

# Compressed sensing

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## Todo list

|  |   |
|--|---|
| Write intro (with applications?) . . . . .                       | 1 |
| add ref . . . . .  | 3 |
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| Prop 3.10 from Convex Geometry... . . . .                        | 4 |
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## 1 Introduction

Write intro (with applications?)

## 2 Studying the $l_0$ -minimization

We want to recover an  $s$ -sparse vector  $\mathbf{x} \in \mathbb{R}^N$  knowing a vector of  $m$  measurements  $\mathbf{y} \in \mathbb{R}^m$  and a measurement matrix  $\mathbf{A} \in M_{m \times N}(\mathbb{R})$  with  $m < N$ , such that  $\mathbf{Ax} = \mathbf{y}$ . The system is underdetermined, so we have to look for alternative ways to solve it. One such approach is to solve the corresponding  $l_0$ -minimization problem.

**Definition 2.1.** The **support** of a vector  $\mathbf{x} \in \mathbb{R}^N$  is the set of indices of its nonzero entries:

$$\text{supp}(\mathbf{x}) = \{j \in \llbracket 1, N \rrbracket : x_j \neq 0\}$$

**Definition 2.2.** We define  $\|\mathbf{x}\|_0$  as the cardinality of  $\text{supp}(\mathbf{x})$ . We say that the vector  $\mathbf{x}$  is  $s$ -sparse if  $\|\mathbf{x}\|_0 \leq s$ .

Note that  $\|\cdot\|_0$  is not an actual norm, nor is it a semi-norm. Now we can formalize the problem in the following form:

$$\text{minimize } \|\mathbf{x}\|_0 \quad \text{subject to } \mathbf{Ax} = \mathbf{y}. \quad (\text{P}_0)$$

**Proposition 2.3.** Let  $\mathbf{A} \in M_{m \times N}(\mathbb{R})$ ,  $\mathbf{x} \in \mathbb{R}^N$   $s$ -sparse and  $\mathbf{y} \in \mathbb{R}^m$ . The following two statements are equivalent:

(i) The vector  $\mathbf{x}$  is the unique solution of the compressed sensing problem, i.e., it's the unique  $s$ -sparse vector such that  $\mathbf{Ax} = \mathbf{y}$ .

(ii) The vector  $\mathbf{x}$  is the unique solution of  $P_0$ .

*Proof.* (i)  $\Rightarrow$  (ii) If  $\mathbf{x}$  is the only  $s$ -sparse vector that satisfies  $\mathbf{Ax} = \mathbf{y}$ , then there exists no such vector  $\mathbf{z}$ , that  $\|\mathbf{z}\|_0 \leq \|\mathbf{x}\|_0 \leq s$ , which makes  $\mathbf{x}$  the unique minimizer of  $P_0$ .

(ii)  $\Rightarrow$  (i) Immediate.  $\square$

In the following theorem we denote by  $\mathbf{A}_S$  the matrix consisting of the columns of  $\mathbf{A}$  indexed by  $S$  and by  $\mathbf{x}_S$  – the vector consisting of the entries of  $\mathbf{x}$  indexed by  $S$ .

**Theorem 2.4.** Let  $\mathbf{A} \in M_{m \times N}(\mathbb{R})$  and  $\mathbf{x}, \mathbf{z} \in \mathbb{R}^N$ . The following statements are equivalent:

(i) If  $\mathbf{Ax} = \mathbf{Az}$  and both  $\mathbf{x}$  and  $\mathbf{z}$  are  $s$ -sparse, then  $\mathbf{x} = \mathbf{z}$ .

(ii)  $\text{Ker } \mathbf{A} \cap \{\mathbf{z} \in \mathbb{R}^N : \|\mathbf{z}\|_0 \leq 2s\} = \{\mathbf{0}\}$ , i.e.,  $\mathbf{0}$  is the only  $2s$ -sparse vector in the  $\text{Ker } \mathbf{A}$ .

(iii) For every  $S \subset \llbracket 1, N \rrbracket$  with  $\text{card}(S) \leq 2s$ , the submatrix  $\mathbf{A}_S$  is injective as a map from  $\mathbb{R}^{\text{card}(S)}$  to  $\mathbb{R}^m$ .

(iv) Every set of  $2s$  columns of  $\mathbf{A}$  is linearly independent, i.e.,  $\text{rang } \mathbf{A} \geq 2s$ .

*Proof.* (i)  $\Rightarrow$  (ii) Let  $\mathbf{z} \in \mathbb{R}^N$  be  $2s$ -sparse and satisfy  $\mathbf{Az} = \mathbf{0}$ . On the other hand, we also have  $\mathbf{A}\mathbf{0} = \mathbf{0}$ , so by the hypothesis it has to be that  $\mathbf{z} = \mathbf{0}$ .

(ii)  $\Rightarrow$  (i) Now let  $\mathbf{x}$  and  $\mathbf{z}$  be two  $s$ -sparse vectors such that  $\mathbf{Ax} = \mathbf{Az}$ . Then  $\mathbf{x} - \mathbf{z}$  is  $2s$ -sparse and  $\mathbf{Ax} - \mathbf{Az} = \mathbf{A}(\mathbf{x} - \mathbf{z}) = \mathbf{0}$ , which implies that  $\mathbf{x} - \mathbf{z} \in \text{Ker } \mathbf{A}$ . By hypothesis, we conclude that  $\mathbf{x} = \mathbf{z}$ .

(ii)  $\Rightarrow$  (iii) We recall that linear map  $\mathbf{A}$  is injective iff  $\text{Ker } \mathbf{A} = \{\mathbf{0}\}$ . Let  $\mathbf{z} \in \mathbb{R}^N$  be a  $2s$ -sparse vector, such that  $\mathbf{x}_S \in \text{Ker } \mathbf{A}_S$ , where  $S = \text{supp}(\mathbf{x})$ . Then  $\mathbf{Ax} = \mathbf{A}_S \mathbf{x}_S + \mathbf{A}_{\bar{S}} \mathbf{x}_{\bar{S}} = \mathbf{0} + \mathbf{A}_{\bar{S}} \mathbf{0} = \mathbf{0}$ , where  $\bar{S} = \llbracket 1, N \rrbracket \setminus S$ . Then by hypothesis,  $\mathbf{x} = \mathbf{0}$  and  $\mathbf{x}_S = \mathbf{0}$ , and thus  $\mathbf{A}_S$  is injective.

(iii)  $\Rightarrow$  (ii) Let  $\mathbf{x}$  be  $2s$ -sparse,  $S = \text{supp}(\mathbf{x})$  and  $\mathbf{A}_S$  an injective map. Suppose that  $\mathbf{x} \in \text{Ker } \mathbf{A}$ . Then by extension,  $\mathbf{x}_S \in \text{Ker } \mathbf{A}_S$  and  $\mathbf{x}_S = \mathbf{0}$ . Thus,  $\mathbf{x} = \mathbf{0}$ .

For the last two implications we have to assume that  $2s \leq m$ .

(iii)  $\Rightarrow$  (iv) Let  $S \subset \llbracket 1, N \rrbracket$ ,  $\text{card}(S) = 2s$ . Then  $\text{rang}(\mathbf{A}_S) = 2s - \dim(\text{Ker } \mathbf{A}_S) = 2s - 0 = 2s$ .

(iv)  $\Rightarrow$  (iii) Let  $S \subset \llbracket 1, N \rrbracket$ ,  $\text{card}(S) \leq 2s$ . Then  $\text{rang}(\mathbf{A}_S) = \text{card}(S)$  and  $\dim(\text{Ker } \mathbf{A}_S) = \text{card}(S) - \text{rang}(\mathbf{A}_S) = 0$ . Thus,  $\text{Ker } \mathbf{A}_S = \{\mathbf{0}\}$ .  $\square$

The importance of this theorem is that it gives us the necessary condition for a successful recovery of all  $s$ -sparse vectors  $\mathbf{x}$  from  $P_0$ : the number of measurements  $m$  has to be at least  $2s$ . Indeed, if it is possible to reconstruct the vector by solving  $l_0$ -problem, then statement (i) holds, and then according to the theorem,  $\text{rang } \mathbf{A} \geq 2s$ . On the other hand, the rank of a matrix cannot be greater than its smallest dimension, which in this case is  $m$ . This gives us the necessary condition  $m \geq 2s$ .

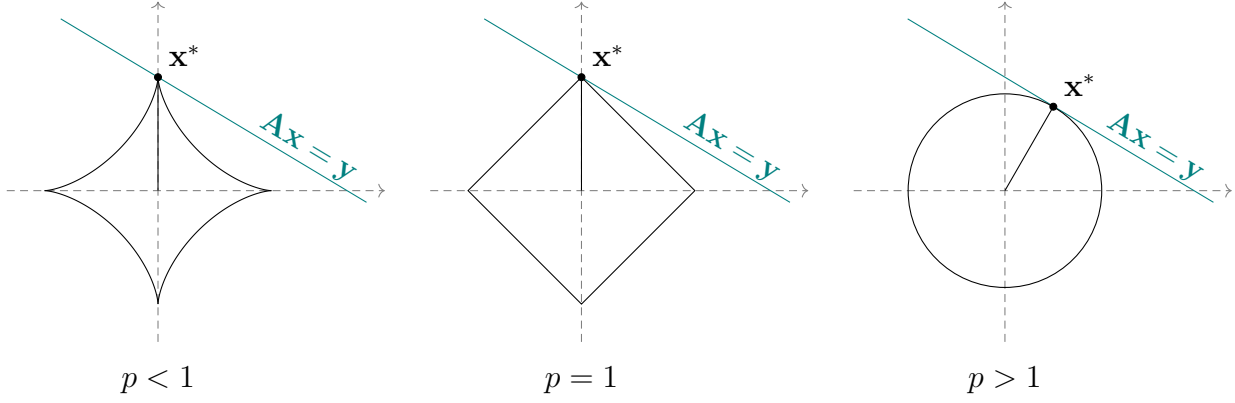


Figure 1: Unit balls

*Remark 2.5.* However, in some cases we can successfully reconstruct the vector with fewer measurements  $m$ . For example, if it is possible to construct a matrix  $\mathbf{A}$  that depends on the specific vector  $\mathbf{x}$  we want to recover, then the necessary condition becomes  $m = s + 1$  instead (see Theorem 2.16 in [..]). Another example is random matrices, where it is enough to reconstruct vector  $\mathbf{x}$  with some probability of success (we will see examples of that later).

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Unfortunately, as good as it seems in theory, the  $l_0$ -minimization is not effective in practice: problem  $P_0$  happens to be NP-hard [source] . In fact, any non-convex optimization problem is NP-hard, which means that we have to look for convex alternatives instead. And one such alternative approach is  $l_1$ -minimization.

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### 3 From $l_0$ to $l_1$

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In the context of this work, when we speak of  $l_1$ -minimization we mean the following convex optimization problem (also known as basis pursuit):

$$\text{minimize } \|\mathbf{x}\|_1 \quad \text{subject to } \mathbf{Ax} = \mathbf{y}. \quad (\text{P}_1)$$

Going from  $\|\cdot\|_0$  to  $\|\cdot\|_p$  is quite intuitive, as  $\|\mathbf{x}\|_p^p \xrightarrow{p \rightarrow 0} \|\mathbf{x}\|_0$ , but why do we specifically want to work with  $l_1$ -minimization? There are three cases here:  $p < 1$ ,  $p = 1$  and  $p > 1$ . For  $p < 1$ , the biggest problem is that it is non-convex and thus the corresponding problem is NP-hard, which makes it not very useful in practice (however, it is still used to build some theory around compressive sensing). With  $p > 1$  the problem becomes convex, however, a bigger issue arises: in most cases the solution of the corresponding minimization problem won't be sparse. It is easy to see why from a simple visualisation in Fig. 1 in dimension 2, where we show unit balls under different norms.. We see that it would only work if the line  $\mathbf{Ax} = \mathbf{y}$  was parallel to one of the axes, in which case the solution would be indeed sparse. In any other case the solution would be a non-sparse vector that is closer to the origin under this norm. Which leaves us with  $p = 1$ ; for this value of  $p$  we have neither of those problems. Moreover, it is a very well studied problem in convex optimization and many effective algorithms exist for solving it.

Now a new question arises: under which conditions does the minimizer of  $P_1$  solve  $P_0$ ? To answer it we introduce the notion of null space property.

**Definition 3.1.** A matrix  $\mathbf{A} \in M_{m \times N}(\mathbb{R})$  is said to satisfy the null space property relative to a set  $S \subset \llbracket 1, N \rrbracket$  if

$$\|\mathbf{v}_S\|_1 < \|\mathbf{v}_{\bar{S}}\|_1, \quad \forall \mathbf{v} \in \text{Ker } \mathbf{A} \setminus \{\mathbf{0}\}.$$

It is said to satisfy the null space property of order  $s$  if it satisfies the null space property relative to any  $S \subset \llbracket 1, N \rrbracket$  with  $\text{card}(S) \leq s$ .

**Theorem 3.2.** Let  $\mathbf{A} \in M_{m \times N}(\mathbb{R})$ . A vector  $\mathbf{z} \in \mathbb{R}^N$  supported on a set  $S$  is the unique solution of  $P_1$  with  $\mathbf{y} = \mathbf{Az}$  iff  $\mathbf{A}$  satisfies the null space property relative to  $S$ .

*Proof.* ( $\Rightarrow$ ) Let  $\mathbf{v} \in \text{Ker } \mathbf{A} \setminus \{\mathbf{0}\}$ . Then  $\mathbf{Av} = \mathbf{A}(\mathbf{v}_S + \mathbf{v}_{\bar{S}}) = \mathbf{0}$  and  $\mathbf{Av}_S = -\mathbf{Av}_{\bar{S}}$ . Vector  $\mathbf{v}_S$  is supported on  $S$ , so by the hypothesis,  $\mathbf{v}_S$  is the unique solution of  $P_1$  with  $\mathbf{y} = \mathbf{Av}_S$ . However,  $-\mathbf{v}_{\bar{S}}$  is another solution of the equation  $\mathbf{Ax} = \mathbf{Av}_S$ , so it has to be that  $\|\mathbf{v}_{\bar{S}}\|_1 > \|\mathbf{v}_S\|_1$ .

( $\Leftarrow$ ) Now suppose that  $\forall \mathbf{v} \in \text{Ker } \mathbf{A} \setminus \{\mathbf{0}\}, \|\mathbf{v}_S\|_1 < \|\mathbf{v}_{\bar{S}}\|_1$ . Let  $\mathbf{z} \in \mathbb{R}^N$  be supported on  $S$ . We want to show that it is the unique solution of  $P_1$  with  $\mathbf{y} = \mathbf{Az}$ . Suppose that there exists a vector  $\mathbf{z}^* \neq \mathbf{z}$  such that  $\mathbf{z}^*$  minimizes  $\|\cdot\|_1$  with  $\mathbf{Az}^* = \mathbf{Az}$ . Then  $\mathbf{A}(\mathbf{z} - \mathbf{z}^*) = \mathbf{0}$  and  $\mathbf{z} - \mathbf{z}^* \in \text{Ker } \mathbf{A} \setminus \{\mathbf{0}\}$ . According to the null space property,  $\|(\mathbf{z} - \mathbf{z}^*)_S\|_1 < \|(\mathbf{z} - \mathbf{z}^*)_{\bar{S}}\|_1$ . Combining this with the fact that  $\mathbf{z}_S = \mathbf{z}$  and  $\mathbf{z}_{\bar{S}} = \mathbf{0}$ , we get  $\|\mathbf{z} - \mathbf{z}_S^*\|_1 < \|\mathbf{z}_{\bar{S}}^*\|_1$ . Then we obtain  $\|\mathbf{z}\|_1 \leq \|\mathbf{z} - \mathbf{z}_S^*\|_1 + \|\mathbf{z}_S^*\|_1 < \|\mathbf{z}_{\bar{S}}^*\|_1 + \|\mathbf{z}_S^*\|_1 = \|\mathbf{z}^*\|_1$ , which contradicts the assumption.  $\square$

**Theorem 3.3.** Let  $\mathbf{A} \in M_{m \times N}(\mathbb{R})$ . An  $s$ -sparse vector  $\mathbf{z} \in \mathbb{R}^N$  is the unique solution of  $P_1$  with  $\mathbf{y} = \mathbf{Az}$  iff  $\mathbf{A}$  satisfies the null property of order  $s$ .

*Proof.* Immediate from Theorem 3.2.  $\square$

*Remark 3.4.* Note that this result gives us conditions on when the solution  $\mathbf{z}$  of  $P_1$  is also the solution of  $P_0$  with  $\mathbf{y} = \mathbf{Az}$ .

Despite this result being fundamental for the theoretical study of compressed sensing, it is not easy to verify if a matrix satisfies this property in practice. Turns out, in the case of random matrices it is not needed: in fact, we can obtain satisfying recovery guaranties in a probabilistic form. That is exactly what we are going to focus on for the rest of this report.

## 4 Minimal number of measurements

Prop 3.10 from Convex Geometry...

Living on the Edge (definitions, theorem II, prop 4.5)

From now on we will consider only random matrices with  $\mathcal{N}(0, 1)$ -distributed entries. It might seem unnatural at first if we think of compressive sensing only in the context of natural phenomena. However, another field of application is data compression; in that setting we are free to choose the matrix  $\mathbf{A}$  however we like. Considering the vast number of results for normally distributed matrices, they become the obvious candidates for study.

Before proceeding to recovery criteria for random matrices, we first have to recall some definitions from convex geometry.

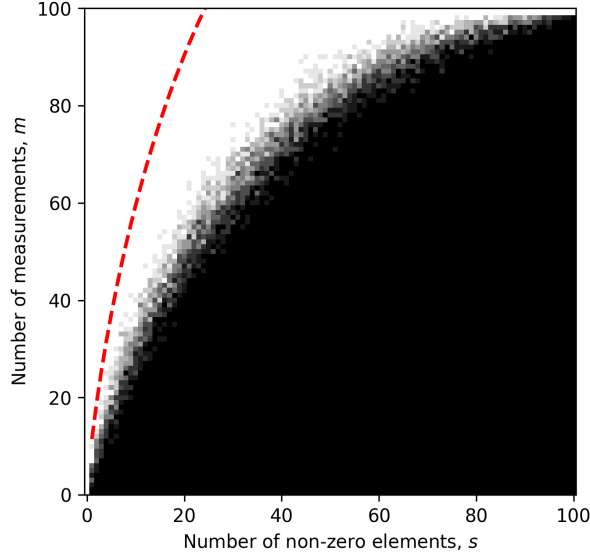


Figure 2: Log

**Definition 4.1.** A convex set  $\mathcal{C} \subset \mathbb{R}^N$  is called a *cone* if it is closed under non-negative scalar multiplications, i.e.  $\forall \alpha \geq 0, \mathbf{x} \in \mathcal{C} : \alpha \mathbf{x} \in \mathcal{C}$ .

The cone  $\mathcal{C}^* = \{\mathbf{x} \in \mathbb{R}^N : \langle \mathbf{x}, \mathbf{y} \rangle \leq 0, \forall \mathbf{y} \in \mathcal{C}\}$  is called the *polar* of  $\mathcal{C}$ .

**Definition 4.2.** Let  $C \subset \mathbb{R}^N$  be a convex set and  $\mathbf{x} \in \mathbb{R}^N$ . We call a *tangent cone* of  $C$  the cone  $T_C(\mathbf{x}) = \text{cl}\{\alpha \mathbf{x} : \mathbf{x} \in C, \alpha > 0\}$ . We call a *normal cone* of  $C$  the cone  $N_C(\mathbf{x}) = T_C^*(\mathbf{x})$ .

**Definition 4.3.** The *descent cone*  $\mathcal{D}(f, \mathbf{x})$  of a proper convex function  $f : \mathbb{R}^N \rightarrow \overline{\mathbb{R}}$  at  $\mathbf{x} \in \mathbb{R}^N$  is defined as

$$\mathcal{D}(f, \mathbf{x}) = \bigcup_{\tau > 0} \{\mathbf{y} \in \mathbb{R}^N : f(\mathbf{x} + \tau \mathbf{y}) \leq f(\mathbf{x})\}.$$

*Remark 4.4.* Tangent cone to level sets

**Proposition 4.5.** The vector  $\mathbf{x}$  is the unique solution of  $P_1$  iff  $\mathcal{D}(\|\cdot\|_1, \mathbf{x}) \cap \text{Ker } \mathbf{A} = \{\mathbf{0}\}$ .

*Proof.* □

Here write about "Convex geometry of..."?

**Definition 4.6.** Atomic norm

**Definition 4.7.** Gaussian width

**Proposition 4.8.** Corollary 3.3(1)

**Proposition 4.9.** Prop 3.10

Then about Living on the Edge

**Definition 4.10.** Intrinsic volume

**Definition 4.11.** Statistical dimension

**Theorem 4.12.** Theorem II

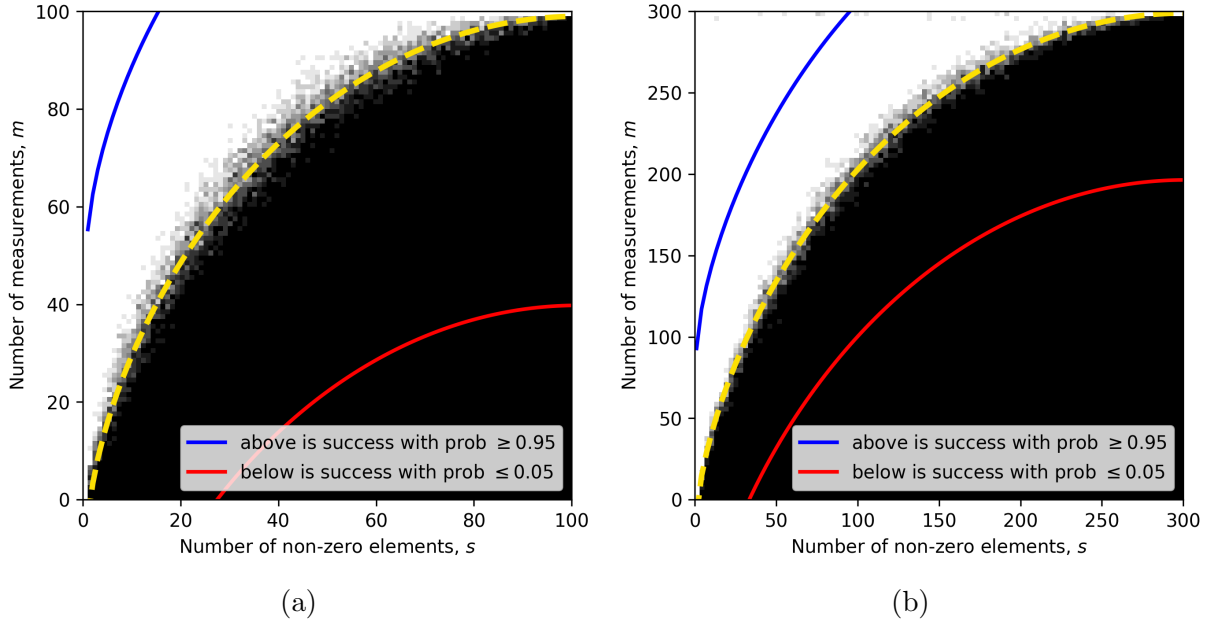


Figure 3: Living on the Edge

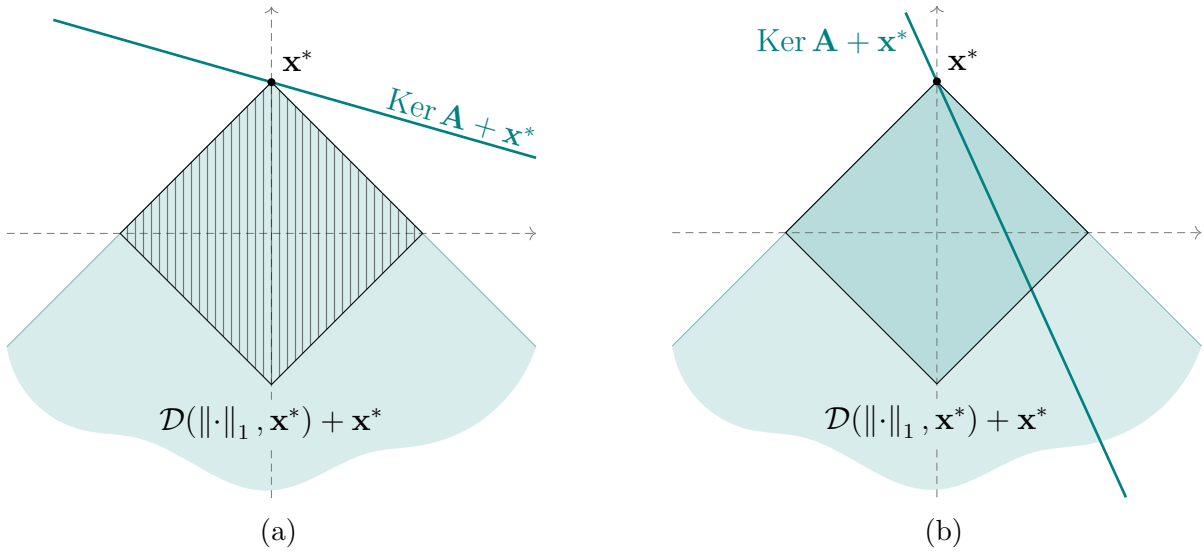


Figure 4: descent cone

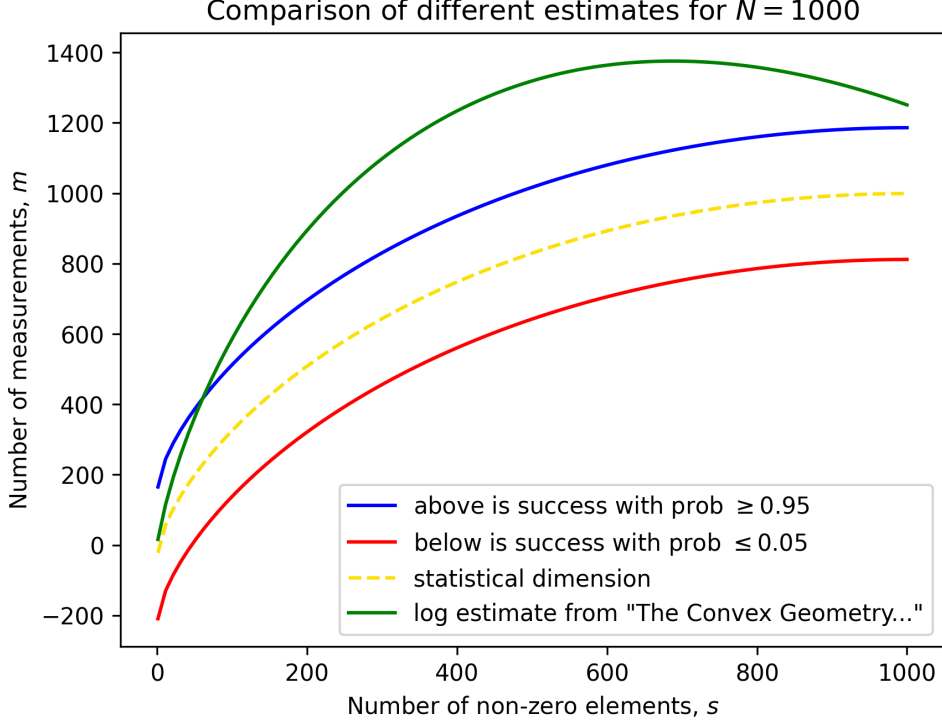


Figure 5: Comparison

## 5 Details of numerical experiments

For the study of transition phase, the first major question was how to compute the statistical dimension of  $\|\cdot\|_1$ . Thankfully, the paper [1] provides us with the result below, that gives us tight bounds for the statistical dimension.

**Proposition 5.1.** *Let  $\mathbf{x} \in \mathbb{R}^N$  be an  $s$ -sparse vector. Then the statistical dimension of the descent cone of the  $l_1$  norm satisfies the inequality*

$$\psi\left(\frac{s}{N}\right) - \frac{2}{\sqrt{sN}} \leq \frac{\delta(\mathcal{D}(\|\cdot\|_1, \mathbf{x}))}{N} \leq \psi\left(\frac{s}{N}\right), \quad (5.1)$$

where  $\psi : [0, 1] \rightarrow [0, 1]$  is defined as

$$\psi(\rho) := \inf_{\tau \geq 0} \left[ \rho(1 + \tau^2) + (1 - \rho) \sqrt{\frac{2}{\pi}} \int_{\tau}^{\infty} (u - \tau)^2 e^{-u^2/2} du \right]. \quad (5.2)$$

The infimum in 5.2 is achieved for the unique value of  $\tau$  that solves the equation

$$\sqrt{\frac{2}{\pi}} \int_{\tau}^{\infty} \left( \frac{u}{\tau} - 1 \right) e^{-u^2/2} du = \frac{\rho}{1 - \rho}. \quad (5.3)$$

Integrals in 5.2 and 5.3 can be simplified with the use of the error function (erf) to obtain

more suitable for computation quantities:

$$\sqrt{\frac{2}{\pi}}\tau^{-1}e^{-\tau^2/2} + \operatorname{erf}\left(\frac{\tau}{\sqrt{2}}\right) - \frac{1}{1-\rho} = 0 \quad (5.4)$$

$$\psi(\rho) := \inf_{\tau \geq 0} \left[ \rho(1 + \tau^2) + (1 - \rho) \left( \sqrt{\frac{2}{\pi}}\tau e^{-\tau^2/2} + (1 + \tau^2) \left( \operatorname{erf}\left(\frac{\tau}{\sqrt{2}}\right) - 1 \right) \right) \right]. \quad (5.5)$$

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