

# Good book/resource to learn "effective" template programming in C++? [closed]

Asked 16 years, 2 months ago    Modified 5 years, 10 months ago

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3



As it currently stands, this question is not a good fit for our Q&A format. We expect answers to be supported by facts, references, or expertise, but this question will likely solicit debate, arguments, polling, or extended discussion. If you feel that this question can be improved and possibly reopened, [visit the help center](#) for guidance.

Closed 12 years ago.

I saw Scott Meyers' "[Effective C++](#)" third edition book having a small section on "Template Programming".

Any other book/links containing information on "effective" usage of templates ?

c++

templates

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edited Oct 10, 2008 at 16:51



Michael Burr

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340k ● 52 ● 548 ● 769

asked Oct 10, 2008 at 11:08



Ashwin

1,633 ● 2 ● 11 ● 8

6 Answers

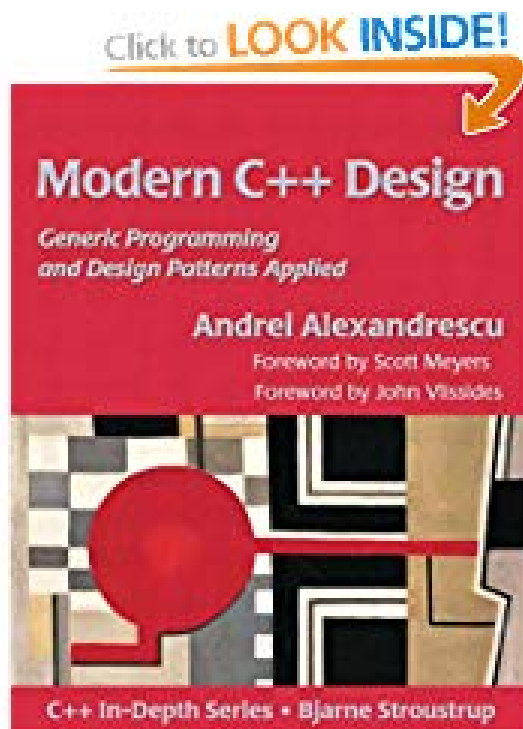
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10

I like [Modern C++ Design: Generic Programming and Design Patterns Applied](#). I found it very well written and clear. Contains a few advanced topics.



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edited Feb 19, 2019 at 17:03



Glorfindel

22.6k ● 13 ● 89 ● 116

answered Oct 10, 2008 at 11:18



Jorge Ferreira

97.8k ● 25 ● 126 ● 134



Vandevoorde / Josuttis 'C++ Templates the Complete Guide' is very accessible.

8

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edited Oct 11, 2008 at 9:11



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answered Oct 10, 2008 at 11:31



fizzzer

13.8k ● 9 ● 43 ● 61



[C++ Templates - The Complete Guide](#). Alexandrescu's Modern C++ Design is very good, but I wouldn't recommend it unless you're already familiar with templates. It's also geared more to C++ Framework creators.

4



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answered Oct 10, 2008 at 11:46



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ilitirit

16.3k ● 18 ● 77 ● 115



I quite like C++ Template Metaprogramming by Abrahams and Gurtovoy.

2

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answered Oct 10, 2008 at 11:10



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Tony Edgecombe



Scott Meyers deals with the Standard Template Library in [Effective STL](#). That may be relevant for you.

1

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answered Oct 10, 2008 at 14:32



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Stephen W. Carson

186 ● 1 ● 1 ● 5



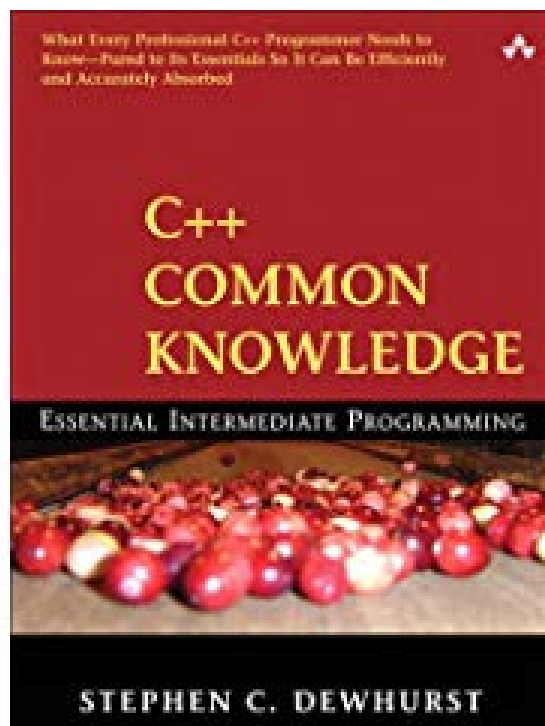
A rarely mentioned but solid book is [C++ Common Knowledge](#) by Stephen C. Dewhurst. "Among the first users of C++ at Bell Labs", Dewhurst gives the book a somewhat deceptive title because he actually covers quite a bit of advanced material in particular in regards to templates.

1



Dewhurst's book is organized similarly to Meyers's with 63 "Items" that you can usefully read on their own. On

templates you should look over items 45-59 (about 70 pages of reading).



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edited Feb 19, 2019 at 18:30



Glorfindel

22.6k ● 13 ● 89 ● 116

answered Oct 10, 2008 at 14:40



Stephen W. Carson

186 ● 1 ● 1 ● 5

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