```
/*
     * uarray2.h
     * Isabelle Lai(ilai01), Max Anavian(manavi01)
        2/2/2020
     * Homework 2 iii
     */
1
2
3
    #include <stdbool.h>
4
    #define T UArray2 T
5
    typedef struct T *T;
6
7
    /* Function : UArray2 new
8
9
     * Arguments: an int width and height of the new UArray2 set
     * Returns : a new UArray2
10
     * Details : Allocates space for and creates a new UArray2 set of the
11
                   given width and height using Hanson's UArray interface
12
     */
13
    T UArray2 new(int width, int height, int size);
14
15
    /* Function : UArray2_free
16
     * Arguments: a pointer to a UArray2 set
17
     * Returns : N/A
18
     * Details : Frees all the memory associated with UArray2
19
20
     */
21
    void UArray2_free(T *uarray2);
22
23
24
    /* Function : UArray2_width
25
     * Arguments: a UArray2
26
     * Returns : the int width
27
     * Details : Uses Hanson's UArray interface to find the width of the
28
29
                   UArray2
     */
30
    int UArray2_width(T uarray2);
31
32
    /* Function : UArray2 height
33
     * Arguments: a UArray2
34
35
     * Returns : the int height
     * Details : Uses Hanson's UArray interface to find the height of the
36
                  UArray2
37
     */
38
    int UArray2_height(T uarray2);
39
40
```

41

```
42
    /* Function : UArray2 size
     * Arguments: a UArray2
43
     * Returns : the int size
44
     * Details : Uses Hanson's UArray interface to find the size of the
45
46
     *
                  UArray2
     */
47
    int UArray2_size(T uarray2);
48
49
50
    /* Function : UArray2 at
     * Arguments: a UArray2, int col, int row
51
52
     * Returns : A void pointer to the element at current location
53
     * Details : Uses Hanson's UArray interface to find the Current
     *
                  element at col row
54
     */
55
    void *UArray2 at(T uarray2, int col, int row);
56
57
58
    /* Function : UArray2 map row major
59
     * Arguments: UArray2, *function apply(int, int, T, void *, void *,) and a *bool
     * Returns : N/A
60
     * Details : Calls a given apply function on every UArray2 element in the set
61
     *
                  traversing row by row
62
     */
63
64
65
    void UArray2_map_row_major(T uarray2,
66
                                void (*apply)(int, int, T, void *, void *),
67
                                bool *OK);
68
69
    /* Function : UArray2_map_col_major
70
     * Arguments: UArray2, *function apply(int, int, T, void *, void *,) and a *bool
71
     * Returns : N/A
72
     * Details : Calls a given apply function on every UArray2 element in the set
73
                  traversing col by col
     */
74
75
    void UArray2_map_col_major(T uarray2,
76
                                void (*apply)(int, int, T, void *, void *),
77
                                bool *OK);
78
79
    #undef T
80
81
    /*
        bit2.h
82
     * Isabelle Lai (ilai01), Max Anavian (manavi01)
83
84
     * 2/2/2020
     * Homework 2 iii
85
86
     */
87
88
    #include "bit.h"
89
90
91
   #define T Bit2 T
   typedef struct T *T;
92
```

```
93
94
     struct T {
95
         Bit_T set;
96
         int width;
97
         int height;
98
     };
99
100
     /* Function : bit2 new
101
      * Arguments: an int width and height of the new bit set
      * Returns : The new bit set
102
103
      * Details : Allocates space for and creates a new bit set of the
104
                   given width and height using Hanson's bit interface
      */
105
106
     T Bit2_new(int width, int height);
107
     /* Function : Bit2 free
108
      * Arguments: a pointer to a bit set
109
110
      * Returns : N/A
111
      * Details : Frees all the memory associated with the bit set
112
113
      */
114
     void Bit2 free(T *bitset);
115
116
     /* Function : Bit2_width
      * Arguments: a bit set
117
      * Returns : the int width
118
119
      * Details : Uses Hanson's bit interface to find the width of the
120
                   bit set
      */
121
122
     int Bit2 width(T bitset);
123
124
     /* Function : Bit2 height
125
      * Arguments: a bit set
126
      * Returns : the int height
      ^{st} Details \,: Uses Hanson's bit interface to find the height of the
127
128
                   bit set
      */
129
130
     int Bit2_height(T bitset);
131
132
133
     /* Function : Bit2 put
134
      * Arguments: a bit set, int col, int row, int bit
135
      * Returns : the previous bit's value at the given location
      * Details : Uses Hanson's bit interface to find the previous bit's
136
137
                   value and replace it with the given bit value
138
      */
139
     int Bit2_put(T bitset, int col, int row, int bit);
140
141
142
143
```

```
144
     /* Function : Bit2 get
      * Arguments: a bit set, int col and int row
145
      * Returns : the int value of the bit at the given location
146
147
      * Details : Uses Hanson's bit interface to find the current bit's
      *
148
                   value at the current col and row.
      */
149
150
     int Bit2_get(T bitset, int col, int row);
151
152
     /* Function : Bit2_map_row_major
153
      * Arguments: a bit set, *function apply(int, int, T, int, void *,) and a *bool
154
      * Returns : N/A
155
      * Details : Calls a given apply function on every bit in the set traversing
                   row by row
156
      */
157
     void Bit2_map_row_major(T bitset,
158
159
                              void (*apply)(int, int, T, int, void *),
160
                              bool *OK);
161
162
163
     /* Function : Bit2 map col major
164
      * Arguments: a bit set, *function apply(int, int, T, int, void *,) and a *bool
      * Returns : N/A
165
      * Details : Calls a given apply function on every bit in the set traversing
166
167
                   col by col
      */
168
169
     void Bit2_map_col_major(T bitset,
170
                              void (*apply)(int, int, T, int, void *),
171
                              bool *OK);
172
173
     #undef T
174
175
```