

What is the difference between "const" and "val"?

Asked 8 years, 6 months ago Modified 5 months ago

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480



I have recently read about the `const` keyword, and I'm so confused! I can't find any difference between `const` and the `val` keyword, I mean we can use both of them to make an immutable variable, is there anything else that I'm missing?



constants

kotlin



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edited Oct 16, 2019 at 4:38



chancyWu

14.4k ● 11 ● 66 ● 82

asked Jun 2, 2016 at 15:20



Mathew Hany

14k ● 5 ● 20 ● 16

4 kotlinlang.org/docs/reference/... – Michael Jun 2, 2016 at 15:34

9 Answers

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640



`const` s are compile time constants. Meaning that their value has to be assigned during compile time, unlike `val` s, where it can be done at runtime.

This means that only a String or primitive can be assigned to a `const` , not the result of a function or class constructor invocation.

For example:

```
const val foo = complexFunctionCall() //Not okay
val fooVal = complexFunctionCall()   //Okay

const val bar = "Hello world"        //Also okay
```

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edited Dec 3, 2023 at 2:42

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Scott

99 ● 1 ● 9

answered Jun 2, 2016 at 15:24



Luka Jacobowitz

23.4k ● 5 ● 40 ● 58

5 What about something like this: `const val foo = "Hello world"` and `val bar = "Hello world"` ? Are they the same? – Mathew Hany Jun 2, 2016 at 15:32

5 @MathewHany, at least not in terms of bytecode, see: stackoverflow.com/questions/37482378/static-data-in-kotlin/... – hotkey Jun 2, 2016 at 15:34

6 I think `const` values will just be completely inlined during compilation. – Luka Jacobowitz Jun 2, 2016 at 15:35

187 This begs another question: Why does Kotlin require `const val` instead of just `const` ? It seems to me the `val` keyword is totally superfluous in this context, since `const var` would be absurd on its face. – [Eric Lloyd](#) Jun 8, 2017 at 15:51

51 @EricLloyd With `const val` , `const` is a modifier on `val` rather than a keyword. Modifiers > keywords. More examples of this same design are, `annotation/enum/data class` , `private val` , `inline fun` , etc. – [Aro](#) Apr 2, 2018 at 19:36



Just to add to Luka's answer:

59



Compile-Time Constants

Properties the value of which is known at compile time can be marked as compile time constants using the `const` modifier. Such properties need to fulfill the following requirements:

- Top-level or member of an [object declaration](#) or a [companion object](#).
- Initialized with a value of type `String` or a primitive type
- No custom getter

Such properties can be used in annotations.

Source: [Official documentation](#)

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edited Jun 20, 2020 at 9:12

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1 • 1

answered Jun 3, 2016 at 14:48



EPadronU

1,813 • 1 • 16 • 15



43



You can transform the Kotlin to Java. Then you can see **const** has one more **static** modifier than **val**. The simple code like this.

Kotlin:

```
const val str = "hello"
class SimplePerson(val name: String, var age: Int)
```



To Java(Portion):

```
@NotNull
public static final String str = "hello";

public final class SimplePerson {
    @NotNull
    private final String name;
    private int age;

    @NotNull
    public final String getName() {
        return this.name;
    }

    public final int getAge() {
        return this.age;
    }
}
```

```
public final void setAge(int var1) {
    this.age = var1;
}

public SimplePerson(@NotNull String name, int age)
    Intrinsics.checkParameterIsNotNull(name, "name")
    super();
    this.name = name;
    this.age = age;
}
}
```

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answered Aug 12, 2018 at 8:37

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Jin Wang

721 ● 7 ● 8

-
- 3 Could someone state in a comment why this answer was downvoted to oblivion? – [James Jordan Taylor](#) Nov 4, 2018 at 19:39
-
- 3 @JamesJordanTaylor I upvoted. But I assume it's because some people didn't read it carefully, and at a quick glance this answer seems to be talking about how to convert from java to kotlin, which would be off-topic. – [WSBT](#) Nov 7, 2018 at 23:19
-
- 2 What if `const` is removed, will it yield a different Java file? – [DYS](#) Feb 13, 2019 at 4:22
-
- 3 @DYS: I think it will remove the "static" and it will be just `public final String str = "hello";` – [Varun Ajay Gupta](#) Mar 3, 2020 at 15:25 
-
- @DYS compare it to `SimplePerson's private final String name;` which doesn't have the `const` and then is private as well, but that's because it's a member val instead of a top-level/package val and not because of the `const` . – [nabled](#) Jul 18, 2021 at 6:18
-



const kotlin to Java

31

```
const val Car_1 = "BUGATTI" // final static String Car
```



val kotlin to Java



```
val Car_1 = "BUGATTI" // final String Car_1 = "BUGAT
```



In simple Language

1. The value of the `const` variable is known at compile time.
2. The value of `val` is used to define constants at run time.

Example 1-

```
const val Car_1 = "BUGATTI" ✓  
val Car_2 = getCar() ✓  
const val Car_3 = getCar() ✗  
  
//Because the function will not get executed at the co  
through error  
  
fun getCar(): String {  
    return "BUGATTI"  
}
```

This is because `getCar()` is evaluated at run time and assigns the value to `Car`.

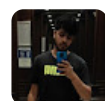
Additionally -

1. **val** is read-only means immutable that is known at run-time
2. **var** is mutable that is known at run-time
3. **const** are immutable and variables that are known at compile-time

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answered Feb 25, 2020 at 20:02

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Shivam Tripathi

648 ● 8 ● 7



24



Both `val` and `const` are immutable.

`const` is used to declare compile-time constants, whereas `val` for run-time constants.

```
const val VENDOR_NAME = "Kifayat Pashteen" // Assignm  
val PIcon = getIP() // Assignment done at run-time
```

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edited Feb 29, 2020 at 13:31

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answered Feb 29, 2020 at 10:06



Kifayat Ullah

619 ● 1 ● 6 ● 14

Compile-time happens before run-time, right?

– [whatwhatwhat](#) Dec 3, 2020 at 22:10

2 @whatwhatwhat yes. The code is compiled before being sent for execution. The point of time when the code executes is what is essentially known as run-time execution.

– [Arpan Sircar](#) Mar 1, 2021 at 15:43

1 @whatwhatwhat Yes compile-time happen before runtime.

– [androminor](#) Jan 7, 2022 at 14:48

1 `val` is not necessarily immutable. – [Tenfour04](#) Feb 28, 2022 at 19:43



Because I read a lot, that "val" means immutable: This is definitely not the case, just see this example:



```
class Test {  
    var x: Int = 2  
    val y  
        get() = x  
}  
  
fun main(args: Array<String>) {  
    val test = Test()  
    println("test.y = ${test.y}") // prints 2  
    test.x = 4  
    println("test.y = ${test.y}") // prints 4  
}
```

Sadly, true immutability you can currently only expect with `const` - but this only at compile time. At runtime you can't create true immutability.

`val` just means "readonly", you can't change this variable directly, only indirect like I have shown in the example above.

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answered Dec 26, 2021 at 12:12

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henry86

159 ● 1 ● 8

wow, remarkable! – [Sheldon Wei](#) Feb 9, 2022 at 3:31

2 it *is* immutable even in your example. you defined `y` as a *function* which returns whatever is in `x`. this function cannot be re-assinged to another function – [Marko Bjelac](#) Jan 20, 2023 at 9:45

You are just returning a value of another variable through overriden getter method! You are NOT MUTATING `Y` i.e not reassigning it! – [Mohammed Junaid](#) Jan 25, 2023 at 11:15



Let's learn this by an example.

10



```
object Constants {  
    val NAME = "Amit"  
}
```



Note: We are not using `const`.

And, we are accessing this `NAME` as below:

```
fun testValWithoutConst() {  
    val name = Constants.NAME  
}
```

Now, we need to decompile this code. For that, we will have to convert this Kotlin source file to a Java source file.

We will get the following output:

```
public final void testValWithoutConst() {  
    String name = Constants.INSTANCE.getName();  
}
```

The output is as expected.

The above example was without the `const` keyword. Now, let's use the `const` keyword.

For that, we will modify our object class `Constants` in Kotlin as below:

```
object Constants {  
    const val NAME = "Amit"  
}
```

Note: We are using `const`.

And, we are accessing this `NAME` as below:

```
fun testValWithConst() {  
    val name = Constants.NAME  
}
```

Now, when we decompile this code, we will get the following output:

```
public final void testValWithConst() {  
    String name = "Amit";  
}
```

Here, we can see that the variable `NAME` has been replaced by its value which is `Amit`.

As the value has been inlined, there will be **no overhead to access that variable at runtime**. And hence, it will lead to a better performance of the application.

This is the advantage of using `const` in Kotlin.

Reference from my blog: [Advantage of using const in Kotlin](#)

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edited Jul 7 at 4:27

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answered Feb 6, 2023 at 5:48



Amit Shekhar

3,195 ● 2 ● 18 ● 18

this answer is a bit long, but it actually gives the real reason for using `const`, which is that the value will be inlined (whereas the fact that it must be a compile-time constant, while true, is only a *consequence* of that benefit)

– [Andrew Spencer](#) Aug 14 at 11:51



val

7

Kotlin `val` keyword is for **read-only** properties in comparison with Kotlin `var` keyword. The other name for `read-only` property is `immutable`.



Kotlin code:



```
val variation: Long = 100L
```

Java equivalent looks like this:

```
final Long variation = 100L;
```

const val

We use `const` keyword for immutable properties too.

`const` is used for properties that are known at compile-time. That's the difference. Take into consideration that `const` property must be declared **globally**.

Kotlin code (in playground):

```
const val WEBSITE_NAME: String = "Google"

fun main() {
    println(WEBSITE_NAME)
}
```

Java code (in playground):

```
class Playground {

    final static String WEBSITE_NAME = "Google";

    public static void main(String[ ] args) {
        System.out.println(WEBSITE_NAME);
    }
}
```

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edited Nov 21, 2020 at 12:28

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answered Nov 21, 2020 at 12:21



Andy Jazz

57.7k ● 18 ● 160 ● 252

Read-only is not the same thing as immutable so the second sentence of this answer is false. You can have a read-only `val` that produces different results on multiple calls through a custom getter or because it's a delegated property, or because it's open and has a setter in a subclass – [Tenfour04](#) Feb 28, 2022 at 19:42 ✎

"Kotlin val keyword is for read-only properties" if so then why do you write to it in your example? – [Marian Paździoch](#) Apr 26, 2022 at 13:16

@Tenfour04 read-only === immutable, see my comment: stackoverflow.com/questions/37595936/... – [Marko Bjelac](#) Jan 20, 2023 at 9:47

@MarkoBjelec Counterexamples to what you're saying: pl.kotl.in/DZ-c6drq0 – [Tenfour04](#) Jan 20, 2023 at 14:03



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For those who are looking which is more appropriate or efficient between `val` and `const`:

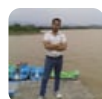
For the String or any primitive data type `const val` is recommended to use instead of `val`. Because `val` will be known at runtime, so when your app is running then it will process all the values. On other hand `const val` will do this earlier at compile time. So performance wise `const val` will give better result.

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edited Aug 15, 2022 at 5:48

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answered May 19, 2021 at 12:50



Rahul Sharma

6,169 ● 5 ● 38 ● 47
