

QA MANUAL ENGINEER

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[Motivation letter](#)



PROFESSIONAL SKILLS

Understanding the basics of testing, test design techniques, types of testing; the ability to create check lists ([e.g.](#)), test surveys ([e.g.](#)), test cases ([e.g.](#)), bug reports ([e.g.](#)), quality reports ([e.g.](#)); ability to write SQL queries ([e.g.](#)), API collections ([e.g.](#)), scripts in JMeter ([e.g.](#)).

WORK EXPERIENCE

- IP Novikau A. V., Minsk, entrepreneur (Web consulting), 2013–2016
- [B2B-Center](#), Minsk, system analyst, 2013–2014
- [Meetville](#), Minsk, UX designer (I designed new services, supervised the work of designers and layout designers, wrote specifications and technical tasks for programmers, monitored the quality of service implementation at the usability level, and conducted usability testing), 2011–2012
- [Red Graphic](#), Minsk, designer (I drew a large number of make-ups in a large project), 2011–2011
- New SUPRA, Minsk, head of design department (I led a team of three designers and one layout designer, and developed technical specifications, information architecture, prototypes, and layouts), 2010–2011
- [Vizor Games](#), Minsk, designer (I designed websites, interfaces, banners, corporate identity, logos, and printing), 2009–2010
- [Azbukvarik](#), Minsk, designer (I created design, layout and illustrations for children's books), 2008–2009
- [Music](#), Minsk, designer, 2007–2008
- [Business ideas info](#), Minsk, head of the design department (I led a department of three designers and two programmers, made a web and print design, and conducted seminars for advertising sales managers), 2006–2007
- [Apalon](#) (ex-CoolWay), Minsk, HTML coder, 2005–2006
- IP Novikau A.V., Minsk, entrepreneur (web consulting), 2005–2006

EDUCATION, COURSES, TRAINING

- [EPAM](#), Minsk, Introduction to Testing, 2021
- [EPAM](#), Minsk, Computer Science Basics, 2021
- [AIQA](#), Minsk, internal testing course, 2021
- [ZBORKA LABS](#), Minsk, startup in the field of accounting, 2021
- [BELHARD](#), Minsk, course “Software testing. Advanced level”, 2021
- [BELHARD](#), Minsk, course “Software testing”, 2021
- [MIU](#), Minsk, Marketing, 2014
- [Managerial duel club](#), Minsk, Workshop on Managerial Struggle, 2014
- [IKRA](#), Minsk, Creativity and management in digital, 2013
- [ARTOX](#), Minsk, SEO Specialist, 2013
- [IPM](#), Minsk, How to become a successful leader, 2012
- [IPM](#), Minsk, Marketing Professional, 2012

- [Gorbunov Bureau](#), Moscow, Interface design, 2010
- [Steel Monkeys](#), Minsk, Low poly modeling, 2010
- [Steel Monkeys](#), Minsk, Fundamentals of Object Modeling for Games, 2010

SKILL MATRIX

Foreign Languages	Experience	Level (Advanced / Intermediate / Beginner)
English (speaking)		Upper-Intermediate
English (listening)		Upper-Intermediate
English (writing)		Upper-Intermediate
Operation Systems		
Windows	18	Advanced
OSX	10	Advanced
Android	4	Advanced
IOS	10	Advanced
Types of Testing		
Desktop apps testing	0,5	Intermediate
Web applications	0,5	Intermediate
Mobile applications	0,1	Beginner
API Testing (e.g.)	0,2	Intermediate
Security testing	0,1	Beginner
Usability testing	5	Upper-Intermediate
Load testing	0,1	Beginner
Programming Languages		
SQL (e.g.)	0,2	Intermediate
Java	0,1	Beginner
Java Script	0,1	Beginner
Technologies		
JSON (e.g.)	0,1	Beginner
HTML/CSS	2	Upper-Intermediate
XML	0,1	Beginner
Task / Test Management Syst.		

Jira, Confluence (e.g.)	5	Upper-Intermediate
Test Rail	0,1	Beginner
Development / Testing Tools		
Devtools	0,2	Intermediate
JMeter (e.g.)	0,2	Intermediate
Fiddler	0,1	Beginner
Open Server	0,2	Intermediate
GitHub (e.g.)	0,6	Intermediate
Postman (e.g.)	0,1	Intermediate
Sauce Labs	0,1	Beginner
Selenium IDE / Katalon Recorder	0,1	Beginner
Android Studio	0,1	Beginner
IntelliJ Idea	0,1	Beginner
Charles	0,1	Beginner
Figma	0,5	Intermediate
Axure	3	Upper-Intermediate
InVision	0.5	Intermediate
Adobe Dreamweaver	2	Upper-Intermediate
Adobe Photoshop	5	Advanced
Adobe Illustrator	5	Advanced

MOTIVATIONAL LETTER

I worked a lot in the HT sphere and have a good experience in this field. Most of it is front-end in different positions. My duties included:

- collecting requirements from external and internal customers of the companies;
- writing terms of references for design and layout;
- designing B2B, B2C interfaces for web and mobile projects;
- drawing layouts and made them;
- conducting usability testing and usability support for projects at the implementation stage;
- managing projects front-end development.

Thus, I gained a lot of experience in the development of products and their life cycle as well as in understanding the specifics of each team member's work. I learned to work in programs of different levels, from general corporate to highly specialized.

After the HT sphere, I worked in the Belarusian cinematography, worked abroad at construction sites, and traveled across most of Europe working as a truck driver. During my work in the field of cinematography, I gained the skill of producing, learned the full cycle of film production with all the features of this type of project as well as communication with a creative team. While working abroad, I gained experience of communicating with people, who spoke foreign languages, including the situations when both sides didn't speak one common language. I solved force majeure issues while not having enough knowledge about local workflow and not speaking the local language well enough. I devoted a lot of time to volunteer projects, and that experience I mentioned below. Now, in 2022, it is volatile times, and I am looking for a stable job to build a career. HT sphere is my priority.

PERSONAL TRAITS

Analytical skills, quick learning, politeness, attentiveness, high efficiency.

ADDITIONAL INFORMATION

Marital status: not married. I love running, traveling around Belarus, drawing and philosophy.

VOLUNTEER PROJECTS

- Asan artisan I drew, printed and sold postcards with images of Minsk, 2019
- I volunteered at the estate of the writer Andrus Horvat ("Radziva Prudok"), 2017
- I produced an independent short film "WINDOW", 2016
- I volunteered at the Tadeuš Rejtan manor during summer camp, organized by the [Tadevuš Rejtan art-community](#); as well as at the other events of the art-community, 2016
- I was engaged in urban activism; I tried to establish a public art object in Minsk, 2015
- I assisted projects in finding funding, partially funded projects, and created my own crowdfunding projects on the social platform [TALAKA](#), 2015
- I participated in hackathons organized by [IMAHURU](#), 2015
- I was a volunteer at an event for children with disabilities, 2014
- I taught computer literacy to elderly people at the University of the Third Age, 2013
- I created a project about nuts [Nut.by](#), 2010

OTHER WORK EXPERIENCE (APART FROM AI SPHERE)

- Yandex Taxi/Uber, Minsk, taxi driver, 2021–2022
- [HEGELMANN](#), Poznan, truck driver, 2020–2021
- Invest-M, Gdansk, handyman on a construction site, 2018–2019
- Yandex Taxi/Uber, Minsk, taxi driver, 2019
- [Nju Art Siniema Pradaksn](#), Minsk, management team assistant (TV series "Midwife 2"), 2018
- Miedyjapraf pradaksn, Minsk, management team assistant (TV series "Unpredictable circumstances", "Skryžali losu"), 2018
- [FABULA](#), Minsk, management team assistant, 2017–2018
- [Bielarusfilm](#), Minsk, management team assistant (TV series "Hold on to the clouds", "Oh mommies! 2"), 2016–2017

OTHER EDUCATION AND COURSES (APART FROM AI SPHERE)

- [Bielaruski Kalehijum](#) Belarusian collegium, Minsk, Belarusian thinking, 2021
- [Easy Work](#), Poznan, Kod 95, 2020
- [CAUK](#), Minsk, ADR standard + barrel, 2020

- Flying [universityt](#), Minsk, DESIGN! STYLE AND IDENTITY, 2019
- [DASAAF](#), Minsk, D, C and CE categories , 2019
- [pilip.studio](#), Minsk, Partner, 2018–2019
- [Ok16](#), Minsk, Resident of Summer school, 2018
- Flying [university](#), Minsk, Game in Culture, Thinking and Practice; After The Auture: Media-Boom And New Social Measurements, 2018
- Kryvuli, Minsk, Craftsman (postcards), 2016—2018
- Tadevuš Rejtan [Art-community](#), Minsk, Volunteer, 2016—2017
- [Andrus Palupanaŭ](#) Film school-studio, Minsk, Filmmaker, 2016
- AKNO, Minsk, film producer, 2015—2020
- KINASPRYNT, Minsk, Film competition, 2015
- [Kejmotaskul](#), Minsk, The Anti-Emergency Motorcycle Driving, 2014
- [MIU](#), Minsk, Finance and credit, 2007