TASK's ATM

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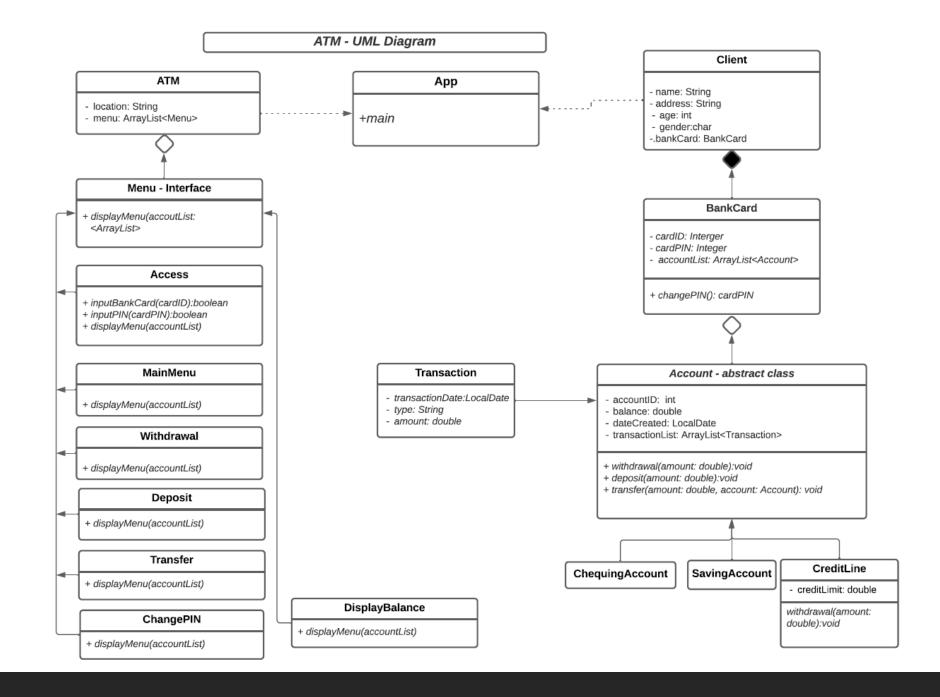
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Three elements that a use case must contain:

- **1.Actor**, which is the user, which can be a single person or a group of people, interacting with a process
- **2.System**, which is the process that's required to reach the outcome
- **3.Goal**, which is the successful user outcome

Cheack Balance
Withdraw
Transfer
Customer
ChangePIN
ChangePIN



CHECK THE WEB

OPINION OF THE MAJORITY OF JAVA PROGRAMMERS:

Java is OOP language

The only way to design a program is bottom-up.



TOP-DOWN FOR ME

I realized I do not know what should be at the bottom of the logic chain

I know quite well who is on the top of my design – THE CLIENT



MY FIRST PICTURE OF THE CLIENT SIDE

DONE

Outline of classes

LIST OF QUESTIONS:

Where to put transactions

What variable to declare and where

CLIENT

BANK CARD

ACCOUNT

CHEQUING ACCOUNT

CHEQUING ACCOUNT	SAVING ACCOUNT	CREDIT LINE
Account Number	Account Number	Account Number
Account Balance	Account Balance	Account Balance
Account Transactions	Account Transactions	Account Transactions
Overdraft Limit	Overdraft Limit	Credit Limit
Fee	Fee	Fee
Account Restriction: withdrawal limit	Account Restriction: number of transactions	Account Restriction:

BOTTOM-UP

Design concrete classes

Values that are the same are declared in Parent class

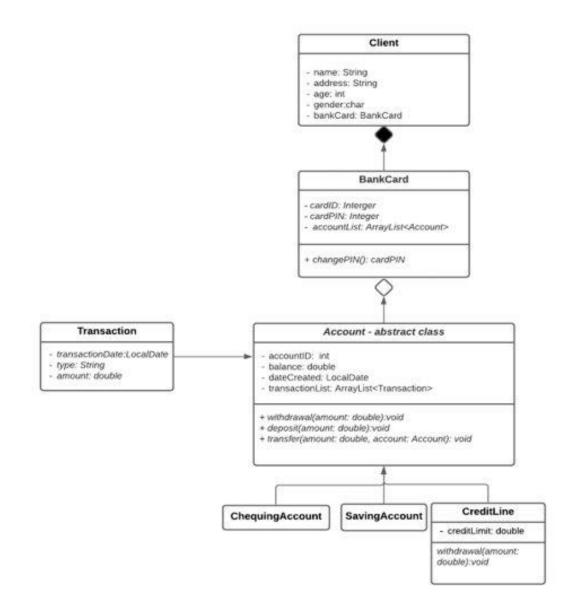
Chain up to the Client class

QUESTION LEFT:

Transaction?

DECISION

Transaction class has an aggregation relationship with Account class



AND THE WINNER IS?

In reality, almost all programming is done with a combination of approaches. in object oriented programming, you commonly subdivide the problem by identifying domain objects (which is a top down step), and refining those, then recombining those into the final program — a bottom up step.

<u>Charlie Martin</u> from StackOverflow



ATM

```
package domain;
import java.util.ArrayList;
public class ATM {
    private String location;
    List<Menu> menuList;
    public ATM(String location, List<Menu> menuList) {
        this.location = location;
        this.menuList = menuList;
    public String getLocation() {
        return location;
    public void setLocation(String location) {
        this.location = location;
    public Menu getMenuList(int i) {
        return menuList.get(i);
```

Menu

```
package domain;
import java.util.ArrayList;
public interface Menu {
    public int displayMenu(ArrayList<Account> accountList);
}
```

DisplayBalance

```
package domain;
import java.util.ArrayList;
public class DisplayBalance implements Menu {
   public DisplayBalance() {
    @Override
    public int displayMenu(ArrayList<Account> accountList) {
        System.out.println("Your accounts balance:");
        for (int i = 0; i < accountList.size(); i++) {</pre>
            System.out.print("Your account " + accountList.get(i).getAccountID(
                                      Balance: %.2f", accountList.get(i).getBal
            System.out.printf("
            System.out.println();
        System.out.println();
        System.out.println("Press Enter key to continue...");
        try
            System.in.read();
        catch(Exception e)
        return 1;
```

Access

```
package domain;
import java.util.ArrayList;
public class Access implements Menu {
    static Scanner input = new Scanner(System.in);
    public Access() {
    public int displayAccessMenu(BankCard bankcard) {
         System.out.println("Welcome to our Bank.");
        System.out.println("Open 24 hours a day, 7 days a week.");
        System.out.println();
        while (!inputPIN(bankcard)) {
            System.out.println("Wrong PIN try again");
            System.out.println();
         return 1;
    public boolean inputPIN(BankCard bankcard) {
        System.out.print("Enter your PIN: ");
        int temp = input.nextInt();
        input.nextLine();
        if (temp == bankcard.getCardPIN()) {
            return true;
        } else
            return false;
    @Override
    public int displayMenu(ArrayList<Account> accountList) {
         return 1;
```

MainMenu

```
package domain;
import java.util.ArrayList;
public class MainMenu implements Menu {
    static Scanner input = new Scanner(System.in);
    @Override
    public int displayMenu(ArrayList<Account> accountList) {
        int choice = 0;
        do {
            System.out.println();
            System.out.println("\t\tWelcome to our Bank");
            System.out.println();
            System.out.println("1. MainMenu\t\t4. Transfer");
            System.out.println();
            System.out.println("2. Withdrawal\t\t5. Display Balance");
            System.out.println();
            System.out.println("3. Deposit\t\t6. Change PIN ");
            System.out.println();
            System.out.println("0 - To exit");
            System.out.print("Enter your choice: ");
            choice = input.nextInt();
            if (choice >= 0 && choice < 7) {
                return choice;
            } else {
                System.out.println("Error: Invalid choice. Try again");
                System.out.println();
        } while (true);
```

Withdrawal

```
package domain;
import java.util.ArrayList;[]
public class Withdrawal implements Menu{
    static Scanner input = new Scanner(System.in);
    @Override
    public int displayMenu(ArrayList<Account> accountList) {
        double amount = 0;
        boolean check = false;
            System.out.println();
            System.out.print("Enter the amount of withdrawal:");
            amount = input.nextDouble();
            amount = Math.round(amount * 100) / 100.0;
            if (amount > 0) {
                check = true;
            } else {
                System.out.println("Wrong amount. Try again");
        } while (!check);
        System.out.println("Your accounts:");
        for (Account n : accountList) {
            System.out.println(n.getAccountID());
        check = false;
            System.out.print("Choose your account:");
            int acc = input.nextInt();
            for (int i = 0; i < accountList.size(); i++) {</pre>
                if (acc == accountList.get(i).getAccountID()) {
                    accountList.get(i).withdrawal(amount);
                    System.out.println();
                    System.out.println(accountList.get(i).toString());
                    System.out.println("Account balance is " + accountList.get(i).getBalance());
                    check = true;
        } while (!check);
        System.out.println();
        System.out.println("Press Enter key to continue...");
            System.in.read();
        } catch (Exception e) {
        return 1;
```

Deposit

```
import java.util.ArrayList; ...
public class Deposit implements Menu {
    static Scanner input = new Scanner(System.in);
    @Override
    public int displayMenu(ArrayList<Account> accountList) {
        double amount = 0;
        boolean check = false;
             System.out.print("Enter the amount of deposit:");
             amount = input.nextDouble();
             amount = Math.round(amount * 100) / 100.0;
             if (amount > 0) {
                 check = true;
             } else {
                 System.out.println("Wrong amount. Try again");
         } while (!check);
         System.out.println("Your accounts:");
        for (Account n : accountList) {
             System.out.println(n.getAccountID());
        check = false;
        do {
             System.out.println();
            System.out.print("Choose your account:");
             int acc = input.nextInt();
             for (int i = 0; i < accountList.size(); i++) {</pre>
                if (acc == accountList.get(i).getAccountID()) {
                     accountList.get(i).deposit(amount);
                    System.out.println();
                    System.out.println(accountList.get(i).toString());
                    System.out.println("Account balance is " + accountList.get(i).getBalance());
                     check = true;
         } while (!check);
         System.out.println();
        System.out.println("Press Enter key to continue...");
        try {
            System.in.read();
          catch (Exception e) {
        return 1;
```

package domain;

Transfer (Part 1)

```
package domain;
import java.util.ArrayList;
 public class Transfer implements Menu {
    static Scanner input = new Scanner(System.in);
    @Override
    public int displayMenu(ArrayList<Account> accountList) {
        double amount = 0;
        boolean check = false;
            System.out.print("Enter the amount of transfer:");
             amount = input.nextDouble();
            amount = Math.round(amount * 100) / 100.0;
            if (amount > 0) {
                 check = true;
            } else {
                System.out.println("Wrong amount. Try again");
        } while (!check);
        System.out.println("Your accounts:");
        for (Account n : accountList) {
            System.out.println(n.getAccountID());
         check = false;
        Account receivingAccount = new ChequingAccount();
         do {
            System.out.print("Choose an account where you want to deposit funds:");
            int acc = input.nextInt();
            for (int i = 0; i < accountList.size(); i++) {</pre>
                if (acc == accountList.get(i).getAccountID()) {
                    receivingAccount = accountList.get(i);
                     check = true;
```

Transfer (Part 2)

```
} while (!check);
check = false;
   System.out.print("Choose an account where you want to withdraw funds:");
   int acc = input.nextInt();
   for (int i = 0; i < accountList.size(); i++) {</pre>
       if (acc == accountList.get(i).getAccountID()) {
            accountList.get(i).transfer(amount, receivingAccount);
            System.out.println(accountList.get(i).toString());
            System.out.println("Account" + accountList.get(i).getAccountID() + "
                                                                                      Balance: " + accountList.get(i).getBalance());
                                                                                    Balance: " + receivingAccount.getBalance());
           System.out.println("Account" + receivingAccount.getAccountID() + "
            check = true;
} while (!check);
System.out.println();
System.out.println("Press Enter key to continue...");
try {
    System. in. read();
} catch (Exception e) {
return 1;
```

ChangePIN

```
package domain;
import java.util.ArrayList;
public class ChangePIN implements Menu {
    static Scanner input = new Scanner(System.in);
    @Override
    public int displayMenu(ArrayList<Account> accountList) {
        return 1;
    public int changePin(Client client) {
        boolean check = true;
        while (check) {
            System.out.print("Enter your 4 digit pin : ");
            int pin = input.nextInt();
            if (pin != client.getBankCard().getCardPIN()) {
                System.out.println("Wrong PIN! Try again!");
            } else if
            (pin == client.getBankCard().getCardPIN()) {
                System.out.println("Enter your NEW PIN");
                int newPIN1 = input.nextInt();
                System.out.println("Please re-enter your new PIN");
                int newPIN2 = input.nextInt();
                if (newPIN1 != newPIN2) {
                    System.out.println("Your new PIN does not match");
                } else {
                    client.getBankCard().setCardPIN(newPIN1);
                    System.out.println("Your PIN has been changed successfully");
                    check = false;
        bankCard.changePIN();
        System.out.println("Press Enter key to continue...");
            System.in.read();
          catch (Exception e) {
        return 1;
```

App (Part 1)

```
package domain;
import java.util.ArrayList;
public class App {
    static Scanner input = new Scanner(System.in);
    public static void main(String[] args) {
        Account ac1101 = new ChequingAccount(1101, 100.0);
        Account ac1201 = new SavingAccount(1201, 100.0);
        Account ac1301 = new CreditLine(1301, 0.0, 1000.00);
        Account ac1102 = new ChequingAccount(1102, 100.0);
        Account ac1202 = new SavingAccount(1202, 100.0);
        Account ac1103 = new ChequingAccount(1102, 100.0);
        Account ac1303 = new CreditLine(1302, 0.0, 1000.00);
        Account ac1104 = new ChequingAccount(1102, 100.0);
        Account ac1204 = new SavingAccount(1202, 100.0);
        Account ac1304 = new CreditLine(1302, 0.0, 1000.00);
        BankCard bc1 = new BankCard(123456789, 1234);
        bc1.accountList.add(ac1101);
        bc1.accountList.add(ac1201);
        bc1.accountList.add(ac1301);
        BankCard bc2 = new BankCard(987654321, 1155);
        bc2.accountList.add(ac1102);
        bc2.accountList.add(ac1202);
        BankCard bc3 = new BankCard(147258369, 4523);
        bc3.accountList.add(ac1103);
        bc3.accountList.add(ac1303);
        BankCard bc4 = new BankCard(963258741, 4517);
        bc4.accountList.add(ac1104);
        bc4.accountList.add(ac1204);
        bc4.accountList.add(ac1304);
        List<Client> clientsList = new ArrayList<Client>();
        clientsList.add(new Client("Khaled", 25, 'M', new Address("123", "Prince", "Montreal", "3H3 Z8J"), bc1));
        clientsList.add(new Client("Anastassia", 25, 'F', new Address("173", "Prince", "Montreal", "3H3 L2J"), bc2));
        clientsList.add(new Client("Somayeh", 25, 'F', new Address("193", "Prince", "Montreal", "5H3 Z2J"), bc3));
        clientsList.add(new Client("Teodor", 25, 'M', new Address("121", "Prince", "Montreal", "3H4 Z2J"), bc4));
```

App (Part 2)

```
List<Menu> menuList = new ArrayList<>();
menuList.add(new Access());
menuList.add(new MainMenu());
menuList.add(new Withdrawal());
menuList.add(new Deposit());
menuList.add(new Transfer());
menuList.add(new DisplayBalance());
menuList.add(new ChangePIN());
ATM atm1 = new ATM("West Island, Montreal", menuList);
Client mainClient = clientsList.get(0); // Card Scanner device - load the client
System.out.println("We are glad to see you today, " + mainClient.getName());
System.out.println();
int choice = ((Access)atm1.getMenuList(0)).displayAccessMenu(mainClient.getBankCard());
while(choice != 0) {
   switch(choice) {
        case 1: choice = ((MainMenu)atm1.getMenuList(choice)).displayMenu(mainClient.getBankCard().getAccountList());break;
        case 2: choice = ((Withdrawal)atm1.getMenuList(choice)).displayMenu(mainClient.getBankCard().getAccountList());break;
        case 3: choice = ((Deposit)atm1.getMenuList(choice)).displayMenu(mainClient.getBankCard().getAccountList());break;
        case 4: choice = ((Transfer)atm1.getMenuList(choice)).displayMenu(mainClient.getBankCard().getAccountList());break;
        case 5: choice = ((DisplayBalance)atm1.getMenuList(choice)).displayMenu(mainClient.getBankCard().getAccountList());break;
        case 6: choice = ((ChangePIN)atm1.getMenuList(choice)).changePin(mainClient);break;
```

Client (Part 1)

```
package domain;
public class Client {
   private String name;
   private int age;
   private char gender;
   private Address address;
   private BankCard bankCard;
   public Client(String name, int age, char gender, Address address, BankCard bankCard) {
        this.name = name;
       this.age = age;
        this.gender = gender;
       this.address = address;
       this.bankCard = bankCard;
   public String getName() {
        return name;
   public void setName(String name) {
        this.name = name;
   public int getAge() {
        return age;
   public void setAge(int age) {
       this.age = age;
   public char getGender() {
        return gender;
   public void setGender(char gender) {
       this.gender = gender;
   public Address getAddress() {
        return address;
```

Client (Part 2)

```
public void setAddress(Address address) {
    this.address = address;
}

public BankCard getBankCard() {
    return bankCard;
}

public void setBankCard(BankCard bankCard) {
    this.bankCard = bankCard;
}

@Override
public String toString() {
    return "Client: name=" + name + ", age=" + age + ", gender=" + gender + ", address=" + address + ", bankCard=" + bankCard;
}
```

BankCard (Part 1)

```
package domain;
import java.util.ArrayList;
public class BankCard {
    private long cardID;
    private int cardPIN;
    List<Account> accountList;
    public BankCard(long cardID, int cardPIN) {
        this.cardID = cardID;
        this.cardPIN = cardPIN;
        this.accountList = new ArrayList<Account>();
    public long getCardID() {
        return cardID;
    public void setCardID(long cardID) {
        this.cardID = cardID;
    public int getCardPIN() {
        return cardPIN;
    public void setCardPIN(int cardPIN) {
        this.cardPIN = cardPIN;
    public ArrayList<Account> getAccountList(){
        return (ArrayList)accountList;
    @Override
    public String toString() {
        return "BankCard [cardID=" + cardID + ", cardPIN=" + cardPIN + "]";
```

BankCard (Part 2)

```
public void pinValidation() {
   Scanner input = new Scanner(System.in);
    while (true) {
        int yourPinInput = input.nextInt();
        if (cardPIN != yourPinInput) {
            System.out.println("Wrong Password, try again!");
            continue;
        } else {
            System.out.println("Thank You!");
            break;
public void changePIN() {
   Scanner input = new Scanner(System.in);
    while (true) {
        int oldPIN = input.nextInt();
        if (oldPIN == cardPIN) {
            while (true) {
               System.out.println("What is your new pin?");
                int newPIN = input.nextInt();
                if (newPIN == oldPIN) {
                    System.out.println("Cannot choose the same PIN. Please select a new one");
                    continue;
               } else if (newPIN != oldPIN) {
                    newPIN = cardPIN;
                    System.out.println("Your new PIN has been set.");
                    break;
        } else {
            System.out.println("You have entered the wrong PIN. Please try again.");
            continue;
```

Account (Part 1)

```
package domain;
import java.util.ArrayList;
public abstract class Account{
    private int accountID;
    private double balance;
    private LocalDate dateCreated;
    protected ArrayList<Transaction> transactionList = new ArrayList<>();
    public Account() {
    protected Account(int accountID, double balance) {
        this.accountID = accountID;
        this.balance = balance;
        this.dateCreated = LocalDate.now();
    public int getAccountID() {
        return accountID;
    public double getBalance() {
        return balance;
    public void setBalance(double balance) {
        this.balance = balance;
    public LocalDate getDateCreated() {
        return dateCreated;
     public Transaction getTransaction(int index) {
         return transactionList.get(index);
    public void withdrawal(double amount) {
        if (balance - amount < 0) {</pre>
            System.out.println("Insufficien Funds.");
        } else {
            transactionList.add(new Transaction("Withdrawal", amount));
            balance -= amount;
```

Account (Part 2)

```
public void deposit(double amount) {
    transactionList.add(new Transaction("Deposit", amount));
    balance += amount;
public void transfer(double amount, Account account) {
    if (balance - amount < 0) {</pre>
        System.out.println("Insufficient Funds.");
   } else {
        transactionList.add(new Transaction("Transfer", amount));
        account.transactionList.add(new Transaction("Transfer", amount));
        balance -= amount;
        account.setBalance(account.getBalance() + amount);
@Override
public String toString() {
   return transactionList + " ";
```

Transaction

```
package domain;
import java.time.LocalDate;
public class Transaction {
    private LocalDate transactionDate = LocalDate.now();
   private String type;
   private double amount;
   public Transaction(String type, double amount) {
       this.type = type;
       this.amount = amount;
   public LocalDate getTransactionDate() {
       return transactionDate;
   public String getType() {
       return type;
   public void setType(String type) {
       this.type = type;
    public double getAmount() {
       return amount;
   public void setAmount(double amount) {
       this.amount = amount;
   @Override
   public String toString() {
       return "Transaction Date: " + transactionDate + " Type: " + type + ""
               + " Amount of transaction: " + amount + "\n";
```

CheckingAccount

```
package domain;
import java.util.ArrayList;

public class ChequingAccount extends Account {
    public ChequingAccount() {
    }

    public ChequingAccount(int newId, double newBalance) {
        super(newId, newBalance);
    }
}
```

SavingAccount

```
package domain;
public class SavingAccount extends Account {
    public SavingAccount(int newId, double newBalance) {
        super(newId, newBalance);
    }
}
```

CreditLine

```
package domain;
import java.util.ArrayList;
public class CreditLine extends Account {
    private double creditLimit;
    public CreditLine(int newId, double newBalance, double creditLimit) {
        super(newId, newBalance);
       this.creditLimit = creditLimit;
   @Override
    public void withdrawal(double amount) {
        if (creditLimit - amount < 0) {</pre>
            System.out.println("Insufficient Funds.");
       } else {
            transactionList.add(new Transaction("Withdrawal", amount));
            super.setBalance(super.getBalance() - amount);
```