

# Hidden Features of PHP? [closed]

Asked 16 years, 3 months ago   Modified 12 years, 1 month ago

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174

votes



It's difficult to tell what is being asked here. This question is ambiguous, vague, incomplete, overly broad, or rhetorical and cannot be reasonably answered in its current form. For help clarifying this question so that it can be reopened, [visit the help center](#).

Closed 14 years ago.



**Locked.** This question and its answers are [locked](#) because the question is off-topic but has historical significance. It is not currently accepting new answers or interactions.

I know this sounds like a point-whoring question but let me explain where I'm coming from.

Out of college I got a job at a PHP shop. I worked there for a year and a half and thought that I had learned all there was to learn about programming.

Then I got a job as a one-man internal development shop at a sizable corporation where all the work was in C#. In my commitment to the position I started reading a ton of blogs and books and quickly realized how wrong I was to

think I knew everything. I learned about unit testing, dependency injection and decorator patterns, the design principle of loose coupling, the composition over inheritance debate, and so on and on and on - I am still very much absorbing it all. Needless to say my programming style has changed entirely in the last year.

Now I find myself picking up a php project doing some coding for a friend's start-up and I feel completely constrained as opposed to programming in C#. It really bothers me that all variables at a class scope have to be referred to by appending '\$this->'. It annoys me that none of the IDEs that I've tried have very good intellisense and that my SimpleTest unit tests methods have to start with the word 'test'. It drives me crazy that dynamic typing keeps me from specifying implicitly which parameter type a method expects, and that you have to write a switch statement to do method overloads. I can't stand that you can't have nested namespaces and have to use the :: operator to call the base class's constructor.

Now I have no intention of starting a PHP vs C# debate, rather what I mean to say is that I'm sure there are some PHP features that I either don't know about or know about yet fail to use properly. I am set in my C# universe and having trouble seeing outside the glass bowl.

So I'm asking, what are your favorite features of PHP? What are things you can do in it that you can't or are more difficult in the .Net languages?

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edited Nov 16, 2012 at 17:08

community wiki  
9 revs, 4 users 54%  
George Mauer

Broken OO paradigm? For me it's the worst "hidden" feature you discover. – [knoopx](#) Dec 26, 2009 at 18:25

These threads are kind of funny... Because for the team I work with "hidden feature" is a code phrase meaning "bug". And you know what... Sometimes discovering a hidden feature is not necessarily a good thing... – [Ganesh Shankar](#) Feb 23, 2010 at 23:44



@Ganesh *one man's bug is another mans hidden feature...* – [Xeoncross](#) Jun 28, 2010 at 23:03

Comments disabled on deleted / locked posts / reviews

78 Answers

Sorted by: Highest score (default) 

1 2 3 Next

328 votes   **Documentation.** The [documentation](#) gets my vote. I haven't encountered a more thorough online documentation for a programming language - everything else I have to piece together from various websites and man pages.

community wiki  
2 revs, 2 users 86%  
Kyle Cronin

---

60 I agree. Being able to type `www.php.net/function_name` and getting a reference most of the time is great. – [Allain Lalonde](#)  
Sep 14, 2008 at 17:46

---

1 This is a great feature of PHP, but I wouldn't really call it hidden... If you've ever googled for method parameters, etc, you would end up at php.net. – [John B ♦](#) Mar 23, 2009 at 17:04

---

27 I agree as well. The greatest thing about the manual are the user comments. I have rarely seen other documentations have those. They can contain real gems. The only downside is that IMHO they are pruned a little too soon. – [Sander Marechal](#)  
Jun 21, 2009 at 22:37

---

3 @Phoexo "little bit less read-able" ??? I never understood and will never understand MSDN, while PHP docs are easy and clear. – [lauriys](#) Feb 13, 2010 at 12:13

---

3 Disagree. The only reason the documentation is "good" is because of some of the user comments plugging all the holes in the official notes. – [Rob Howard](#) Feb 27, 2011 at 8:28

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179

votes



**Arrays.** Judging from the answers to this question I don't think people fully appreciate just how easy and useful Arrays in PHP are. PHP Arrays act as lists, maps, stacks and generic data structures all at the same time. Arrays



are implemented in the language core and are used all over the place which results in good CPU cache locality. Perl and Python both use separate language constructs for lists and maps resulting in more copying and potentially confusing transformations.

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edited Feb 23, 2010 at 20:26

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[user8134](#)

---

11 PHP array elements are ordered. – [user8134](#) Feb 17, 2009 at 19:02

---

117 My initial move from PHP to C# almost killed me. In C#, arrays are just a simple structure with a static size and numeric index. In PHP, arrays are the duct tape of the universe! – [Dinah](#) Mar 25, 2009 at 16:04

---

4 I also agree. When playing with Java for a Uni assignment, I was stunned at how rigid they were, no flexibility at all. Really made me appreciate just how good PHP arrays are. – [Christian](#) Jun 22, 2009 at 0:54

---

11 I'm sure php arrays are great, but 40 votes for the comment that knocks C# arrays? If a C# array doesn't fit the need, there are many options. ArrayList and generic collections are both very powerful. There are numerous types of collections for specific needs. The only actual *advantage* of php in this regard is that it doesn't provide any options from which a programmer must decide. You either use array or you don't have an indexable variable. – [G-Wiz](#) Jan 9, 2010 at 7:01

---

- 24 On the other hand, the syntax for arrays completely sucks. In many scripting languages you can create a simple 2D array like so: `[[1, 2], [3, 4]]`, compare this to the PHP version: `array(array(1, 2), array(3, 4))`.  
– [Rene Saarsoo](#) Feb 4, 2010 at 8:43
- 

167

votes



**Stream Handlers** allow you to extend the "FileSystem" with logic that as far as I know is quite difficult to do in most other languages.

For example with the [MS-Excel Stream handler](#) you can create a MS Excel file in the following way:

```
$fp = fopen("xlsfile://tmp/test.xls", "wb");
if (!is_resource($fp)) {
    die("Cannot open excel file");
}

$data= array(
    array("Name" => "Bob Loblaw", "Age" => 50),
    array("Name" => "Popo Jijo", "Age" => 75),
    array("Name" => "Tiny Tim", "Age" => 90)
);

fwrite($fp, serialize($data));
fclose($fp);
```

Share

edited May 2, 2010 at 19:48

community wiki

3 revs

[Allain Lalonde](#)

---

I believe that the KIO framework lets you do this as well, but that's only available for KDE-based desktop applications.

– [MiffTheFox](#) Jun 6, 2009 at 7:26

---

21 IMHO having a proper OO approach would be much more sensible than this mess with stream handlers. Yes, its cute to be able to read/write Excel files, but does it have to work like this? – [Anti Veeranna](#) Aug 22, 2009 at 20:50

---

3 Maybe so, but this approach encapsulates complexity in an interface that's common to most PHP developers... without requiring them to learn Object Oriented concepts which might be beyond them. – [Allain Lalonde](#) Aug 23, 2009 at 13:59

---

13 If you're working with Amazon S3, check out `Zend_Amazon_S3`, which provides a stream interface for urls like 's3://{bucket-name}/path'. – [davidtbernal](#) Sep 13, 2009 at 0:21

---

I've used this to create a simple DSL for my view layer by just reading the PHP file, doing some string replacement and passing it trough `eval()`. Eg, I made it such that I can use short-tags whenever I choose to and do `@->someVar` so I can access view-level data. – [Jasper Bekkers](#) Dec 10, 2009 at 11:21

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131

votes



[Magic Methods](#) are fall-through methods that get called whenever you invoke a method that doesn't exist or assign or read a property that doesn't exist, among other things.

```
interface AllMagicMethods {
    // accessing undefined or invisible (e.g. private)
    public function __get($fieldName);
    public function __set($fieldName, $value);
    public function __isset($fieldName);
    public function __unset($fieldName);
}
```

```

// calling undefined or invisible (e.g. private) method
public function __call($funcName, $args);
public static function __callStatic($funcName, $args);

// on serialize() / unserialize()
public function __sleep();
public function __wakeup();

// conversion to string (e.g. with (string) $obj, echo $obj, ...)
public function __toString();

// calling the object like a function (e.g. $obj($args))
public function __invoke($arguments, $...);

// called on var_export()
public static function __set_state($array);
}

```

A C++ developer here might notice, that PHP allows overloading some operators, e.g. `()` or `(string)`. Actually PHP allows overloading even more, for example the `[]` operator ([ArrayAccess](#)), the `foreach` language construct ([Iterator](#) and [IteratorAggregate](#)) and the `count` function ([Countable](#)).

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edited Aug 28, 2010 at 8:58

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 6 revs, 4 users 64%  
 NikiC



- 
- 4 As useful example of what can be achieved with magic methods goto [phpcodetips.blogspot.com/2008/07/domain-model-validation.html](http://phpcodetips.blogspot.com/2008/07/domain-model-validation.html) – [grom](#) Oct 28, 2008 at 23:44
- 
- 6 Disagree. This is far weaker than similar facilities in Smalltalk, Ruby & Python (and presumably it was copied from one of these) – [finnw](#) Jun 21, 2009 at 21:49
- 
- 34 The fact that PHP's implementation of this functionality is weaker than those other languages, doesn't make it any less useful in PHP. – [Allain Lalonde](#) Jun 22, 2009 at 2:07
- 
- 2 `__call()` is great in frameworks with map domain.com/controller/method/ – [alex](#) Jul 9, 2009 at 12:30
- 
- 7 Magic methods are also slow as hell. Use them carefully. – [Alex Weinstein](#) Jul 29, 2009 at 20:07
- 

95

votes



The **standard class** is a neat container. I only learned about it recently.



Instead of using an array to hold several attributes

```
$person = array();  
$person['name'] = 'bob';  
$person['age'] = 5;
```

You can use a standard class

```
$person = new stdClass();  
$person->name = 'bob';  
$person->age = 5;
```

This is particularly helpful when accessing these variables in a string

```
$string = $person['name'] . ' is ' . $person['age'] . '  
// vs  
$string = "$person->name is $person->age years old.";
```

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edited Jul 9, 2009 at 15:17

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[Dean Rather](#)

- 
- 43** "{\$person['name']} is {\$person['age']} years old" works.  
– [Kornel](#) Nov 16, 2008 at 23:56
- 
- 27** "person[name] is \$person[age] years old" will also work... No quotes, no braces :) – [majelbstoat](#) Nov 24, 2008 at 1:44
- 
- 16** \$string = sprintf("%s is %d years old.", \$person['name'], \$person['age']); – [Daniel Sloof](#) May 10, 2009 at 2:00
- 
- 60** While we're on the subject: (object)array("name" => 'bob', 'age' => 5) – [user7675](#) Jun 6, 2009 at 21:46
- 
- 30** @majelbstoat: Taking out the quotes would slow the script down because the PHP interpreter will look to see if 'name' and 'age' have been set with define(...). It's also a bad practice considering it'd be possible to totally flip the keys that are accessed in each case: define('age','name'); define('name','age'); – [brianreavis](#) Sep 3, 2009 at 3:59
-

votes



**Include files can have a return value** you can assign to a variable.

```
// config.php
return array(
    'db' => array(
        'host' => 'example.org',
        'user' => 'usr',
        // ...
    ),
    // ...
);

// index.php
$config = include 'config.php';
echo $config['db']['host']; // example.org
```

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edited Feb 28, 2011 at 23:56

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Philippe Gerber

---

@Peter *VERY* useful for db->localhost exception error handling. – [Talvi Watia](#) Jan 29, 2010 at 11:30

---

It's convenient for setting up a quick-and-dirty config file. – [Frank Farmer](#) Feb 23, 2010 at 21:27

---

Why do you return this array? If an included file contains an array it's usable at the include immediately. – [fabrik](#) Aug 11, 2010 at 7:47

---

5 @fabrik because it would be global variable and available in the whole main scope. That's quite unpleasant, this is way better. – [Mikulas Dite](#) Aug 28, 2010 at 9:14

---

i worked on a project in Yii framework and that project have config file in which array was returned like this, now i understand why file was like this.

– [Simer Twilio Toronto developer](#) Dec 23, 2010 at 12:01

---

83

votes



You can take advantage of the fact that the `or` operator has lower precedence than `=` to do this:

```
$page = (int) @$_GET['page']  
or $page = 1;
```

If the value of the first assignment evaluates to `true`, the second assignment is ignored. Another example:

```
$record = get_record($id)  
or throw new Exception("...");
```

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[edited Mar 12, 2009 at 14:14](#)

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[6 revs](#)

[Pies](#)

---

7 I'm not quite convinced of this I think; even though it seems not to be error prone it's counter-intuitive, and that in itself may promote errors. – [thomasrutter](#) Mar 20, 2009 at 10:01

---

14 @Pies: one way is the following, quite messy code to be honest: `$page = isset($_GET['page']) ? (int)$_GET['page'] : 1;`  
// Advantage of this is no error suppression is required.  
– [DisgruntledGoat](#) May 9, 2009 at 22:00

---

3 on second thoughts, since you're looking for an integer you could use instead: `$page = is_int($_GET['page']) ? $_GET['page'] : 1;` – [DisgruntledGoat](#) May 9, 2009 at 22:13

---

4 It's worth noting that the code after `or` will execute if the code before `or` results in the numeric value `0`. So semantically it may be less likely with something like `$_GET['page']`, but obviously the circumstance may arise and it's good to watch out for. – [eyelidlessness](#) Dec 10, 2009 at 5:25

---

3 It's also worth noting that the `or` operator is a lower-precedent version of the `||` operator. Also, +1 because this is highly expressive and I often forget it's possible. It should be used more often, and it's absolutely clear in what it does. I don't know about how "real males" code though, so I can't comment on that. – [eyelidlessness](#) Dec 10, 2009 at 5:27

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80 [\\_\\_autoload\(\)](#) (class-) files aided by `set_include_path()`.

votes



In PHP5 it is now unnecessary to specify long lists of "include\_once" statements when doing decent OOP.

Just define a small set of directory in which class-library files are sanely structured, and set the auto include path:

```
set_include_path(get_include_path() . PATH_SEPARATOR .
```

Now the `__autoload()` routine:

```
function __autoload($classname) {  
    // every class is stored in a file "libs/classname.c  
  
    // note: temporary alter error_reporting to prevent  
    // Do not suppress errors with a @ - syntax errors w  
  
    include_once($classname . '.class.php');  
}
```

Now PHP will automagically include the needed files on-demand, conserving parsing time and memory.

Share

edited Feb 28, 2011 at 14:04

community wiki  
6 revs, 5 users 76%  
Wimmer

---

is spl\_autoload\_register() better to use? – [alex](#) Apr 21, 2009 at 2:04

---

19 Of course! \_\_autoload() is PHP4 but spl\_autoload\_register() is a non-destructive "daisy-chaining" of autoloading methods.  
– [Willem](#) Apr 21, 2009 at 20:00

---

3 A handy feature, but the one caveat is when you find an instance of a given class, it makes it a little more difficult to hunt down the location of a class file. Explicitly defining includes at the top gives you a finite list of involved classes and their exact location. – [Cory House](#) Apr 25, 2009 at 3:20

---

It's a nice feature, but only to get around the situation of not having code precompiled, so it doesn't know where the class is going to be. Big downside of this is that you can't have 2

classes with the same name, even if they are in different namespaces. – [Kibbee](#) Jul 1, 2009 at 1:59

---

- 3 Please have a look at the PSR-0 proposal from the PHP Standards Working Group (featuring developers of ZF, Symfony, Doctrine, CakePHP, Solar, etc.) when implementing autoloading: [groups.google.com/group/php-standards/web/psr-0-final-proposal](https://groups.google.com/group/php-standards/web/psr-0-final-proposal) – [Philippe Gerber](#) Aug 29, 2010 at 11:18
- 

76  
votes



**Easiness.** The greatest feature is how easy it is for new developers to sit down and write "working" scripts and understand the code.

The worst feature is how easy it is for new developers to sit down and write "working" scripts and think they understand the code.

The **openness of the community** surrounding PHP and the massive amounts of PHP projects available as open-source is a lot less intimidating for someone entering the development world and like you, can be a stepping stone into more mature languages.

I won't debate the technical things as many before me have but if you look at PHP as a community rather than a web language, a community that clearly embraced you when you started developing, the benefits really speak for themselves.

Share

[edited Feb 23, 2010 at 20:35](#)

- 
- 3 Definitely a good comment. Python was my first language and it was awesome, but the lack of projects I felt capable of understanding did create a barrier. With PHP I can look up pretty much anything on the documentation and figure it out...the resources available on the web are amazing. – [dscher](#)  
Apr 6, 2010 at 3:49
- 

## 76 Variable variables and functions without a doubt!

votes



```
$foo = 'bar';  
$bar = 'foobar';  
echo $$foo;    //This outputs foobar  
  
function bar() {  
    echo 'Hello world!';  
}  
  
function foobar() {  
    echo 'What a wonderful world!';  
}  
$foo();    //This outputs Hello world!  
$$foo();    //This outputs What a wonderful world!
```

The same concept applies to object parameters  
(\$some\_object->\$some\_variable);

Very, very nice. Make's coding with loops and patterns very easy, and it's faster and more under control than eval (Thanx @Ross & @Joshi Spawnbrood!).t



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Jrgns

- 
- 111 variable variables are actually making the code less readable and more prone to errors. – [Elzo Valugi](#) Jul 9, 2009 at 12:30
- 
- 8 And people really use this? Man i'd hate to read these sources. – [Gary Willoughby](#) Jul 25, 2009 at 23:29
- 
- 27 Variable variables are one of the worst features PHP offers. – [davidtbernal](#) Sep 13, 2009 at 0:22
- 
- 10 9 Out of 10 times variable variables are better replaced with arrays so you have all the data in one place, you can iterate over it et cetera. Only in some very specific circumstances might they be useful. – [Jasper Bekkers](#) Dec 10, 2009 at 11:24
- 
- 7 Please dont make newbies use that "feature". – [whiskeysierra](#) Dec 21, 2009 at 13:29
- 

68

votes



You can use **functions with a undefined number of arguments** using the `func_get_args()`.

```
<?php

function test() {

    $args = func_get_args();
    echo $args[2]; // will print 'd'
    echo $args[1]; // will print 3
}
```

```
test(1, 3, 'd', 4);
```

```
?>
```

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edited Feb 23, 2010 at 20:48

community wiki  
4 revs, 4 users 70%  
TheBrain

- 
- 1 Was just about to post this. Sort of like the arguments property in JS functions. – [alex](#) Jul 9, 2009 at 12:49
- 

---

67 I love [remote files](#). For web development, this kind of  
votes feature is exceptionally useful.



Need to work with the contents of a web page? A simple



```
$fp = fopen('http://example.com');
```

and you've got a file handle ready to go, just like any other normal file.

Or how about reading a remote file or web page directly in to a string?

```
$str = file_get_contents('http://example.com/file');
```

The usefulness of this particular method is hard to overstate.

Want to analyze a remote image? How about doing it via FTP?

```
$imageInfo =  
getimagesize('ftp://user:password@ftp.example.com/image/
```

Almost any PHP function that works with files can work with a remote file. You can even `include()` or `require()` code files remotely this way.

Share

edited Feb 23, 2010 at 21:17

community wiki  
2 revs, 2 users 98%  
zombat

- 
- 2 This is so nice! To do this in for example Java you need to include a gazillion jar files and than write a lot of boilerplate code. – [Kimble](#) Dec 26, 2009 at 18:34
- 
- 16 "You can even include() or require() code files remotely this way." Of course, include()ing a file on a server you don't control is a terrible, terrible idea. – [Frank Farmer](#) Feb 23, 2010 at 21:22
- 
- 4 @Frank - yes, well, one would presume that you would be including code from a server you **did** control. – [zombat](#) Feb 24, 2010 at 23:23
-

- 1 Point being, remote file inclusion is a common PHP security issue: [en.wikipedia.org/wiki/Remote\\_File\\_Inclusion#PHP](https://en.wikipedia.org/wiki/Remote_File_Inclusion#PHP) .  
– Frank Farmer Feb 25, 2010 at 3:50
- 

## 63 [strtr\(\)](#)

votes



It's extremely fast, so much that you would be amazed. Internally it probably uses some crazy b-tree type structure to arrange your matches by their common prefixes. I use it with over 200 find and replace strings and it still goes through 1MB in less than 100ms. For all but trivially small strings `strtr()` is even significantly faster than `strtolower()` at doing the exact same thing, even taking character set into account. You could probably write an entire parser using successive `strtr` calls and it'd be faster than the usual regular expression match, figure out token type, output this or that, next regular expression kind of thing.

I was writing a text normaliser for splitting text into words, lowercasing, removing punctuation etc and `strtr` was my Swiss army knife, it beat the pants off regular expressions or even `str_replace()`.


Share

edited Nov 14, 2023 at 22:25

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[thomasrutter](#)

- 
- 1 It's probably faster because it does single character replacements. – [staticsan](#) Jun 22, 2009 at 0:30
- 
- 10 `strtr()` does not just do single-character replacements. It can replace arbitrary-length substrings with other arbitrary-length substrings, and it still seems really fast. – [thomasrutter](#) Jun 22, 2009 at 4:52
- 
- 1 You mentioned it was faster than `strtolower` in some cases, can you prove it? I did a small benchmark and found it to be false. – [The Pixel Developer](#) Mar 6, 2010 at 21:14
- 
- 1 I found that on small strings of say 80 characters it was slower than `strtolower`, and on large strings of say 1MB it was faster. There's probably some fixed cost type overhead each time it's called. I was simply using `strtr($this->string, 'ABCDEFGHIJKLMNOPQRSTUVWXYZ', 'abcdefghijklmnopqrstuvwxyz');` The string I was operating on was some typical English text ("The quick brown fox", that sort of thing). – [thomasrutter](#) Mar 9, 2010 at 6:03 
- 

I just read this post and then did some Google searching and found: [simplemachines.org/community/index.php?topic=175031.0](http://simplemachines.org/community/index.php?topic=175031.0) Any idea which one is right? – [Flipper](#) Sep 7, 2011 at 6:10

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61 votes

One not so well known feature of PHP is `extract()`, a function that unpacks an associative array into the local namespace. This probably exists for the autoglobal abomination but is very useful for templating:



```
function render_template($template_name, $context, $as_string)
{
    extract($context);
    if ($as_string)
        ob_start();
}
```

```
include TEMPLATE_DIR . '/' . $template_name;  
if ($as_string)  
    return ob_get_clean();  
}
```

Now you can use `render_template('index.html', array('foo' => 'bar'))` and only `$foo` with the value `"bar"` appears in the template.

Share

edited Feb 23, 2010 at 21:18

community wiki  
4 revs, 4 users 80%  
[Armin Ronacher](#)

- 
- 15 I was going to get angry at you for suggesting `extract()` in any way was a good feature. But I guess that use of it is pretty handy. I suppose it's the one time I've seen it used where it's a good idea! – [thomasrutter](#) Mar 20, 2009 at 9:59
- 
- 5 `extract()` makes it dead simple to roll your own extremely light weight templating system. +1 – [Dinah](#) Mar 25, 2009 at 18:32
- 
- 14 Its inverse, `compact()`, is nice as well: `$a = 1; $b = 2; compact('a', 'b'); // == array('a' => $a, 'b' => $b)` – [user7675](#) Jun 6, 2009 at 21:48
- 
- 2 Yes, that's probably the only really good use of `extract()`. – [staticsan](#) Jun 22, 2009 at 0:33
- 
- 4 I would suggest not using common words as function argument names in this case, since the `$context` from which you `extract()` could contain values at the `'as_string'` or `'template_name'` indexes. Using `EXTR_SKIP` is acceptable, but only moves the problem elsewhere (i.e. if the template is expecting an

\$as\_string it'll get the incorrect value for it.)

– [Michał Tatarynowicz](#) Nov 3, 2009 at 18:10

---

52 [Range\(\)](#) isn't hidden per se, but I still see a lot of people iterating with:

votes



```
for ($i=0; $i < $x; $i++) {  
    // code...  
}
```

when they could be using:

```
foreach (range(0, 12) as $number) {  
    // ...  
}
```

And you can do simple things like

```
foreach (range(date("Y"), date("Y")+20) as $i)  
{  
    print "\t<option value=\"{$i}\">{$i}</option>\n";  
}
```

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edited Aug 30, 2010 at 16:44

community wiki

3 revs, 2 users 88%

[Darren Newton](#)


---

3 you can do foreach (\$array as \$key=>\$value) {} which is even simpler. – [SilentGhost](#) Jun 22, 2009 at 11:59

---

15 It might be a micro-optimization, but it's worth noting that for and while are much faster and less memory-intensive than foreach. – [JAL](#) Dec 19, 2009 at 6:42

---

3 You should try Python. It's as simple as "for i in range(12)", or you can use the more efficient xrange. – [Ponkadoodle](#) Feb 24, 2010 at 0:15 

---

2 @SilentGhost: you'd still need an array to start with, which isn't always the case. @Newbie: elaborate please? – [Alec](#) Feb 27, 2010 at 13:19

---

1 @flexxy, apparently, it's NOT. Consider this: [phpbench.com](http://phpbench.com) scroll down to `Read Loop`. – [Buddy](#) Jul 28, 2011 at 13:41

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44 **PHP enabled webspace** is usually less expensive than something with (asp).net. You *might* call that a feature ;-)

votes



Share

[edited Feb 23, 2010 at 21:19](#)



community wiki  
[2 revs, 2 users](#) [67%](#)  
[VolkerK](#)

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3 It's also much cheaper to set up multiple servers if you don't have to pay for Windows Server on every one. – [MiffTheFox](#) Jun 6, 2009 at 7:29

---

4 Only place I know of where Windows is cost effective is at a University that gets STEEEEP discounts on the server software



in as much as it is cheaper for my dept to buy 100 copies of windows than it is to train our admins on linux (which partially makes me sad but their windows setup is clean and well setup). – [dcousineau](#) Jun 21, 2009 at 22:37

---

- 4 For now, but you have to make the switch only once, while you'll have to buy new licences sooner or later... – [Bite code](#) Oct 26, 2009 at 13:35
- 

42

votes



The `static` keyword is useful outside of a OOP standpoint. You can quickly and easily implement 'memoization' or function caching with something as simple as:

```
<?php
function foo($arg1)
{
    static $cache;

    if( !isset($cache[md5($arg1)]) )
    {
        // Do the work here
        $cache[md5($arg1)] = $results;
    }

    return $cache[md5($arg1)];
}
?>
```

The `static` keyword creates a variable that persists only within the scope of that function past the execution. This technique is great for functions that hit the database like `get_all_books_by_id(...)` or `get_all_categories(...)` that you would call more than once during a page load.

*Caveat:* Make sure you find out the best way to make a key for your hash, in just about every circumstance the `md5(...)` above is NOT a good decision (speed and output length issues), I used it for illustrative purposes.

`sprintf('%u', crc32(...))` or `spl_object_hash(...)` may be much better depending on the context.

Share

edited Aug 25, 2009 at 13:53

community wiki

2 revs

dcousineau

---

7 Just a copied feature from C/C++ – [GetFree](#) Dec 18, 2009 at 18:12

---

2 @GetFree I don't think anyone would deny that almost all of PHP has been copied from C, C++, Perl, etc. – [Frank Farmer](#) Jun 26, 2010 at 21:34

---

1 Copying is the best thing that can be done. – [NikiC](#) Aug 30, 2010 at 16:41

---

1 Bad PHP. It's always copying features from others. It should write everything from scratch instead! (In case of the slightest possibility of this being taken seriously: I'm joking) – [Halil Özgür](#) Dec 7, 2011 at 9:06

---

---

42

votes



One nice feature of PHP is the **CLI**. It's not so "promoted" in the documentation but if you need routine scripts / console apps, using cron + php cli is really fast to develop!



Share

edited Feb 23, 2010 at 20:47

community wiki  
2 revs, 2 users 67%  
Lucacri

---

I should really look into this, I have several cron jobs that fetch a PHP script through `wget http://example.com...`

– [DisgruntledGoat](#) Jun 28, 2010 at 19:54

---

CLI is also an excellent way to spot-debug, as warnings/errors will show without you having to change your error reporting preferences. – [Benjamin Carlsson](#) Sep 27, 2011 at 18:13

---

---

## 39 Then "and print" trick

votes



```
<?php $flag and print "Blah" ?>
```




Will echo Blah if \$flag is true. DOES NOT WORK WITH ECHO.

This is very handy in template and replace the ? : that are not really easy to read.

Share

edited May 1, 2010 at 9:31

community wiki  
3 revs, 3 users 84%  
e-satis

- 
- 24 I myself find the ternary operator much more obvious than exploiting the evaluation short-circuit of a logical and.  
– [Vicent Marti](#) Oct 6, 2008 at 11:16
- 
- 26 Actually that's the same number of characters as `<?php if($flag) print "Blah"` – [too much php](#) Nov 18, 2008 at 7:00
- 
- 3 Parenthesis are not as easy to type as "and", especially on my bloody french keyboard ;-)  
– [Bite code](#) Nov 18, 2008 at 17:10
- 
- 7 @all comments - This isn't about how short you can get it! It's about readability and ease of use for template people, who sometimes are not even programmers. – [Tor Valamo](#) Jan 12, 2010 at 7:47
- 
- 6 I would comment that the `if ()` statement is easier and more readable. It's certainly easier for me to get my head around than exploiting essentially a side effect of the 'and' operator in PHP, where it's easy to make a mistake (or look like it's a mistake when you read the code later). For instance, as stated this won't work the way you want with 'echo'. With `if ()` there aren't gotchas like this. – [thomasrutter](#) Apr 10, 2010 at 2:54 
- 

---

37 You can use **minus character** in **variable names** like this:


votes



```
class style
{
    ....
    function set_bg_colour($c)
    {
        $this->{'background-color'} = $c;
    }
}
```

Why use it? No idea: maybe for a CSS model? Or some weird JSON you need to output. It's an odd feature :)

community wiki  
3 revs, 3 users 90%  
monk-e-boy

- 
- 2 Does that work with method names? Could be useful for frameworks which use a router and I want domain.com/something-with-minuses/view/ – alex Jul 9, 2009 at 12:40
- 
- 6 The curly braces allow you to access object properites that have dashes, dots, and other non-alphanumeric entities. One reason to use it is when dealing with xml, where the entity names can be dotted like in NITF/NewsML <body.content>. If you use SimpleXML, you would access it like this `$item->DataContent->body->{'body.content'}` . – Jesse Kochis Sep 20, 2009 at 19:22
- 
- 2 PHP variables can take any characters when used that way, even spaces and newlines. – Newbie Feb 20, 2010 at 20:58 
- 
- This would be very useful when using in SimpleXML... awesome. Thanks for sharing. – KyleFarris Sep 2, 2011 at 14:16
- 

34  
votes



**HEREDOC** syntax is my favourite hidden feature. Always difficult to find as you can't Google for <<< but it stops you having to escape large chunks of HTML and still allows you to drop variables into the stream.

```
echo <<<EOM
  <div id="someblock">
    
  </div>
EOM;
```

Share

edited Feb 23, 2010 at 20:55

community wiki  
2 revs, 2 users 92%  
Pablo Livardo

---

2 HEREDOC is my favorite way to build and use SQL statements. – [bdl](#) Jan 9, 2010 at 2:25

---

11 Note: the closing EOM; cannot be indented. – [micahwittman](#) Jan 9, 2010 at 6:29

---

Good, but pointless if you use templates. Plus it gets in the way of proper indentation. – [Manos Dilaverakis](#) Apr 23, 2010 at 9:06

---

7 Dear god, that is the ugliest piece of code I have ever seen. If you're using HEREDOC's, then you haven't separated presentation from logic. – [Lotus Notes](#) Jun 1, 2010 at 23:45

---

@Byron: You don't have to use it for presentation, it can be used for any string. See the comment from bdl.  
– [Tom Pažourek](#) Jul 3, 2010 at 18:47

---

34 votes  
Probably not many know that it is possible to specify constant "variables" as default values for function parameters:





```
function myFunc($param1, $param2 = MY_CONST)
{
    //code...
}
```

**Strings** can be used **as** if they were **arrays**:

```
$str = 'hell o World';
echo $str; //outputs: "hell o World"

$str[0] = 'H';
echo $str; //outputs: "Hell o World"

$str[4] = null;
echo $str; //outputs: "Hello World"
```

Share

edited Feb 23, 2010 at 21:21

community wiki  
2 revs, 2 users 97%  
jamolkhon

- 
- 3 That last one is nifty. Though I have no idea when it would be better than some other method of removing a character. +1 nonetheless – [George Mauer](#) Mar 20, 2009 at 15:32
- 
- 3 It's probably more efficient than calling a function to do it. Strings are normally stored contiguously in memory, so getting to \$str[4] is trivial. Storing strings as arrays of characters is common to most languages that derive from C. – [sjobe](#) Jun 22, 2009 at 21:02
- 
- 1 You don't have to use a defined constant as a default value. The following is also perfectly valid: function foot(\$param1,

`$default = array('key'=>'value'), $default_s = 'String', $default_i = 10, $default_b = false)`. However you are correct in noting you can't use a variable as a default argument. – [dcousineau](#) Jun 23, 2009 at 21:31

---

@dcousineau Your example is perfectly valid since `array()` is not a function but a language construct. Function calls are not allowed as default values for arguments. – [Jamol](#) Jul 20, 2009 at 9:48

---

- 4 Be careful with treating strings as arrays if you have multi-byte strings (foreign languages, etc.) – [philfreo](#) Apr 12, 2011 at 5:48
- 

33

votes



The single most useful thing about PHP code is that if I don't quite understand a function I see I can look it up by using a browser and typing:

<http://php.net/function>

Last month I saw the "range" function in some code. It's one of the hundreds of functions I'd managed to never use but turn out to be really useful:

<http://php.net/range>

That url is an alias for <https://www.php.net/manual/en/function.range.php>. That simple idea, of **mapping functions and keywords to urls**, is awesome.



I wish other languages, frameworks, databases, operating systems has as simple a mechanism for looking up documentation.

Share

edited Nov 17, 2023 at 20:38

community wiki  
4 revs, 2 users 90%  
artlung

---

5 `range()` can be useful for `foreach( range(1, 10) as $i) { };` – alex Jul 9, 2009 at 12:41

---

If you have FireFox; just type `PHP function` in the address bar it will do a Google 'I'm feeling lucky' search and you almost always end up on the right php documentation page. – Kolky Mar 18, 2010 at 11:03

---

---

## 30 Fast block comments

votes



```
/*
    die('You shall not pass!');
//*/

/*
    die('You shall not pass!');
//*/
```

These comments allow you to toggle if a code block is commented with one character.

community wiki

14 revs, 3 users 79%

Sam152

---

14 This isn't really specific to PHP. This works in any language that supports `// ...` line comments and `/* ... */` block comments. – [Jordan Ryan Moore](#) Dec 7, 2009 at 15:44

---

any code cleanup utilities end up hating you for using this... ;)  
– [Talvi Watia](#) Jan 29, 2010 at 10:41

---

3 I've also used `/** /` before and `/**/` after. You can toggle the block by removing and adding the space in the first. This has an added benefit of working with CSS (and other languages that do not support `// ...` comments).  
– [kingjeffrey](#) Jun 9, 2010 at 22:35

---

FWIW, link to the original article  
[aleembawany.com/2009/01/27/lazy-block-comment-trick](http://aleembawany.com/2009/01/27/lazy-block-comment-trick)  
– [aleemb](#) Sep 14, 2010 at 11:42

---

@aleemb, refrain from making any further edits to this question. – [Sam Becker](#) Sep 15, 2010 at 10:30

---

29

votes



My list.. most of them fall more under the "hidden features" than the "favorite features" (I hope!), and not all are useful, but .. yeah.

```
// swap values. any number of vars works, obviously  
list($a, $b) = array($b, $a);
```

```
// nested list() calls "fill" variables from multidim ar
```

```

$arr = array(
    array('aaaa', 'bbb'),
    array('cc', 'd')
);
list(list($a, $b), list($c, $d)) = $arr;
echo "$a $b $c $d"; // -> aaaa bbb cc d

// list() values to arrays
while (list($arr1[], $arr2[], $arr3[]) = mysql_fetch_row($res)) {
    // or get columns from a matrix
    foreach($data as $row) list($col_1[], $col_2[], $col_3[]) = $row;

    // abusing the ternary operator to set other variables a
    $foo = $condition ? 'Yes' : (($bar = 'right') && false)
    'left') && false);
    // boolean False cast to string for concatenation become
    // you can also use list() but that's so boring ;-)
    list($foo, $bar) = $condition ? array('Yes', 'right') :

```

You can nest ternary operators too, comes in handy sometimes.

```

// the strings' "Complex syntax" allows for *weird* stuff
// given $i = 3, if $custom is true, set $foo to $P['size' . $i]
// if $custom is false, set $foo to $C['size' . $i]:
$foo = ${$custom?'P':'C'}['size' . $i];
$foo = $custom?$P['size' . $i]:$C['size' . $i]; // does the
;-)
// similarly, splitting an array $all_rows into two arrays
based on some field 'active' in the sub-arrays:
foreach ($all_rows as $row) ${'data'.($row['active']?1:0)}[] = $row;

// slight adaption from another answer here, I had to try
if it could
// abuse as variable names.. turns out, way too much...
$string = 'f.> <!--? o+';
${$string} = 'asdfasf';
echo ${$string}; // -> 'asdfasf'
echo $GLOBALS['f.> <!--? o+']; // -> 'asdfasf'
// (don't do this. srsly.)

```

```
${''} = 456;  
echo ${''}; // -> 456  
echo $GLOBALS['']; // -> 456  
// I have no idea.
```

Right, I'll stop for now :-)

---

Hmm, it's been a while..

```
// just discovered you can comment the hell out of php:  
$q/* snarf */=/* quux */$_GET/* foo */[//* bar */'q'/* ba
```

So, just discovered you can pass any string as a method name IF you enclose it with curly brackets. You can't define any string as a method alas, but you can catch them with `__call()`, and process them further as needed. Hmmm....

```
class foo {  
    function __call($func, $args) {  
        eval ($func);  
    }  
}  
  
$x = new foo;  
$x->{'foreach(range(1, 10) as $i) {echo $i."\n";}}();
```

Found this little gem in Reddit comments:

```
$foo = 'abcde';  
$strlen = 'strlen';  
echo "$foo is {$strlen($foo)} characters long."; // "abc  
long."
```

You can't call functions inside {} directly like this, but you *can* use variables-holding-the-function-name and call those! (\*and\* you can use variable variables on it, too)

Share

edited Nov 21, 2010 at 16:57

community wiki  
7 revs, 2 users 75%  
MSpreij

---

2 Please don't overuse the ternary comparison operator; this leads to code obfuscation. – [staticsan](#) Jun 22, 2009 at 0:24

---

Wow. That could totally hose your \$GLOBALS list. Bad practice. Seriously. – [Talvi Watia](#) Jan 29, 2010 at 11:22

---

Is there an obfuscated PHP contest yet? – [Lotus Notes](#) Jun 1, 2010 at 23:54

---

Well, trick with swap - impressive and useful, thanks.  
– [user680786](#) Apr 28, 2011 at 20:45

---

1 `${''} = 456;` hahaha.... quite the abuse. – [Skurmedel](#) Jun 28, 2011 at 14:42

---

26

votes



## Array manipulation.

Tons of tools for working with and manipulating arrays. It may not be unique to PHP, but I've never worked with a language that made it so easy.

Share

answered Sep 14, 2008 at 17:51

---

like what for example? It seems to me like the functions are all awkwardly named and positioned in the global namespace. Plus I can't think of anything thats not just as easy in another language except for maybe `$arr[] = $newvalue` for adding values - thats cool – [George Mauer](#) Sep 14, 2008 at 18:29

---

8 Well, the PHP array is a datastructure that can be used easily as a stack, queue, deque, list, hashtable, etc. It's pretty flexible indeed for most common needs, without resorting to anything else but `array_*` functions. – [Camilo Díaz Repka](#) Sep 19, 2008 at 14:22

---

6 Python does arrays (as lists and tuples) much better than PHP does. – [too much php](#) Nov 18, 2008 at 7:08

---

---

26  
votes



I'm a bit like you, I've coded PHP for over 8 years. I had to take a .NET/C# course about a year ago and I really enjoyed the C# language (hated ASP.NET) but it made me a better PHP developer.

PHP as a language is pretty poor, but, I'm extremely quick with it and the LAMP stack is awesome. The end product far outweighs the sum of the parts.

That said, in answer to your question:

<http://uk.php.net/SPL>

I love the **SPL**, the collection class in C# was something that I liked as soon as I started with it. Now I can have my

cake and eat it.

Andrew

Share

edited Feb 23, 2010 at 20:51

community wiki  
2 revs, 2 users 95%  
Andrew Taylor

24  
votes



I'm a little surprised no-one has mentioned it yet, but one of my favourite tricks with arrays is using the plus operator. It is a little bit like `array_merge()` but a little simpler. I've found it's usually what I want. In effect, it takes all the entries in the RHS and makes them appear in a copy of the LHS, overwriting as necessary (i.e. it's non-commutative). Very useful for starting with a "default" array and adding some real values all in one hit, whilst leaving default values in place for values not provided.

Code sample requested:

```
// Set the normal defaults.  
$control_defaults = array( 'type' => 'text', 'size' => 30  
  
// ... many lines later ...  
  
$control_5 = $control_defaults + array( 'name' => 'surname'  
// This is the same as:  
// $control_5 = array( 'type' => 'text', 'name' => 'surname'
```

community wiki  
4 revs, 2 users 94%  
staticsan

---

`$defaults` should be `$control_defaults` – [xkeshav](#) Apr 23, 2010 at 8:33

---

- 3 I think it's not as clear as `array_merge` when you have a lot of code to maintain. At least, when you use, the `array_merge` function, it's evident that you're dealing with arrays. – [Sylvain](#) May 6, 2010 at 18:19
- 

And that fact that you're doing `... + array( ...` isn't enough to point this out? :-)

---

What version of PHP do you need for this? – [Lotus Notes](#) Jun 1, 2010 at 23:50

---

This is a great feature and it should be noted that the array on the "right" side of the "+" will not over-write existing keys of the array to the "left" side of the "+". – [Wil Moore III](#) Sep 1, 2010 at 21:36

---

21  
votes

Here's one, I like how **setting default values on function parameters** that aren't supplied is much easier:



```
function MyMethod($VarICareAbout, $VarIDontCareAbout = '')
```



community wiki  
3 revs, 2 users 83%  
George Mauer

- 
- 4 Funnily enough I saw this "hidden feature" in Google Reader last week. I don't get what's hidden about it - it's basic syntax. Try `if($var = true)` for example. – [Ross](#) Oct 13, 2008 at 15:28
- 
- 8 Easier than what? Most language have this feature.  
– [Christian Davén](#) Apr 8, 2009 at 14:28
- 
- 10 Easier than C# (and I think C++, and Java) – [George Mauer](#)  
Apr 8, 2009 at 15:40
- 
- 8 C++ does support default parameter values. – [sjobe](#) Jun 22, 2009 at 20:45
- 
- 2 c# doesn't support default values at all. you have to write an overloaded function and always declare the value which is just plain cumbersome – [DeveloperChris](#) Jan 9, 2010 at 6:02
- 

---

21 **Quick and dirty** is the default.

votes



The language is filled with useful shortcuts, This makes PHP the perfect candidate for (small) projects that have a short time-to-market. Not that clean PHP code is impossible, it just takes some extra effort and experience.

But I love PHP because it lets me express what I want without typing an essay.

PHP:

```
if (preg_match("/cat/", "one cat")) {  
    // do something
```

```
}
```

JAVA:

```
import java.util.regex.*;
Pattern p = Pattern.compile("cat");
Matcher m = p.matcher("one cat")
if (m.find()) {
    // do something
}
```

And yes, that includes not typing **Int**.

Share

edited Sep 13, 2011 at 17:52

community wiki  
4 revs, 3 users 93%  
Bob Fanger

---

4 you should use strpos instead: if (false !== strpos("one cat", "cat")) { – [OIS](#) Apr 12, 2009 at 14:06

---


17 @OIS the purpose of his example was to illustrate and compare the running of a quick regex match, not how to find the string "cat" in "one cat". – [dcousineau](#) Jun 23, 2009 at 21:24

---

19 Java: if (Pattern.matches("cat", "one cat")) { // do something }  
Stop complaining about java if you don't know it.  
– [whiskeysierra](#) Dec 21, 2009 at 13:52

---

3 +1 Willi how do you do preg\_replace('/([<[!-\\s\*])(\\S\*?)(\\s\*--[>])?)/se', "\\\$this->Choose('\\1','\\2','\\3','\\\$data')", \$text); in Java?  
This finds a comment in the input text and then calls a function with the matched elements which in this case \$this-

>choose(...) decides what to replace the match with and returns the results. – [DeveloperChris](#) Jan 9, 2010 at 6:49 

---

- 1 Regex in PHP is pretty crappy... I'd much rather have Perl or JavaScript style Regex where the `//` is built into the language. – [cdmckay](#) Apr 19, 2010 at 20:26
- 

---

1

2

3

Next