



KPexEA

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⊙ code.google.com/p/kgui ♀ British Columbia, Canada



Stats

16,768	1.6m	79	40
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About

Video game programmer, mainly c, c++

First programmed on the Commodore Pet back in 1981

Last project

Zombie Apocalypse: Never die alone

Some of my memorable projects include:

Test Drive (Accolade, c64)

Stunts (Br0derbund, pc)

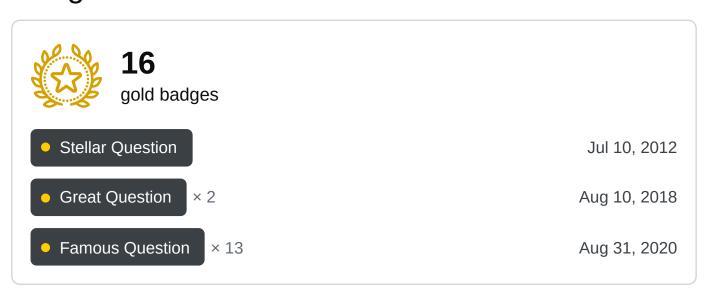
Fifa International Soccer (EA, Sega Genesis)

Platforms I have worked on:

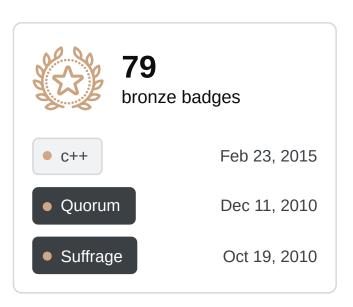
Commodore Pet, Vic 20, C64, Apple][, Atari 800XL, PC,

Linux, Sega Genesis, Sega CD, Sega 32x, Nintendo SNES, N64, PlayStation, PS2, PS3, Xbox, X360, STM32-Primer2, GP2X-Wiz, Chrome Native-Client

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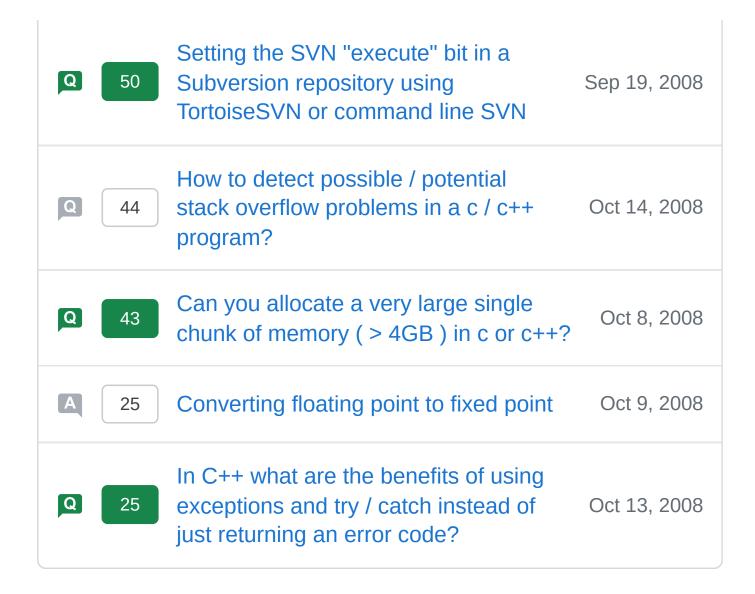
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