

TECHNISCHE UNIVERSITÄT MÜNCHEN

PhD Thesis Proposal

Artificial Intelligence in Cyber Security of Cloud Based Systems: Detection, Repair and Defense

by

Aytac Ozkan



Supervisor:
Co-Supervisor:

August, 2019

Abstract

The speed of process and the amount of data to be used in defending the cyber space cannot be handled by humans without considerable automation at the cloud base systems. However, it is difficult to develop software with conventional fixed algorithms (hard-wired logic on decision making level) for effectively defending against the dynamically evolving attacks in networks. This situation can be handled by applying methods of artificial intelligence that provide flexibility and learning capability to software.

Computer Security system providers are unable to provide timely security update. Most security systems are not designed to be adaptive to the increasing number of new threats. Companies lose considerable amount of time and resources when security attacks manifest themselves.

As a answer to these problems this research is aimed at developing security systems capable of learning and updating themselves.

The goal is to create security systems that will autonomously mature with expose to threats over time. To achieve this goal this research is proposing artificial intelligence based security systems with learning capability to perform intrusion, detection, repair and agnostics and defending network.

Contents

Abstract	iii
Contents	v
1 Introduction	1
1.1 AI: The next Frontier in IT Security	1
1.2 The Contribution of Intelligent Systems to Cyber Security	2
1.3 Research Plan	4
Bibliography	7

Chapter 1

Introduction

In recent years, a large amount of research addressing the contribution of intelligent systems to cyber security has been conducted. One can hear more and more about artificial intelligence (AI), machine learning, and deep learning systems in cyber security. As often happens with buzz words, nonexperts tend to use them casually and loosely. Despite the fact that the borderlines between such terms are not always clear and these borderlines become even fuzzier with new practical and theoretical developments, it is important to try to characterize the focus of these systems in the field.

1.1 AI: The next Frontier in IT Security

AI in cybersecurity is a set of capabilities that allows organizations to detect, predict and respond to cyber threats in real-time using machine and deep learning.

AI-enabled cybersecurity is increasingly necessary, organizations face an urgent need to continually ramp up and improve their cybersecurity.

This is because the number of end user devices, networks and user interfaces continues to grow as a result of advances in cloud, the IoT, 5G and conversational interfaces.

The increases the difficulty involved with administering a computer network. Having artificially intelligent network infrastructure that can learn to detect, report and repair network security problems is an advantage to network administrators.

Adaptability is another key reason that brought AI and computer security close to each other. The malicious entities that generate computer security attacks have gained intelligence. The type of attacks evolved from a simple password guessing to a staged and distributed network attack that can be equipped with a stealth mode and attack that mutation. The compute security field has to adopt to rapid change and the evolution of security attacks. AI is well situated to answer this situation. AI is concerned with creating systems that evolve and react depending on the changes in the surrounding environment.

Fighting the Unknown. For many years, the efforts of the IT security industry were based on the assumptions that attacks were conducted on a large scale and major threats spread before arriving at a specific network or computer. Solutions were created on the basis of these assumptions and addressed as follows. A typical threat was identified as a virus, which was investigated by IT security company labs that identi-

fied the virus signature and sent this information to endpoints installed with leading antivirus software.

Internet of Things In the past, most Internet interactions were interactions between humans that communicated via different platforms over the global network. Communications between humans, as the primary users of online communications will change dramatically with the evolution of the IoT realm [1].

Most of the entities that will communicate on the Web in the future will be machines, and they will be used to initiate reports, make contact, or respond to requests. [2] The means to facilitate this is characterized by easy access to the Web and the ability for mass distribution. For example, there is a possibility to turn households into smart homes with intercommunicative technology instead of investing in designing a supporting infrastructure. Even scattering sensors along oil fields is the result of technological developments that led to a decrease in the price of materials, easy logistical operation, and resistant products that meet industrial standards. [3]

The cyber world has barely begun to focus on new types of dangers such as the autonomous world, since this process has just started. However, the severity level of the threat is clear. In coming years, the cyber defense community will be called upon to develop new and effective technologies to meet the challenges posed by our changing and increasingly autonomous world.

1.2 The Contribution of Intelligent Systems to Cyber Security

Artificial intelligence (AI), which was officially established in the late 1950s by scholars such as Marvin Minsky, is used as a generic name representing a wide variety of methods, tools, and techniques that mimic “cognitive” functions or tasks that people associate with the human mind, such as “learning,” “planning,” “reasoning,” or “problem solving” [4]. The importance of AI in cyber security is twofold and related to two opposing directions. The first direction focuses on AI-controlled systems as potential targets of cyber attacks, mainly due to their increasing role in controlling vital and complex systems. There are numerous examples of cyber risks related to AI-controlled systems, such as smart vehicles [5], smart grids and smart cities [6].

Knowledge-based systems and machine learning methods are two well-known classes of AI methods that contain valuable tools used in cyber security. In Knowledge-based systems, a huge amount of (experts’) Knowledge is uploaded to the computer memory (thus, it is also called expert systems). [7] The learning part in these systems is based on the reasoning related to this large body of knowledge, which is often obtained by programmed rules (such as “if-then” and “inference logic rules”).

Antivirus and antispam software packages [8] represent straightforward implementations of expert systems in cyber security. In this case, expert knowledge (accumulated based on a large amount of transactions) regarding the procedures used—such as applied protocols, network traffic (e.g., HTTP, HTTPS, VoIP, or email), and I/O interactions with the operating system—is organized systematically to protect the users from cyber breaches. There are several papers in this issue that serve as good examples of such expert systems [9].

Machine-learning methods, unlike knowledge-based systems, usually refer to applications in which the learning component is performed by the computers “themselves.” This is often done by extracting relevant patterns from the data and using them to derive predictions and smart recommendations. In other words, machine-learning algorithms are improved “automatically” through experience with the data, while giving the computers “the ability to learn without being explicitly programmed,” as suggested long before the field of cyber security was formally established [10]. There are many examples of cyber-security tasks that can be addressed by machine learning, including user monitoring, spam filtering, zero-day attack identification, risk analysis, and many more.

It is well known that machine-learning methods are divided into two main classes (and a hybrid class of methods that combines the two). The first class contains unsupervised learning methods, in which untagged data samples are introduced to the system in order to find significant patterns. Fraud detection in financial systems, anomaly detection in communication protocols, and segmentation of both users and software packages according to their risk potential are good examples of unsupervised machine-learning methods that apply techniques, such as anomaly detection and clustering, to identify both “positive” or “negative” deviations from the norm. These deviations are then mapped into actions that include, for example, risk assessment of new software packages, blacklisted websites, or blocking Internet connections with high rates of suspicious users. Two papers published in this issue are introduced in this section, which serve as good examples of unsupervised machine-learning methods [9] [11].

The second class of methods belongs to supervised learning, in which the data samples that are introduced to the system are tagged a priori. In other words, the sample data inputs are coupled with their desired outputs (thus the term supervised). The goal is to learn a general rule that maps inputs to outputs. Some examples from the cyber security domain are users’ risk scores [12], for which descriptive features of users—such as the communication volume, time, and the type of interaction—are tagged either as “risky” or “nonrisky” and are then learned by the system to predict high-risk users in advance [13].

Within the class of supervised-learning methods (that contain many other tools, such as decision trees, support vector machines, and regression models), there is a unique group of artificial neural networks, which are models that were inspired by the structure and functional aspects of biological neural networks in the human brain. Layers of nodes (“neurons”) are connected to each other via weighted edges that are fine-tuned by mapping inputs to tagged outputs. These models are often used to represent complex (nonlinear) relationships between inputs and outputs; they were considered to be very successful and got another boost recently from the deep-learning revolution.

Deep learning models initially emerged from this subset of methods, consisting of neural networks with multiple processing layers. These highly complex models require both high-speed processing units and a large amount of data, which became more available with the development of big-data technologies and cyber-security techniques. Deep-learning models also evolved to address unsupervised learning and were found to be extremely successful in signal processing (for which a lot of tagged data exists), specifically in image processing, which supports computer vision, and in speech recognition [He et al. 2016; Hinton et al. 2012], for which it has the primary task of

identifying the user and providing the user with the correct authorization level. These models gained quite a bit of attention recently when leading global companies decided to invest significantly in these models in order to develop new applications; examples include Apple (e.g., Siri), Alphabet/Google (e.g., self-driving cars), and Facebook (automated image processing). These models have been shown to generate excellent results with specific tasks, yet this performance is not always guaranteed, especially in noncontinuity cases [Schmidhuber 2015]. Moreover, these models are not as descriptive as other analytic models, such as closed-form regression models, decision trees, or graphical networks. Therefore, their outputs pose challenges in terms of their interpretation or intuitive understanding by cyber security analysts (that play a vital role in cyber defense) [Ganesan et al. 2017] and by other decision makers (e.g., the Chief Information Officer) in cyber security. Thus, deep learning is a subset of machine learning, which is a central branch of AI. Deep learning should be viewed as an important tool in the cyber security toolkit, specifically when the analytic tasks involved require modeling a large amount of data by complex, often nonlinear, relations between the system's input and output. To summarize, we believe that the role of intelligent systems in cyber security will continue to grow, while the development of these systems, like any other scientific development, poses both negative and positive effects on cyber security.

1.3 Research Plan

As an aims of the research and We provided a concrete plan for completion of the research including the design and methods.

- Analyzing previous AI solutions which is developed for cybersecurity and figure out the deficiencies of the application.
- Investigating "exploit databases" and collecting data related the kind of the threats.
- Analyzing Cloud Based Systems' network infrastructures for collecting data.
- Researching common and recent threats for the computer networks.
- Investigating the literature of the machine learning algorithms.
- Analyzing the vulnerabilities of the cloud systems.
- Defining the constraints of the problem.
- Modeling the problem.
- Creating the fittest machine learning models for AI application
- Developing the AI application that can detect, repair and defense the cloud based systems to against the cyber threats and attacks.

-
- Creating real-world test environment and creating real-time cyber-attacks scenarios for test the developed AI supported security applications.
 - Regarding the test results of the application, optimize the AI algorithms with heuristic and metaheuristic approaches.

Bibliography

- [1] I.-Y. Ko, H.-G. Ko, A. J. Molina, and J.-H. Kwon, *SoIoT: Toward A User-Centric IoT-Based Service Framework*, ACM Trans. Internet Technol. **16**, 8:1–8:21 (2016).
- [2] N. Komninos, M. Pallot, and H. Schaffers, *Special Issue on Smart Cities and the Future Internet in Europe*, Journal of the Knowledge Economy **4** (2012).
- [3] X. Chen, D. Zhang, L. Wang, N. Jia, Z. Kang, Y. Zhang, and S. Hu, *Design Automation for Interwell Connectivity Estimation in Petroleum Cyber-Physical Systems*, Trans. Comp.-Aided Des. Integ. Cir. Sys. **36**, 255–264 (2017).
- [4] S. Russell and P. Norvig, *Artificial Intelligence - A modern Approach*, Prentice Hall International Editions, Upper Saddle River, NJ (1995).
- [5] L. T. Berger, A. Schwager, and J. J. Escudero-Garz s, *Power Line Communications for Smart Grid Applications*, JECE **2013**, 3:3–3:3 (2013).
- [6] A. AlDairi and L. Tawalbeh, *Cyber Security Attacks on Smart Cities and Associated Mobile Technologies*, Procedia Computer Science **109**, 1086 – 1091 (2017).
- [7] E. A. Felgenbaum. *The Art of Artificial Intelligence: Themes and Case Studies of Knowledge Engineering*. In *Proceedings of the 5th International Joint Conference on Artificial Intelligence - Volume 2*, IJCAI’77, pages 1014–1029, San Francisco, CA, USA, (1977). Morgan Kaufmann Publishers Inc.
- [8] E. Blanzieri and A. Bryl, *A Survey of Learning-based Techniques of Email Spam Filtering*, Artif. Intell. Rev. **29**, 63–92 (2008).
- [9] A. Maltinsky, R. Giladi, and Y. Shavitt, *On Network Neutrality Measurements*, ACM Trans. Intell. Syst. Technol. **8**, 56:1–56:22 (2017).
- [10] A. L. Samuel, *Some Studies in Machine Learning Using the Game of Checkers*, IBM J. Res. Dev. **3**, 210–229 (1959).
- [11] Y. Harel, I. B. Gal, and Y. Elovici, *Cyber Security and the Role of Intelligent Systems in Addressing Its Challenges*, ACM Trans. Intell. Syst. Technol. **8**, 49:1–49:12 (2017).
- [12] M. B. Neria, N.-S. Yacovzada, and I. Ben-Gal, *A Risk-Scoring Feedback Model for Webpages and Web Users Based on Browsing Behavior*, ACM Trans. Intell. Syst. Technol. **8**, 53:1–53:21 (2017).

- [13] A. Gruber and I. Ben-Gal, *Using Targeted Bayesian Network Learning for Suspect Identification in Communication Networks*, Int. J. Inf. Secur. **17**, 169–181 (2018).