CSCI-GA.2560-001, Artificial Intelligence April 4, 2022

Solutions to Problem 1 of Homework 8 (5 Points)

Name: Anav Prasad (ap7152) *Due: 5PM on Monday, April 4*

Collaborators:

Gridworld (4x4 - skipped O as too similar to 0)

A	B	C	D
E	F	G	H
I	J	K	L
M	N	P	Q

Similar to the maze from class, in Gridworld you can make 4 possible moves: up, down, left, right. However, in case you are at an edge/corner, rather than lose moves the boundary moves simply transition to self. Multiple "self" moves are merged.

e.g. the actions from M are I, N, M and from P are {K,N,P,Q}

You may either:

- Use a spreadsheet (Note: search for "iterative calculation" for info on setting up excel or sheets to allow recursive formulas.)
- Use your Lab 3 solver
- Use a closed form algebraic computation

Please indicate which you did in case of small numerical discrepancies.

Print answers to 3 decimal places, using 150 iterations and tolerance of 0.001.

Answers accepted correct within .01

Remember: α is the "transition failure probability" for a decision node. So $\alpha = 0.15$ means the success rate is 0.85

You will use the Bellman equation: the utility of a state is equal to the immediate reward for that state, plus the discounted utility of future state(s).

`v(s) = R(s) +` γ `* P * v(s)`

Question:

Assuming that:

- A and Q are terminal states with a reward of 2

- all other states give a reward of -3 and are chance nodes with uniform random probabilities (.25 for each of the 4 transitions, .333 for corners).

Solve the value function as a Markov reward process. Print the 14 non-terminal values.

Solution:
Formulas for value iteration:

$A = 2$	$B = -3 + \frac{A+F+C+B}{4}$	$C = -3 + \frac{B+G+D+C}{4}$	$D = -3 + \frac{C+H+D}{3}$
$E = -3 + \frac{E+I+F+A}{4}$	$F = -3 + \frac{E+J+G+B}{4}$	$G = -3 + \frac{F+K+H+C}{4}$	$H = -3 + \frac{G+L+H+D}{4}$
$I = -3 + \frac{I+M+J+E}{4}$	$J = -3 + \frac{I+N+K+F}{4}$	$K = -3 + \frac{J+P+L+G}{4}$	$L = -3 + \frac{K+Q+L+H}{4}$
$M = -3 + \frac{M+N+I}{3}$	$N = -3 + \frac{M+N+P+J}{4}$	$P = -3 + \frac{N+P+Q+K}{4}$	$Q = 2$

So, the values obtained after value iteration are as follows:

A = 2	B = -38.493	C = -55.366	D = -59.865
E = -38.493	F = -50.117	G = -55.741	H = -55.366
I = -55.366	J = -55.741	K = -50.118	L = -38.494
M = -59.865	N = -55.366	P = -38.494	Q = 2

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Solutions to Problem 2 of Homework 8 (5 Points)

Name: Anav Prasad (ap7152) *Due: 5PM on Monday, April 4*

Collaborators:

Assuming that:

- A and Q are terminal states with a reward of 15 and -15 respectively
- states J and G give a reward of 3, and are chance nodes with uniform random probabilities
- all other states give a reward of -1 and are decision nodes

Using a discount factor γ of 0.9 and a Q-learning α of 0.15 (a.k.a. decision node probability of failure), solve the MDP using value iteration and greedy policy computation.
Print out the learned policy, e.g. {F $\rightarrow$ E, K $\rightarrow$ J, ...} and also the 14 non-terminal values under that policy.

Solution:
The learned policy is as follows:

- $B \rightarrow A$
- $C \rightarrow B$
- $D \rightarrow C$
- $E \rightarrow A$
- $F \rightarrow E$
- $H \rightarrow G$
- $I \rightarrow E$
- $K \rightarrow J$
- $L \rightarrow K$
- $M \rightarrow I$
- $N \rightarrow J$
- $P \rightarrow K$

Formulas for value iteration using the learned policies:

$$
\begin{aligned}
A &= 15 \\
B &= -1 + \gamma \cdot \Big((1-\alpha) \cdot A + \frac{\alpha}{3} \cdot (F + C + B) \Big) \\
C &= -1 + \gamma \cdot \Big((1-\alpha) \cdot B + \frac{\alpha}{3} \cdot (G + D + C) \Big) \\
D &= -1 + \gamma \cdot \Big((1-\alpha) \cdot C + \frac{\alpha}{2} \cdot (H + D) \Big) \\
E &= -1 + \gamma \cdot \Big((1-\alpha) \cdot A + \frac{\alpha}{3} \cdot (E + I + F) \Big) \\
F &= -1 + \gamma \cdot \Big((1-\alpha) \cdot E + \frac{\alpha}{3} \cdot (J + G + B) \Big) \\
G &= 3 + \frac{\gamma}{4} \cdot (F + K + H + C) \\
H &= -1 + \gamma \cdot \Big((1-\alpha) \cdot G + \frac{\alpha}{3} \cdot (L + H + D) \Big) \\
I &= -1 + \gamma \cdot \Big((1-\alpha) \cdot E + \frac{\alpha}{3} \cdot (I + M + J) \Big) \\
J &= 3 + \frac{\gamma}{4} \cdot (I + N + K + F) \\
K &= -1 + \gamma \cdot \Big((1-\alpha) \cdot J + \frac{\alpha}{3} \cdot (P + L + G) \Big) \\
L &= -1 + \gamma \cdot \Big((1-\alpha) \cdot K + \frac{\alpha}{3} \cdot (Q + L + H) \Big) \\
M &= -1 + \gamma \cdot \Big((1-\alpha) \cdot I + \frac{\alpha}{2} \cdot (M + N) \Big) \\
N &= -1 + \gamma \cdot \Big((1-\alpha) \cdot J + \frac{\alpha}{3} \cdot (M + N + P) \Big) \\
P &= -1 + \gamma \cdot \Big((1-\alpha) \cdot K + \frac{\alpha}{3} \cdot (N + P + Q) \Big) \\
Q &= -15
\end{aligned}
$$

So, the values obtained after value iteration, using the learned policies, are as follows:

A = 15	B = 11.860	C = 9.311	D = 7.173
E = 11.860	F = 9.600	G = 11.037	H = 8.386
I = 9.311	J = 11.037	K = 8.425	L = 5.390
M = 7.173	N = 8.386	P = 5.390	Q = -15

□