Anay Gupta CSE 494: Al for Cyber Security Shakarian - Friday 1 pm March 15th, 2019

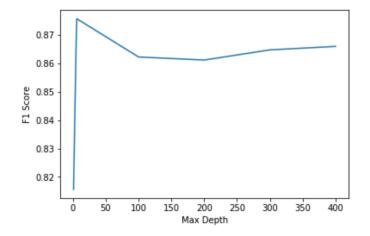
CSE 494 Homework 2

- 1. Decision Tree Classifier
- a. Classification Metrics using the best attributes for predicting whether a CVE would be exploited (10 fold Cross-Validation):

Precision: 0.8503457675753229 Recall: 0.8897444717444717 F1: 0.8643339276968938

b. The results are in the following format: (Precision, Recall, F1)

Max_depth = $1 \rightarrow (0.8078005073861508, 0.8377330057330058, 0.8155863139185904)$ Max_depth = $5 \rightarrow (0.8665461090881259, 0.8803390663390663, 0.8672669362686862)$ Max_depth = $6 \rightarrow (0.8703820354052553, 0.8923390663390665, 0.875680102863954)$ Max_depth = $100 \rightarrow (0.8458079524492724, 0.8897444717444717, 0.8622212516405557)$ Max_depth = $200 \rightarrow (0.8484408397505344, 0.8857444717444718, 0.8613930628561046)$ Max_depth = $300 \rightarrow (0.8368962219033955, 0.8937444717444718, 0.8590948489723298)$ Max_depth = $400 \rightarrow (0.8551950611389021, 0.8857444717444718, 0.8654471169101587)$



c. Tree Properties/Rules (Implemented from Lab 3?)

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a binary transition has 150 miles and him the following transitioners, names team under a time of $1 (1), 10 or 15 deep recognizing what to make 2, and the state of $1 (1), 20 or 15 deep recognizing what to make 2, and the state of $1 (1), 20 or 15 deep recognizing what to make 2, and the state of $1 (1), 20 or 15 deep recognizing what to make 2, and the state of $1 (1), 20 or 15 deep recognizing what to make 2, and the state of $1 (1), 20 or 15 deep recognizing what to make 2, and the state of $1 (1), 20 or 15 deep recognizing what to make 2, and the state of $1 (1), 20 or 15 deep recognizing what to make 2, and the state of $1 (1), 20 or 15 deep recognizing what to make 2, and the state of $1 (1), 20 or 15 deep recognizing what to make 2, and the state of $1 (1), 20 or 15 deep recognizing what to make 2, and the state of $1 (1), 20 or 15 deep recognizing what to make 2, and the state of $1 (1), 20 or 15 deep recognizing what the state of $1 (1), 20 or 15 deep recognizing what the state of $1 (1), 20 or 15 deep recognizing what the state of $1 (1), 20 or 15 deep recognizing what the state of $1 (1), 20 or 15 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 deep recognizing what the state of $1 (1), 20 or 10 d
                                                                                                                                            node=64 leaf node.

node=65 leaf node.

node=66 test node: go to node 67 if X[:, 154] <= 0.5 else to node 68.

node=67 leaf node.

node=69 test node: go to node 70 if X[:, 145] <= 0.5 else to node 71.

node=70 leaf node.

node=71 leaf node.

node=71 leaf node.
                                                      node=98 leaf node.

node=98 leaf node.

node=98 leaf node.

node=10 leaf node.

node=100 test node: go to node 101 if X[:, 70] <= 0.5 else to node 102.

node=102 leaf node.
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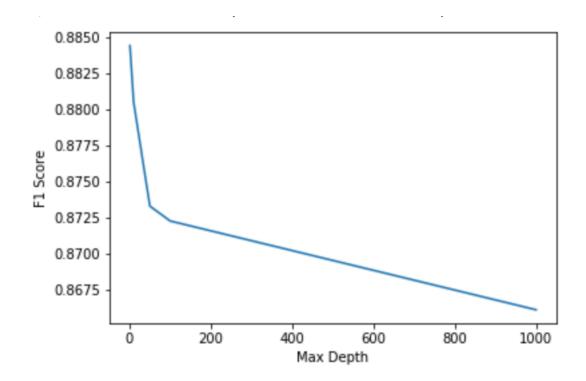
2. Logistic Regression Classifier

a. Classification metrics using default hyper parameters and 10-fold Cross Validation:

Precision: 0.8744640304282247 Recall: 0.8989336609336609 F1: 0.8844305345903992

b. The plotted points are in the following format: (C, F1 Score)

(1000, 0.8660935516008672) (100, 0.8722585871804949) (50, 0.8732916082352702) (10, 0.8805247620840486) (1, 0.8844305345903992)



c. Upon comparing the overall results of the Decision Tree classifier and the Logistic Regression classifier, it is apparent that the Logistic Regression classifier outperforms the Decision Tree classifier as it plateaus off at a higher F1 score. The Logistic Regression classifier's F1 score is 88.4% while the Decision Tree classifier's F1 Score is 86.4% with both using 10-fold cross-validation and default hyper-parameters. Similarly, the Logistic Regression classifier's precision and recall scores are 87.4% and 89.9% while the Decision Tree classifier's precision and recall scores are 85% and 88.9% respectively. The categorical features such as attackVector, attackComplexity, privelegesRequired, etc. work better with Logistic Regression rather than Decision Trees because they do not have to be converted to multiple binary features. Instead, Logistic Regression classifier can use these types of categorical features as is.

Bonus Question:

Random Forest Classifier Results with 10-fold cross validation, 100 n_estimators, max_depth = None, and criterion = 'entropy':

Precision: 0.6829268292682927 Recall: 0.77777777777778 F1-Score: 0.72727272727273

Comparing to Decision Tree Classifier:

The results are in the following format: (Precision, Recall, F1)

 $Max_depth = 100 -> (0.7105263157894737, 0.75, 0.7297297297297298)$ $Max_depth = 200 -> (0.6923076923076923, 0.75, 0.719999999999999)$ $Max_depth = 300 -> (0.7, 0.7777777777778, 0.7368421052631577)$

Max_depth = 400 -> (0.6829268292682927, 0.7777777777778, 0.7272727272727273)