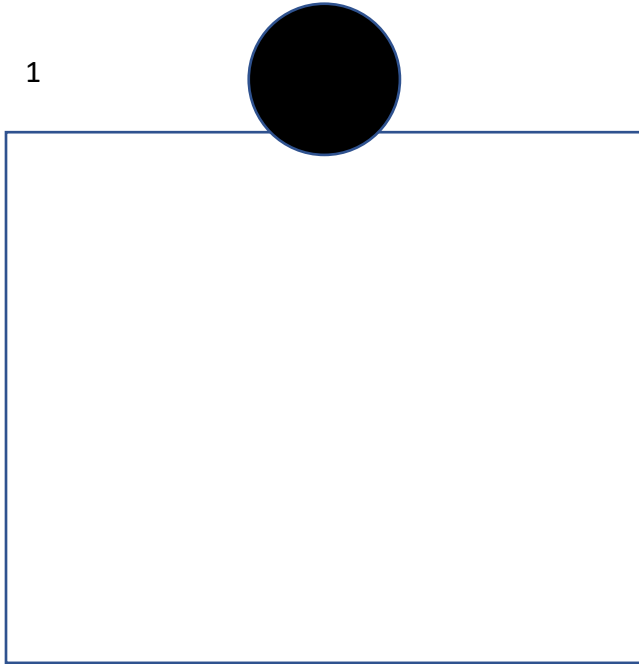


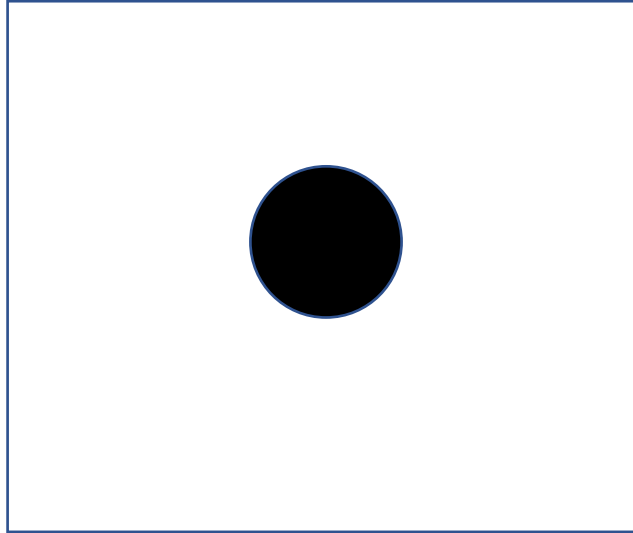
1



- A ball falls from the top of the screen. It is not visible from the beginning



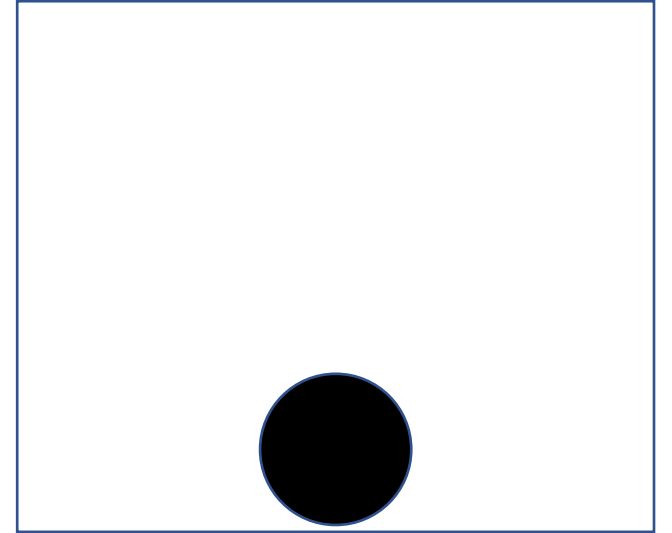
2



- The ball falls vertically



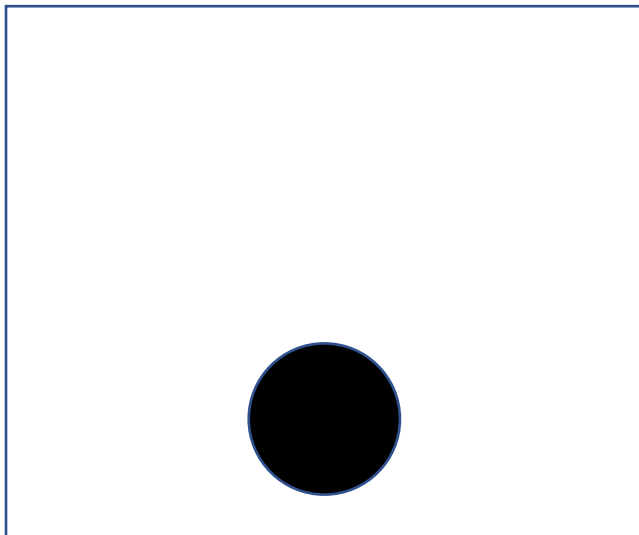
3



- The ball reaches the bottom of the frame



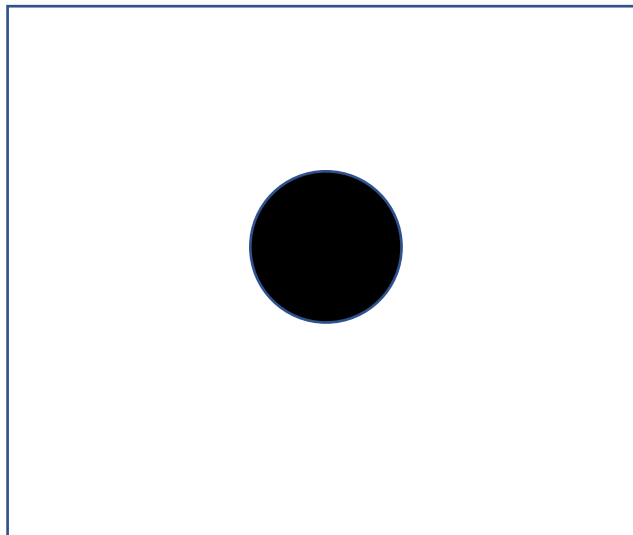
4



- The ball bounces back



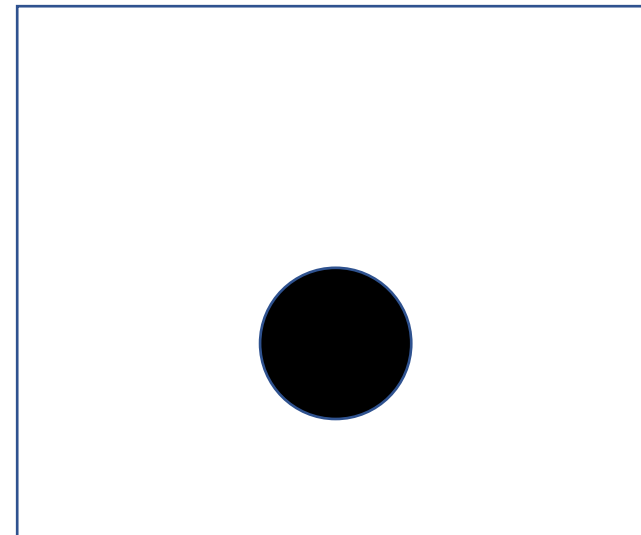
5



- The ball bounces to top, but remains in the visible area



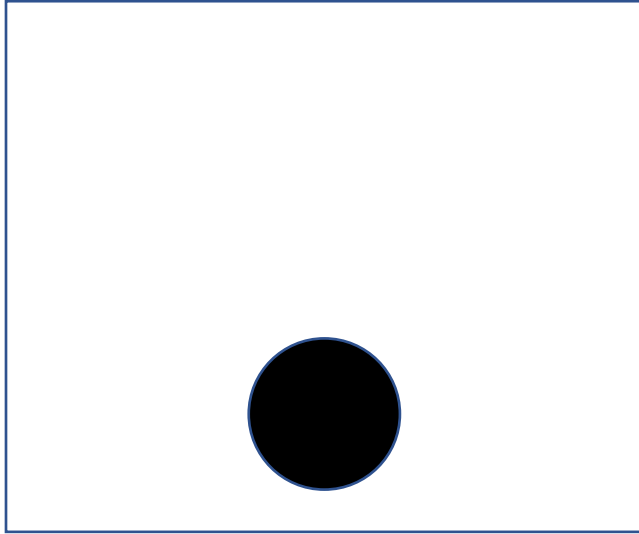
6



- The falls back, then bounces back



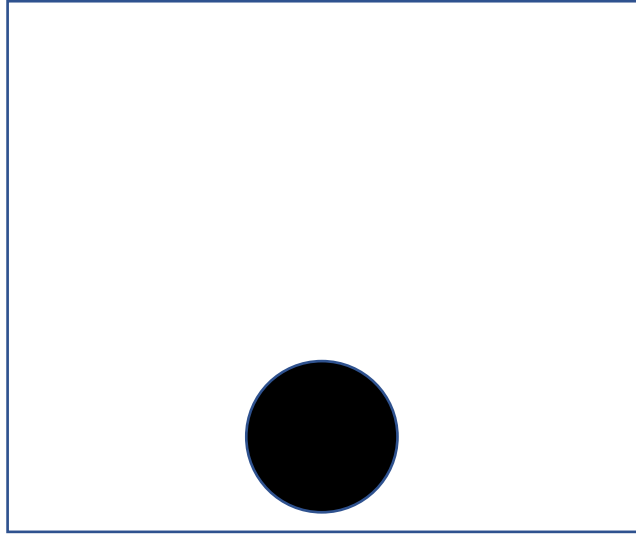
n-2



- The ball bounces until it falls last time (from a lower height)



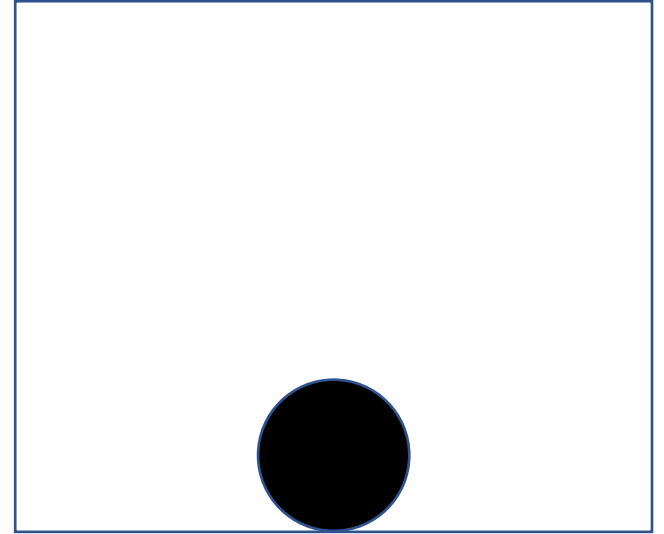
n-1



- The ball bounces until it falls last time (from a lower height)



n



- The falls remains on the surface and does not bounce anymore