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# CS425A: COMPUTER NETWORKS

# **Assignment-2**

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## **QUESTION 1:**

Please refer "Q1\_code.cpp" uploaded as a separate file.

## **Compilation:**

- Ensure g++ is installed.
- In the terminal, navigate to the file's directory.
- Compile with g++ -o q1Sol Q1\_code.cpp.

# Running:

- Execute with ./q1Sol on Unix/Linux or q1Sol.exe on Windows.
- Input the polynomial *P* and message bit-length *k* as prompted.
- For the given question, P = 110101 and k = 10.

# **QUESTION 2:**

The Go-back-N ARQ protocol restricts the sender's window size to  $2^k - 1$  rather than  $2^k$  to prevent sequence number ambiguity. With k-bit sequence numbers, a window size of  $2^k$  would allow the sequence numbers to wrap around and restart from zero within a single window, making it impossible to distinguish between new frames and retransmissions. This limitation ensures a clear separation between the current window of frames being transmitted and the next, preventing the receiver from incorrectly accepting a frame from the new window as a retransmitted frame from the previous window.

For example, if a sender transmits 7 frames (in a scenario with  $2^3 - 1 = 7$  window size) and begins receiving acknowledgments, there's no risk of mistaking a new frame for an old one due to the sequence numbers wrapping around. This clear separation maintains the integrity of the data transmission process.

#### **QUESTION 3:**

In Selective-Reject ARQ using k-bit sequence numbers, the maximum window size is  $2^{k-1}$ . This restriction is necessary to avoid confusion over whether an acknowledgment is for a new frame or a retransmitted frame when sequence numbers wrap around.

For example, consider a system using 3-bit sequence numbers, which allows for 8 distinct sequence numbers (0 to 7). With a window size of  $2^{3-1} = 4$ , we can have a maximum of 4 frames unacknowledged at any time. If we were to use all 8 sequence numbers, frame 0 could be confused as a new frame or a retransmission of the 8th frame due to sequence number wrap-around. Therefore, a window size of  $2^{k-1}$  ensures a safe margin to distinguish between frames within the sequence number space.

### **QUESTION 4:**

For a channel with a data rate of 4 kbps and a propagation delay of 20 ms, to achieve an efficiency of at least 50% using the stop-and-wait ARQ protocol, we can derive the minimum frame size as follows:

Efficiency (U) in stop-and-wait ARQ is given by:

$$U = \frac{1}{1 + 2a}$$

where a is the ratio of the propagation delay to the transmission time.

Given that the minimum efficiency is 50%, we have:

$$\frac{1}{1+2a} \ge \frac{1}{2}$$

The propagation delay ( $\tau$ ) is 20 ms (or  $20 \times 10^{-3}$  seconds), and the bit rate (R) is 4 kbps (or  $4 \times 10^{-3}$  bits per second). If x is the number of bits in a frame, then the transmission time ( $T_t$ ) is  $\frac{x}{R}$ . Therefore,  $a = \frac{\tau}{T_t}$ .

Substituting  $\tau$  and R into a gives us:

$$a = \frac{20 \times 10^{-3}}{x / 4 \times 10^{-3}}$$

Substituting a into the efficiency formula and solving for x yields:

$$\frac{1}{1+2 \times \frac{20 \times 10^{-3}}{x/4 \times 10^{-3}}} \ge \frac{1}{2}$$

$$\frac{1}{1+\frac{40 \times 10^{-3}}{x/4 \times 10^{-3}}} \ge \frac{1}{2}$$

$$1+\frac{160}{x} \le 2$$

$$\frac{160}{x} \le 1$$

$$x \ge 160$$

Therefore, the frame size must be at least 160 bits to maintain an efficiency of 50% or higher.

## **QUESTION 5:**

For a frame consisting of one character with 4 bits and a bit error probability of  $10^{-3}$ , we can calculate the probabilities as follows:

(a) The probability  $P_{no\_error}$  that the received frame contains no errors is the probability that each bit is received without error:

$$P_{no\_error} = (1 - error\_probability)^{number\_of\_bits}$$

$$P_{no\_error} = (1 - 10^{-3})^4$$

$$P_{no\_error} = 0.999^4$$

$$P_{no\_error} \approx 0.996$$

(b) The probability  $P_{atleast\_one\_error}$  that the received frame contains at least one error is the complement of  $P_{no\ error}$ :

$$P_{atleast\_one\_error} = 1 - P_{no\_error}$$
  
 $P_{atleast\_one\_error} \approx 1 - 0.996$   
 $P_{atleast\_one\_error} \approx 0.004$ 

(c) The probability  $P_{undetected\_errors}$  that a frame is received with errors that are not detected, given a parity bit is added for error detection, is calculated by considering even number of errors in a 5-bit frame (4 data bits + 1 parity bit), since an odd number of errors would be detected by the parity bit. The formula for undetected errors with a parity bit, based on the binomial probability distribution, is given as follows:

$$P_{undetected\_errors} = P_{2 \ bits \ in \ error} + P_{4 \ bits \ in \ error}$$

Where,

$$P_{2 \text{ bits in error}} = {5 \choose 2} (10^{-3})^2 (1 - 10^{-3})^{5-2}$$

$$P_{4 \text{ bits in error}} = {5 \choose 4} (10^{-3})^4 (1 - 10^{-3})^{5-4}$$

When we calculate these probabilities and sum them up, we get:

$$P_{undetected\_errors} = {5 \choose 2} (10^{-3})^2 (1 - 10^{-3})^3 + {5 \choose 4} (10^{-3})^4 (1 - 10^{-3})$$

$$P_{undetected\_errors} = 10 \times (10^{-3})^2 \times (0.999)^3 + 5 \times (10^{-3})^4 \times 0.999$$

$$P_{undetected\_errors} = 10 \times 10^{-6} \times 0.997002999 + 5 \times 10^{-12} \times 0.999$$

$$P_{undetected\_errors} \approx 9.97 \times 10^{-6} + 4.995 \times 10^{-12}$$
 
$$P_{undetected\_errors} \approx 9.97 \times 10^{-6}$$

### **QUESTION 6:**

Given the polynomial P = 110011 and the message M = 11100011, we append zeros equivalent to the degree of P - 1 to the message M and perform a binary division to find the CRC.

The steps are as follows:

- 1. Append five zeros to *M*:  $11100011 \rightarrow 1110001100000$ .
- 2. Divide by P using binary long division (XOR operation).

The binary long division process:

#### CRC = 11010

#### **QUESTION 7:**

(a) The initial step in encoding the message using CRC involves translating the binary sequence into polynomial notation. For the message M = 10010011011, this translates to the polynomial expression  $M(x) = x^{10} + x^7 + x^4 + x^3 + x + 1$ .

Next, we must prepare the message for the division by multiplying it by  $x^4$ , which corresponds to padding the original message with four zeros to account for the degree of the generator polynomial  $P(x) = x^4 + x + 1$ .

The multiplication yields  $M'(x) = x^{14} + x^{11} + x^8 + x^7 + x^5 + x^4$ . We then proceed with the division of M'(x) by P(x), which is the core step in determining the CRC.

$$P(x) = x^{4} + x + 1$$

$$\frac{x^{10} + x^{6} + x^{4} + x^{2}}{x^{14} + x^{11} + x^{8} + x^{7} + x^{5} + x^{4}} = x^{4} \cdot M(x)$$

$$\frac{x^{14} + x^{11} + x^{10}}{x^{10} + x^{8} + x^{7}}$$

$$\frac{x^{10} + x^{8} + x^{7}}{x^{8} + x^{6} + x^{5} + x^{4}}$$

$$\frac{x^{6}}{x^{3} + x^{2}} = R(x)$$

- The dividend is expanded to  $x^{14} + x^{11} + x^8 + x^7 + x^5 + x^4$ .
- The divisor P(x) remains  $x^4 + x + 1$ .
- The result of the division provides us with the remainder polynomial  $R(x) = x^3 + x^2$ .

Upon converting R(x) back to binary form, we obtain R=1100. The final encoded message, which combines the original message with the calculated remainder, is given by MR=100100110111100. This encoded sequence integrates both the data and error-checking elements, ready for transmission.

(b) To ascertain the received sequence, we invert the first and fifth bits of the encoded message MR, yielding:

$$W = 000110110111100$$

Alternatively, this result could be achieved by performing an XOR operation between the error pattern and *MR*. This method leverages the principle that XORing with 1 flips the bit, whereas XOR-ing with 0 leaves it unchanged.

The next step is to validate the presence of an error by dividing the received sequence W by the polynomial P(x). For this calculation, we use the binary representation of P(x), which is P = 10011, simplifying the polynomial to its binary equivalent.

Executing the binary division (or modulo 2 division) and observing the remainder, we find:

Given the **non-zero** remainder R = 1110, which in polynomial form is  $R(x) = x^3 + x^2 + x$ , we conclude that an **error** is present in the received sequence.

(c) Determining the received sequence involves XOR-ing the transmitted pattern with the given error pattern. The operation is as follows:

$$W = (1001001101111100) \oplus (1001100000000000)$$

Hence, the result is:

$$W = 0000101101111100$$

To verify the existence of an error, we divide W by the binary equivalent of P(x), which is P = 10011. This step is identical to the procedure in the previous part, using binary strings for brevity and clarity.

Performing the binary division, we calculate:

The division yields a remainder of R = 0000, which translates to R(x) = 0 in polynomial terms. This indicates that the error introduced does not affect the remainder and thus remains undetected by this error-checking method.