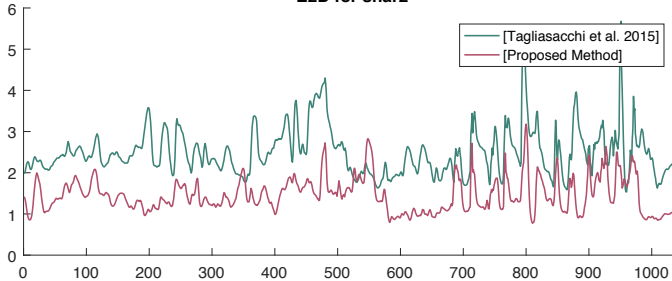


E2D for shar2



E3D for shar2

