

; SLIME 2.1

2: 9 U.-*slime-repl sbcl*
Connected. Raphael, this could be the start of a beautiful program.

Thanks, Dmitry (:

3]

define x := [2, 4, 3]

define x2 :=

augment-rhythm [2, 4, 3] 2

define x2 := [4, 8, 6]

print augment-rhythm

lam seq n. map (lam x. figure-* x n) seq define augment-rhythm := lam seq n.
 map (lam x. figure-* x n) seq

```
define diminish-rhythm := lam seq n.
  fold-from-end (lam x acc.
```

case figure -/ x n

| inr _ => acc)

[] seq

define x-dur :=
 rhythm-duration [2, 4, 3]

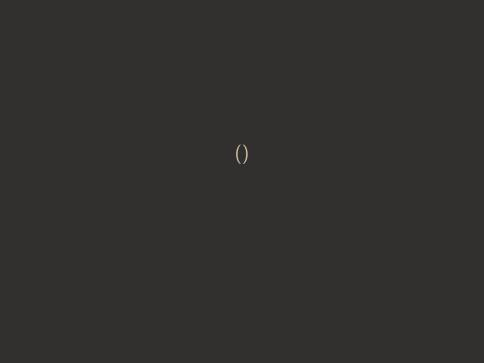
define x-dur := 9

```
define rhythm-duration := lam seq.
  if empty-seq? seq
  then 0
  else
    let initial := (pos->int (at' seq 0)) in
    from 1 to length seq with initial
    accum lam i acc f.
    f (+ (pos->int (figure-duration (at' seq i)))
        acc)
```







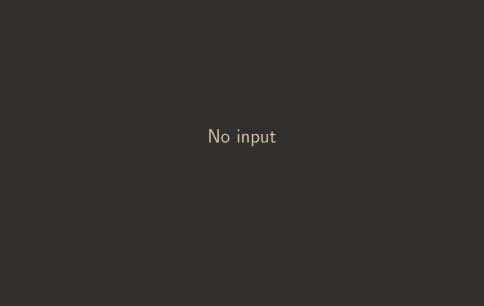






II. Anticlimax









SECOND EDITION

THE



PROGRAMMING LANGUAGE

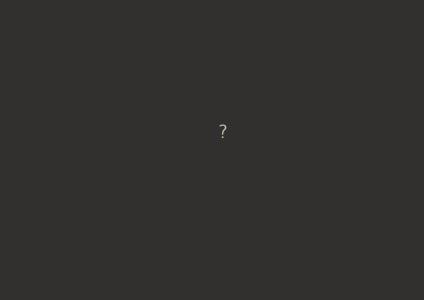
BRIAN W. KERNIGHAN DENNIS M. RITCHIE

PRENTICE HALL SOFTWARE SERIES



Dead code elimination

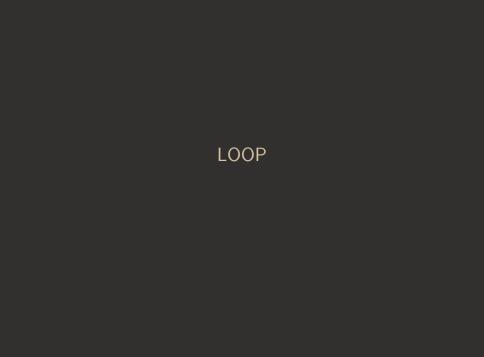
int main(void) {
 return 0;
}







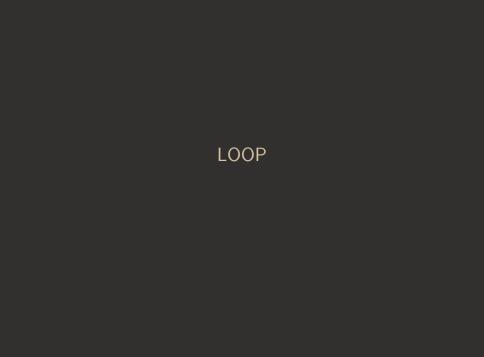








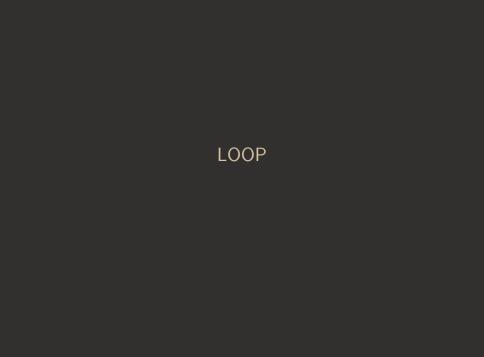






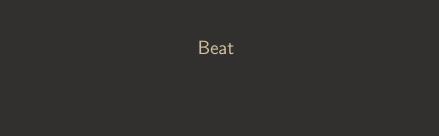


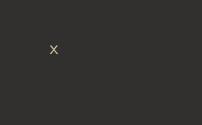




III. Interlude







$$\frac{x}{2}$$
 $\frac{x}{4}$ $\frac{x}{4}$

$$\frac{x}{2} \quad \frac{x}{2} \quad \frac{x}{3} \quad \frac{x}{3} \quad \frac{x}{3} \quad 2x$$







2k





extract [3, 2, 1, 4, 3] with additive-rhythm

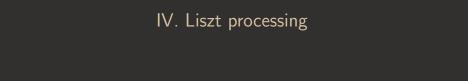
minimum = 16 meter = 13/16 hide-meter = 1

end

Rhythm in the Music of Messiaen: an Algebraic

Julian L. Hook

Study and an Application in the Turangalîla Symphony





```
(multi defclass+
  (s-term () position free-variables)
  (s-atomic-term (s-term))
  (s-flike (s-term))
```

(s-int-op (s-flike))

(s-binder () var-name expr))

```
(defmacro multi (macro &body args)
(let ((head (if (listp macro)
```

(list macro))))

,@(mapcar (lambda (x) '(,@head ,@x)) args))))

macro

'(progn

```
(macroexpand-1 '(multi defclass+
  (s-term () position free-variables)
  (s-atomic-term (s-term))
```

(s-flike (s-term))
(s-int-op (s-flike))

(s-binder () var-name expr)))

```
(macroexpand-1 '(multi defclass+
   (s-term () position free-variables)
   (s-atomic-term (s-term))
```

(s-flike (s-term))
(s-int-op (s-flike))

(binder () var-name expr)))

```
(progn
(defclass+ s-term nil position free<u>-variables)</u>
```

(defclass+ s-atomic-term (s-term))

(defclass+ binder nil var-name expr))

(defclass+ s-flike (s-term))
(defclass+ s-int-op (s-flike))

(s-lam expr)
(s-let expr body)
(s-if test then else)
(s-case expr inl inr)
(s-tuple elems)))

(s-div floor x y)
(s-inl value)
(s-inr value)))

(s-add + x y) (s-sub - x y) (s-mul * x y)))

(s-false)
(s-unit)

(s-int value)))

(s-bvar 1)

(s-int 5)



e then x else y

(s-if (s-true) (s-fvar "x") (s-fvar "y"))

(s-lam (binder "x" (s-bvar 0)))

lam (binder "x"	
s-lam (binder "y"	
(s-bvar 1)))))	

Locally nameless representation



(defclass+ s-lam (s-term) expr)

(defclass+ s-let (s-term) expr body)

(defclass+ s-case (s-term) expr inl inr)

(defclass+ binder () var-name expr))

```
let x := inl 2 in
case x
```

```
(s-let (s-inl (s-int 2))
(s-binder "x"
```

(s-case (s-bvar 0)

(binder "y" (s-bvar 0)) (binder "_" (s-int -1)))

Locally nameless representation

Bound variables x Free variables



```
lam a. lam b. lam c. c
(s-lam
  (binder "a"
```

(s-lam (binder "c"

(s-bvar 0)))))))

(s-lam

(binder "b"

```
lam a. lam b. lam c. b
(s-lam
  (binder "a"
```

(s-lam (binder "c"

(s-bvar 1)))))))

(s-lam

(binder "b"

lam a. lam b. lam c. a

(binder "a"

(s-lam

(s-lam

(binder "b"

(s-lam (binder "c"

(s-bvar 2)))))))

(s-lam (binder "c"

(s-bvar 2)))))))

(binder "a"

(s-lam

(s-lam

(binder "b"

```
lam a b. > (rhythm-duration a) (rhythm-duration b)
(s-lam
  (binder
    " a "
    (s-lam
      (binder
        "b"
        (s-app
          (s-app (s-fvar ">")
                  (s-app (s-fvar "rhythm-duration")
                          (s-bvar 1)))
          (s-app (s-fvar "rhythm-duration")
                           (s-bvar 0)))))))
```

(impl term empty-pset)))

defun	fresh-name	(name	taken)			
(if	(pset-member	name	taken)			
	(fresh-name	(conca	tenate	, string	name	11 2 11)

taken)

name))

```
(defun open-binder (repl binder)
  (labels ((impl (repl term k)
               (s-bvar (if (= k (slot-value term 'id))
                           repl
                           term))
               (s-atomic-term term)
               (binder (binder (slot-value term 'var-name)
                                (impl repl
                                      (slot-value term 'expr)
                                      (1+k)))
               (s-term (map-obj (lambda (x)
                                   (impl repl x k))
                                term)))))
    (impl repl (slot-value binder 'expr) 0)))
```

-open-binder	(binder)	

binder)))

(open-binder (s-fvar (fresh-name var-name (free-vars-s expr)))

(defun fvar

```
(defun fvar-close-binder (str term &optional var-name)
  (labels ((impl (str term k)
               (s-fvar (if (equal str (slot-value term 'name))
                           (s-bvar k)
                           term))
               (s-atomic-term term)
               (binder (binder (slot-value term 'var-name)
                               (impl str
                                     (1+k)))
               (s-term (map-obj (lambda (x)
                                   (impl str x k)) term))))
    (binder (or var-name str)
            (impl str term 0))))
```

(values t1 k)))))

(iter term 0)))



(defgeneric reduction-step (term env))

ion-step			
slot-value	term	'name)	env))

(pmap-lookup (s

ion-step			
slot-value	term	'name)	env))

(pmap-lookup (s

(s-let expr body)
(open-term expr body))))

```
((s-if test then else)
(single-step (test)
(s-if test then else)
```

(typecase test
 (s-true then)
 (s-false else))))

```
((s-app func arg)
(single-step (func arg)
```

(s-lam (open-binder arg

(s-flike (flike-bind-arg func arg)))))

(slot-value func 'expr)))

(s-app func arg) (typecase func

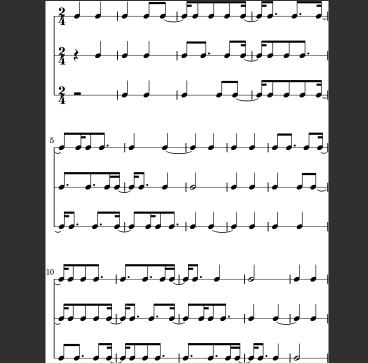
```
((s-let expr body)
```

(open-binder expr body))))

```
define a := [4, 4, 4]
define c := diminish-rhythm a 2#pos
define b := incr-at c 1#int
define d := snoc (incr-all c) 1
define e := (rhythm-slice b 0 2)
define f := incr-at (augment-rhythm 2) 1#int
define x := append-seq [a, b, c, d, e, f]
define canon :=
  crop-rhythm (map (repeat-rhythm 2#nat)
    [x, delay x 4#pos, delay x 8#pos])
extract canon with additive-rhythm
  minimum = 16
```

meter = 2/4

end

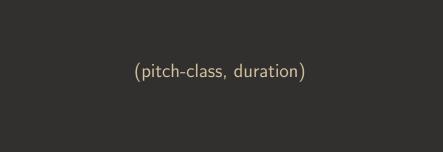


V. Interlude







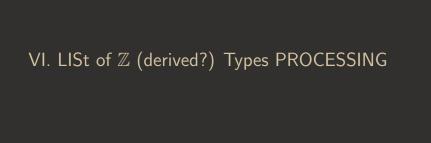


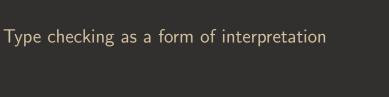
(pitch-class, duration) — duration

(pitch-class,	octave,	duration) —	- duration

([(pitch-class,	octave)],	duration)	







```
(multi defclass+
```

(t-atomic-type (t-type))
(t-env () var-count map)
(t-scheme () vars type))

(t-prod elems-t)
(t-sum inl inr)
(t-map key-t value-t)
(t-abstract name params))

(t-bool)
(t-int)
(t-unit))

(defun type-check (context env term)

(generalize-type type env env2)))

(mlet* (((type env2) (type-case context env term)))



(defgeneric type-case (term context env))

```
(multiple-value-bind (type slots)
  (if (symbolp specializer)
            (values specializer nil)
            (values (car specializer)))
```

'(defmethod type-case (,context ,env (,term ,type))
 (declare (ignorable ,context ,env ,term))
 (with-slots ,slots ,term ,@body))))

(defmacro typing-rule ((context env term) specializer &body body)

```
(multi (typing-rule context env term)
  (s-unit (values t-unit env))
  (s-int (values t-int env))
  (s-true (values t-bool env))
```

(s-false (values t-bool env)))

```
(s-bvar (let ((scm (lookup-b-context term context)))
```

(liszp-type-error "Non existent variable: ~a~%" term)))

(instantiate-t-scheme scm env)

(if scm

((env) (unify test-t t-bool env))

(values then-t env)))

(values (t-arrow domain codomain) env)))

```
((s-app func arg)
```

((var env) (new-t-var env))

(values var env)))

((at env) (type-case context env arg))

((env) (unify ft (t-arrow at var) env)))

```
(defun new-t-var (env)
  (with-slots (var-count map) env
```

(t-env (1+ var-count) map))))

```
(defun new-t-var (env)
  (with-slots (var-count map) env
```

(t-env (1+ var-count) map))))

```
(defun unify (t1 t2 env)
  (labels ((unify-var (id type env)
             (if (typep type 't-var)
                 (if (= id (slot-value type 'id))
                     (extend-t-env id type env))
                 (if (occurs-t-var id type env)
                     (liszp-type-error "Occurs check '~a' in '~a'" id type)
                     (extend-t-env id type env))))
           (unify-lists (11 12 env)
                 (mlet* (((env) (unifv (first l1) (first l2) env)))
                   (unify-lists (cdr 11) (cdr 12) env))
           (unify-abstracts (t1 t2 env)
             (unify-lists (slot-value t1 'params)
                          (slot-value t2 'params)
           (impl (t1 t2 env)
                (cond ((typep t1 't-var) (unify-var (slot-value t1 'id) t2 env))
                      ((typep t2 't-var) (unify-var (slot-value t2 'id) t1 env))
                      ((typep t1 (type-of t2))
                       (if (typep t1 t-abstract)
                           (unify-abstracts t1 t2 env)
                           (unify-lists (slot-values t1)
                                        (slot-values t2)
                      (t (liszp-type-error "Mismatching types: '~a' , a'" t1 t2)))))
    (impl (shallow-subst-t-var t1 env)
          (shallow-subst-t-var t2 env)
```

check lam x. x

check lam x. 2

-1--1-1------

.

check (lam x y. x) true

	JO 0 I	1110				

check lam x. if x then 1 else 0

check lam f x. if f x then 1 else 0

```
abstract mod12
define int-to-mod12 : int -> mod12 := lam x.
    mod x 12

define mod12-to-int : mod12 -> int := lam x.
    x

define mod+ : mod12 -> mod12 -> mod12 := lam x y.
    int-to-mod12 (+ x y)
```

end

Extraction methods register the types that they support

VII. Postlude







