

Compressed sensing

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May 28, 2025

1 Introduction

Applications

2 Studying the l_0 -minimization

We want to recover an s -sparse vector $\mathbf{x} \in \mathbb{K}^N$ knowing a vector of m measurements $\mathbf{y} \in \mathbb{K}^m$ and a measurement matrix $\mathbf{A} \in M_{m \times N}(\mathbb{K})$ with $m < N$, such that $\mathbf{Ax} = \mathbf{y}$. The system is underdetermined, so we have to look for alternative ways to solve it. The most straightforward approach is to solve the corresponding l_0 -minimization problem.

Definition 2.1. The **support** of a vector $\mathbf{x} \in \mathbb{K}^N$ is the set of indices of its nonzero entries:

$$\text{supp}(\mathbf{x}) = \{j \in \llbracket 1, N \rrbracket : x_j \neq 0\}$$

Definition 2.2. We define $\|\mathbf{x}\|_0$ as the cardinality of $\text{supp}(\mathbf{x})$. We say that the vector \mathbf{x} is **s -sparse** if $\|\mathbf{x}\|_0 \leq s$.

Note that $\|\cdot\|_0$ is not an actual norm, nor is it a semi-norm. Now we can formalize the problem in the following form:

$$\text{minimize } \|\mathbf{x}\|_0 \quad \text{subject to } \mathbf{Ax} = \mathbf{y}. \quad (\text{P}_0)$$

Proposition 2.3. Let $\mathbf{A} \in M_{m \times N}(\mathbb{K})$, $\mathbf{x} \in \mathbb{K}^N$ s -sparse and $\mathbf{y} \in \mathbb{K}^m$. The following two statements are equivalent:

- (i) The vector \mathbf{x} is the unique solution of the compressed sensing problem, i.e., it's the unique s -sparse vector such that $\mathbf{Ax} = \mathbf{y}$.
- (ii) The vector \mathbf{x} is the unique solution of P_0 .

Proof. (i) \Rightarrow (ii) If \mathbf{x} is the only s -sparse vector that satisfies $\mathbf{Ax} = \mathbf{y}$, then there exists no such vector \mathbf{z} , that $\|\mathbf{z}\|_0 \leq \|\mathbf{x}\|_0 \leq s$, which makes \mathbf{x} the unique minimizer of P_0 .

(ii) \Rightarrow (i) Immediate. □

Theorem 2.4. Let $\mathbf{A} \in M_{m \times N}(\mathbb{K})$ and $\mathbf{x}, \mathbf{z} \in \mathbb{K}^N$. The following statements are equivalent:

- (i) If $\mathbf{Ax} = \mathbf{Az}$ and both \mathbf{x} and \mathbf{z} are s -sparse, then $\mathbf{x} = \mathbf{z}$.
- (ii) $\text{Ker } \mathbf{A} \cap \{\mathbf{z} \in \mathbb{K}^N : \|\mathbf{z}\|_0 \leq 2s\} = \{\mathbf{0}\}$, i.e., $\mathbf{0}$ is the only $2s$ -sparse vector in the $\text{Ker } \mathbf{A}$.
- (iii) For every $S \subset \llbracket 1, N \rrbracket$ with $\text{card}(S) \leq 2s$, the submatrix \mathbf{A}_S is injective as a map from $\mathbb{K}^{\text{card}(S)}$ to \mathbb{K}^m .

(iv) Every set of $2s$ columns of \mathbf{A} is linearly independent, i.e., $\text{rang } \mathbf{A} \geq 2s$.

Proof. (i) \Rightarrow (ii) Let $\mathbf{z} \in \mathbb{K}^N$ be $2s$ -sparse and satisfy $\mathbf{A}\mathbf{z} = \mathbf{0}$. On the other hand, we also have $\mathbf{A}\mathbf{0} = \mathbf{0}$, so by the hypothesis it has to be that $\mathbf{z} = \mathbf{0}$.

(ii) \Rightarrow (i) Now let \mathbf{x} and \mathbf{z} be two s -sparse vectors such that $\mathbf{A}\mathbf{x} = \mathbf{A}\mathbf{z}$. Then $\mathbf{x} - \mathbf{z}$ is $2s$ -sparse and $\mathbf{A}\mathbf{x} - \mathbf{A}\mathbf{z} = \mathbf{A}(\mathbf{x} - \mathbf{z}) = \mathbf{0}$, which implies that $\mathbf{x} - \mathbf{z} \in \text{Ker } \mathbf{A}$. By hypothesis, we conclude that $\mathbf{x} = \mathbf{z}$.

(ii) \Rightarrow (iii) We recall that linear map \mathbf{A} is injective iff $\text{Ker } \mathbf{A} = \{\mathbf{0}\}$. Let $\mathbf{x} \in \mathbb{K}^N$ be a $2s$ -sparse vector, such that $\mathbf{x}_S \in \text{Ker } \mathbf{A}_S$, where $S = \text{supp}(\mathbf{x})$. Then $\mathbf{A}\mathbf{x} = \mathbf{A}_S\mathbf{x}_S + \mathbf{A}_{\bar{S}}\mathbf{x}_{\bar{S}} = \mathbf{0} + \mathbf{A}_{\bar{S}}\mathbf{0} = \mathbf{0}$, where $\bar{S} = [1, N] \setminus S$. Then by hypothesis, $\mathbf{x} = \mathbf{0}$ and $\mathbf{x}_S = \mathbf{0}$, and thus \mathbf{A}_S is injective.

(iii) \Rightarrow (ii) Let \mathbf{x} be $2s$ -sparse, $S = \text{supp}(\mathbf{x})$ and \mathbf{A}_S an injective map. Suppose that $\mathbf{x} \in \text{Ker } \mathbf{A}$. Then by extension, $\mathbf{x}_S \in \text{Ker } \mathbf{A}_S$ and $\mathbf{x}_S = \mathbf{0}$. Thus, $\mathbf{x} = \mathbf{0}$.

For the last two implications we have to assume that $2s \leq m$.

(iii) \Rightarrow (iv) Let $S \subset [1, N]$, $\text{card}(S) = 2s$. Then $\text{rang}(\mathbf{A}_S) = 2s - \dim(\text{Ker } \mathbf{A}_S) = 2s - 0 = 2s$.

(iv) \Rightarrow (iii) Let $S \subset [1, N]$, $\text{card}(S) \leq 2s$. Then $\text{rang}(\mathbf{A}_S) = \text{card}(S)$ and $\dim(\text{Ker } \mathbf{A}_S) = \text{card}(S) - \text{rang}(\mathbf{A}_S) = 0$. Thus, $\text{Ker } \mathbf{A}_S = \{\mathbf{0}\}$. \square

The importance of this theorem is that it gives us the necessary condition for a successful recovery of any s -sparse vector \mathbf{x} from \mathbf{P}_0 : the number of measurements m has to be at least $2s$. Indeed, if it is possible to reconstruct the vector by solving l_0 -problem, then statement (i) holds, and then according to the theorem, $\text{rang } \mathbf{A} \geq 2s$. On the other hand, the rank of a matrix cannot be greater than its smallest dimension, which in this case is m . This gives us the necessary condition $m \geq 2s$.

However, this lower bound is true for the most general case, where matrix \mathbf{A} is arbitrary. In reality, there are many cases where the lower threshold is much softer. For example, in the case of random matrices, we can find a lower value of m that is enough for the problem to be solved with a reasonably high probability). This fact will be further studied in the next sections. For now, we will only state a theorem from [math intro to cs], that looks at this problem from another angle: here, we assume that the vector \mathbf{x} is known and that we can choose a measurement matrix by ourselves.

Theorem 2.5. For any $N \geq s+1$, given an s -sparse vector $\mathbf{x} \in \mathbb{K}^N$, there exists a measurement matrix \mathbf{A} in $M_{m \times N}(\mathbb{K})$ with $m = s + 1$ rows such that the vector \mathbf{x} can be recovered from its measurement vector $\mathbf{y} = \mathbf{A}\mathbf{x}$ by solving \mathbf{P}_0 .

Unfortunately, as good as it seems in theory, the l_0 -minimization is not effective in practice: problem \mathbf{P}_0 happens to be NP-hard [source]. In fact, any non-convex optimization problem is NP-hard, which means that we have to look for convex alternatives instead. And one such alternative approach is l_1 -minimization.

3 From l_0 to l_1

$\|\cdot\|_p$: (preferably with pictures of unit balls)

- $0 < p < 1$: non-convex, NP, bad
- $p > 1$: convex, but doesn't solve the problem in general
- $p = 1$: convex, solves the problem, good

basis pursuit:

$$\text{minimize } \|\mathbf{x}\|_1 \quad \text{subject to } \mathbf{A}\mathbf{x} = \mathbf{y} \quad (1)$$

Other algorithms from chapter 3?

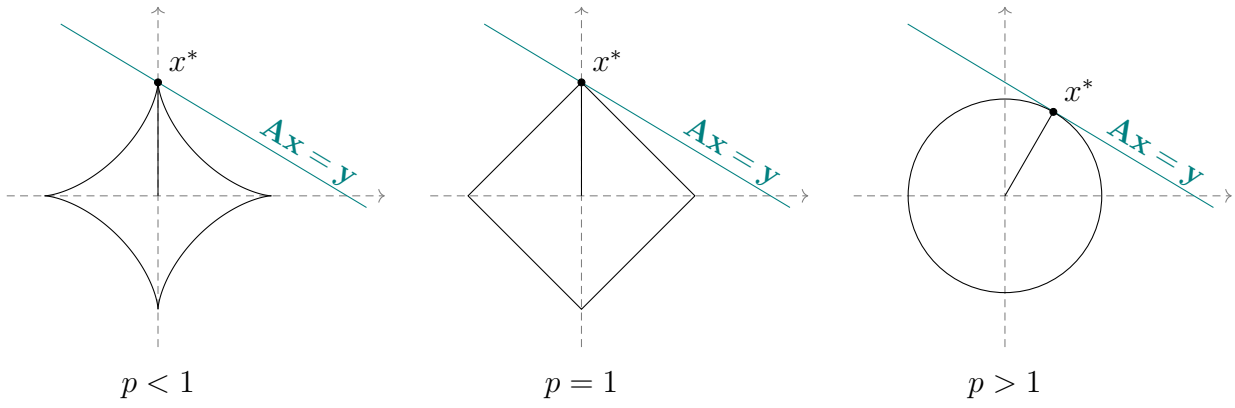


Figure 1: Unit balls

4 Studying the l_1 -minimization

When does it solve the problem P_0 ? \rightarrow chapter 4

Definition 4.1. *Null-space property*

Stability and robustness?

5 Number of measurements for l_1 -minimization

Proposition 3.10 from The Convex Geometry of Linear Inverse Problems. My plots

6 Transition phase

Leaving on the Edge paper