CMPE 275- Term Project Report Cloud Event Center

Team

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Project Information

Link to website: http://54.147.1.156:3000/login

Github link: https://github.com/Adarsh3thy/CMPE275-CloudEventCenter

Introduction

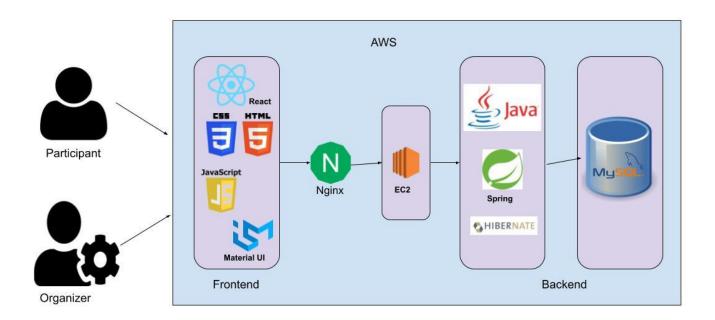
Cloud Event Center (CEC) is an online service to organize online or in-person events. Any person or organization can post events in CEC, and those who are interested can sign up. We also provide capabilities for potential participants to ask questions prior to the events, and share moments with messages and pictures during and after the events. A reputation system will be implemented to rate participants and organizers based on the feedback for each other.

Technology Choices

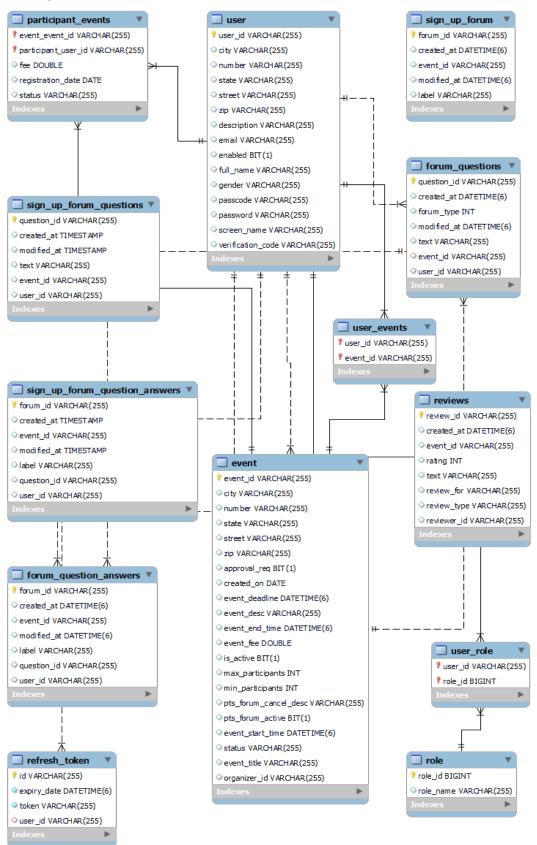
- 1) Frontend
 - HTML
 - CSS
 - Javascript
 - React
 - MaterialUI
- 2) Backend
 - Java Spring
 - Google OAuth

- JPA
- Email- JMS
- Scheduling- @Scheduler
- Spring Security
- 3) Database
 - MYSQL
- 4) Cloud Service
 - Amazon Web Services (AWS)

Architecture Diagram



ER Diagram



Features and Screenshots

1) User Sign up

The user can sign up to the application in either of two ways

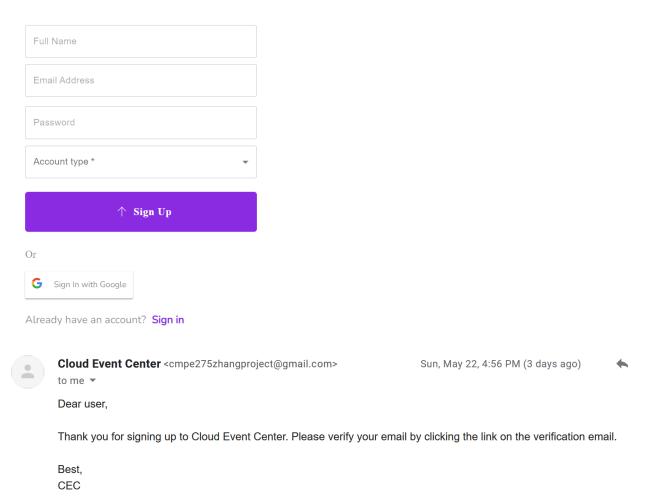
- a) Email
- b) Google account

In both cases, an email will be sent to the user's email address for verification. Only after the account is verified, the user will be able to sign in the application



Organizing events has never been that easy.

Get started with CEC!





Cloud Event Center <cmpe275zhangproject@gmail.com>

to me ▼

000

Dear Organizer,

Please click the link below to verify your registration:

VERIFY

Thank you, CEC



Cloud Event Center <cmpe275zhangproject@gmail.com>

to me ▼

Dear user,

Thank you for verifying your email address.

You will be able to sign-in to our website now.

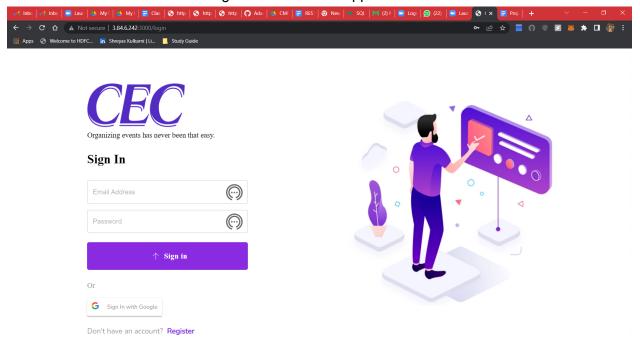
Best,

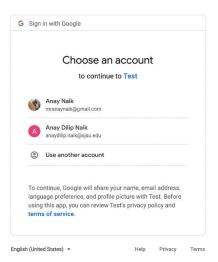
CEC

2) Login Screen

The user can login to the application in two ways, depending on the option that he chose for registration. In case of standard email/password, the credentials will be compared against the values in the database. In case of incorrect credentials, error will be thrown.

If the user chooses to sign-in through google, his oAuth token will be sent to google for validation and on success he will gain access to the application.



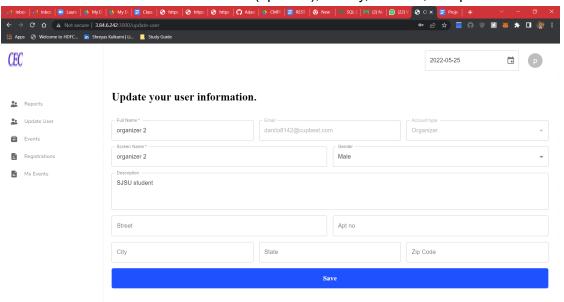


3) Update User Information

When the user log's in for the first time, he must provide below information:

- a) Full Name(*): full name of the user
- b) Screen Name(*): screen name that will be displayed on the profile
- c) Gender: optional, and applies to persons only.
- d) Description: optional text to describe the user.

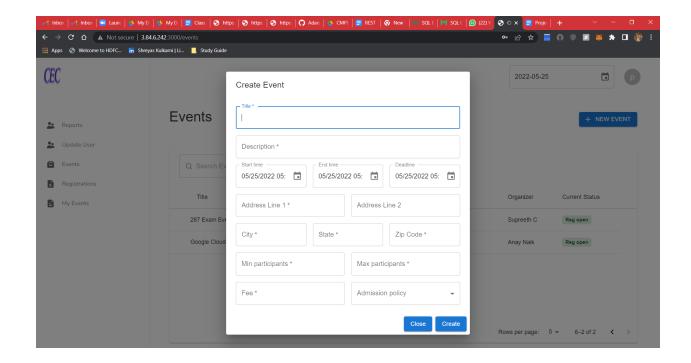
e) Address: Street and number (optional), City, State, Zip Code.



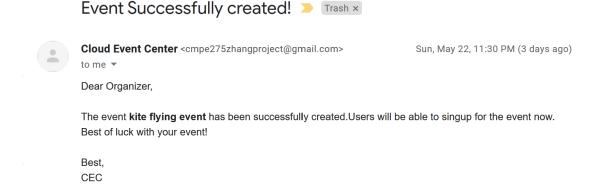
4) Create New Event

Any user can create an event, he must provide the below information:

- i. Title: brief text to name the event.
- ii. Descrition: text to describe the event.
- iii. StartTime: date and time for the event to start. Must be in the future.
- iv. EndTime: Must be after the start time.
- v. Deadline: date and time that participants must sign up before. A deadline must be no later than the start time. This is also the time the sign-up forum closes for new postings and entering read-only mode.
- vi. Address: Street and number (optional), City, State, Zip Code.
- vii. MinParticipants: (inclusive) the minimum number of participants that must sign up before the deadline, or the event will be canceled.
- viii. MaxParticipants: (inclusive) capacity of the event; if reached, no new sign-ups are accepted.
- ix. Fee: amount in USD. An event can either be free or paid only an event created by an organization can require a fee. If the fee is provided as 0, it is assumed to be free.
- x. Admission Policy: Either 'First come first server' in which case approval is not required by the user, or 'Approval required' when approval is required by the organizer.



The organizer will receive a notification on successful creation of the event.

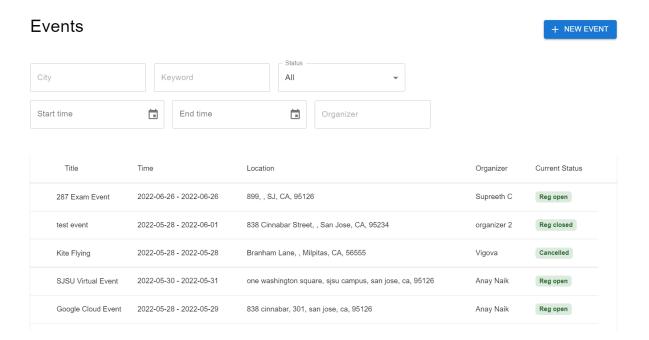


5) Events Search

The user can search for available events and sign-up for them. He has the below filters for searching:

- a) Location: It will be set to the user's city by default. He can provide a different value if required.
- b) Status: the following three statuses are allowed
 - i) Active: An event that has not been canceled and has not finished is considered active
 - ii) OpenForRegistration: events that are open for registration
 - iii) All: all events including past and canceled events.

- c) StartTime & EndTime: (EndTime is optional, defaults to infinite future) Only events that occur within the given time window will be shown in the filtered results. The StartTime defaults to the current time, if not given.
- d) Keyword: This search needs to partially match (be a substring of) against the title and description fields. Case is ignored for matching. When not given, it is ignored, hence matches everything.
- e) Organizer: this is used to partially match against (be a substring of) the screen name of organizers, also in a case insensitive way. When not given, it matches every organizer.

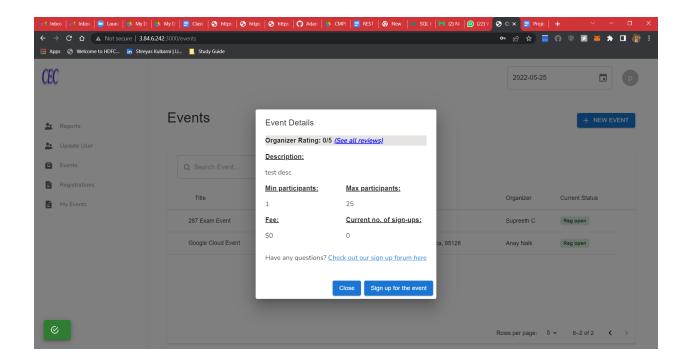


6) Event Details

The user can view the details of the event such as Description, Min/max participants, fee, current number of participants by clicking on the event in the event search results. The user can even access the sign-up forum from here, where he can ask questions about the event.

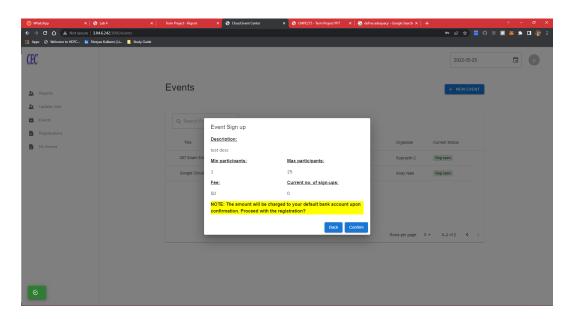
He can also view the reviews of the organizer for the event.

The user can register for the event by clicking on 'Sign up for the event'.

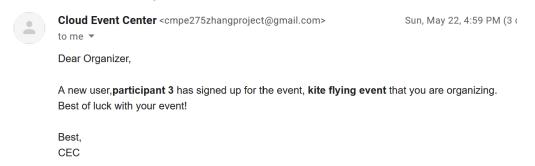


7) Sign-up for events

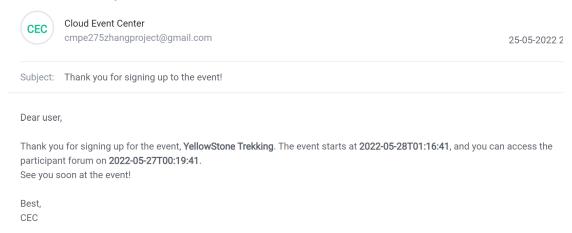
After the user clicks on 'Sign up for the event', the user will be taken to a confirmation screen. If the event involves any fee, a notification will be displayed below. Clicking on 'Confirm' registers the user to the event if the event has auto approval, else it is sent to the organizer for approval.



Notification to event organizer:

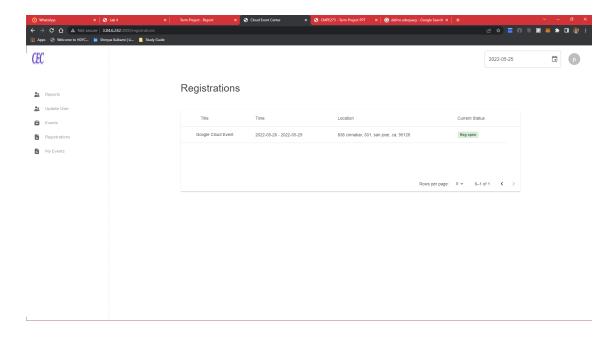


Notification to registered user:



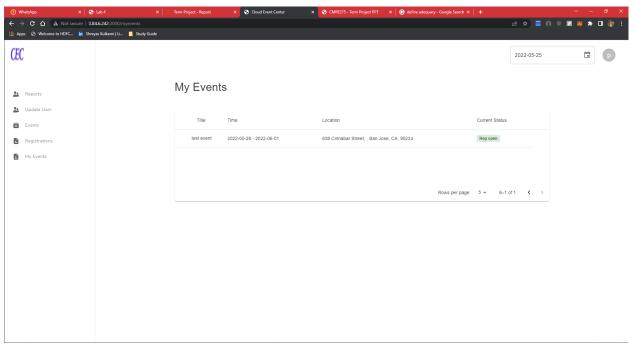
8) events page

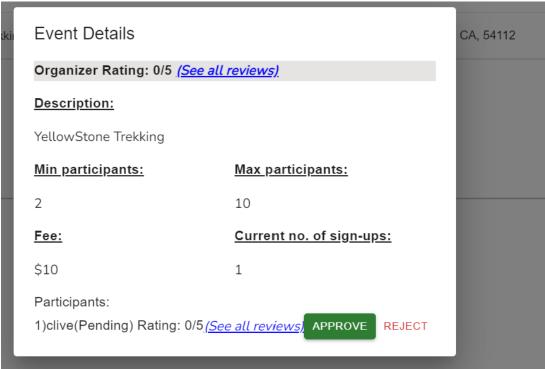
The user can access all the events that he has registered for from 'My events' page. He can even view the status of his registration from here.

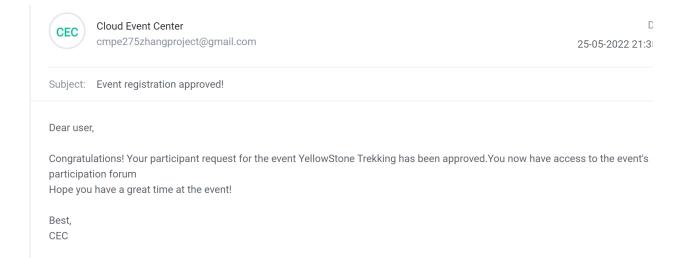


9) My Events

The organizer can access all the events that he has organized from My events page. He can approve/reject participants for the event from this page by clicking on any event.

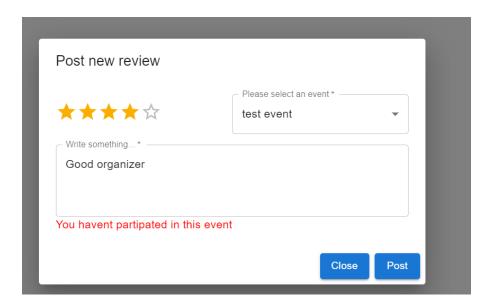






10) Post a review

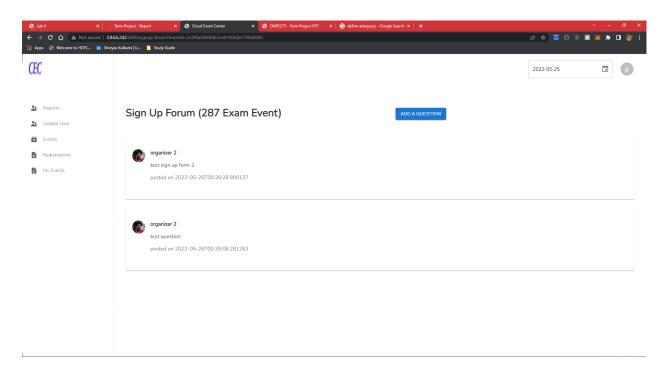
The organizer can post reviews for the participants who participated in the event, likewise the participant can provide review for the organizer of the event.



11) Sign-up Forum

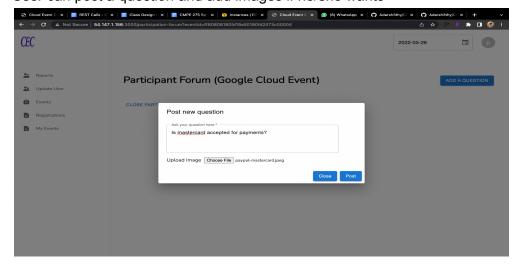
Sign-up forum is open to every user once the event has been created.

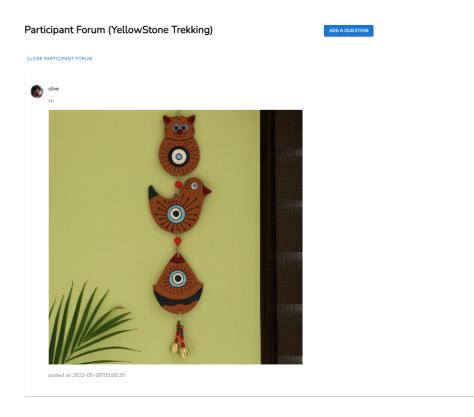
- a) Everyone can post questions and answer questions.
- b) Messages from the organizer are marked in the UI so that it is obvious that the sender is the organizer.
- c) Messages should allow a mix of text and pictures.
- d) The sign-up forum becomes closed for posting of new messages once the event registration deadline passes, or the event has been canceled.

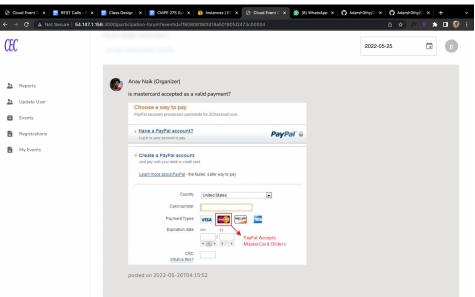


12) Participant Forum

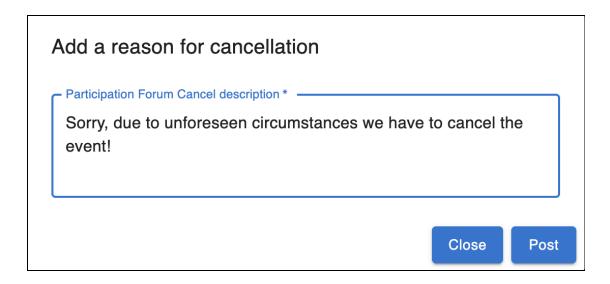
User can post a question and add images if he/she wants

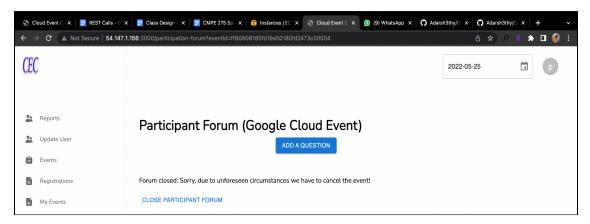






He/she can also cancel the forum and give a reason for cancellation





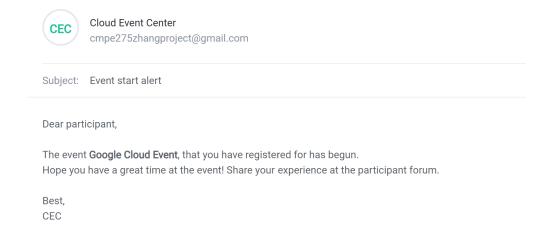
13) Virtual Date

To enable testing, the user can change the date to a future date within 12 months of the current date. The time cannot be changed, it will default to the current time.



14) Event in Progress

Immediately, when the event is in progress participants will receive a notification that the event has started.



15) Event Cancellation

An event will be auto canceled if it fails to have the minimum number of participants before the event deadline. Email notification will be sent to all registered users, notifying them of the cancellation.



16) Reports

i) System Report

System event report: available to every user. This report shows the following numbers of from the last 90 days (based on the current virtual time):

- a) Number of created events (based on creation time) and the percentage of paid events
- b) Number of canceled events (based on registration deadline) and total number of participation requests (regardless of approval or not) divided by the total number of minimum participants for such events.
- c) Number of finished events (based on finishing time), and the average number of participants of these events.

System Report



ii) Participation report.

- a) Number of signed-up events (based on singing-up time).
- b) Number of rejects and approvals (based respective action time).
- c) Number of finished events (based on finishing time).

Participant Report



iii) Organizer Report

- a) Number of created events (based on creation time) and the percentage of paid events.
- b) Number of canceled events (based on registration deadline) and total number of participation requests (regardless of approval or not) divided by the total number of minimum participants for such events.
- c) Number of finished events (based on finishing time), and the average number of participants of these events.
- d) Number of paid events finished (based on finishing time) and total revenue from these events.

Organizer Report

Created Events	1
Paid Events	2
Paid Events (%)	100
Cancelled Events	1
Participation Requests by Minimum	0.5
Finished Events	0
Finished Events Average Participants	0
Finished Paid Events	0
Finished Paid Events Revenue	0

Testing Plan and Execution Results

Test Case	Status
Register to the application using email	Pass
User registered via email must receive an email for successful registration	Pass
User registered via email must receive an email for email verification	Pass
The verification email must contain a link to verify and show success message on clicking the link	Pass
After email verification, the user must be able to sign in by giving his credentials	Pass
On login, user must be directed to update his details and must be able to save it successfully	Pass
Event search must display all available events and user must be able to filter it based on city, status, keywords	Pass
Any user must be able to create event by clicking on the create event button	Pass
User must be able to view the events that he has registered for in 'My events' tab	Pass
User must be able to reset the data by clicking on date at top right corner	Pass
User must be able to view the current virtual time at top right corner	Pass
If an event requires approval, the event must be sent to approver for approval	Pass

The organizer must be able to approve/reject events that require approval	Pass
The organizer must be able to access all events that he is organizing	Pass
The user must be able to access sign up forum from the event	Pass
The user must be able to post questions/answers in sign up forum	Pass
The user must be able to post images in sign-up/participant forum	Pass
The participant forum must be accessible after event deadline	Pass
The organizer must be able to close participant forum after event closure	Pass
The participant forum must get autoclosed if organizer does not close it 72 hours after event closure	Pass
If the event does not have minimum participants before event deadline, it must be auto canceled	Pass
On event cancellation, all registered users must receive email notification	Pass
All registered users must receive email notification on start of event	Pass
Registered user must receive email notification on approval/rejection by organizer	Pass
Organizer must receive email notification on event creation	Pass
Organizer and participant must receive email notification on event sign up	Pass
Organizer must be able to post review and rating for participants	Pass
Participant must be able to post review for the organizer	Pass
Check system reports	Pass
Check organizer report	Pass
Check participant report	Pass

Lessons Learned

- We learned the adequacy of Spring and the necessity for dependency injection while developing enterprise applications.
- We learned how to work in a team to push modularized code.
- We learned how to implement Oauth, Notifications, Abstract time and data modeling.
- We learnt how to send emails using Java Mime messages integrated with Google mail server.
- We learned that applications need to be tested end-to-end, both frontend and backend together.
- We learned to plan for unexpected events and breakages.

Future Work

- Improve frontend design.
- Refactor code.
- Add desktop notifications and mobile notifications.
- Implement payment gateways like paypal.
- Implement Oauth for Facebook
- Provide limited timed discounts
- Allow an user to choose a profile picture
- Provide the user to examine the organizer's or other user's profile