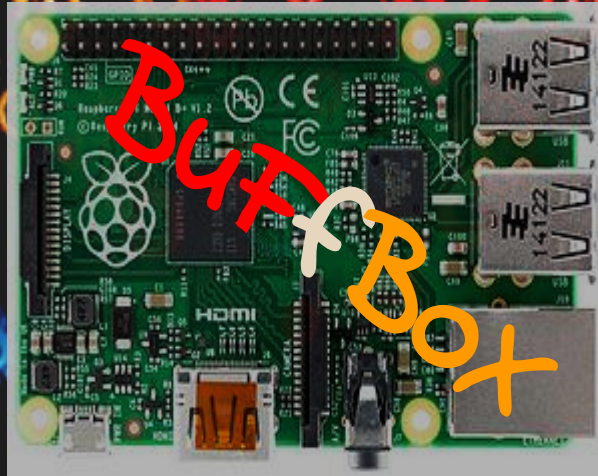


Alternative

Different



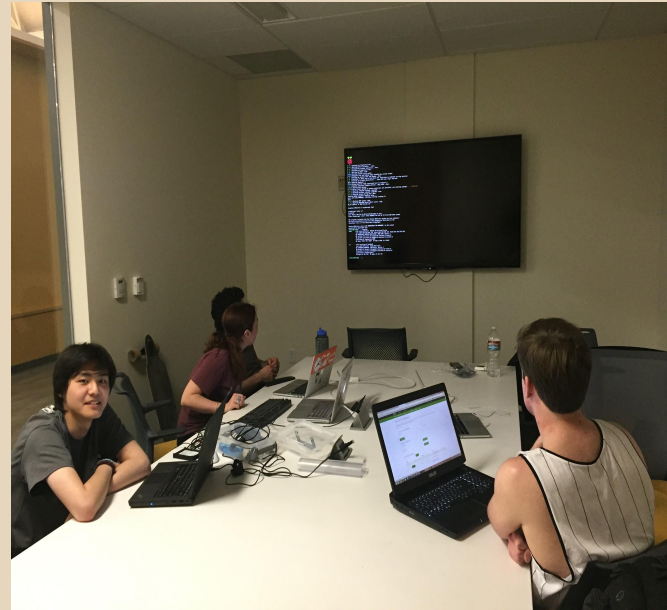
Camilla Lambrocco, Adrian
Wong, Andrew Berumen, Conor
Walsh, John Anderson

Methodology

Adapting to the challenges of busy and varied schedules we ended up combining several methodologies.

Methodologies Used

- waterfall - employed to follow the "parts" of the project
- Agile - broke up the "parts" of the project into more manageable components
- Pair Programming/Peer Code Review - when coding we used each other as much as possible to improve the velocity and accuracy of our work



"Global" Methodology

waterfall - 3

-Followed the project
"parts" sequentially

Agile - 5

-we broke up work within
the project "parts" to
leverage our group's skills
as efficiently as possible



"Unit" Methodology

Pair Programming - 4

Peer Code Review - 4

-we further combined these two methodologies

-we set up weekly group meetings where we employed both pair programming and peer code review

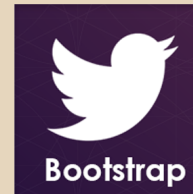


Tools we used



Code less.
Create more.
Deploy everywhere.

GitHub



"Global" Tools

Project Tracker- Trello



-Rating: 4

- Pros: Kept everything well organized
- Cons: a little too simplistic at times

Repository - GitHub



-Rating: 4

- Pros: powerful - we could use it to do a lot
- Cons: bit of a learning curve; clunky and at times redundant

"Design" Tools (Part 1)

Database-MySQL



-Rating: 4

- Pros: very powerful
- Cons: learning curve - almost a programming language

QTCreator



Code less.
Create more.
Deploy everywhere.

-Rating: 4

- Pros: useful features (like libraries); user friendly
- Cons: difficult to customize

"Design" Tools (Part 2)

JSFiddle



-Rating: 4

- Pros: user friendly; quality user interface
- Cons: None identified

Bootstraps



-Rating: 5

- Pros: useful - made cross platform compatibility possible
- Cons: None Identified

"Review" Tools

Auto-documenter-

Doxygen



-Rating: 5

-Pros: simple, powerful,
useful

-Cons: not as effective with
certain languages (PHP)

Testing-PHPUnit



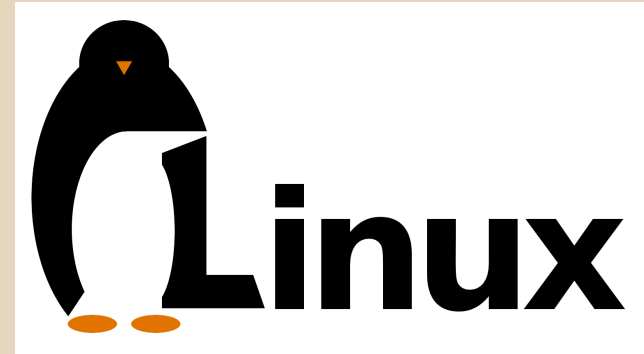
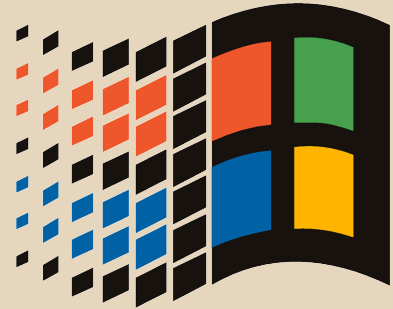
-Rating: 2

-Pros: none

-Cons: really confusing,
clunky, and not very useful

Deployment Environment

- Tested on different machines:
LINUX, WINDOWS, MAC and MOBILE
 - Dynamically Coded
- we ended up with no distribution plan because our product was strictly implemented by the Buffbox Team
- updated versions will be accessible on our VCS



Overcoming Challenges

Organizational Challenge

Challenge: How do we more effectively organize and communicate when group members have very disparate schedules?

Solution: use TOOLS like Trello, Google Hangouts, and Google Docs/Slides, to better communicate and organize group action. Also, having consistency in group interactions.

Technological Challenge

Challenge: How do we more effectively use the varied skill sets of our group members to accomplish our technological goals?

Solution: by using TOOLS like Github and METHODOLOGIES like agile, pair programming and peer code review we were able to take best advantage of our different skill sets

Demonstration

