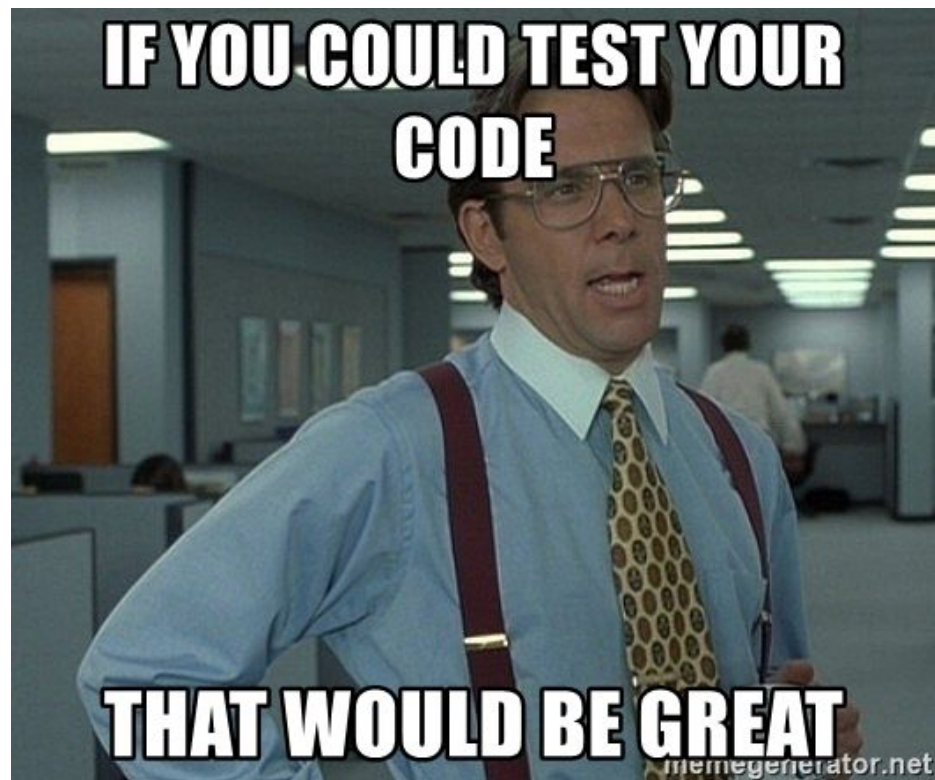


Test con Groovy

Aplicando test a historias de usuarios.



¿Qué tipos de test encontramos en el Bash Core?

- Test en java y groovy
- Junit y Spock

¿Qué es Spock Framework?

Spock es un marco de prueba y especificaciones para aplicaciones Java y Groovy.



Terminología

- System Under Specification (SUS)
- Specification
- Fields
- Fixture Methods
- Feature Methods
- Blocks

Specification

- Package **spock.lang** contains the most important types for writing specifications.
- JUnit helps to run Spock specification.

```
class MyFirstSpecification extends Specification {  
    // fields  
    // fixture methods  
    // feature methods  
    // helper methods  
}
```

Fixture Methods

```
def setup() {}           // run before every feature method
def cleanup() {}         // run after every feature method
def setupSpec() {}       // run before the first feature method
def cleanupSpec() {}     // run after the last feature method
```

*** Todos los fixture methods son opcionales.**

Feature Methods

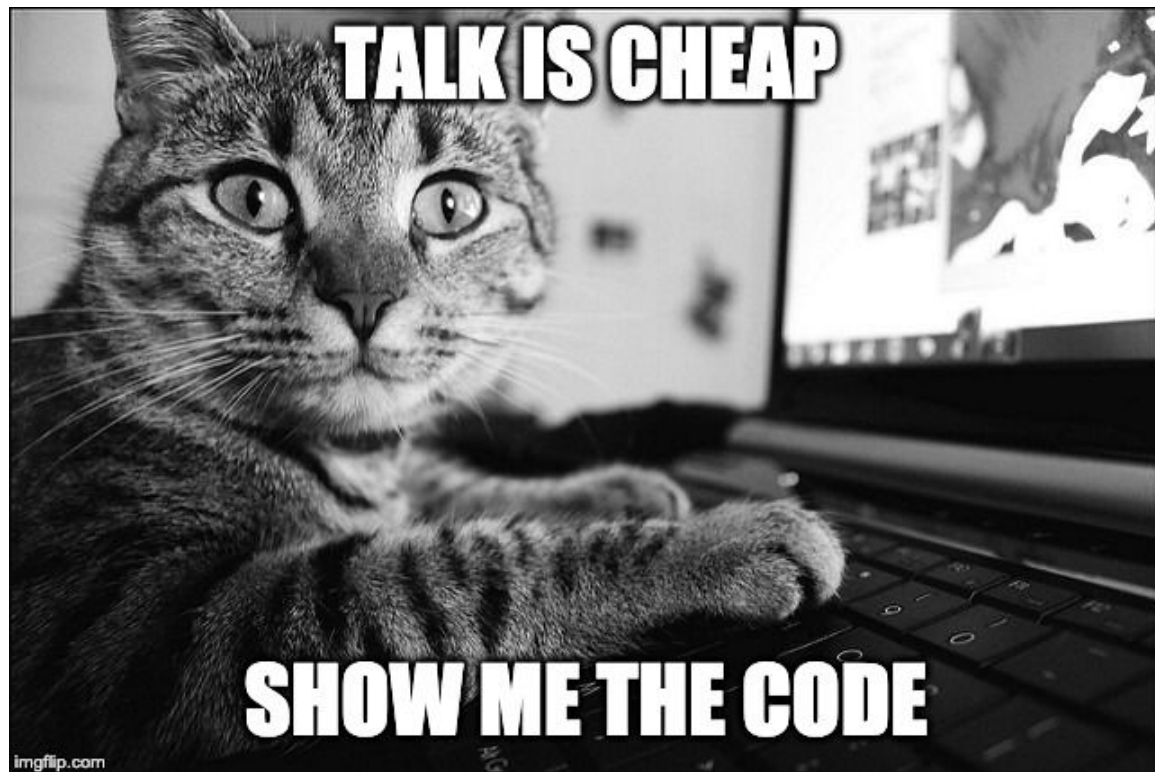
Conceptually, a feature method consists of four phases:

1. Set up the feature's fixture
2. Provide a stimulus to the system under specification
3. Describe the response expected from the system
4. Clean up the feature's fixture

```
def "pushing an element on the stack"() {  
    // blocks go here  
}
```

BDD





User Story

Description: Validar el resultado de la suma de dos números enteros.

- **Given:** Los dos números enteros son 4 y 7.
- **When:** Estos dos números se deben sumar.
- **Then:** El resultado tiene que ser 11.

User Story

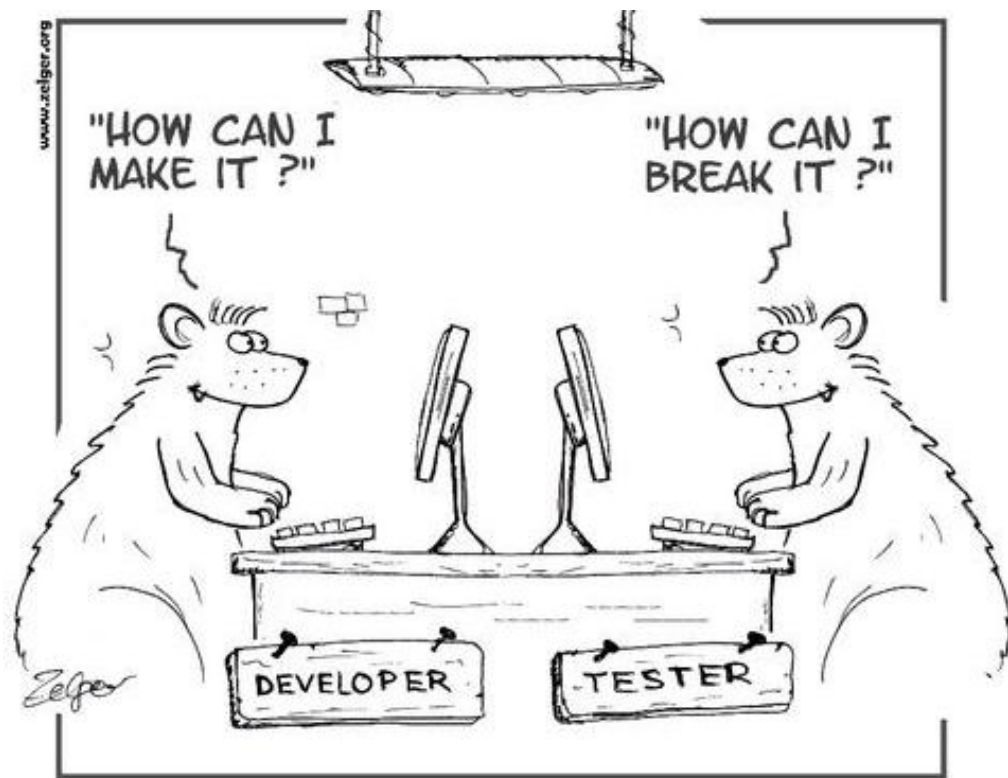
Description: Cuando se agrega un elemento a una lista, el tamaño debe cambiar.

- **Given:** Una lista de 4 números.
- **When:** Agregar un nuevo elemento a la lista.
- **Then:** El nuevo tamaño de la lista debe ser 5 y el antiguo tamaño de la lista debe ser 4.

User Story

Description: Quiero saber si un número es par.

- **Given:** Dado un número entero.
- **When:** Obtener el resto del número entero.
- **Then:** El resultado debe ser igual a cero indicando que es un número par.



Blocks

| Block name | Description |
|----------------|-----------------------------------|
| <i>given</i> | preconditions, data fixtures |
| <i>when</i> | actions that trigger some outcome |
| <i>then</i> | makes assertions about outcome |
| <i>expect</i> | short alt to when & then |
| <i>where</i> | applies varied inputs |
| <i>and</i> | subdivides other blocks |
| <i>setup</i> | alias for given |
| <i>cleanup</i> | post-conditions, housekeeping |

Blocks

```
1 def "Test old value with lists"(){
2     setup:
3         def list = [1,2,3]
4     when:
5         list.add(4)
6     then:
7         3 == old(list.size())
8         4 == list.size()
9 }
```

Data Pipes

```
1  import com.nearsoft.beans.Person
2
3  def "Test invalid telephones"(){
4      when:
5          Person person = new Person()
6          person.setName(name)
7          person.setPhone(phone)
8
9      then:
10         thrown RuntimeException
11
12     where:
13
14         phone << ["442-12345-60", "662653-4567", "415-345--4568", "(442)-1234569"]
15         name << ['Amaia', 'Jorge', 'David', 'Diego']
16
17 }
```

Data Tables

```
1  import com.nearsoft.beans.Person
2
3  def "Test valid telephones"(){
4      given: "A person"
5      Person person = new Person()
6
7      when: "Set values to test the person"
8      person.setName(name)
9      person.setPhone(phone)
10
11     then: "The phone must match with the regex"
12     person.phone ==~ /(\d{3})-(\d{3})-(\d{4})/
13
14     where:
15     name | phone
16     'Amaia' | "442-123-4560"
17     'Jorge' | "662-6534567"
18     'David' | "415-345-4568"
19     'Diego' | "442-123-4569"
```

Interactions

```
1  def "Test Mocking Service calls"(){
2      setup: "A name and a phone"
3      List params = ["Omar","423-652-8724"]
4
5      when: "A person is created by the Controller"
6      personController.create(*params)
7
8      then: "The service must be called"
9      1 * personService.create(__,__)
```

10

Documentación

- <http://spockframework.org/>
- <https://www.innuy.com/blog/what-is-bdd-behavior-driven-development/>

¿Preguntas?



Muchas gracias

