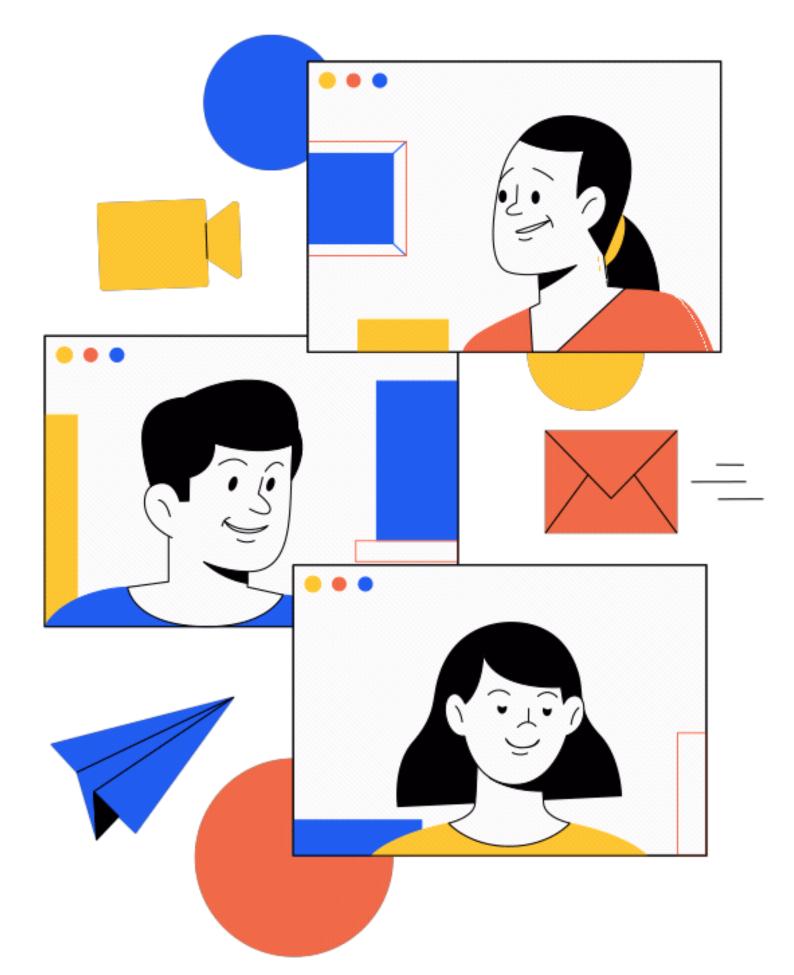


# SUBSTANCE USE DISORDER

Treatment using Intregated Patch and App

**Group 2** 



# PROBLEM STATEMENT

How might we be able to treat Substance-use Disorders and prevent the occurrence of relapse by creating a healthy environment to let them live a healthy life



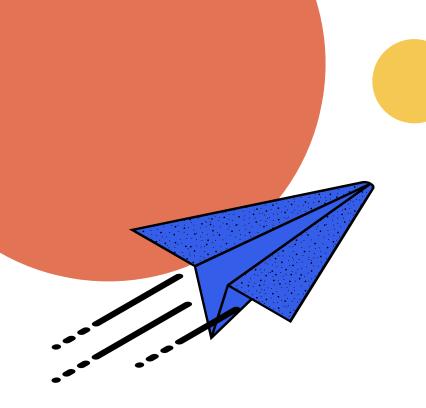
13.4% of 4 billion drug abusers are suffering from Substance-use Disorders



Cyclical nature of relapses and withdrawal dishearten those who most want to cease drug misuse and lead healthier lives



Underlying mental, social or emotional health problems during rehabilitation



## **OUR SOLUTION**

We propose a comprehensive solution consisting of a wearable patch and a connected app, designed for both patients and doctors in rehabilitation centers. The patch collects vital data like stress levels and heart rate, transmitting it to the app. This data is presented in a patient dashboard, allowing doctors to monitor progress and medication effectiveness.

# **OUR SOLUTION**

**Key Benefits:** 

- <u>Doctor Insight:</u> Doctors can assess the appropriateness of medication and track patient progress, reducing relapse rates.
- <u>Patient Empowerment:</u> Patients can track their progress, connect with medical professionals, and anonymously interact with peers to improve mental health.
- Medication Management: The app provides medication reminders, enhancing treatment adherence.





# ABOUT THE APP



- 1 Support Groups
- **2** Counsellor Connect
- 3 Personal Tracking
- 4 Chatbot & Appointments
- 5 Patch Integration\*

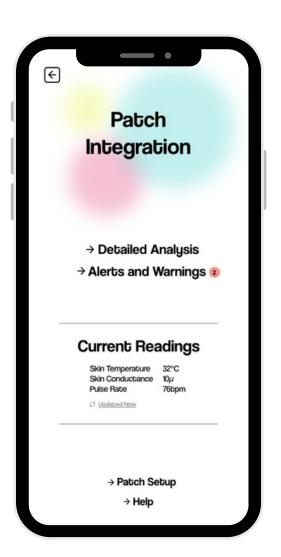




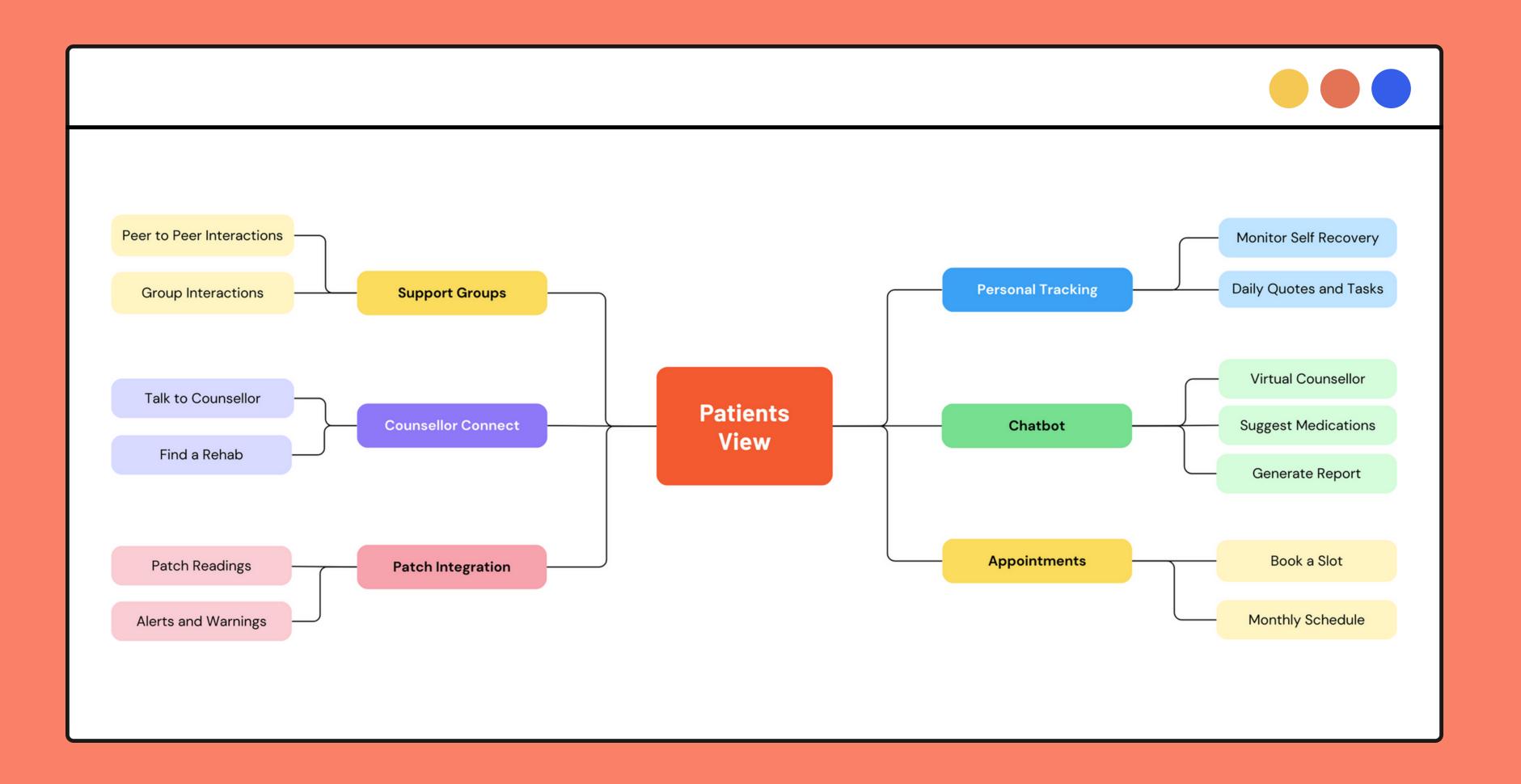


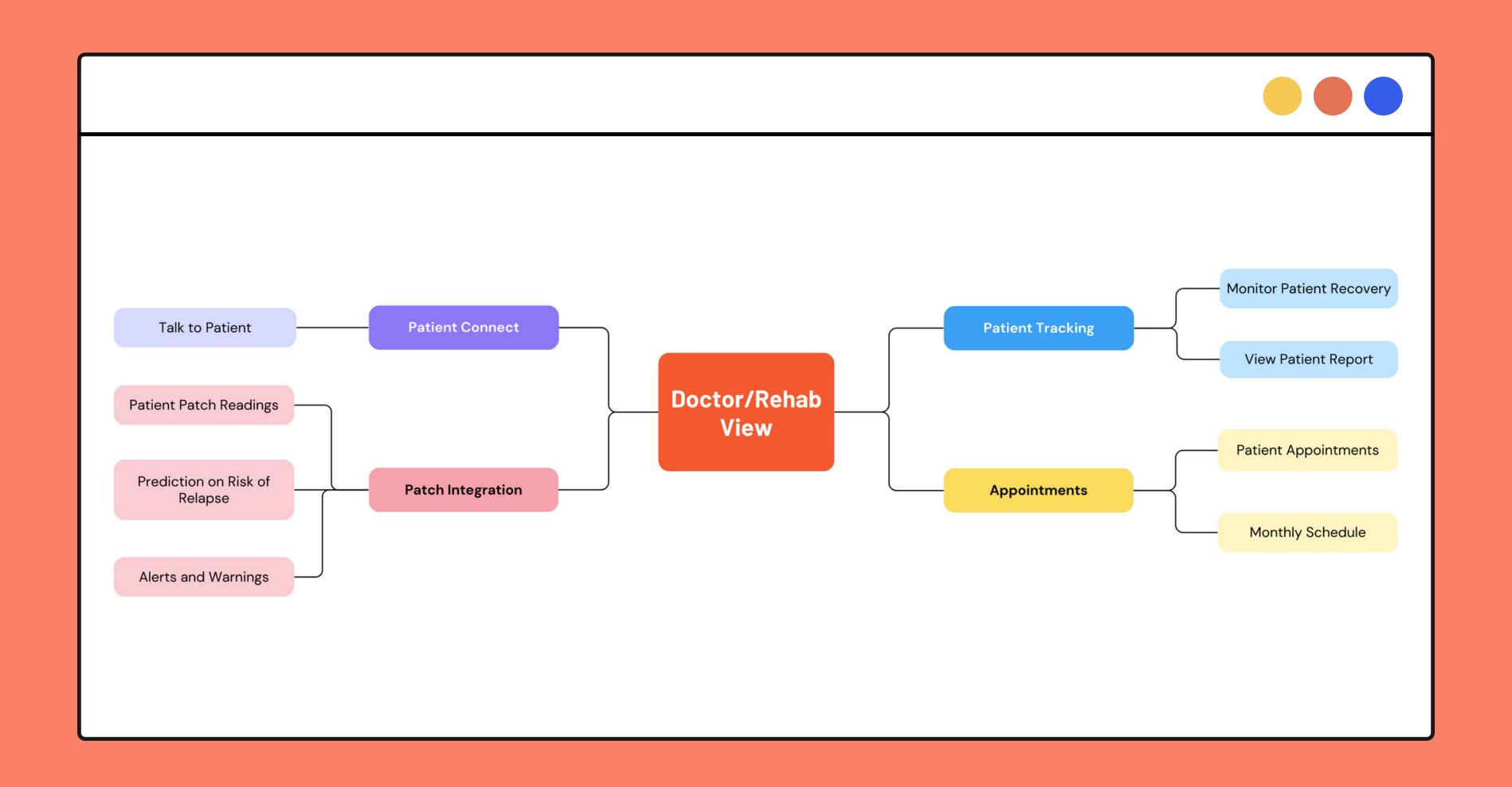








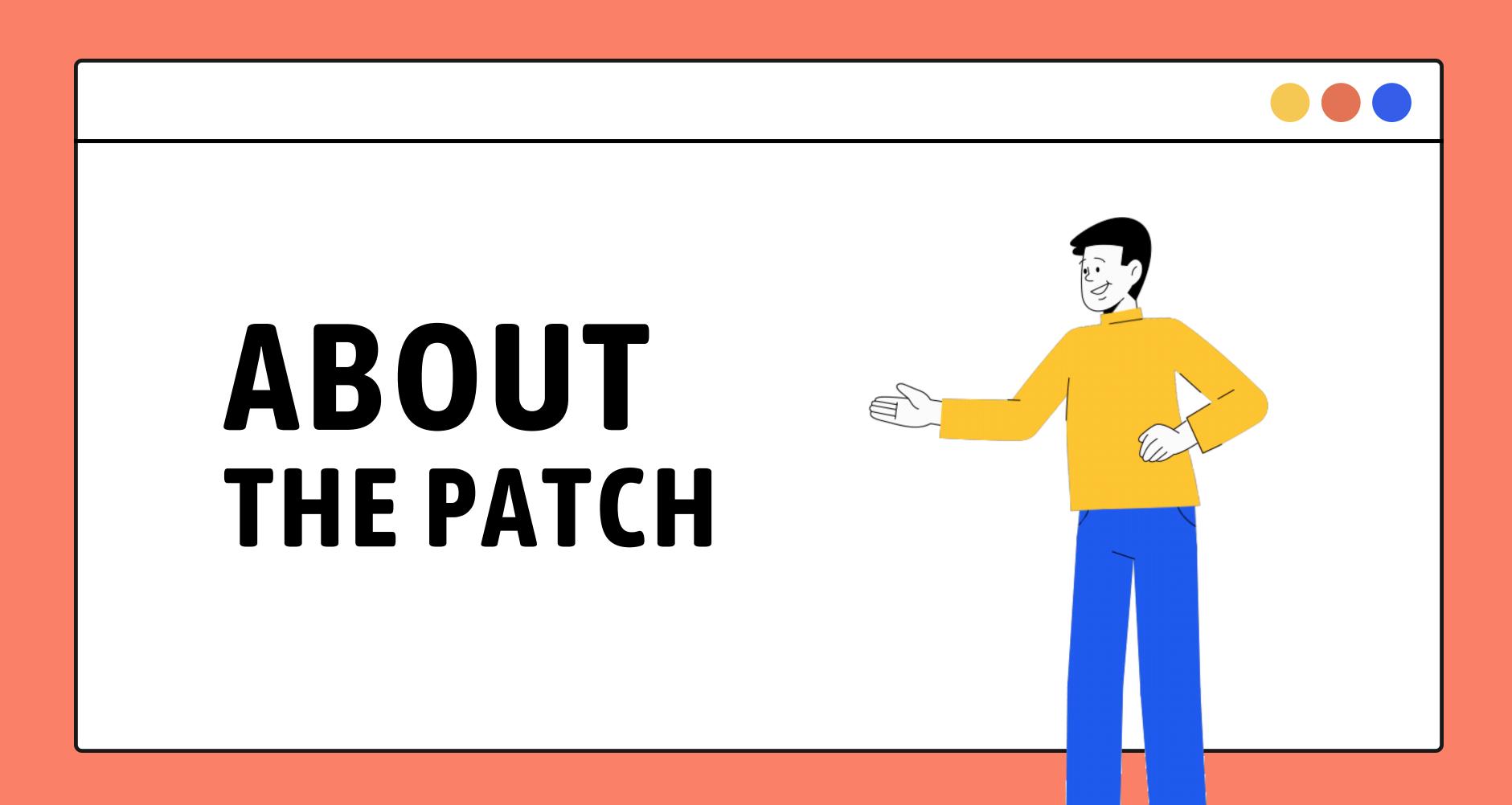




### HOW IS OUR APP UNIQUE



- The feature of support groups based on the patient's profile helps them connect with app users having similar profile.
- The app provides an easy access to list of nearby counselors/ psychologists and rehabilitation centres based on the patient's location.
- The app serves as a single platform to keep a track of sober days, getting reminders of appointments and medications to be taken.
- The app comes with a feature of immediately contacting family/friends at times of severe craving/withdrawl symptoms/ mental hardships.



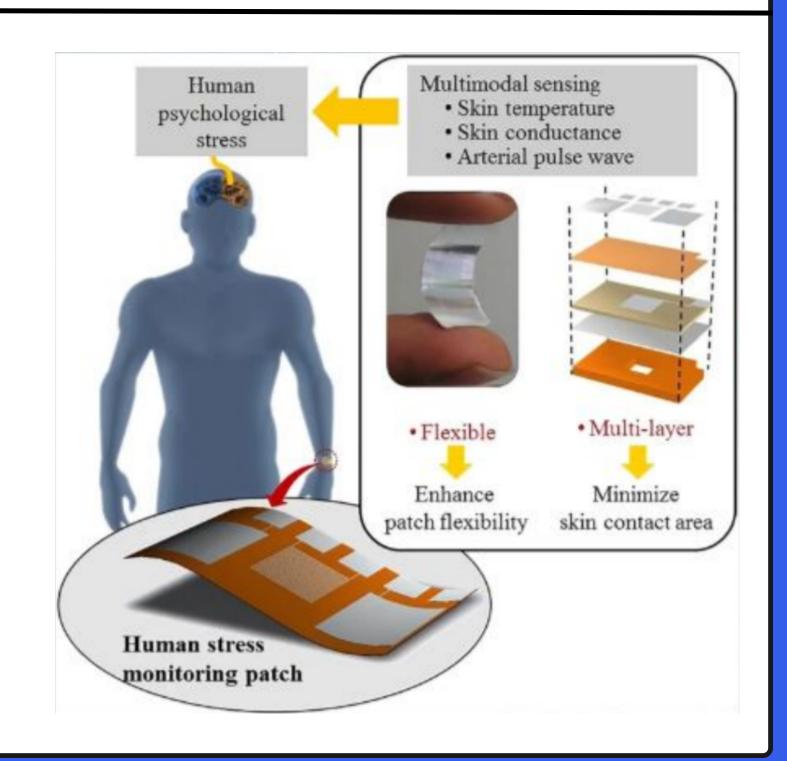


Patients will be offered a biomonitoring patch to track elevated levels of stress and triggers needed support to proactively prevent a return to drug abuse.

#### STRESS IS THE MOST ACCURATE PREDICTOR OF RELAPSE.

The patch monitors the autonomic nervous system activity. It integrates three sensors of skin conductance, skin temperature and arterial pulse.

If these are heightened, the biomonitoring patch will communicate with a warning system, and the individual is automatically notified by an alert on the app asking if he/she needs support.

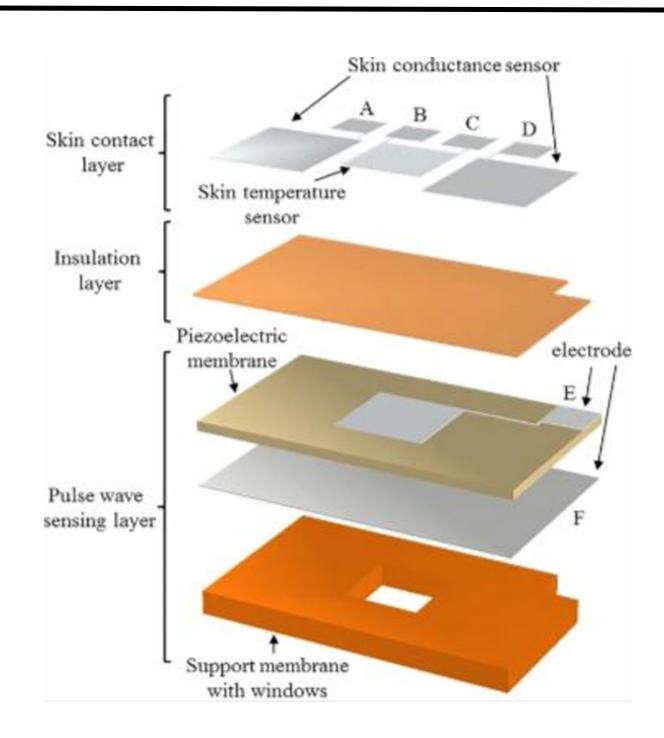


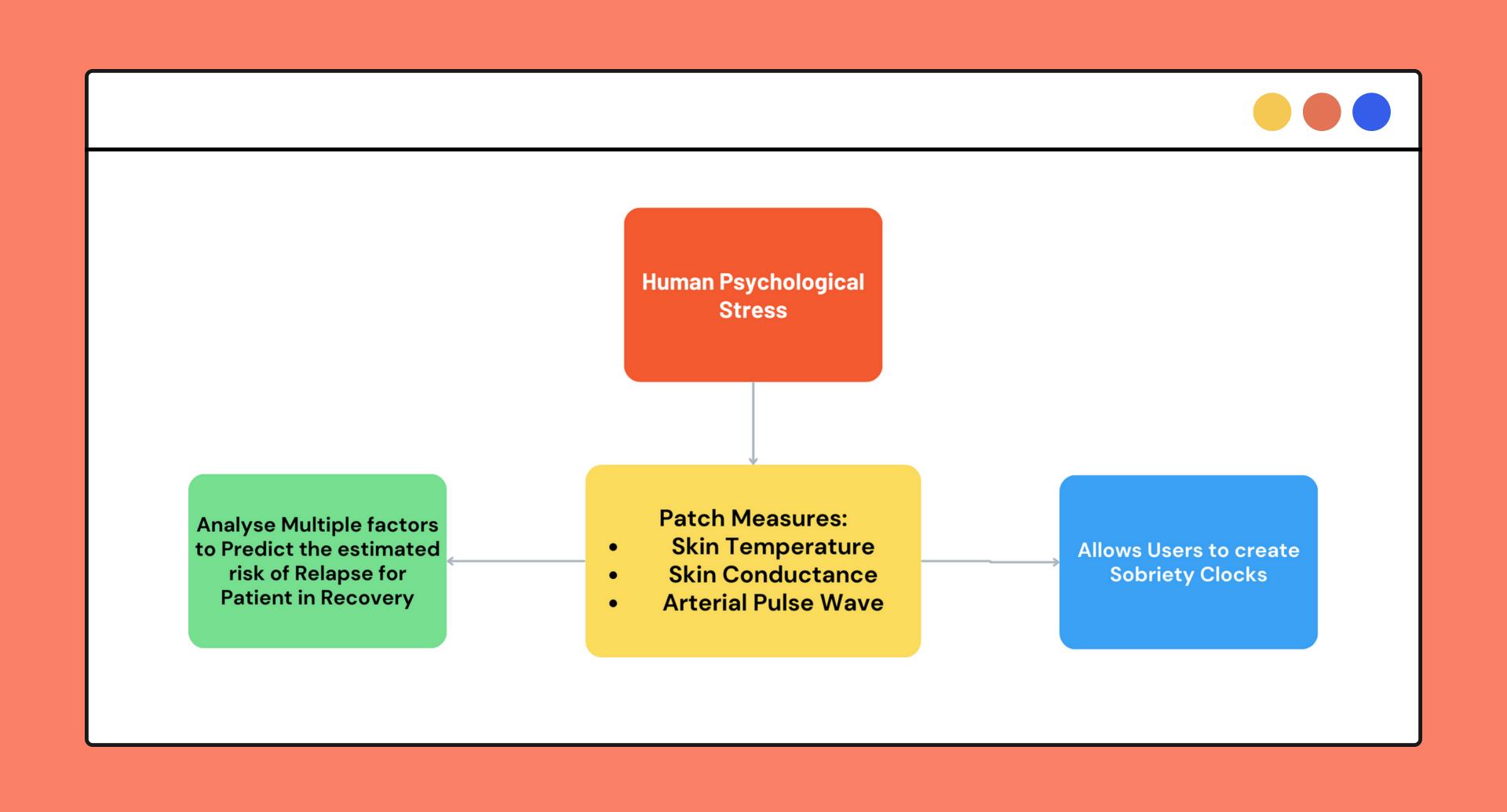
#### **WORKING OF THE PATCH**



The stress monitoring patch consists of three layers:

- Skin Contact Layer: Direct skin contact
- <u>Insulation Layer:</u> Contains skin temperature sensor and skin conductance sensor both using aluminum electrodes.
- <u>Pulsewave Sensing Layer:</u> Here a silver electrode is sandwiched between the piezoelectric membrane and the polyimide support membrane with windows.





#### HOW WILL THE PATCH HELP THE USER



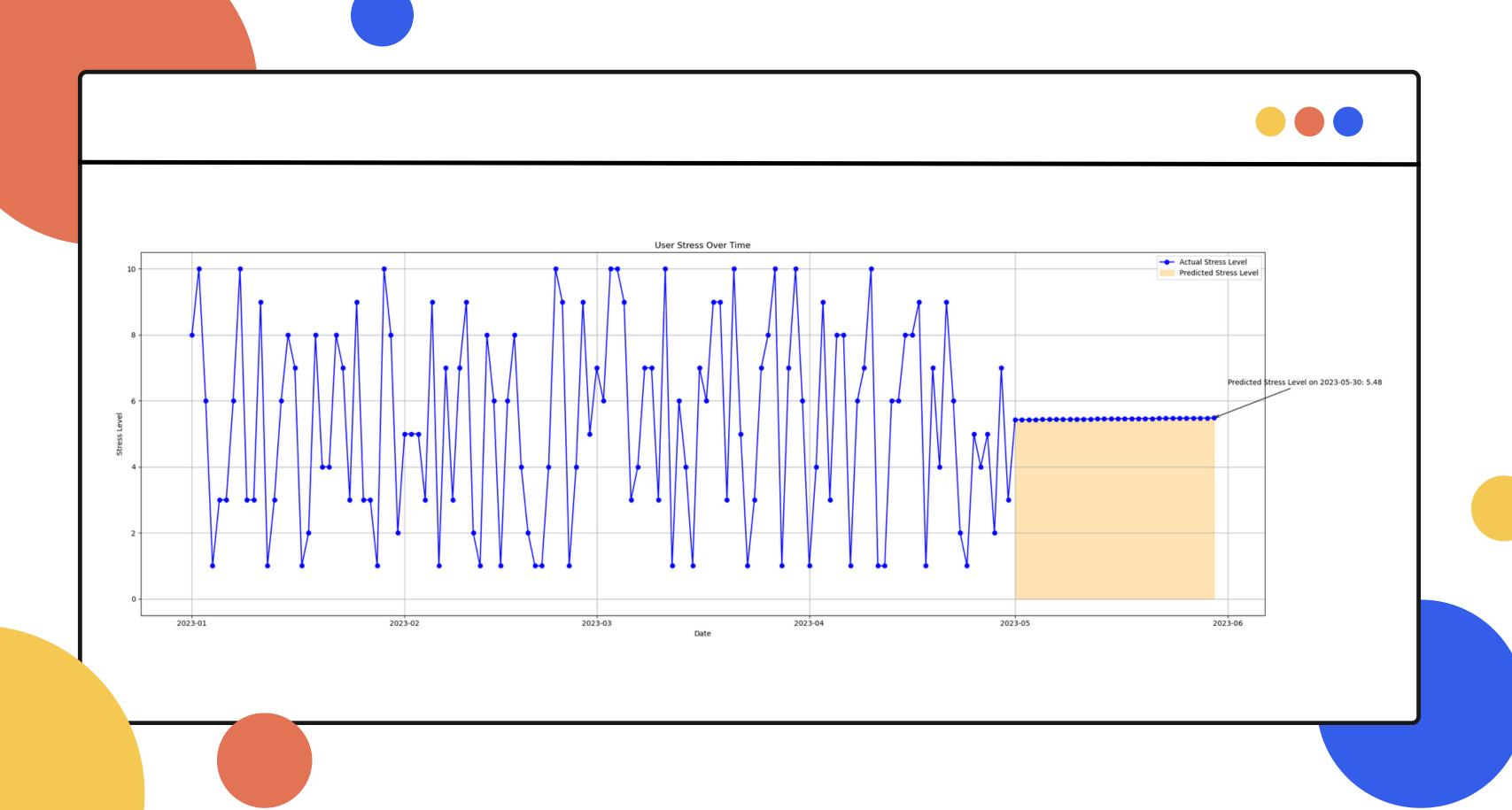
The patch will give information to doctor and family members about the progress of patients health.

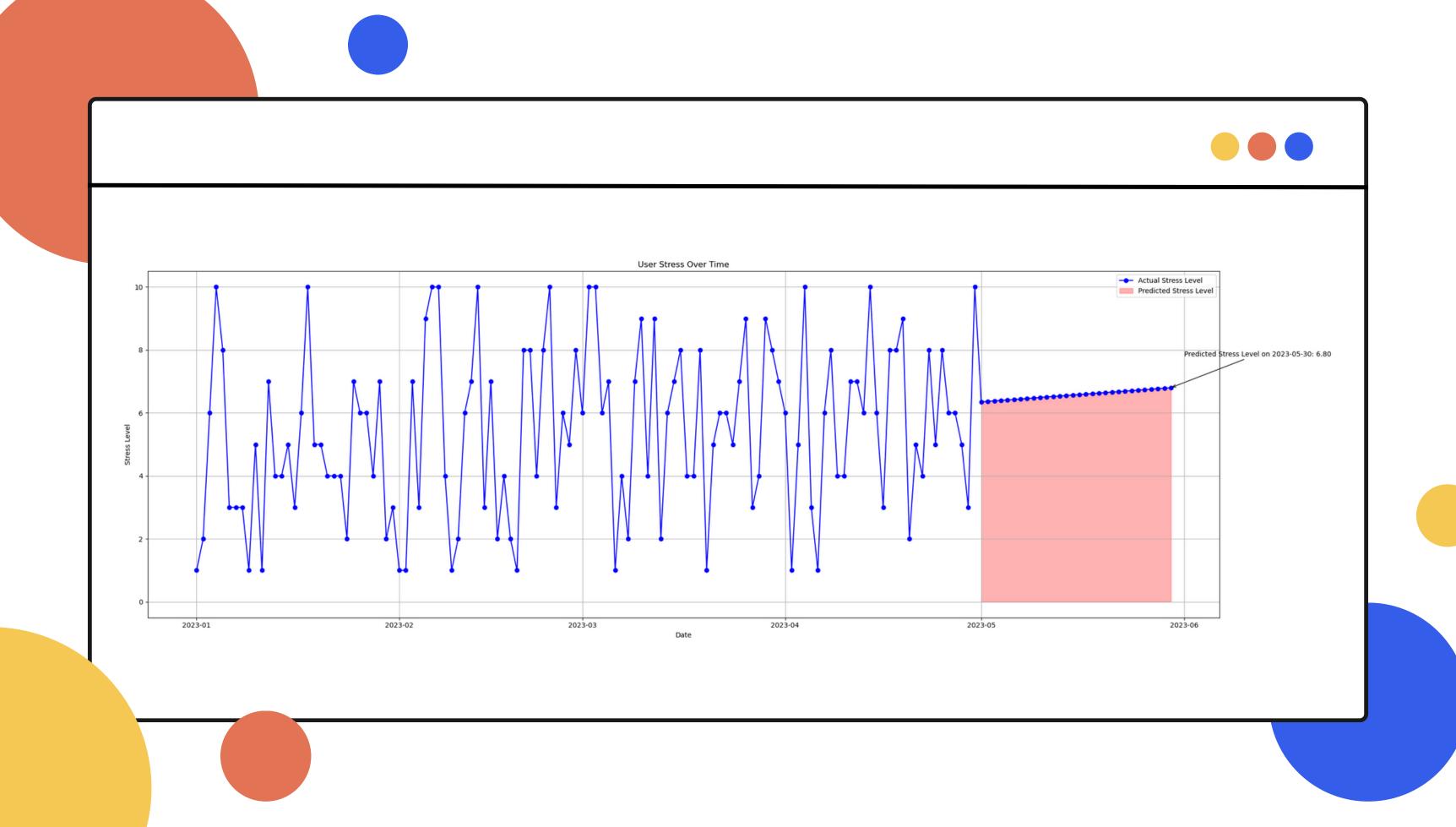
Data will be displayed on the app desgined and will inform about the further measures to be taken.

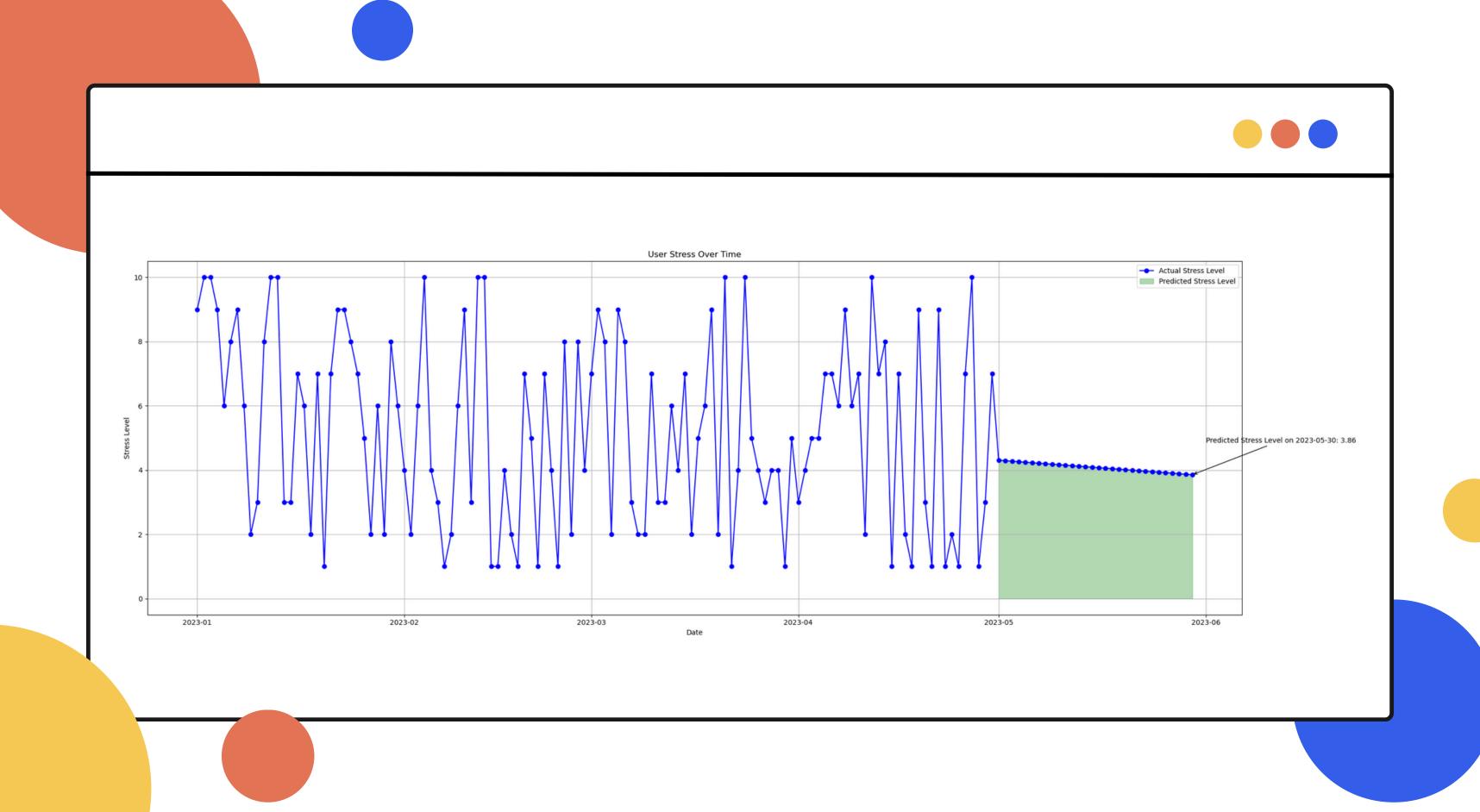
Doctor can get the idea about the progress of treatment as well as compliance of patient.

Through the help of Data analysis of the patient that we get from the patch, doctors will be able to predict the relapse chances of the patients and can act accordingly.

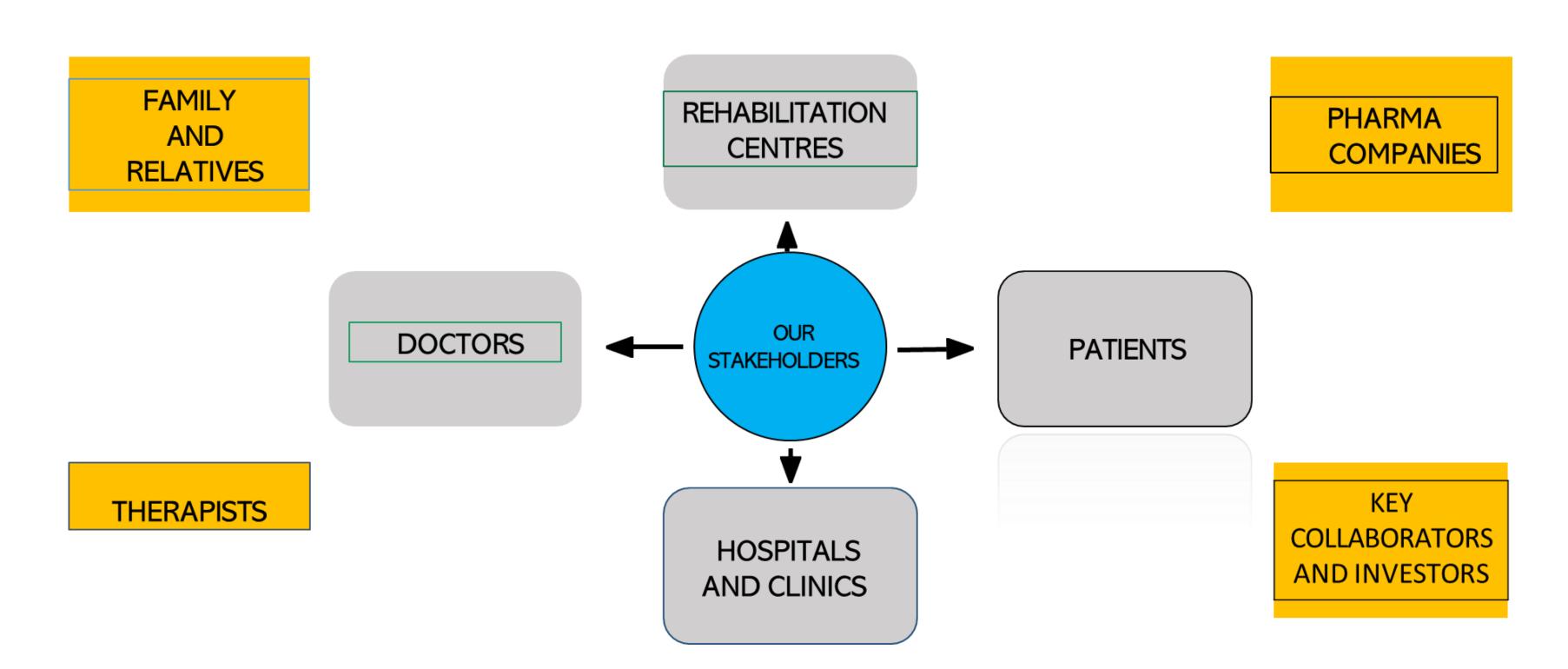








## STAKEHOLDER MAPPING



#### **Value Proposition Key Partners Key Activities Customer Relationships Customer Segments** 1. App Development and Maintenance 1. Patients with Substance-Use Disorders 1. Technical Support for Users Rehabilitation Centers 2. Patch Manufacturing and Distribution Our idea is integration of app and a 2. Regular Updates and Improvements 2. Rehabilitation Centers and Clinics 2. Psychiatrists and Doctors 3. Data Collection and Analysis patch that will be wearable by 3. Therapist and patients Interaction. 3. Researchers in the Field of Addiction 3. Technology Suppliers (for 4. Providing a Platform for Anonymous patients and will provide real data data 4. Community Development of patients. Medicine app development) Patient Interaction to doctors to chech progress of 4. Psychiatrists and Doctors 5. Facilitating Doctor-Patient 4. Data Analytics Providers patients. Early adopter: At early stage we will be Communication Features 5. Patch Designer and 1. Real-time Patient Data for focusing on B2B that is our primary Manufacturer customer segment will be rehabilitation Doctors **Key Resources** 2. Anonymous Peer Support for **Channels** centers. **Patients** 3. Professional collaboration 1. App Development Team 1. NGO'S Outcome: 2. Patch Manufacturing Facilities 2. Direct sales to rehabilitation centers. 1. Treatment and Prevention of 3. Data Servers and Analytics Tools 3. Word of mouth Substance-Use Disorders 4. Medical Professionals 4. Promotion through social worker 2. Reducing Withdrawal 5. Marketing and Sales Team. Symptoms. 6. Material for patch manufacturing. 3. Enhanced Collaborations.

#### **Cost Structure**

- 1. App Development and Maintenance Costs
- 2. Patch Manufacturing Costs
- 3. Server and Data Storage Costs
- 4. Marketing and Sales Expenses
- 5. Salaries
- 6. Research and development cost.

#### Revenue Streams

- 1. Subscription Fees from Rehabilitation Centers
- 2. Research Data Access
- 3.Subsciption fees from patients

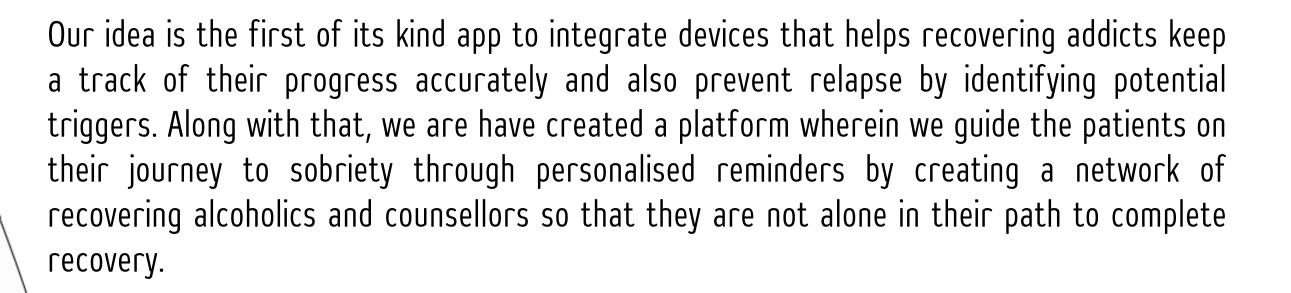
#### **BASIC FINANCIAL PLAN**

		Fixed Costs (for a		Salary per	No. of				Rate
Startup Costs	INR	month)	INR	employee	employees	Variable Costs	Cost	Unit	(INR)
App development & licensing	50000	Salary	50000	10000	5	Maintenance	10000		
Patch manufacturing	350000	R&D	100000			Data Analysis Services	50000		
Marketing and sales	300000	Hosting	5000	)					
Database Management	20000								
Total	720000	Total	155000			Total	60000		
Revenue from App (for 30 days)						SUMMARY			
Number of Rehabs	20					Revenue			INR
Units per purchased	1					Sales			840000
Price per unit (INR)	20000					Others			50000
Commission	40000								
Purchase frequency	1								
Total sales in units (INR)	20					Total			890000
Total sales revenue (INR)	440000								
						Profit/Loss			-95000
Revenue from patch (for 30 days)									
Number of users	400								
Units per purchased	1								
Price per unit (INR)	1000								
Purchase frequency	1								
Total sales in units (INR)	400								
Total sales revenue (INR)	400000								

#### **CONCLUSION**



While there are a number of drug addiction recovery apps on the market, most of these offer support just through meditation activities, motivation and community support. Also, the existing soberity trackers on these apps are flawed as it is upto the recovering addicts to keep track of their sober days which results in personal biases coming into play.





# THANK YOU!

