## The Gravitational Wave Chirp Bottle



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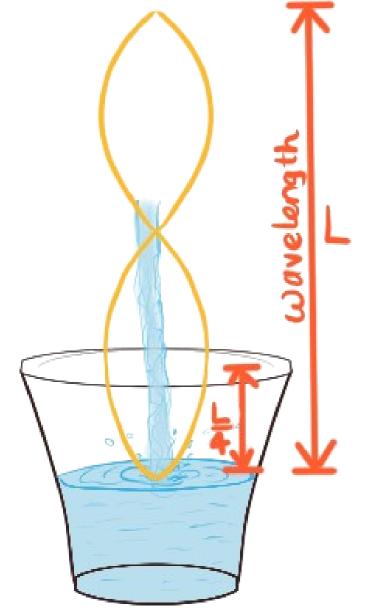


What's common between the following?

and

The curious sound when you fill a bottle...

All kinds of sounds are generated when water drips into any vessel

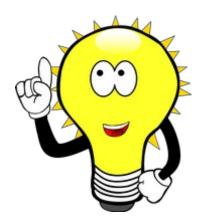


But the loudest sound is the one that resonates with the standing column of air above the water surface

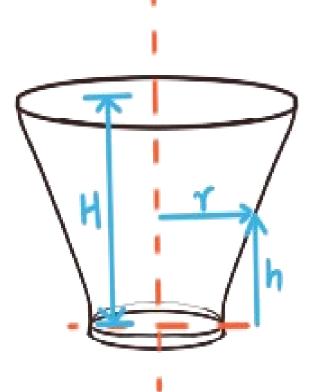
It has a wavelength 4 times the height of the air column

As the vessel fills up

- · The height of the air column decreases
- · So the wavelength of sound decreases
- · frequency ∝ 1 / wavelength



The frequency of sound increases with time as the bottle gets filled!



The exact behaviour of the frequency with time depends on the shape of the bottle i.e. on radius r vs height h

If the bottle's radius goes with height as



(a slightly rounded cone, like this one),

by merging black holes...

The gravitational waves emitted

Gravitational waves take energy away from black holes orbiting each other

This shrinks their orbit with time until, eventually, they lose enough energy to collide and merge

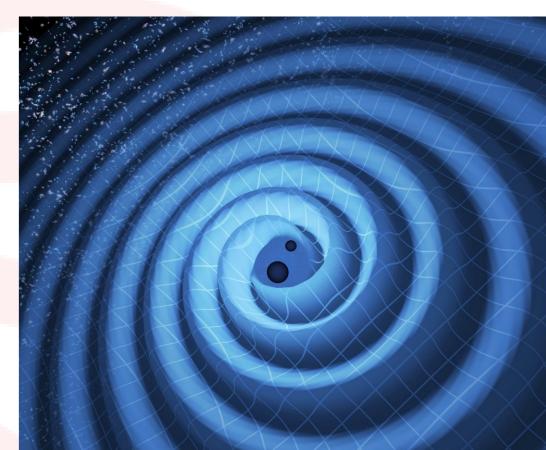


Image credit: LIGO/T. Pyle

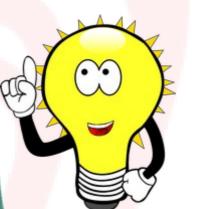
Scan to hear the sound of

GWs detected by LIGO!

The way gravity works, smaller orbits are faster

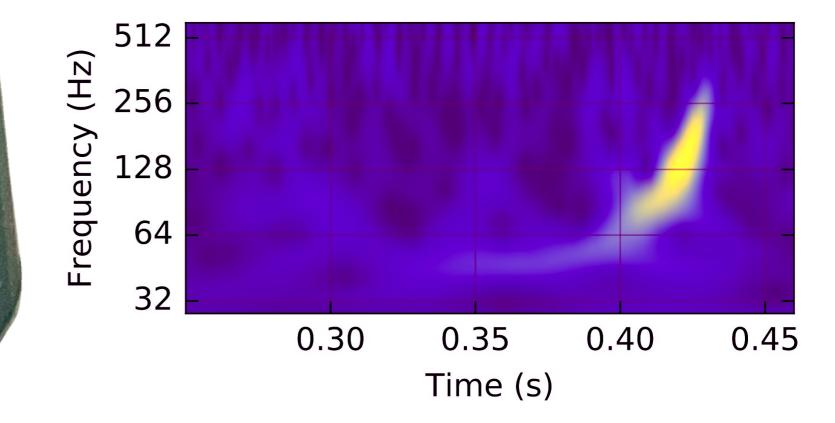
As the black holes' orbit shrinks with time, their orbital frequency increases

Gravitational wave frequency = 2 x orbital frequency



The frequency of gravitational waves increases with time as the black holes get closer!

This is clearly visible in LIGO's first detection of a black hole merger on 14 Sept. 2015



the emitted *sound* matches the *gravitational waves* emitted by merging black holes!

Scan to hear the sound of GW chirp bottle!



2000 1750 -1500 1250 frequency 1000 1000 1000 750 -500  $m_1 = m_2 = 0.30 M_{\odot}$ 250 -10 12 14 time (s)