



 Network profile

Deukalion

 Member for 12 years, 7 months  Last seen more than a week ago
 Sweden

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Newest



105

[Scale and mirror SVG object](#)

May 27, 2014

	13	Pointer to array of base class, populate with derived class	Oct 24, 2012
	12	Create .mdf/.sdf database dynamically	May 7, 2012
	8	Get all keys that are pressed	May 7, 2012
	6	Calculating number of days from two dates in XML with XSLT	Dec 10, 2013
	6	Creating generic variables from a type - How? Or use Activator.CreateInstance() with properties { } instead of parameters ()?	May 22, 2012
	6	CultureInfo differs between .NET Core and .NET Framework	Nov 22, 2019
	5	Function parameter: Pointer to array of objects	Aug 8, 2012
	4	Get exact window region size - CreateWindow window size isn't correct size of window	Aug 2, 2012
	3	2D Matrix Transformation (with a Player and Ground)	Feb 1, 2013

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8

Efficiently culling off-screen objects on a top-down 2D map



7

Game Editor - When screen is clicked, how do you identify which object that is clicked?



5

How do I pass arguments to an XNA Game executable?



5

How many BasicEffects do you have in a Game?
What is the best way to render multiple objects/shapes at once?

Communities



Stack Overflow

2.6k



Game Development

793



Code Review

101



Mathematics

101



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