i,j} x_i$$

 $x_i = n$: word i has count n

$$\chi_i \in \mathbf{I}$$

words counts

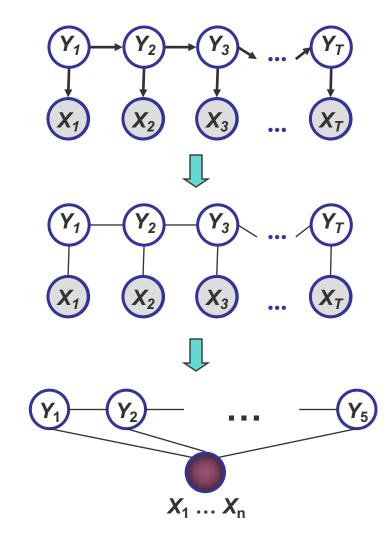
$$p(\mathbf{h} \mid \mathbf{x}) = \prod_{j} \text{Normal}_{h_j} \left[\sum_{i} \vec{W}_{ij} \vec{x}_i, 1 \right]$$

$$p(\mathbf{x} \mid \mathbf{h}) = \prod_{i} \text{Bi}_{x_i} \left[N, \frac{\exp(\alpha_j + \sum_{j} W_{ij} h_j)}{1 + \exp(\alpha_j + \sum_{j} W_{ij} h_j)} \right]$$

$$\Rightarrow p(\mathbf{x}) \propto \exp\left\{ \sum_{i} \alpha_{i} x_{i} - \log \Gamma(x_{i}) - \log \Gamma(N - x_{i}) \right\} + \frac{1}{2} \sum_{j} \left(\sum_{i} W_{i,j} x_{i} \right)^{2}$$



Conditional Random Fields



Discriminative

$$p_{\theta}(y \mid x) = \frac{1}{Z(\theta, x)} \exp \left\{ \sum_{c} \theta_{c} f_{c}(x, y_{c}) \right\}$$

Doesn't assume that features are independent

lacktriangle When labeling X_i future observations are taken into account





Conditional Models

- □ Conditional probability P(|abe| sequence y | observation sequence x) rather than joint probability P(y, x)
 - Specify the probability of possible label sequences given an observation sequence
- $lue{\mathbf{X}}$ Allow arbitrary, non-independent features on the observation sequence
- The probability of a transition between labels may depend on past and future observations
- Relax strong independence assumptions in generative models



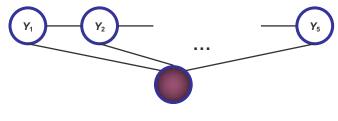


Conditional Distribution

If the graph G = (V, E) of **Y** is a tree, the conditional distribution over the label sequence $\mathbf{Y} = \mathbf{y}$, given $\mathbf{X} = \mathbf{x}$, by the Hammersley Clifford theorem of random fields is:

$$p_{\theta}(\mathbf{y} | \mathbf{x}) \propto \exp \left(\sum_{e \in E, k} \lambda_k f_k(e, \mathbf{y} |_e, \mathbf{x}) + \sum_{v \in V, k} \mu_k g_k(v, \mathbf{y} |_v, \mathbf{x}) \right)$$

- x is a data sequence
- y is a label sequence
- ν is a vertex from vertex set V = set of label random variables
- e is an edge from edge set E over V
- f_k and g_k are given and fixed. g_k is a Boolean vertex feature; f_k is a Boolean edge feature
- k is the number of features
- $\theta = (\lambda_1, \lambda_2, \dots, \lambda_n; \mu_1, \mu_2, \dots, \mu_n); \lambda_k \text{ and } \mu_k \text{ are parameters to be estimated}$
- $y|_e$ is the set of components of y defined by edge e
- $-y|_{\nu}$ is the set of components of y defined by vertex ν



 $X_1 \dots X_n$





Conditional Distribution (cont'd)

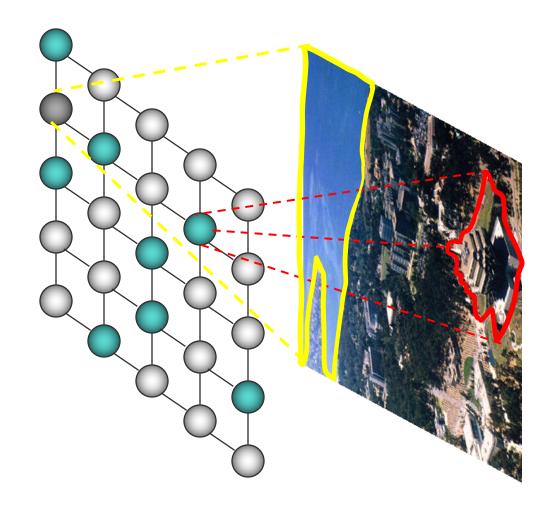
ullet CRFs use the observation-dependent normalization $Z(\mathbf{x})$ for the conditional distributions:

$$p_{\theta}(\mathbf{y} \mid \mathbf{x}) = \frac{1}{\mathbf{Z}(\mathbf{x})} \exp \left(\sum_{e \in E, k} \lambda_k f_k(e, \mathbf{y} \mid_e, \mathbf{x}) + \sum_{v \in V, k} \mu_k g_k(v, \mathbf{y} \mid_v, \mathbf{x}) \right)$$

 \Box $Z(\mathbf{x})$ is a normalization over the data sequence x



Conditional Random Fields



$$p_{\theta}(\mathbf{y} \mid \mathbf{x}) = \frac{1}{Z(\theta, \mathbf{x})} \exp \left\{ \sum_{c} \theta_{c} f_{c}(\mathbf{x}, \mathbf{y}_{c}) \right\}$$

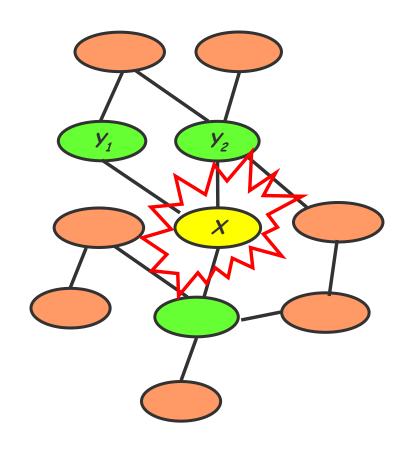
- Allow arbitrary dependencies on input
- Clique dependencies on labels
- Use approximate inference for general graphs





Summary: Conditional Independence Semantics in an MRF

- □ Structure: an *undirected graph*
 - Meaning: a node is conditionally independent of every other node in the network given its Directed neighbors
 - Local contingency functions (potentials) and the cliques in the graph completely determine the joint dist.
 - Give correlations between variables, but no explicit way to generate samples





Summary

- Undirected graphical models capture "relatedness", "coupling", "co-occurrence", "synergism", etc. between entities
 - Local and global independence properties identifiable via graph separation criteria
 - Defined on clique potentials
- Can be used to define either joint or conditional distributions
- Generally intractable to compute likelihood due to presence of "partition function"
 - Therefore not only inference, but also likelihood-based learning is difficult in general
- Important special cases:
 - Ising models
 - RBM
 - CRF
- Learning GM structures:
 - the Chow-Liu Algorithm





Supplementary:



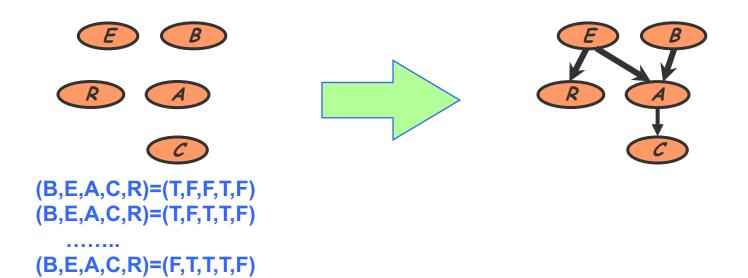


Where is the graph structure come from?

The goal:

 Given set of independent samples (assignments of random variables), find the best (the most likely?) graphical model topology

ML Structural Learning for completely observed GMs





Information Theoretic Interpretation of ML

$$\ell\left(\theta_{G}, G; D\right) = \log p(D \mid \theta_{G}, G)$$

$$= \log \prod_{n} \left(\prod_{i} p(\mathbf{x}_{n,i} \mid \mathbf{x}_{n,\pi_{i}(G)}, \theta_{i\mid\pi_{i}(G)})\right)$$

$$= \sum_{i} \left(\sum_{n} \log p(\mathbf{x}_{n,i} \mid \mathbf{x}_{n,\pi_{i}(G)}, \theta_{i\mid\pi_{i}(G)})\right)$$

$$= M \sum_{i} \left(\sum_{\mathbf{x}_{i},\mathbf{x}_{\pi_{i}(G)}} \frac{count(\mathbf{x}_{i}, \mathbf{x}_{\pi_{i}(G)})}{M} \log p(\mathbf{x}_{i} \mid \mathbf{x}_{\pi_{i}(G)}, \theta_{i\mid\pi_{i}(G)})\right)$$

$$= M \sum_{i} \left(\sum_{\mathbf{x}_{i},\mathbf{x}_{\pi_{i}(G)}} \hat{p}(\mathbf{x}_{i}, \mathbf{x}_{\pi_{i}(G)}) \log p(\mathbf{x}_{i} \mid \mathbf{x}_{\pi_{i}(G)}, \theta_{i\mid\pi_{i}(G)})\right)$$

From sum over data points to sum over count of variable states



Information Theoretic Interpretation of ML (con'd)

$$\begin{split} \ell\left(\theta_{G},G;D\right) &= \log \hat{p}(D \mid \theta_{G},G) \\ &= M \sum_{i} \left(\sum_{x_{i},\mathbf{x}_{\pi_{i}(G)}} \hat{p}(x_{i},\mathbf{x}_{\pi_{i}(G)}) \log \hat{p}(x_{i} \mid \mathbf{x}_{\pi_{i}(G)},\theta_{i\mid\pi_{i}(G)}) \right) \\ &= M \sum_{i} \left(\sum_{x_{i},\mathbf{x}_{\pi_{i}(G)}} \hat{p}(x_{i},\mathbf{x}_{\pi_{i}(G)}) \log \frac{\hat{p}(x_{i},\mathbf{x}_{\pi_{i}(G)},\theta_{i\mid\pi_{i}(G)})}{\hat{p}(\mathbf{x}_{\pi_{i}(G)})} \frac{\hat{p}(x_{i})}{\hat{p}(x_{i})} \right) \\ &= M \sum_{i} \left(\sum_{x_{i},\mathbf{x}_{\pi_{i}(G)}} \hat{p}(x_{i},\mathbf{x}_{\pi_{i}(G)}) \log \frac{\hat{p}(x_{i},\mathbf{x}_{\pi_{i}(G)},\theta_{i\mid\pi_{i}(G)})}{\hat{p}(\mathbf{x}_{\pi_{i}(G)})\hat{p}(x_{i})} \right) - M \sum_{i} \left(\sum_{x_{i}} \hat{p}(x_{i}) \log \hat{p}(x_{i}) \right) \\ &= M \sum_{i} \hat{I}(x_{i},\mathbf{x}_{\pi_{i}(G)}) - M \sum_{i} \hat{H}(x_{i}) \end{split}$$

Decomposable score and a function of the graph structure





Structural Search

How many graphs over n nodes?

 $O(2^{n^2})$

How many trees over *n* nodes?

- O(n!)
- But it turns out that we can find exact solution of an optimal tree (under MLE)!
 - Trick: in a tree each node has only one parent!
 - Chow-liu algorithm



Chow-Liu tree learning algorithm

Objection function:

$$\ell(\theta_G, G; D) = \log \hat{p}(D \mid \theta_G, G)$$

$$= M \sum_{i} \hat{I}(x_i, \mathbf{x}_{\pi_i(G)}) - M \sum_{i} \hat{H}(x_i) \qquad \Longrightarrow \qquad C(G) = M \sum_{i} \hat{I}(x_i, \mathbf{x}_{\pi_i(G)})$$

- Chow-Liu:
 - \Box For each pair of variable x_i and x_i
 - Compute empirical distribution:
 - Compute mutual information:
 - □ Define a graph with node $x_1, ..., x_n$
 - Edge (I,j) gets weight

$$\hat{p}(X_i, X_j) = \frac{count(x_i, x_j)}{M}$$

$$\hat{I}(X_i, X_j) = \sum_{x_i, x_j} \hat{p}(x_i, x_j) \log \frac{\hat{p}(x_i, x_j)}{\hat{p}(x_i) \hat{p}(x_j)}$$

$$\hat{I}(X_i, X_j)$$

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Chow-Liu algorithm (con'd)

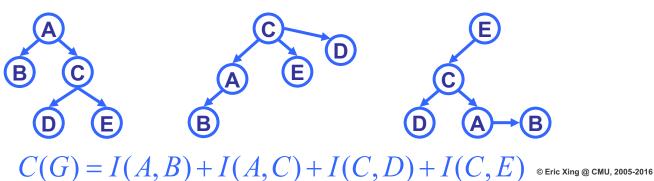
Objection function:

$$\ell (\theta_G, G; D) = \log \hat{p}(D \mid \theta_G, G)$$

$$= M \sum_{i} \hat{I}(x_i, \mathbf{x}_{\pi_i(G)}) - M \sum_{i} \hat{H}(x_i)$$

$$\Rightarrow C(G) = M \sum_{i} \hat{I}(x_i, \mathbf{x}_{\pi_i(G)})$$

- Chow-Liu:
 - Optimal tree BN
 - Compute maximum weight spanning tree
 - Direction in BN: pick any node as root, do breadth-first-search to define directions
 - I-equivalence:







Structure Learning for general graphs

- Theorem:
 - The problem of learning a BN structure with at most d parents is NP-hard for any (fixed) d≥2
- Most structure learning approaches use heuristics
 - Exploit score decomposition
 - Two heuristics that exploit decomposition in different ways
 - Greedy search through space of node-orders
 - Local search of graph structures

