Assignment 2.

Using OpenGL library for drawing planar curves.

- 1. In this example, the OpenGL begin/end paradigm (GL_LINE_STRIP) was used for drawing polygonal lines corresponding to:
 - 1. the graph of the function: $|\sin x| \cdot e^{-\sin x}, x \in [0, 8\pi]$ and
 - 2. the graph of the Conchoid of Nicomedes:

$$x = a \pm b \cos t, y = a \tan t \pm b \sin t, t \in \left(-\frac{\pi}{2}, \frac{\pi}{2}\right).$$

- 2. As for assignment 1, add in the example program lines of code in order to draw the following graphs:
 - 1. The graph of the function $f(x) = \begin{cases} 1, & x = 0 \\ \frac{d(x)}{x}, & 0 < x \le 100 \end{cases}$

where d(x) is the distance from x to the nearest integer.

2. The following curves are given by parametric equations (for each example,

the values of various parameters, called a, b, etc., can be found inside the images):

1. The trisectrix of Longchamps:

$$x=rac{a}{4\cos^2t-3},\quad y=rac{a\tan t}{4\cos^2t-3},\quad t\in(-rac{\pi}{2},rac{\pi}{2})ackslash\{\pmrac{\pi}{6}\}$$
 . Hint: First, draw the graph of the trisectrix of Longchamps

Hint: First, draw the graph of the trisectrix of Longchamps (please note

that the <u>image</u> is not the graph!). Use no scaling, use GL_POINTS

and vary the ratio of arithmetic progression. Then overlap your

window on the image requested and notice some patterns, the geometric

objects etc. If your image has some/many pixels in the middle it is

still considered correct.

2. The cycloid:

$$x = a \cdot t - b \sin t$$
, $y = a - b \cos t$, $t \in \mathbb{R}$

3. Some curves are specified by polar equations: the polar coordinates are (r,t),

where $t \in [a,b]$ and r = f(t). The polar coordinates (r,t) are transformed in

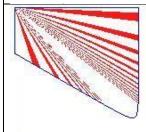
cartesian coordinates as following $x = r \cos t$ and $y = r \sin t$.

Add in the example program lines of code in order to draw the following

curves specified by polar equations:

- 1. The lemniscate of Bernoulli: $r = \pm a \cdot \sqrt{2\cos 2t}$, $t \in (-\frac{\pi}{4}, \frac{\pi}{4})$,
- 2. The logarithmic spiral: $r = a \cdot e^{1+t}, \quad t \in (0, \infty)$.





The trisectrix of Longchamps a = 0.2



The cycloid a = 0.1 b = 0.2

