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James Sutherland

 Member for 16 years, 4 months  Last seen more than 1 year ago
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Profile

Activity

Stats

3,863

reputation

379k

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25

answers

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questions

About

Game developer, primarily working with C++ plus the odd bit of assembly.

[@jamesutherland](https://twitter.com/jamesutherland)

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Sep 16, 2008

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Aug 18, 2008



41

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Nov 13, 2012



38

Programmatically darken a Hex colour

Nov 24, 2009



23

Is there a performance difference between `i++` and `++i` in C++?

Aug 24, 2008



13

How do I convert a big-endian struct to a little endian-struct?

May 13, 2009



7

Perforce "Translation of file content failed" error

May 20, 2009



7

Should we still be optimizing "in the small"?

Apr 18, 2009



7

Perforce "Translation of file content failed" error

May 20, 2009



6

Can placement new for arrays be used in a portable way?

Aug 19, 2008

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16

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5

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636



Arcade

196



Area 51

151



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131