Walt D

🎂 Member for 16 years   🕐 Last seen more than 1 year ago

🔗 waltdestler.com   📍 San Francisco, CA

Profile   Activity

Stats

4,681	**678k**	**20**	**48**
reputation	reached	answers	questions

About

I am a game programmer and designer currently working at Rumble Games in the San Francisco Bay area.

My passion is designing and programming really fun and creative games, which I have been doing for about as long as I can remember. My portfolio of personal, team, school, and professional projects contains a variety of games ranging from a multiplayer tank arcade game to a game about Matryoshka dolls to a cooperative platformer in which two

players must communicate with each other by puppeteering their characters.

I am a generalist programmer highly proficient in C++, C#,

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Badges

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gold badges

● Great Question   Oct 3

● Famous Question   × 7   Mar 2

36
silver badges

● Inquisitive   Aug 17, 2021

● Favorite Question   Apr 11, 2018

● Good Question   × 3   Jul 19, 2019

46
bronze badges

● Organizer   Jan 26, 2009

● Self-Learner   Apr 29, 2012

● Curious   Jul 2, 2014

Top tags

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`c#`   42 score   30 posts   44 posts %

.net	36 score	31 posts	46 posts %
directx	11 score	10 posts	15 posts %
winforms	7 score	4 posts	6 posts %
git	5 score	6 posts	9 posts %
direct3d	3 score	6 posts	9 posts %

Top posts

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All	Questions	Answers	Articles		Score	Newest

Q	100	Running a command in a new Mac OS X Terminal window	Jun 12, 2009
Q	66	What's the fastest way to edit hundreds of Git commit messages?	Jan 15, 2013
A	31	What's your most controversial programming opinion?	Jan 27, 2009
Q	28	app.config "Could not find schema information" after converting to Visual Studio 2010 / .Net 4.0	Jul 4, 2010
Q	24	How do I set the icon for my application's Mac OS X app bundle?	Mar 14, 2009

Q	21	How to select debug profile in Visual Studio?	Oct 6, 2019
Q	19	In .Net, when if ever should I pass structs by reference for performance reasons?	Jan 26, 2009
Q	14	How do I get a list of old->new rewritten commit SHAs from 'git filter-branch'?	Feb 8, 2013
A	13	In .Net, when if ever should I pass structs by reference for performance reasons?	Jan 27, 2009
Q	10	How do I start/debug multiple instances of the same project with different launch profiles with 1 click?	Dec 31, 2020

Top network posts

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	16	How do I tell Photoshop to preserve the RGB color of fully-transparent pixels when exporting as PNG?
	13	How do I tell Photoshop to preserve the RGB color of fully-transparent pixels when exporting as PNG?
	8	WeakCollection<T> class

⊚	7	**How do I slow down a Photoshop timeline animation?**
⊚	5	**How do I prevent a clipping mask from hiding layer effects?**

Communities

▤	Stack Overflow	4.7k
⊚	Graphic Design	518
▦	Code Review	181
♣	Game Development	153
[▸]	Super User	131