



# Abbreviations for Key CDP Functions

(to help identify functions in filenames)

CDP FUNCTION (Mode ...)	ABBREVIATION
BLUR AVERAGE	<b>avg</b>
BLUR SCATTER	<b>sca</b>
COMBINE INTERLEAVE	<b>il</b>
COMBINE MAX	<b>mx</b>
DISTORT REPEAT	<b>drpt</b>
DISTORT REVERSE	<b>drev</b>
DISTORT PITCHWARP	<b>dpw</b>
ENVELOPE DOVETAIL Mode <b>1</b> – Linear	<b>dt</b>
ENVELOPE DOVETAIL Mode <b>2</b> – Exponential	<b>dt2</b>
FILTER BANK Mode <b>1</b> – Harmonic Series	<b>fhs</b>
FILTER BANK Mode <b>2</b> – Alternate Harmonics	<b>fha</b>
FILTER BANK Mode <b>3</b> – Subharmonic	<b>fsub</b>
FILTER BANK Mode <b>4</b> – Harmonic Series, Offset	<b>fhs</b>
FILTER BANK Mode <b>5-6</b> – Equal Intervals	<b>fei</b>
FILTER BANK Mode <b>1</b> – Harmonic Series	<b>fhs</b>
FILTER BANK Mode <b>2</b> – Alternate Harmonics	<b>fha</b>
FILTER BANK Mode <b>3</b> – Subharmonic	<b>fsub</b>
FILTER BANK Mode <b>4</b> – Harmonic Series, Offset	<b>fhs</b>
FILTER BANK Mode <b>5-6</b> – Equal Intervals	<b>fei</b>
FILTER ITERATED	<b>fit</b>
FILTER LOHI & FILTER VARIABLE Modes <b>1-2</b>	<b>lp</b> (low pass) or <b>hp</b> (high pass)
FILTER SWEEP	<b>sw</b>
FILTER VARIABLE Mode <b>3</b> – Band Pass	<b>bp</b>
FOCUS ACCUMULATE	<b>acc</b>
FOCUS EXAG	<b>exg</b>
FOCUS FOCUS	<b>foc</b>
FOCUS FOLD	<b>fld</b>
FOCUS HOLD	<b>hld</b>
FOCUS FREEZE	<b>frz</b>

FOCUS STEP	<b>stp</b>
GRAIN REMOTIF	<b>rmtf</b>
GRAIN REPITCH	<b>rpch</b>
GRAIN REPOSITION	<b>rpos</b>
GRAIN RERHYTHM	<b>rrhy</b>
HOUSEKEEP CHANS Mode <b>4</b> – Stereo to Mono	<b>m</b>
HILITE ARPEG – all Modes	<b>arp</b>
HILITE GREQ	<b>grq</b>
MODIFY LOUDNESS Mode <b>1</b> – Gain	<b>g</b>
MODIFY RADICAL Mode <b>1</b> – Reverse	<b>r</b>
MODIFY RADICAL Mode <b>2</b> – Shred	<b>sd</b>
MODIFY RADICAL Mode <b>3</b> – Scrub	<b>su</b>
MODIFY RADICAL Mode <b>5</b> – Ring Modulation	<b>rm</b>
MODIFY RADICAL Mode <b>6</b> – Cross Modulation	<b>cm</b>
MODIFY REVECHO Mode <b>1</b> – Standard Delay	<b>dy</b> or <b>dly</b>
MODIFY REVECHO Mode <b>2</b> – Variable Delay	<b>vdy</b> or <b>vdly</b>
MODIFY REVECHO Mode <b>3</b> – Stadium Echo	<b>se</b> or <b>sde</b>
MODIFY SPEED Modes <b>1-2</b> – Transpose Upwards	<b>u</b> followed by the amount
MODIFY SPEED Modes <b>1-2</b> – Transpose Downwards	<b>d</b> followed by the amount
PITCH CHORD	<b>chd</b>
PITCH TUNE	<b>tun</b>
REVERB (Multichannel)	<b>rvb</b>
SFEDIT CUT (Cut Out & Keep – all modes)	<b>c</b>
SFEDIT JOIN	<b>j</b> (ordinary) <b>jfb</b> (forwards + backwards) or <b>jbf</b> (backwards + forwards)
STRANGE INVERT	<b>inv</b>
STRANGE WAVER – both Modes	<b>wvr</b>
STRETCH SPECTRUM	<b>sx</b> followed by the amount
STRETCH TIME	<b>tx</b> or just <b>x</b> followed by the amount
SUBMIX MIX	<b>mx</b> , using <b>.mix</b> for the mixfile
... Mode <b>1</b> – ...	or
... Mode <b>1</b> – ...	or

Last updated: 15 July 2016 for HTML5

Text last updated: 20 March 2004